- Welcome back. Let's review the key concepts we've covered in this module.

  Scrum is a lightweight agile framework based on the principles and philosophy of agile. Scrum consists of three standard categories of elements, roles, advance and artifacts.

  Standard roles include product owner, development team, and the scrum master.

  Events include sprint, sprint planning, daily scrum, sprint review and retrospective.

  Standard scrum artifacts are product backlog, spring backlog, and increment.
- Work velocity is the amount of work a team can complete during a single sprint, measured in story points. It's forecasted during spring planning and it is calculated at the end of the sprint. Work velocity is displayed via a burned down chart, which serves as a visual representation of how much work has been complete and how much is remaining.
- $_{1:09}$  In the next module, we'll take a look at practical tools that will help you lead your team. I'll see you there.