

For all the questions on this quiz, the following scenario applies:

*"You are a product manager working for a video game company. You and your development team are working on an arcade-style game in which the player or players try to hit moving targets to get points.*

*There will be multiple targets moving across the screen. There will be at least one target on the screen at all times. The targets start moving as soon as the player starts the game. There is a multiplayer option, in which two players each have their own controller and can play at the same time and try to hit one set of targets using the same screen. There are two multiplayer modes. In the first, the teamwork mode, the two players work together to hit as many targets as possible to get one high score. In the other, the versus mode, the players are playing against each other to get a higher score than their partner. The machine will continuously make noises as you gain points. The screen also displays the daily high score and the name of the player who achieved it."*