DEFENSIVE AND COMPETITIVE BIDDING	LEADS	S AND SIGNA	LS		WBF CONVENTION CARD
OVERCALLS	OPENING LEADS STYLE				CATEGORY: Natural
		Lead		In Partner's Suit	NCBO:
	Suit	Zead			EVENT:
	Notrum	n			PLAYERS:
	Subsequ				
	Other:				
	Other.				SYSTEM SUMMARY
1NT OVERCALL	LEADS	1			GENERAL APPROACH AND STYLE
	Lead		Vs. Suit Vs. NT		5-Card Major, Non-forcing 1NT, Strong 1NT
	Ace	vs. suit		VS. IVI	1. Min bal or 4^+ . unbal. $1\diamondsuit$ unbal
					2♣ Art. Strong, 2♦ PRE in 1 major / 18-19 Bal / 16 ⁺ 4441
	King				2M 10-13 5 ⁺ M unbal 3 ⁻ oM
	Queen Jack				3NT 8-10 tricks 4M preempt
JUMP OVERCALLS	10				2-over-1 artificial forcing
					Light and limited initial 1-level response
	9 Hi-X				_
	Lo-X				SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Reopen:		10.111.0000	07.7570	D.T	$2 = 20^+ \text{ strong } (22^+ \text{ if Bal})$
DIRECT & JUMP CUE BIDS	SIGNA	LS IN ORDER			$2 \diamondsuit = 5^{+} \heartsuit / \spadesuit \text{ weak or } 18\text{-}19 \text{ Bal or } 16^{+} 4441$
		Partner's Lead	Declarer's	Lead Discarding	2M = 10-13 5+M 3 oM. Unbal (s/v or 6+M)
	1				$3NT = 8-10 \text{ tricks in } \emptyset/\spadesuit$
	2 Suit				$1\heartsuit-2\diamondsuit / 1 \spadesuit - 2\heartsuit = 3^+ \text{ raise } 8^+$
	3				$1 - 2 = 5 + \% 8^+$
VS. NT	1				$1M-2 \clubsuit = Art GF. No 3M or 5oM or 5-5$
	2 NT				Transfer response to 1.
	3				1 - INT = GF in or Bal
	Signals:				1\$-2\$/ \Diamond / \heartsuit : GF in next higher
					1 - 2 = GF 4441
					$1 \diamondsuit / M$ -2 higher = Nat GF
	DOUB	LES			1X - 3 others = 5-5 GF
VS. PREEMPTS	TAKEOUT DOUBLES				1 over 1 less than 15 HCP
, s. 11022:11 12					
					SPECIAL FORCING PASS SEQUENCES
					- I
VS. ARTIFICIAL STRONG OPENINGS					
	MISCE	LLANEOUS D	OUBLES/	REDOUBLES	
			,		IMPORTANT NOTES
OVER OPPONENTS' TAKEOUT DOUBLE					
					PSYCHICS:

Open	Art	Min card	Neg Dbl	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♡	11-21 5 ⁺ ♣ unBal	$1\lozenge/\heartsuit=4^+\heartsuit/\spadesuit$; $1\spadesuit=\text{No 4M}$; $1\text{NT}=\text{GF } \clubsuit/\text{Bal}$	1♣-1Red-1M=11-15 3 +M unbal or 16 + Many	1NT/2X=Nat Inv
				12-14 Bal	$2 / \lozenge / \lozenge / \lozenge = GF \lozenge / \lozenge / \lozenge / 4441; 2NT = $ Pre or $+ X$ 5-5 GF	1♣-1Red-2NT=6 ⁺ ♣ 3=M Inv	
				11-21 =4144/=4414	$3\clubsuit = 5\clubsuit 5\lozenge \text{ Pre}; 3\lozenge/\heartsuit/\spadesuit = \heartsuit+\spadesuit/\diamondsuit+\heartsuit/\diamondsuit+\spadesuit 5-5 \text{ GF}$	1♣-1♠-2 \heartsuit =16-18 2 $^{-}\diamondsuit$ or 19 $^{+}$ with short	
						1♣-1♠-2♠=16-18 3^+ ♦ or 19^+ no short	
1\$		4	4♡	11-21 5 ⁺ ♦ unBal	$1M=4^+M$; $1NT=6-11$ No $4M$; $2\clubsuit=GF \clubsuit/Bal/\diamondsuit$ raise	1♦-1M-1NT=11-15 3=M or 16 ⁺ Many	2♣/M=Nat Inv
				11-21 =1444/=4441	$2\diamondsuit$ =Weak $5^+ \spadesuit 4^+ \heartsuit$; 2M=GF Nat; 2NT=11-12 Inv; $3\diamondsuit$ =Pre	$1 \diamondsuit - 1 \text{Red} - 2 \text{NT} = 6^+ \diamondsuit 3 = M \text{ Inv}$	
					3♣/♡/♠=♡+♠/♡+♣/♠+♣ 5-5 GF	$1\lozenge-2\clubsuit-2\lozenge=$ Single suit any strength or 11-15 with \clubsuit	
1♡		5	4♦	11-21 5 ⁺ ♡	$1NT = 6-11 \ 2^-\heartsuit; 2 = Art. GF. No 3^+ \heartsuit / 5^+ / 5-5$	1♥-1♠-1NT=12-14 Bal or 11-15 5=♥2-♠	2♣/♦=3/4+♥ 9+
					$2\diamondsuit=3^+\heartsuit 8^+$; $2\spadesuit=\text{Nat GF}$; $2\text{NT}=4^+\heartsuit 6-11/12-15 \text{ w/ SING}$	1♡-1♠-2♣=16 ⁺ Many	Jump suit = Fit raise
					$3 - \sqrt{\diamondsuit} / + \sqrt{\diamondsuit} + \sqrt{\diamondsuit} + - \sqrt{\diamondsuit} + - \sqrt{\diamondsuit} = PRE$	$1\heartsuit-1\spadesuit-2\diamondsuit=15-17 \text{ Bal } / 11-15 3=\spadesuit \text{ unbal}$	2NT=Any splinter
					3NT/4m=9-11 void ♠/m	, , ,	V 1
1		5	4♡	11-21 5 ⁺ ♠	$1NT = 6-11 \ 2^{-} \implies 2^{-} = Art. GF. No \ 3^{+} \implies /5^{+} \bigcirc /5-5$	1M-1NT-2♣=♣ or 16 ⁺ Many	2 / 2 = 3/4 + 69
-				-	$2\diamondsuit=5^{+}\heartsuit 8^{+}; 2\heartsuit=3^{+}\spadesuit 8^{+}; 2NT=4^{+}\spadesuit 6-11/12-15 \text{ w/ SING}$	1M-2♣- 2 ♦= $5M-4m$ or min Bal, then 2 ♥ asks	2♡=Nat Inv
					$3 - \sqrt{\bigcirc} = - \sqrt{\bigcirc} + \sqrt{\bigcirc} + \sqrt{\bigcirc} + \sqrt{\bigcirc} = - \sqrt{\bigcirc} + \sqrt{\bigcirc} + \sqrt{\bigcirc} = - \sqrt{\bigcirc} = $	1M-2♣-2N=16-19 Bal or 5-5 14 ⁺	Jump suit=Fit raise
					$3NT/4m=9-11 \text{ void } \heartsuit/m$	$1M-2NT-3 / \sqrt{M}=14 + Ask/some VOID/Min$	2NT=Any splinter
1NT				15-17 Bal.	$2 = \frac{1}{2} = $	1NT-2Red;2M-2NT=5M4m GF or 5332 ST	
				5M 6m possible	2♠=Range ask; 2NT=Ask weak minor doubleton	$1\text{NT-}2\text{Red-}2\text{M-}3\text{m}=55; 3\heartsuit/\spadesuit=6\text{M}4\clubsuit/\diamondsuit$	
					$3 \clubsuit = PUP \ 3 \diamondsuit; \ 3 \diamondsuit = 6^+ \heartsuit / \spadesuit Inv; \ 3 \heartsuit / \spadesuit = \clubsuit / \diamondsuit \ ST$	1NT-2♠;2NT/3♣=Min/Max	
					4♣/♦=♡/♠; 4M=Nat	$1NT-3\diamondsuit-3\heartsuit/\spadesuit/NT^+=No \heartsuit/No \spadesuit OK \heartsuit/Both OK$	
2♣	Y	0		9 ⁺ tricks	$2\diamondsuit/\heartsuit/\spadesuit=0-1/2/3^+$ Ctrls. 2NT/3NT=6/7 cards suit w/ AKQ	2♣- 2 ♦- 2 NT= 22 - 24 Bal; 2 ♣- 2 ♦- 2 ♥= G F $♥$ / 25 + Bal	
				22 ⁺ Bal	3X/4X 6/7 cards suit, 2 of AKQ	$2\clubsuit-2\diamondsuit-3M=5^+\diamondsuit4M$. $2\clubsuit-2M;2\spadesuit/3X=5^+$ usu. unbal	
2\$	Y	0		Pre in ♥/♠	$2\heartsuit = P/C$; $2\spadesuit = \heartsuit$ inv; $2NT = Inv^+$ ask; $3m = Nat$ GF	$2 \diamondsuit - 2M - 2NT = 18 - 19 \text{ Bal}; 3 \clubsuit^+ = 16^+ 4441$	
_ v				18-19 Bal / 16 ⁺ 4441	3M=P/C; 4\$=Bid transfer; 4\$=bid M	$2\diamondsuit$ -2NT;3 \clubsuit ⁺ =5-cards/Min \heartsuit /Min \spadesuit /Max \heartsuit /Max \spadesuit	
2♡		5	3\$	10-13 unBal 3-	2♠=Art Inv ⁺ ; 2NT=5 ⁺ ♠; 3m=F1R	$2\heartsuit-2\spadesuit-2\mathrm{NT}^+=6^+\heartsuit/4^+$ $\spadesuit/4=\diamondsuit/5^+\diamondsuit$	New Suit=Constr
			30	10 15 unbur 5 4	$3\heartsuit$ =Block; Jump=splinter; $4\heartsuit$ =Pre or value	2♥-2♠-2NT-3♣=Ask short	2NT=Good raise
26		5	3♦	10-13 unBal 3 ⁻ ♡	2NT=Art Inv ⁺ ; $3\clubsuit=5^+\heartsuit$; $3\diamondsuit=F1R$; $3\heartsuit=5^+\clubsuit$	2 - 2NT - 3 + 4 + 4 + 4 = 4 + 4 = 4 + 4 = 4 + 4 = 4 + 4 = 4 + 4 = 4 =	New suit=Constr
2 44			30	10 15 unbur 5 v	3♠=Block; Jump=splinter; 4♠=Pre or value	$2\heartsuit/\spadesuit-2\spadesuit/NT-3\clubsuit-3\diamondsuit-3\heartsuit^+=5^+\clubsuit/4\clubsuit30M/4\clubsuit3\diamondsuit$	2NT=Good raise
2NT				20-21 Bal	3♣=Muppet Stayman; 3♦/♡=Transfer; 3♠=Minor Stayman	$2NT-3\clubsuit-3\diamondsuit^+=Some\ 4M/No\ 4M/5\spadesuit/5\heartsuit$	21(1 0000 10150
2111				5M332 possible	4♣/♦=♥/♠ 4♥/♠=♣/♦ ST	2NT-3♣-3♦-3M=4oM; 2NT-3♦-3♥-3NT=5♥4♠ NF	
3♣		6		Pre in .	New Suit Forcing. 4\$ ST	$3\$-4\diamondsuit-4\heartsuit^+=0KC/1KC/1KC wQ/2KC/2KC wQ$	
3\$		6		Pre in \diamondsuit	New Suit Forcing. 4. ST	3♦-4♦-4♦+=0KC/1KC/1KC wQ/2KC/2KC wQ	
3♡/♠		6		Pre in \heartsuit/\spadesuit	New Suit Forcing. 4. ST	50-140-10 =0110/1110/1110 w@/2110/2110 w@	
3V/	Y			8-10 tricks in \heartsuit/\spadesuit	4♣=ST; 4♦=Bid M; 4♥=P/C		
4♣/♦	1	7		Pre in A/\diamondsuit	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		
4♥/♦		7		Pre in \heartsuit/\spadesuit	4♠=To play		
4V/ • 4NT		'		Specific Ace Ask	5 = No. 5 / Paper		+
5♣/♦		8		Pre in A/\diamondsuit	0		+
5♥/♠		8		1 16 III * / \			
HIGH	TEXT		DDIN	<u> </u>	ADDITIONAL	NOTES	
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HIGH LEVEL BIDDING	ADDITIONAL NOTES