



AI Visual Inspection system for road defection

LESSON 1

YOUTH COLLEGE (INTERNATIONAL)

Reference Websites

Python Official	
https://www.python.org/	
Google Colab	
https://colab.research.google.com/	
Python Exercises	
https://www.w3resource.com/python-exercises/	
https://www.w3schools.com/python/default.asp	
GitHub	
https://github.com/garyprojects/road_detect	

1. Introduction

Examples of Road Surface Defects

Potholes



Cracking



Decolored

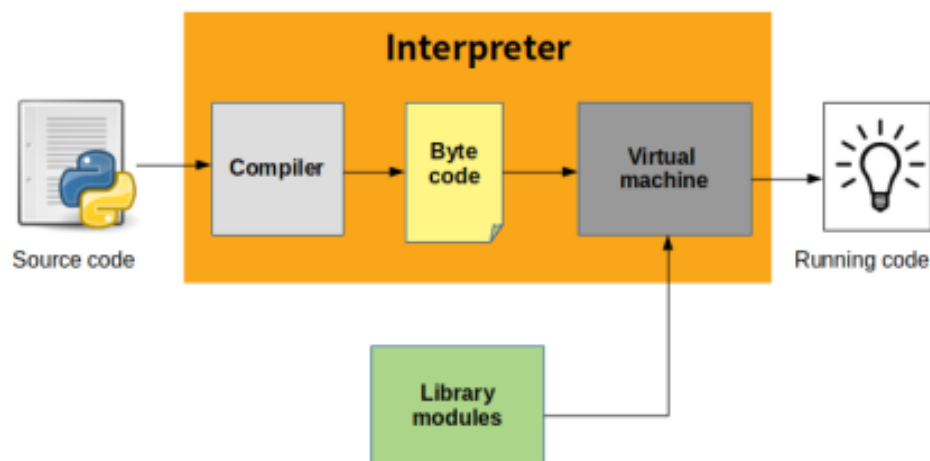


What is Python?

Popular programming language in 2021

Jan 2021	Jan 2020	Change	Programming Language	Ratings	Change
1	2	▲	C	17.38%	+1.61%
2	1	▼	Java	11.96%	-4.93%
3	3		Python	11.72%	+2.01%
4	4		C++	7.56%	+1.99%
5	5		C#	3.95%	-1.40%
6	6		Visual Basic	3.84%	-1.44%
7	7		JavaScript	2.20%	-.025%
8	8		PHP	1.99%	-0.41%
9	18	▲	R	1.90%	+1.10%
10	23	▲	Groovy	1.84%	+1.23%

Interpreted language



High-level programming language

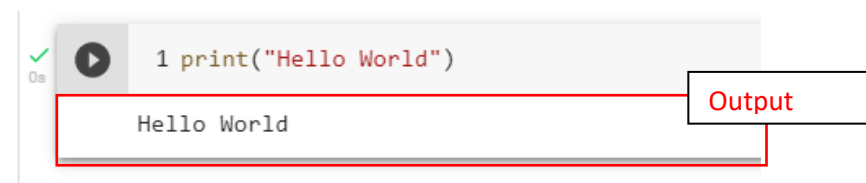
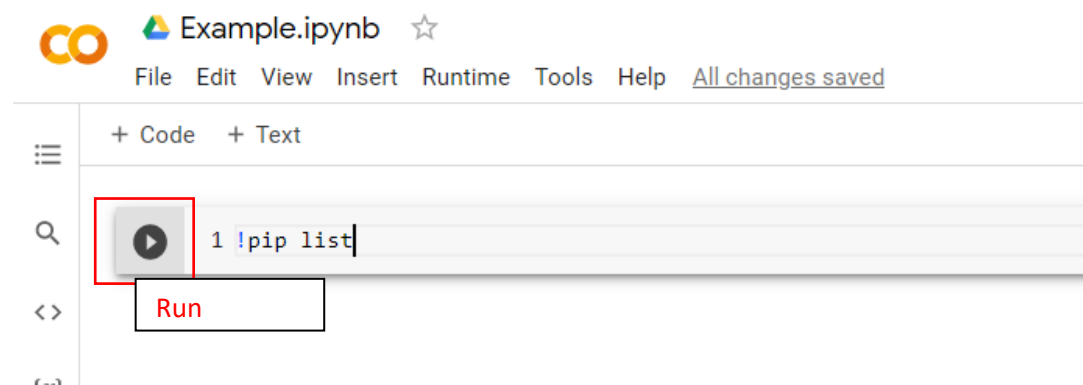
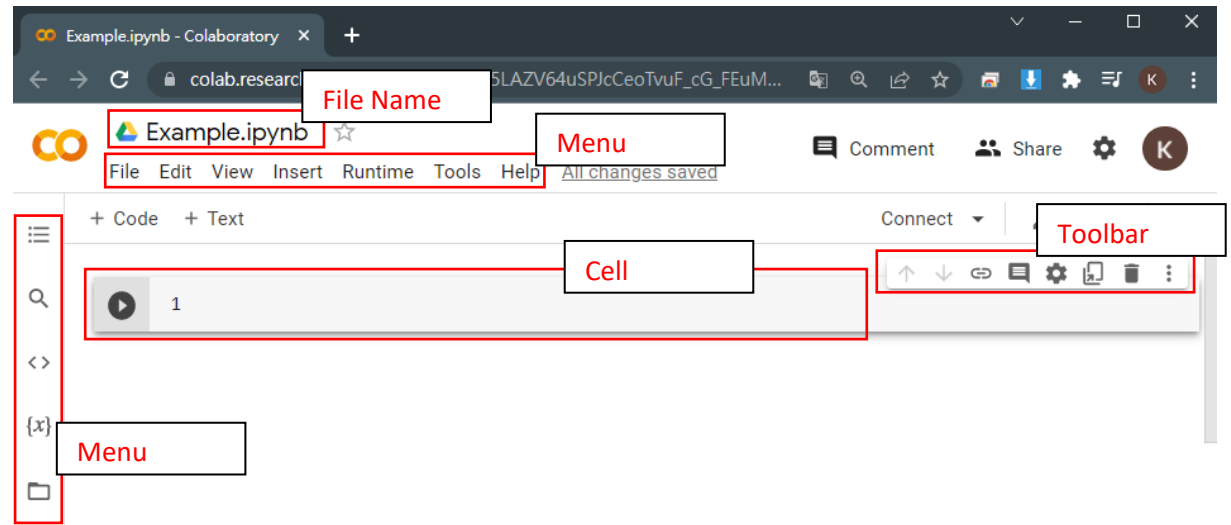
```

10101001111100
10101000001000
.....
.....
10101000001000
  
```

```

if a > b:
    print( 'a is greater than b' )
else:
    print( 'b is greater than b' )
  
```

2. Using Google Colab

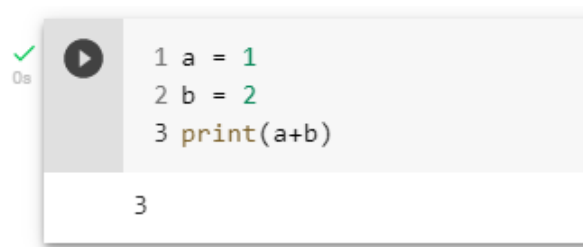


3. Variables and datatypes

Python identifier

name	valid or invalid
ab10c	valid
abc_DE	valid
_	valid
_abc	valid
99	invalid
x+y	invalid
for	invalid
a@	invalid
9abc	invalid

Statement



0s

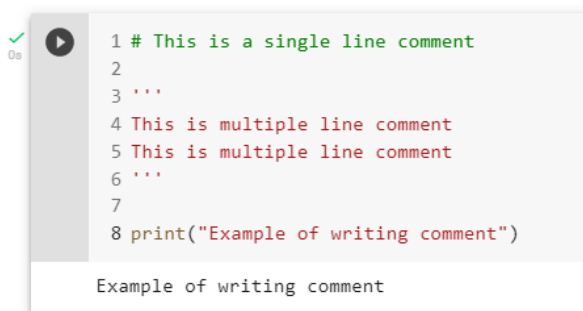
```

1 a = 1
2 b = 2
3 print(a+b)

```

3

Comment



0s

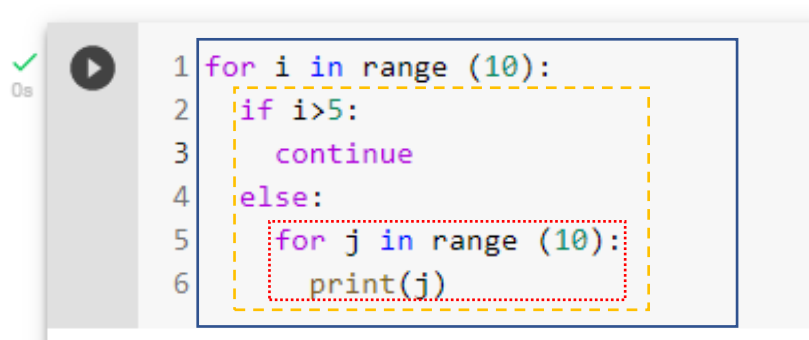
```

1 # This is a single line comment
2
3 '''
4 This is multiple line comment
5 This is multiple line comment
6 '''
7
8 print("Example of writing comment")

```

Example of writing comment

Indentation



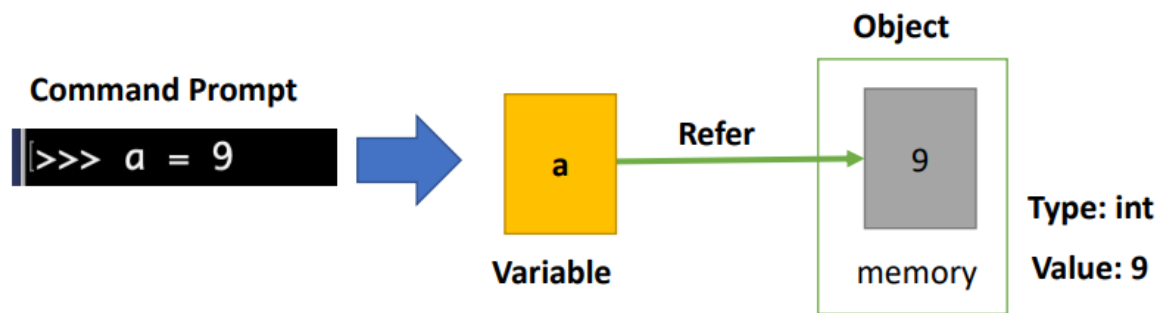
0s

```

1 for i in range (10):
2     if i>5:
3         continue
4     else:
5         for j in range (10):
6             print(j)

```

Datatype



identity

```
>>> a = 'Hello'
>>> b = 'Hello'
>>> id(a)
4552193072
>>> id(b)
4552193072
```

type

```
>>> type(a)
<class 'str'>
>>> c = 10
>>> type(c)
<class 'int'>
```

value

```
>>> d = 22.11
>>> print(d)
22.11
```

dynamic Data Type

```
>>> variable_A = 'Hello'
>>> type(variable_A)
<class 'str'>
>>> variable_A = 9527.87
>>> type(variable_A)
<class 'float'>
>>>
```

int	float
5	0.0
22	22.5
-3	-3.89
0b1010	-3.
-0b1011	18.3e+9
0x220	-18.3e+9
-0x220	

Arithmetic Operator

Operator	Name	Example
+	Addition	$x + y$
-	Subtraction	$x - y$
*	Multiplication	$x * y$
/	Division	x / y
%	Modulus	$x \% y$
**	Exponentiation	$x ** y$
//	Floor division	$x // y$

```

1 25 + 5
30

1 5 - 10
-5

1 3 * 3
9

1 10 / 3
3.3333333333333335

1 10 % 3
1

1 3 ** 3
27

1 10 // 3
3

```

Comparison Operator

Operator	Example	Description
==	$x == y$	If the values of two operands are equal, then the condition becomes true
!=	$x != y$	If values of two operands are not equal, then condition becomes true
>	$x > y$	If the value of left operand is greater than the value of right operand, then condition becomes true.
<	$x < y$	If the value of left operand is less than the value of right operand, then condition becomes true.
>=	$x >= y$	If the value of left operand is greater than or equal to the value of right operand, then condition becomes true.
<=	$x <= y$	If the value of left operand is less than or equal to the value of right operand, then condition becomes true.

```

1 x = 10
2 y = 2

```

```

1 x = 10
2 y = 2

```

```

1 x != y

```

```

1 x > y

```

True

True

Assignment Operator

Operator	Example	Same As
=	x = 5	x = 5
+=	x += 3	x = x + 3
-=	x -= 3	x = x - 3
*=	x *= 3	x = x * 3
/=	x /= 3	x = x / 3
%=	x %= 3	x = x % 3
//=	x //= 3	x = x // 3
**=	x **= 3	x = x ** 3
&=	x &= 3	x = x & 3
=	x = 3	x = x 3
^=	x ^= 3	x = x ^ 3
>>=	x >>= 3	x = x >> 3
<<=	x <<= 3	x = x << 3

Logical Operator

Operator	Description	Example
and	Returns True if both statements are true	x and y
or	Returns True if one of the statements is true	x or y
not	Reverse the result, returns False if the result is true	not(x and y)

1	x = True
2	y = False

1 x and y

False

1	x or y
---	--------

True

1	not (x and y)
---	----------------

True

String

- Index

```
>>> s = 'Hello'
```

```
>>> s2 = "!!!"
```

Example: s = 'Hello'					
String	H	e	l	l	o
Index from head	0	1	2	3	4
Index from tail	-5	-4	-3	-2	-1

```

>>> s = 'Hello'
>>> s[0]
'H'
>>> s[1]
'e'
>>> s[2]
'l'
>>> s[-1]
'o'

```

- Slicing

s[start : end : interval]	<pre> >>> s = 'python' >>> s[2:] 'thon' >>> s[:-2] 'pyth' >>> s[1:-1:2] 'yh' </pre>
---------------------------	---

Operation	Description
s[i]	Index i of string s
s[i:j]	Slice from index i to j
s[i:j:k]	Slice from index i to j with interval k
s + s2	Connect string s with string s2
s*n or n*s	Multiply n times of string s
len(s)	Length of string s
min(s)	The minimum value of string s
max(s)	The maximum value of string s
x not in s	If object x is not in the string s, return True.
x in s	If object x is in the string s, return True.

List

Example: L = ['Hello', 'Hi', 'Hey', 'Yo', 'Sup']

List	Hello	Hi	Hey	Yo	Sup
Index from head	0	1	2	3	4
Index from tail	-5	-4	-3	-2	-1

```
1 # List + slicing
2 weekdays = ['Mon', 'Tue', 'Wed', 'Thurs', 'Fri']
3 weekdays[2:4]
```

['Wed', 'Thurs']

```
1 # List + slicing
2 weekdays = ['Mon', 'Tue', 'Wed', 'Thurs', 'Fri']
3 weekdays[1:]
```

['Tue', 'Wed', 'Thurs', 'Fri']

```
1 # List + slicing
2 weekdays = ['Mon', 'Tue', 'Wed', 'Thurs', 'Fri']
3 weekdays[:2]
```

['Mon', 'Wed', 'Fri']

```
1 # List + append
2 weekdays.append('SAT')
3 print weekdays
```

['Mon', 'Tue', 'Wed', 'Thurs', 'Fri', 'SAT']

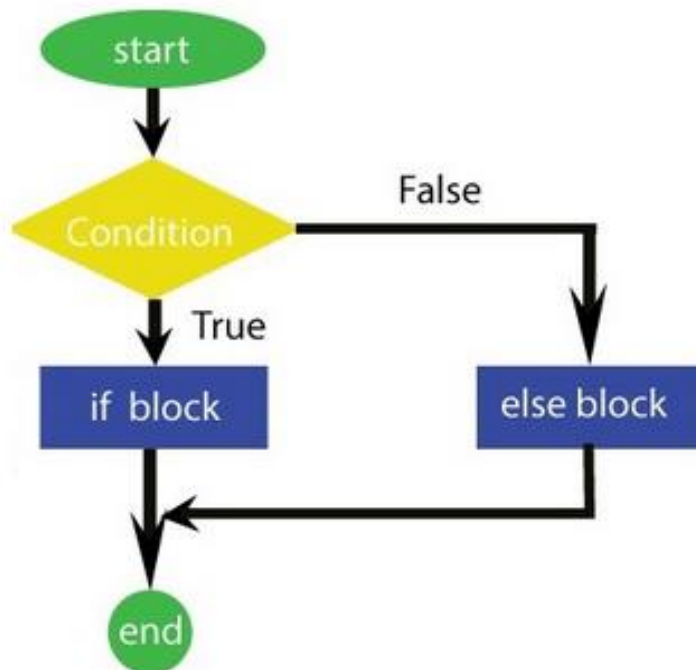
```
1 # List + append
2 weekdays = ['Mon', 'Tue', 'Wed', 'Thurs', 'Fri']
3 weekend = ['Sat', 'Sun']
4
5 weekdays.append(weekend)
6 print weekdays
```

['Mon', 'Tue', 'Wed', 'Thurs', 'Fri', ['Sat', 'Sun']]

```
1 # List + extend
2 weekdays = ['Mon', 'Tue', 'Wed', 'Thurs', 'Fri']
3 weekend = ['Sat', 'Sun']
4
5 weekdays.extend(weekend)
6 print weekdays
```

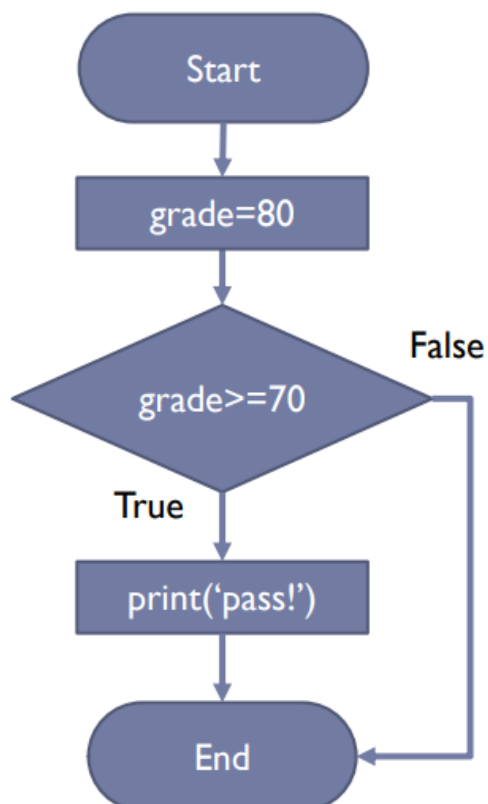
['Mon', 'Tue', 'Wed', 'Thurs', 'Fri', 'Sat', 'Sun']

4. Decision (if/else)



```

If (condition 1):
    if (condition A):
        code block A
    elif (condition B):
        code block B
    else:
        code block C
else:
    code block 2
  
```

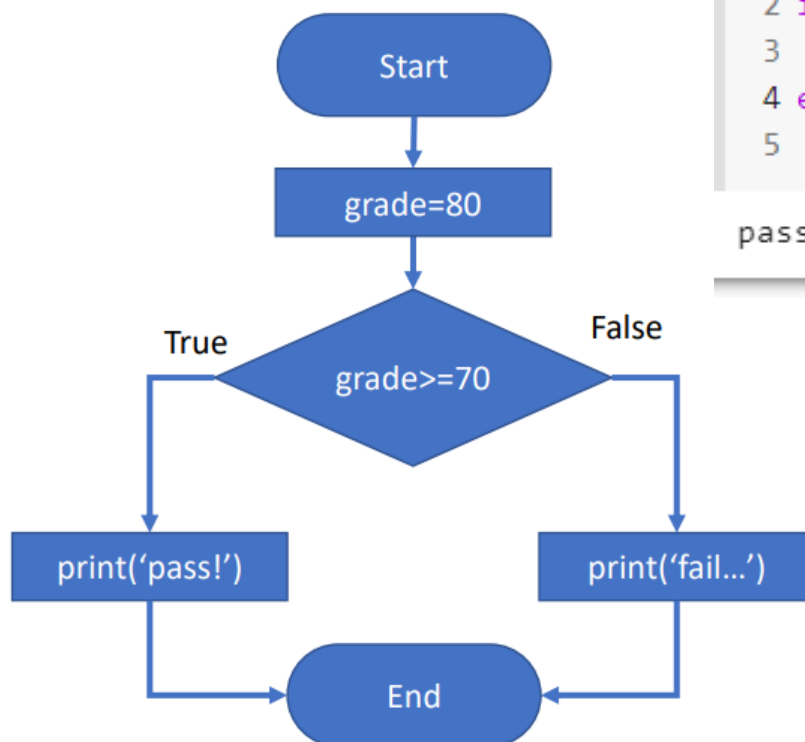


```

1 grade = 80
2 if (grade >= 70):
3     print('pass!')
  
```



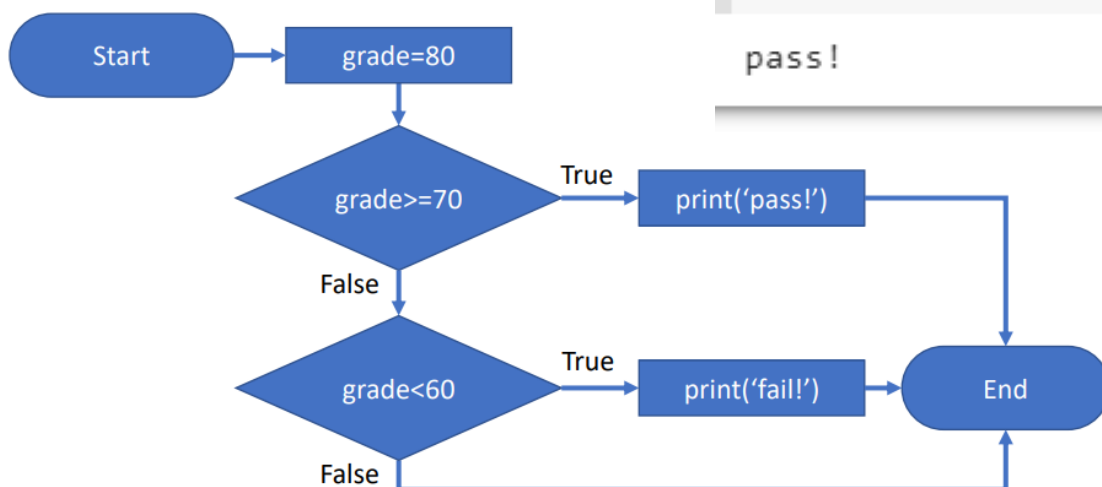
pass!



```

1 grade = 80
2 if (grade >= 70):
3     print('pass!')
4 else:
5     print('fail...')
  
```

pass!



```

1 grade = 80
2 if (grade >= 70):
3     print('pass!')
4 elif (grade < 60):
5     print('fail...')
  
```

pass!

5. Loop (for/ while)

while (condition):
code block

```

1 answer = 3
2 guess = 0
3
4 while guess != answer:
5     guess = int(input('Please make guess during 1~6. : '))
6     if guess > answer:
7         print('Hint: bigger than the answer.')
8     elif guess < answer:
9         print('Hint: smaller than the answer.')
10    else:
11        print('Bingo!')
```

Please make guess during 1~6. : 1
Hint: smaller than the answer.
Please make guess during 1~6. : 2
Hint: smaller than the answer.
Please make guess during 1~6. : 3
Bingo!

while (condition A):
code block
if (condition B):
break

```

1 answer = 3
2 guess = 0
3
4 while True:
5     guess = int(input('Please make guess during 1~6. : '))
6     if guess > answer:
7         print('Hint: bigger than the answer.')
8     elif guess < answer:
9         print('Hint: smaller than the answer.')
10    else:
11        print('Bingo!')
12        break
```

Please make guess during 1~6. : 1
Hint: smaller than the answer.
Please make guess during 1~6. : 2
Hint: smaller than the answer.
Please make guess during 1~6. : 3
Bingo!

```
for <variable> in (sequence):
    code block
```

```
1 for c in 'Python':
2     print(f'current character:{c}')
```

```
current character:P
current character:y
current character:t
current character:h
current character:o
current character:n
```

```
1 fruits = ['watermelon', 'guava', 'strawberry']
2 for f in fruits:
3     print(f'fruits: {f}')
```

```
fruits: watermelon
fruits: guava
fruits: strawberry
```

```
for <variable> in range(number):
    code block
```

```
for <variable> in range(start, end, step):
    code block
```

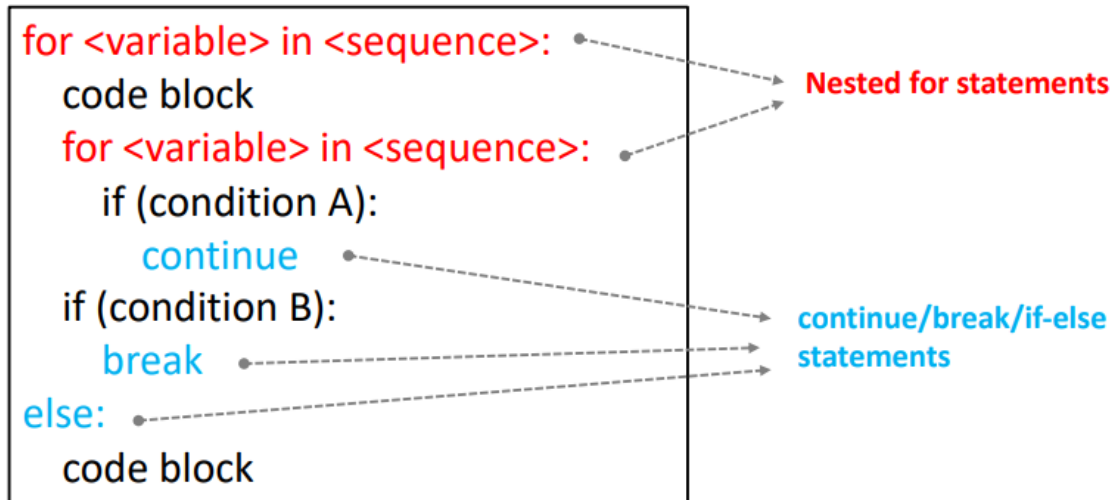
```
1 for i in range (1,3):
2     print (i)
```

```
1
2
```

```
1 for i in range (1, 10, 2):
2     print(i)
```

```
1
3
5
7
9
```

Nested loop



```

1 n = int (input("Enter a number n:"))
2 for j in range (0, n):
3     for i in range (0, n):
4         print("* ", end="")
5     print ("")
6
  
```

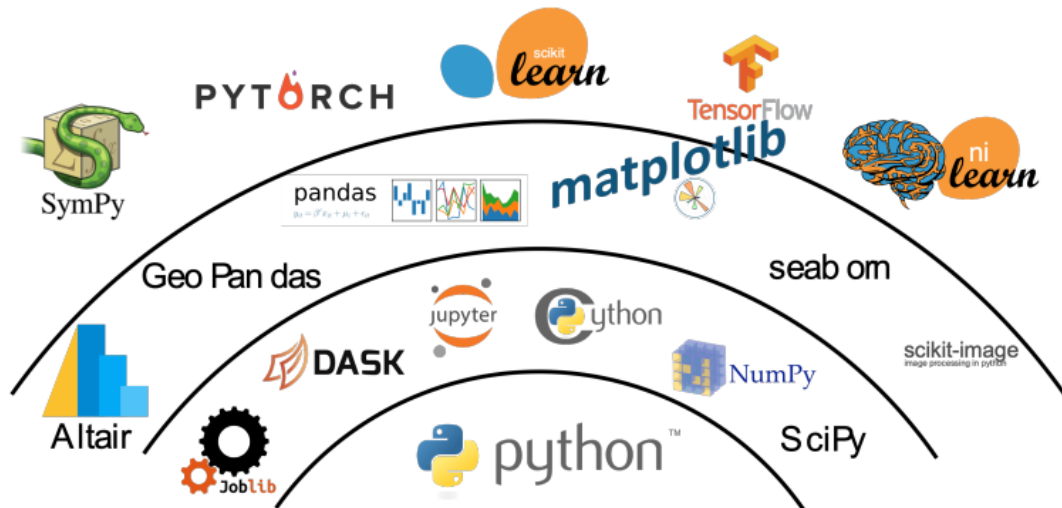
Enter a number n:5

```

* * * * *
* * * * *
* * * * *
* * * * *
* * * * *
  
```


6. Function and Library

Common Libraries



```

1  import math
2
3  x1 = math.ceil(1.4)
4  x2 = math.floor(1.4)
5  x3 = math.sqrt(64)
6  x4 = math.sin(0)
7  x5 = math.cos(0)
8
9  print(x1)
10 print(x2)
11 print(x3)
12 print(x4)
13 print(x5)

```

```

2
1
8.0
0.0
1.0

```

```
import matplotlib.pyplot as plt
import numpy as np

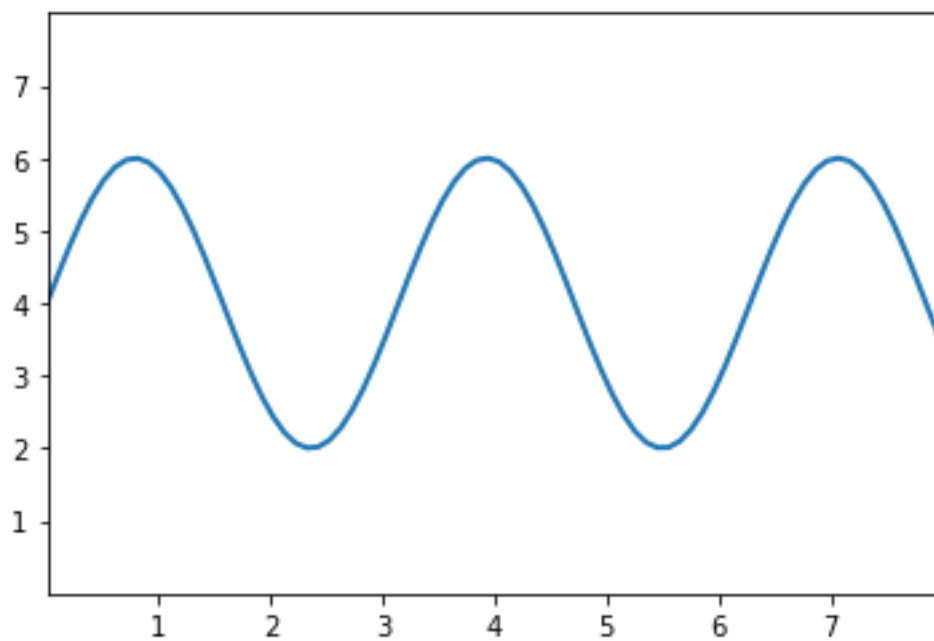
# make data
x = np.linspace(0, 10, 100)
y = 4 + 2 * np.sin(2 * x)

# plot
fig, ax = plt.subplots()

ax.plot(x, y, linewidth=2.0)

ax.set(xlim=(0, 8), xticks=np.arange(1, 8),
        ylim=(0, 8), yticks=np.arange(1, 8))

plt.show()
```



Customized Function

```
def printString( strPrint, n):  
    for i in range (0, n):  
        print (strPrint)  
  
printString ("Hello World", 5)
```

Output:

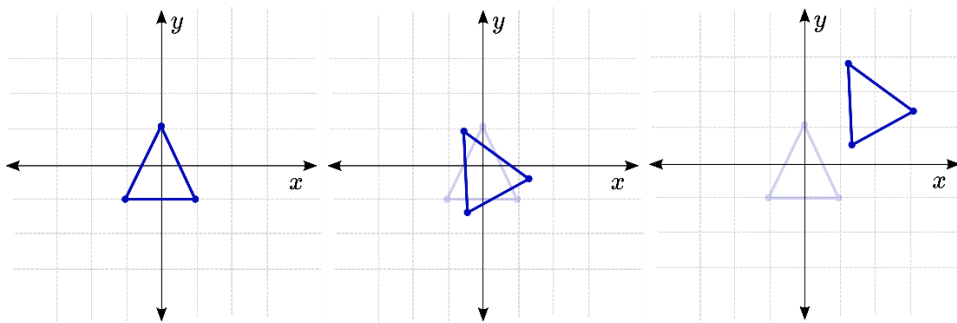
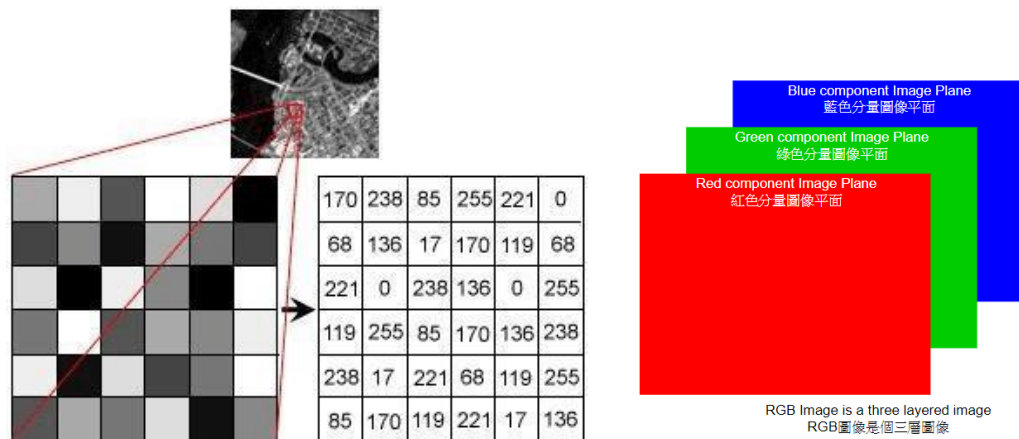
```
Hello World  
Hello World  
Hello World  
Hello World  
Hello World
```

```
def addition(no1, no2):  
    answer = no1 + no2  
    return answer  
a = float(input("a="))  
b = float(input("b="))  
print (a, "+", b, "= %.2f" % addition(a, b))
```

Output:

```
a=1  
b=2  
1.0 + 2.0 = 3.00
```

7. Image and computer vision



$$\begin{bmatrix} x' \\ y' \end{bmatrix} = A \begin{bmatrix} x \\ y \end{bmatrix} + B$$

Transformed
points

Input
points

Here,

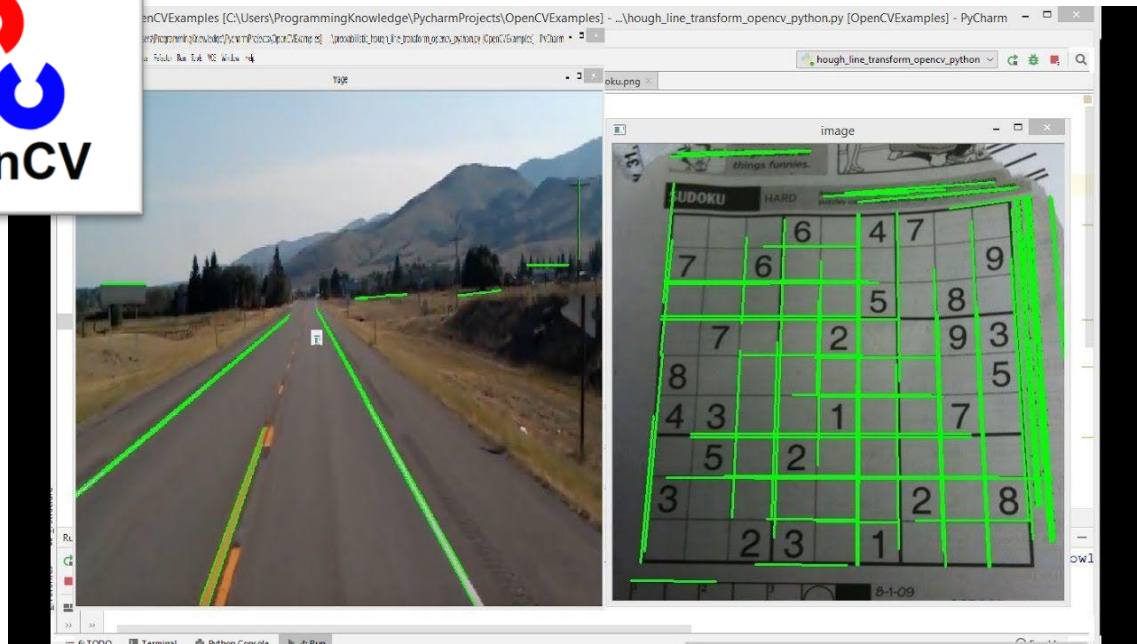
$$A = \begin{bmatrix} a_{00} & a_{01} \\ a_{10} & a_{11} \end{bmatrix} ; \quad B = \begin{bmatrix} b_{00} \\ b_{10} \end{bmatrix}$$

Combining A and B we can write,

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \underbrace{\begin{bmatrix} a_{00} & a_{01} & b_{00} \\ a_{10} & a_{11} & b_{10} \end{bmatrix}}_{\text{Transformation Matrix (M)}} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

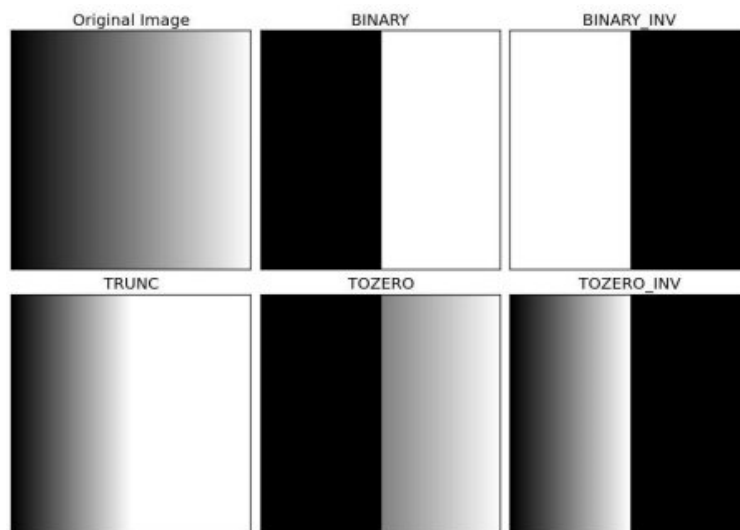
Transformation
Matrix (M)

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} a_{00}x + a_{01}y + b_{00} \\ a_{10}x + a_{11}y + b_{10} \end{bmatrix}$$



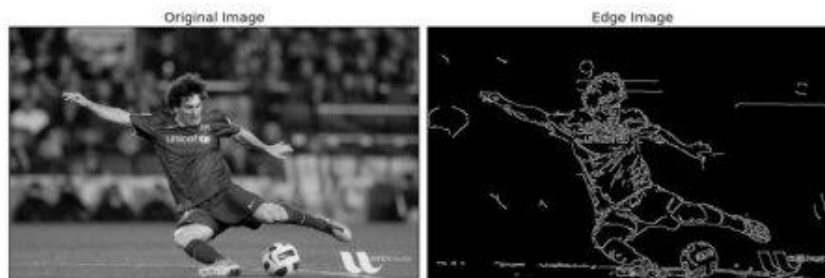
8. Feature extraction

Binary image



https://docs.opencv.org/3.4/d7/d4d/tutorial_py_thresholding.html

Canny Edge detection



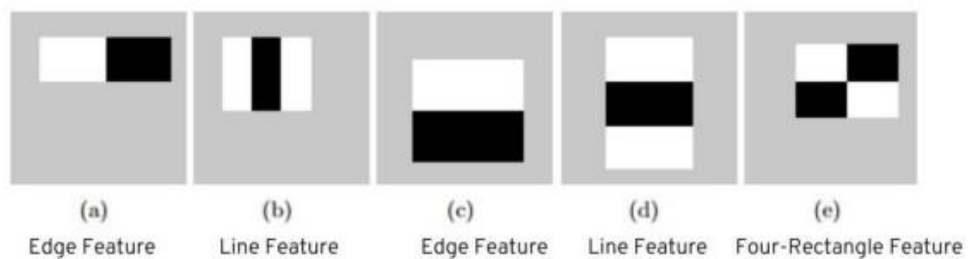
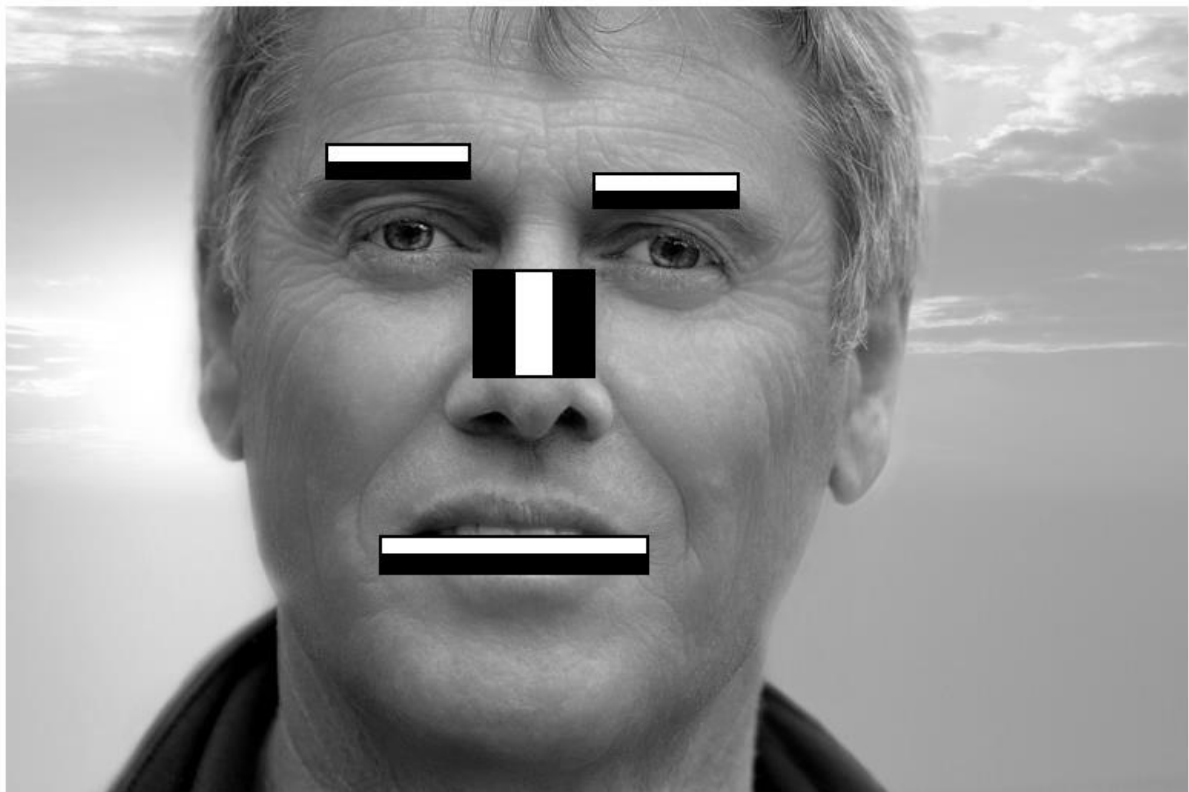
https://docs.opencv.org/3.4/da/d22/tutorial_py_canny.html

Contour



https://docs.opencv.org/4.x/dd/d49/tutorial_py_contour_features.html

Haar-Like Features



<https://www.youtube.com/watch?v=RPoUdDGonWc>

Exercise 0 – Warm up

File: basicPython.ipynb

Task1:

```
Your test mark: 45.5
Pass!
>>>
```

```
Your test mark: 37
Fail!
>>>
```

Task2:

```
Enter a number n: 5
*
* *
* * *
* * * *
* * * * *
>>>
```

```
Enter a number n: 5
* * * * *
* * * *
* * *
* *
*
>>>
```

Task3:

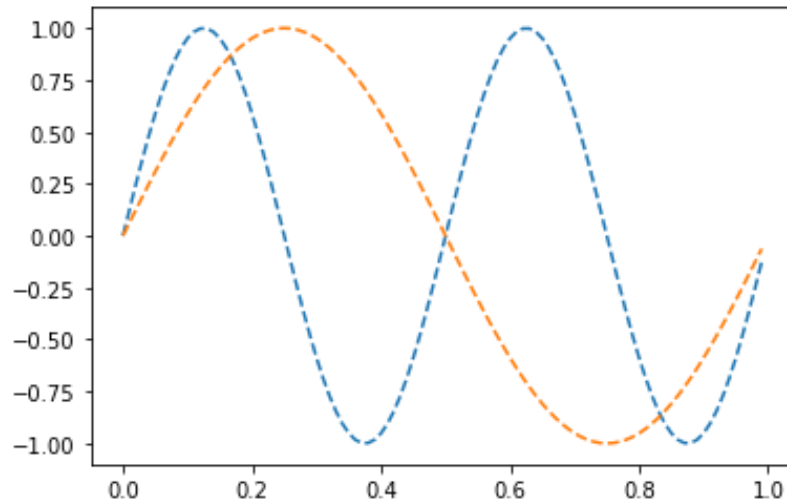
```
Please enter a number: 4
4 != 24
>>>
```

```
Please enter a number: 9
9 != 362880
>>>
```

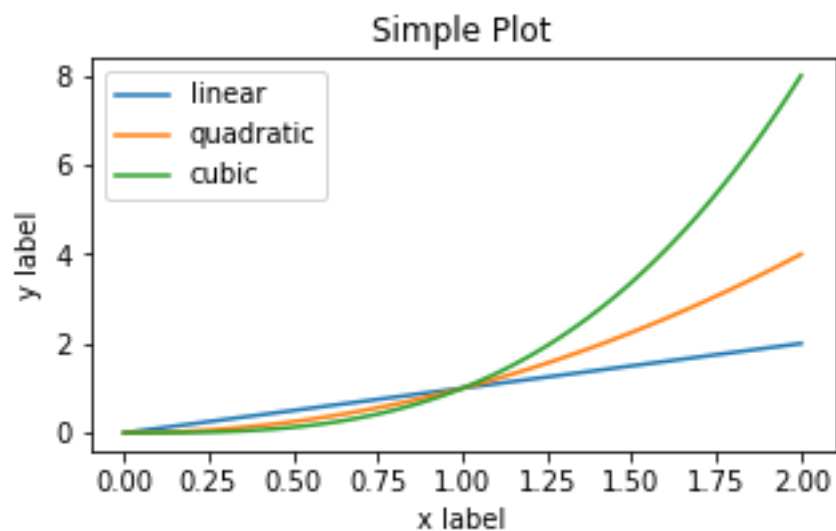

Exercise 1 – Data visualization

File: dataVisualization.ipynb

Task1:

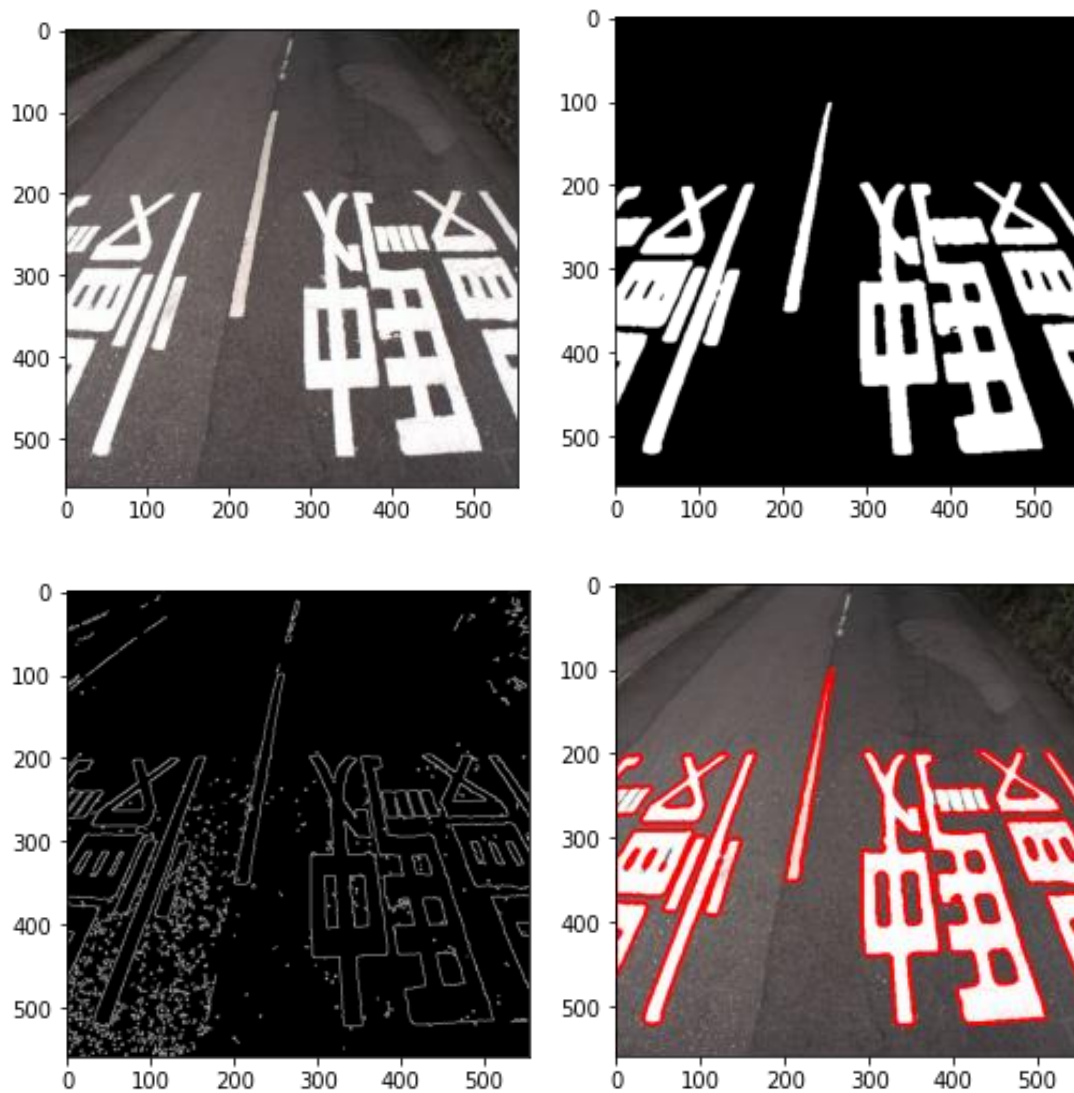


Task2:



Exercise 2a – Features extraction

File: openCV.ipynb



Exercise 2b – Face detection

File: openCV.ipynb

