## Filesystem Layout

Here is a list of the main directories which should be present under *I*:

## **Main Directories**

Directory	In FHS?	Purpose
1	Yes	Primary directory of the entire filesystem hierarchy
/bin	Yes	Essential executable programs that must be available in single user mode
/boot	Yes	Files needed to boot the system, such as the kernel, initrd or initramfs images, and boot configuration files and bootloader programs
/etc	Yes	System-wide configuration files
/home	Yes	User home directories, including personal settings, files, etc.
/lib	Yes	Libraries required by executable binaries in <b>/bin</b> and <b>/sbin</b>
/lib64	No	64-bit libraries required by executable binaries in <i>I</i> bin and <i>I</i> sbin, for systems which can run both 32-bit and 64-bit programs
/media	Yes	Mount points for removable media such as CD's, DVD's, USB sticks etc.
/mnt	Yes	Temporarily mounted filesystems
/opt	Yes	Optional application software packages
/proc	Yes	Virtual pseudo-filesystem giving information about the system and processes running on it; can be used to alter system parameters

Directory	In FHS?	Purpose
Isys	No	Virtual pseudo-filesystem giving information about the system and processes running on it; can be used to alter system parameters, is similar to a device tree and is part of the Unified Device Model
/root	Yes	Home directory for the root user
/sbin	Yes	Essential system binaries
/srv	Yes	Site-specific data served up by the system; seldom used
/tmp	Yes	Temporary files; on many distributions lost across a reboot and may be a ramdisk in memory
lusr	Yes	Multi-user applications, utilities and data; theoretically read-only
/var	Yes	Variable data that changes during system operation

A system should be able to boot and go into single user, or recovery mode, with only the *I*bin, *I*sbin, *I*etc, *I*lib and *I*root directories mounted, while the contents of the *I*boot directory are needed for the system to boot in the first place.

Many of these directories (such as **/etc** and **/lib**) will generally have subdirectories associated either with specific applications or sub-systems, with the exact layout differing somewhat by Linux distribution. Two of them, **/usr** and **/var**, are relatively standardized and worth looking at.

## **Directories Under /usr**

Directory	Purpose	
/usr/bin	Non-essential binaries and scripts, not needed for single user mode; generally this means user applications not needed to start system	
/usr/include	Header files used to compile applications	
/usr/lib	Libraries for programs in <i>lusr/bin</i> and <i>lusr/sbin</i>	
/usr/lib64	64-bit libraries for 64-bit programs in /usr/bin and /usr/sbin	
/usr/sbin	Non-essential system binaries, such as system daemons	

Directory	Purpose
/usr/share	Shared data used by applications, generally architecture-independent
/usr/src	Source code, usually for the Linux kernel
/usr/X11R6	X Window files; generally obsolete
/usr/local	Local data and programs specific to the host; subdirectories include <b>bin</b> , <b>sbin</b> , <b>lib</b> , <b>share</b> , <b>include</b> , etc.

## **Directories Under /var**

Directory	Purpose	
/var/ftp	Used for <b>ftp</b> server base	
/var/lib	Persistent data modified by programs as they run	
/var/lock	Lock files used to control simultaneous access to resources	
/var/log	Log files	
/var/mail	User mailboxes	
/var/run	Information about the running system since the last boot	
/var/spool	Tasks spooled or waiting to be processed, such as print queues	
/var/tmp	Temporary files to be preserved across system reboot; sometimes linked to <a href="https://repair.com//tmp">/tmp</a>	
/var/www	Root for website hierarchies	