Gary Ge

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Objectives

Student developer at UC Berkeley seeking software engineering internship. Familiar with front-end web development but open to full-stack web and mobile development.

Education

University of California, Berkeley

2015-2019

EECS | College of Engineering

Stony Brook University

2013-2014

Young Scholars Program, ACE Program

Relevant Coursework

CS 61A: The Structure and Interpretation of Computer Programs

EE 16A: Designing Information Devices and Systems I

Math 54: Linear Algebra and Differential Equations

MAT 307: Multivariable Calculus with Linear Algebra

Skills

- Languages: Java, Python, Matlab, familiar with: Swift, HTML/CSS, Javascript, XML, C++
- Computer Vision/Machine Learning
- Familiar with: front-end web, front-end mobile (Android/iOS)

Experience

Research Assistant, Stony Brook University Image Analysis Lab

2014-2015

Conducted computer vision research on automatic action classification in images using human gaze data. Created a novel classification algorithm combining state-of-the-art visual features with features derived from gaze data and identified behaviorally meaningful groups of action classes that elicit similar gaze patterns from people.

Advisor: Prof. Dimitris Samaras

Publications

- Gary L. Ge, Kiwon Yun, Dimitris Samaras, and Gregory J. Zelinsky, "Action Classification in Still Images
 Using Human Eye Movements" The 2nd Vision Meets Cognition Workshop at Conference on Computer
 Vision and Pattern Recognition (CVPR) 2015 (Boston/USA)
- Kiwon Yun, Gary L. Ge, Dimitris Samaras, and Gregory J. Zelinsky, "How We Look Tells Us What We Do: Action Recognition Using Human Gaze" Vision Sciences Society (VSS) 2015 (Florida/USA)