

# Ethernet over twisted pair

**Ethernet over twisted pair** technologies use [twisted-pair cables](#) for the [physical layer](#) of an [Ethernet](#) computer network. They are a subset of all [Ethernet physical layers](#).

Early Ethernet used various grades of [coaxial cable](#), but in 1984, [StarLAN](#) showed the potential of simple [unshielded twisted pair](#). This led to the development of **10BASE-T** and its successors [100BASE-TX](#), [1000BASE-T](#) and [10GBASE-T](#), supporting speeds of 10 and 100 megabit per second, then 1 and 10 gigabit per second respectively.<sup>[a]</sup>

All these standards use [8P8C modular connectors](#),<sup>[b]</sup> and supported cable standards range from [Cat 3](#) to [Cat 8](#). These cables typically have four pairs of wires for each connection although early Ethernet used only two of the pairs.

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Ethernet over twisted-pair cable



8P8C plug

## History

The first two early designs of twisted pair networking were [StarLAN](#), standardized by the [IEEE Standards Association](#) as [IEEE 802.3e](#) in 1986, at one megabit per second,<sup>[2]</sup>and [LattisNet](#), developed in January 1987, at 10 megabit per second.<sup>[3][4]</sup> Both were developed before the 10BASE-T standard (published in 1990 as IEEE 802.3i) and used different signalling, so they were not directly compatible with it.<sup>[5]</sup>

In 1988, AT&T released StarLAN 10, named for working at 10 Mbit/s.<sup>[6]</sup> The StarLAN 10 signalling was used as the basis of 10BASE-T, with the addition of *link beat* to quickly indicate connection status.<sup>[c]</sup>

Using twisted pair cabling, in a [star topology](#), for Ethernet addressed several weaknesses of the previous standards:

- Twisted pair cables were already in use for telephone service and were already present in many office buildings, lowering overall cost
- The centralized star topology already in use for telephone service and was a more common approach to cabling than the [bus](#) in earlier standards and easier to manage
- Using point-to-point links was less prone to failure and greatly simplified troubleshooting compared to a shared bus
- Exchanging cheap [repeater hubs](#) for more advanced [switching hubs](#) provided a viable upgrade path
- Mixing different speeds in a single network became possible with the arrival of [Fast Ethernet](#)
- Depending on [cable grades](#), subsequent upgrading to [Gigabit Ethernet](#) or faster could be accomplished by replacing the network switches

Although 10BASE-T is rarely used as a normal-operation signaling rate today, it is still in wide use with [network interface controllers](#) in [Wake-on-LAN](#) power-down mode and for special, low-power, low-bandwidth applications. 10BASE-T is still supported on most twisted-pair Ethernet ports with up to [Gigabit Ethernet](#) speed.

## Naming

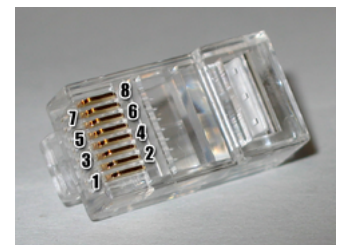
The common names for the standards derive from aspects of the physical media. The leading number (*10* in 10BASE-T) refers to the transmission speed in Mbit/s. *BASE*denotes that [baseband](#) transmission is used. The *T* designates twisted pair cable. Where there are several standards for the same [transmission speed](#), they are distinguished by a letter or digit following the T, such as *TX* or *T4*, referring to the encoding method and number of lanes.<sup>[8]</sup>

## Cabling

Most Ethernet cables are wired "straight-through" (pin 1 to pin 1, pin 2 to pin 2 and so on). In some instances the "[crossover](#)" form (receive to transmit and transmit to receive) may still be required.

Cables for Ethernet may be wired to either the [T568A](#) or [T568B](#) termination standards at both ends of the cable. Since these standards differ only in that they swap the positions of the two pairs used for transmitting and receiving, a cable with T568A wiring at one end and T568B wiring at the other results in a crossover cable.

A 10BASE-T or 100BASE-TX host uses a connector wiring called [medium dependent interfaces](#) (MDI), transmitting on pins 1 and 2 and receiving on pins 3 and 6 to a network device. An infrastructure node (a [hub](#) or a [switch](#)) accordingly uses a connector wiring called MDI-X, transmitting on pins 3 and 6 and receiving on pins 1 and 2. These ports are connected using a [straight-through cable](#) so each transmitter talks to the receiver on the other end of the cable.



8P8C modular plug pin positioning

Nodes can have two types of ports: MDI (uplink port) or MDI-X (regular port, 'X' for internal crossover). Hubs and switches have regular ports. Routers, servers and end hosts (e.g. [personal computers](#)) have uplink ports. When two nodes having the same type of ports need to be connected, a crossover cable may be required, especially for older equipment. Connecting nodes having different type of ports (i.e. MDI to MDI-X and vice versa) requires straight-through cable. Thus connecting an end host to a hub or switch requires a straight-through cable. Some older switches and hubs provided a button to allow a port to act as either a normal (regular) or an uplink port, i.e. using MDI-X or MDI pinout respectively.

Many modern Ethernet host adapters can automatically detect another computer connected with a straight-through cable and then automatically introduce the required crossover, if needed; if neither of the adapters has this capability, then a crossover cable is required. Most newer switches have auto MDI-X on all ports allowing all connections to be made with straight-through cables. If both devices being connected support 1000BASE-T according to the standards, they will connect regardless of whether a straight-through or crossover cable is used.<sup>[9]</sup>

A 10BASE-T transmitter sends two [differential](#) voltages, +2.5 V or −2.5 V. A 100BASE-TX transmitter sends three differential voltages, +1 V, 0 V, or −1 V.<sup>[10]</sup> Unlike earlier Ethernet standards using broadband and coaxial cable, such as [10BASE5](#) (thicknet) and [10BASE2](#) (thinnet), 10BASE-T does not specify the exact type of wiring to be used, but instead specifies certain characteristics that a cable must meet. This was done in anticipation of using 10BASE-T in existing twisted-pair wiring systems that did not conform to any specified wiring standard. Some of the specified characteristics are [attenuation](#), [characteristic impedance](#), [timing jitter](#), [propagation delay](#), and several types of noise and crosstalk. Cable testers are widely available to check these parameters to determine if a cable can be used with 10BASE-T. These characteristics are expected to be met by 100 meters of 24-gauge unshielded twisted-pair cable. However, with high quality cabling, reliable cable runs of 150 meters or longer are often achievable and are considered viable by technicians familiar with the 10BASE-T specification.

100BASE-TX follows the same wiring patterns as 10BASE-T, but is more sensitive to wire quality and length, due to the higher [bit rates](#).

1000BASE-T uses all four pairs bi-directionally using [hybrid circuits](#) and [cancellers](#).<sup>[11]</sup> Data is encoded using 4D-PAM5; four dimensions using PAM ([pulse amplitude modulation](#)) with five voltages, −2 V, −1 V, 0 V, +1 V, and +2 V.<sup>[12]</sup> While +2 V to −2 V may appear at the pins of the line driver, the voltage on the cable is nominally +1 V, +0.5 V, 0 V, −0.5 V and −1 V.<sup>[13]</sup>

100BASE-TX and 1000BASE-T were both designed to require a minimum of [category 5](#) cable and also specify a maximum cable length of 100 metres (330 ft). Category 5 cable has since been deprecated and new installations use category 5e.

Shared cable

10BASE-T and 100BASE-TX require only two pairs (pins 1–2, 3–6) to operate. Since common category 5 cable has four pairs, it is possible to use the spare pairs (pins 4–5, 7–8) in 10- and 100-Mbit/s configurations for other purposes. The spare pairs may be used for [power over Ethernet](#) (PoE), for two [plain old telephone service](#) (POTS) lines, or for a second 10BASE-T or 100BASE-TX connection. In practice, great care must be taken to separate these pairs as 10/100-Mbit/s Ethernet equipment [electrically terminates](#) the unused pins. Shared cable is not an option for Gigabit Ethernet as 1000BASE-T requires all four pairs to operate.

Single-pair

In addition to the more computer-oriented two and four-pair variants, the 100BASE-T1 and 1000BASE-T1 single-pair Ethernet [PHYs](#) are intended for automotive applications<sup>[14]</sup> or as optional data channels in other interconnect applications.<sup>[15]</sup> The single pair operates at full duplex and has a maximum reach of 15 m or 49 ft (100BASE-T1, 1000BASE-T1 link segment type A) or up to 40 m or 130 ft (1000BASE-T1 link segment type B) with up to four in-line connectors. Both PHYs require a balanced twisted pair with an [impedance](#) of 100 Ω. The cable must be capable of transmitting 600 MHz for 1000BASE-T1 and 66 MHz for 100BASE-T1.

Similar to PoE, [Power over Data Lines](#) (PoDL) can provide up to 50 W to a device.<sup>[16]</sup>









Autonegotiation and duplex









Ethernet over twisted pair standards up through Gigabit Ethernet define both [full-duplex](#) and [half-duplex](#) communication. However, half-duplex operation for gigabit speed is not supported by any existing hardware.<sup>[17][18]</sup> Higher speed standards, 2.5GBASE-T up to 40GBASE-T<sup>[19]</sup> running at 2.5 to 40 Gbit/s, consequently define only full-duplex point-to-point links which are generally connected by [network switches](#), and do not support the traditional shared-medium [CSMA/CD](#) operation.<sup>[20]</sup>

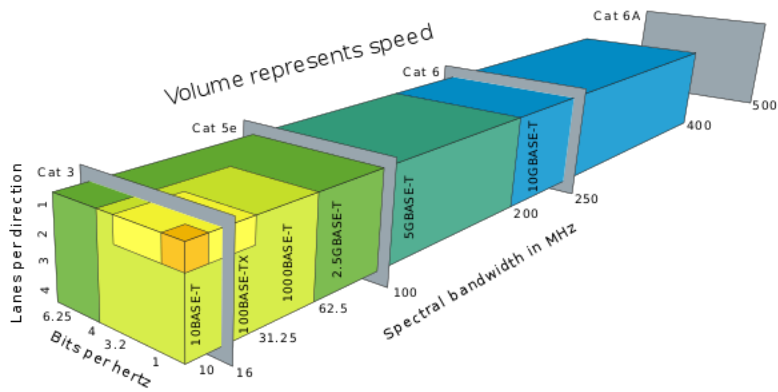
Many different modes of operations (10BASE-T half duplex, 10BASE-T full duplex, 100BASE-TX half duplex, etc.) exist for Ethernet over [twisted pair](#), and most [network adapters](#) are capable of different modes of operation. [Autonegotiation](#) is required in order to make a working 1000BASE-T connection.

When two linked interfaces are set to different [duplex](#) modes, the effect of this [duplex mismatch](#) is a network that functions much more slowly than its nominal speed. Duplex mismatch may be inadvertently caused when an administrator configures an interface to a fixed mode (e.g. 100 Mbit/s full duplex) and fails to configure the remote interface, leaving it set to autonegotiate. Then, when the autonegotiation process fails, half duplex is assumed by the autonegotiating side of the link.

Variants

TIA/EIA-568 T568A termination			
Pin	Pair	Wire <sup>[d]</sup>	Color
1	3	tip	 white/green
2	3	ring	 green
3	2	tip	 white/orange
4	1	ring	 blue
5	1	tip	 white/blue
6	2	ring	 orange
7	4	tip	 white/brown
8	4	ring	 brown

TIA/EIA-568 T568B termination			
Pin	Pair	Wire <sup>[d]</sup>	Color
1	2	tip	 white/orange
2	2	ring	 orange
3	3	tip	 white/green
4	1	ring	 blue
5	1	tip	 white/blue
6	3	ring	 green
7	4	tip	 white/brown
8	4	ring	 brown



Comparison of twisted pair-based Ethernet physical transport layers (TP-PHYs)<sup>[21]</sup>

Name	Standard	Status	Speed (Mbit/s) <sup>[A]</sup>	Pairs required	Lanes per direction	Bits per hertz <sup>[B]</sup>	Line code	Symbol rate per lane (MBd)	Bandwidth <sup>[C]</sup> (MHz)	Max distance (m)	C
StarLAN-1 1BASE5	802.3e-1987	obsolete	1	2	1	1	PE	1	1	250	
StarLAN-10	802.3e-1988	obsolete	10	2	1	1	PE	10	10	~100	
LattisNet	pre 802.3i-1990	obsolete	10	2	1	1	PE	10	10	100	
10BASE-T	802.3i-1990(CL14)	legacy	10	2	1	1	PE	10	10	100	
10BASE-T1S	802.3cg-2019	planned	10	1	1	?	?	?	?	15	
10BASE-T1L	802.3cg-2019	planned	10	1	1	?	?	?	?	1000	
100BASE-T1	802.3bw-2015(CL96)	current	100	1	1	2.66	PAM-3 4B/3B	75	37.5	15	
100BASE-T2	802.3y-1997	obsolete	100	2	2	4	LFSR PAM-5	25	12.5	100	
100BASE-T4	802.3u-1995	obsolete	100	4	3	2.66	8B6T PAM-3 Half-duplex only	25	12.5	100	
100BaseVG	802.12-1995	obsolete	100	4	4	1.66	5B6B Half-duplex only	30	15	100	
100BASE-TX	802.3u-1995	current	100	2	1	3.2	4B5BMLT-3 NRZ-I	125	31.25	100	
1000BASE-T	802.3ab-1999(CL40)	current	1000	4	4	4	TCM 4D-PAM-5	125	62.5	100	
1000BASE-TX	TIA/EIA-854(2001)	obsolete	1000	4	2	4	PAM-5	250	125	100	
1000BASE-T1	802.3bp-2016	current	1000	1	1	2.66	PAM-3 80B/81B RS-FEC	750	375	40	
2.5GBASE-T	802.3bz-2016	current	2500	4	4	6.25	64B65B PAM-16 128-DSQ	200	100	100	
5GBASE-T	802.3bz-2016	current	5000	4	4	6.25	64B65B PAM-16 128-DSQ	400	200	100	
10GBASE-T	802.3an-2006	current	10000	4	4	6.25	64B65B PAM-16 128-DSQ	800	400	100	
25GBASE-T	802.3bq-2016(CL113)	current	25000	4	4	6.25	PAM-16 RS-FEC (192, 186) LDPC	2000	1000	30	
40GBASE-T	802.3bq-2016(CL113)	current	40000	4	4	6.25	PAM-16 RS-FEC (192, 186) LDPC	3200	1600	30	

A. Transfer speed = lanes × bits per hertz × spectral bandwidth

B. Effective bits per hertz per lane after loss to encoding overhead

C. The **spectral bandwidth** is the maximum rate at which the signal will complete one hertz cycle. It is typically half the **symbol rate**, because one can send a symbol both at the positive and negative peak of the cycle. Exceptions are 10BASE-T where it is equal because it uses **Manchester code**, and 100BASE-TX where it is one quarter because it uses **MLT-3 encoding**.

D. At shorter cable length, it is possible to use cables of a lower grade than required for 100 m. For example it is possible to use 10GBASE-T on a **Cat 6** cable of 55 m or less. Likewise 5GBASE-T is expected to work with Cat 5e in most use cases.

## See also

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- [25-pair color code](#)
- [Copper cable certification](#)
- [Ethernet extender](#)
- [Network isolator](#)

## Notes

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- Generally, the higher-speed implementations support the lower-speed standards making it possible to mix different generations of equipment; with the inclusive capability designated 10/100 or 10/100/1000 for connections that support such combinations.<sup>[1]:123</sup>
- The [8P8C modular connector](#) is often called *RJ45* after a [telephone industry standard](#).
- By switching link beat on or off, a number of network interface cards at the time could work with either StarLAN 10 or 10BASE-T.<sup>[7]</sup>
- The terms used in the explanations of the 568 standards, [tip and ring](#), refer to [older communication technologies](#), and equate to the [positive and negative](#) parts of the connections.

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## External links

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- [How to Make a Network Cable](#), a [how-to](#) article from [wikiHow](#)
- [How to create your own Ethernet Cables](#)