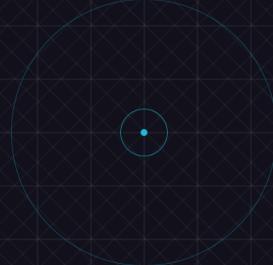


UBER RUSH

AND REBUILDING UBER'S DISPATCHING PLATFORM

U B E R

QCon
NEW YORK



motivation

CHAPTER 1 OF 8

MOTIVATION TOWARDS MICROSERVICES

STUNTS AND EXPERIMENTS



U B E R

UBER RUSH, DELIVERY SERVICE

MOTIVATION TOWARDS MICROSERVICES

COLE HAAN

Cole Haan

@colehaan

+ Follow

Unplanned date night? Go from "kicks" to "wingtips" in three hours w/ our @Uber Rush partnership: bit.ly/ColeHaanUber

◀ ★ ...

UBER RUSH REQUIREMENTS

MOTIVATION TOWARDS MICROSERVICES

- MULTI-PICKUP
- BULK DELIVERIES
- MULTI-DISPATCH
- SOPHISTICATED MATCHING
- CAPACITY MANAGEMENT

NEW YORK

A RELIABLE RIDE FOR YOUR DELIVERIES

APRIL 7, 2014
POSTED BY KIMIKO

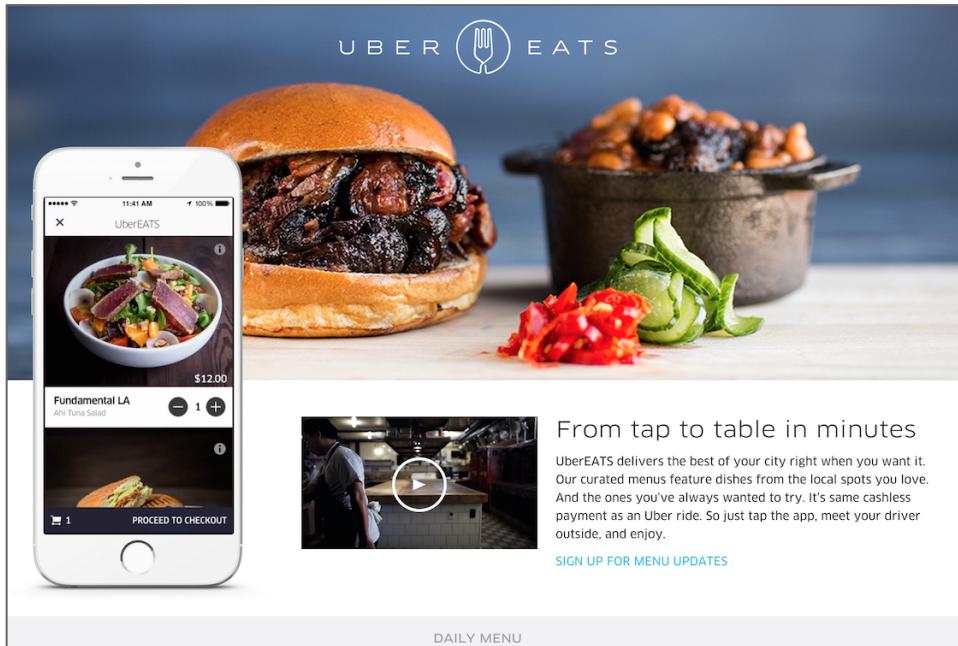


UberRUSH

With UberRUSH, your packages travel like a VIP. You get fast messenger pickups and immediate deliveries of the things you need to send.

UBER EATS REQUIREMENTS

MOTIVATION TOWARDS MICROSERVICES



- NO PICKUP LOCATION
- TEMPERATURE REGULATION
- INVENTORY MANAGEMENT
- RE-SUPPLY STATIONS
- CHECKOUT FLOW

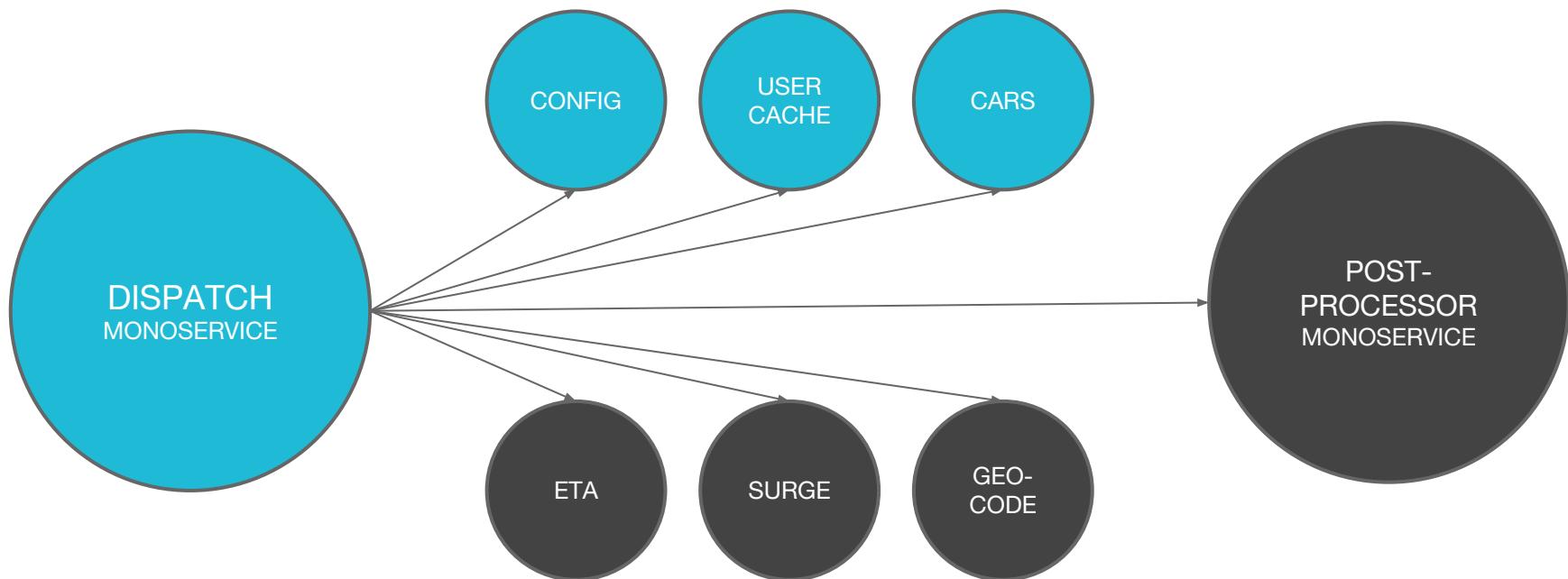
evolution

CHAPTER 2 OF 8

U B E R

MONOSERVICE TO MICROSERVICES

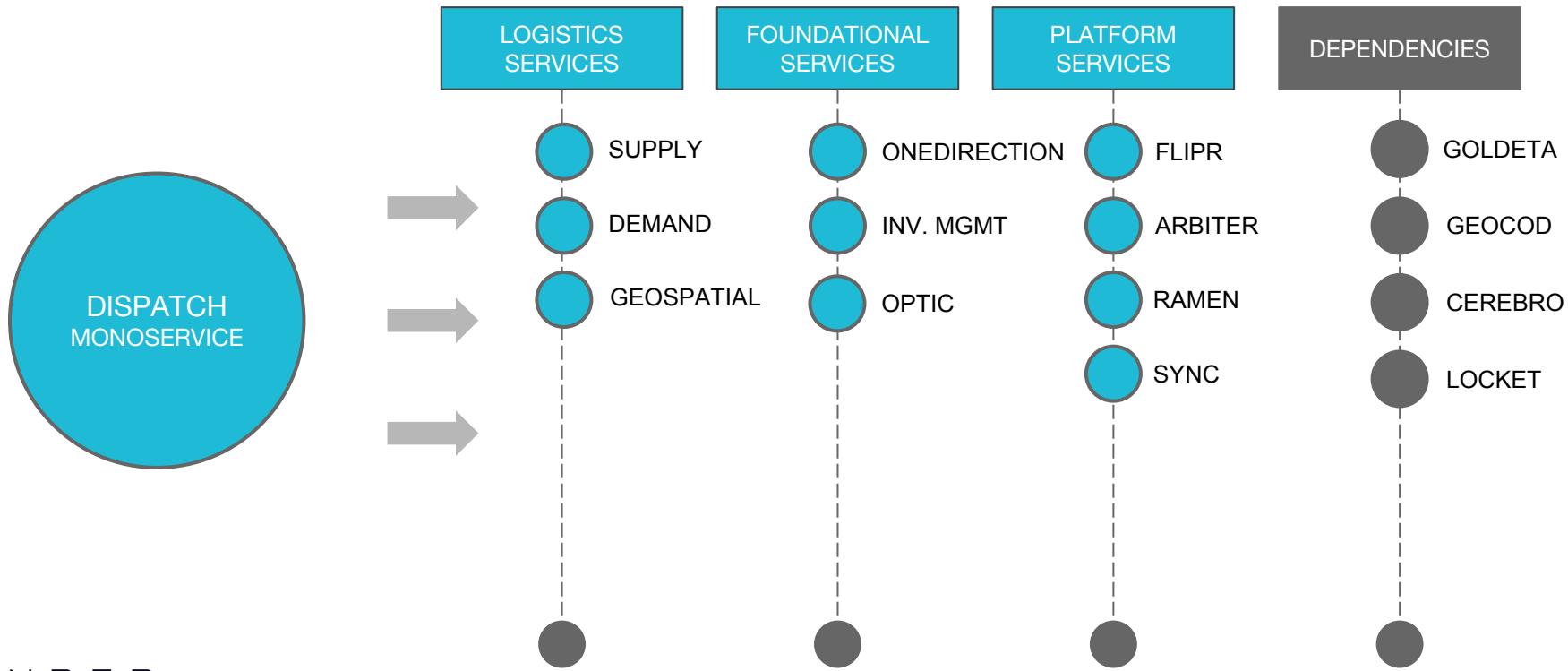
MONOLITHIC ARCHITECTURE



U B E R

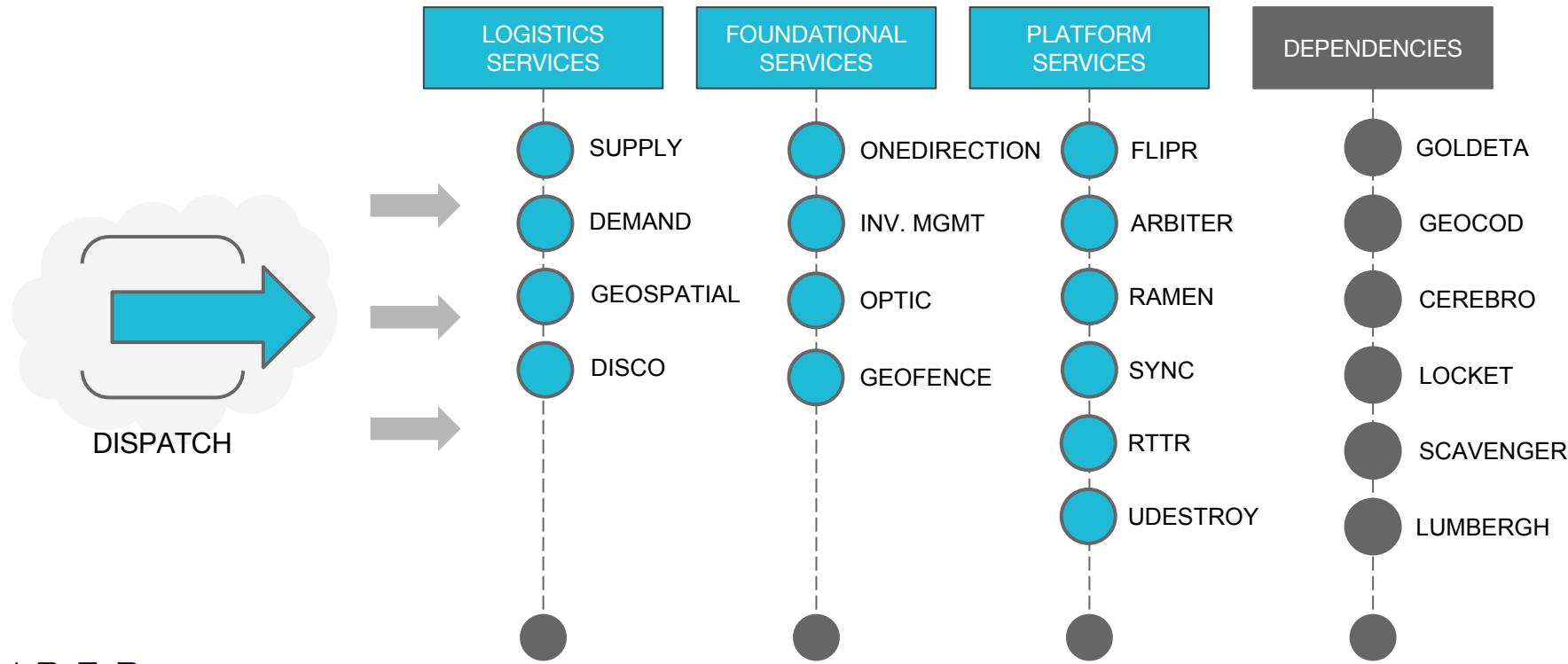
1ST GENERATION MICROSERVICES

MONOSERVICE TO MICROSERVICES



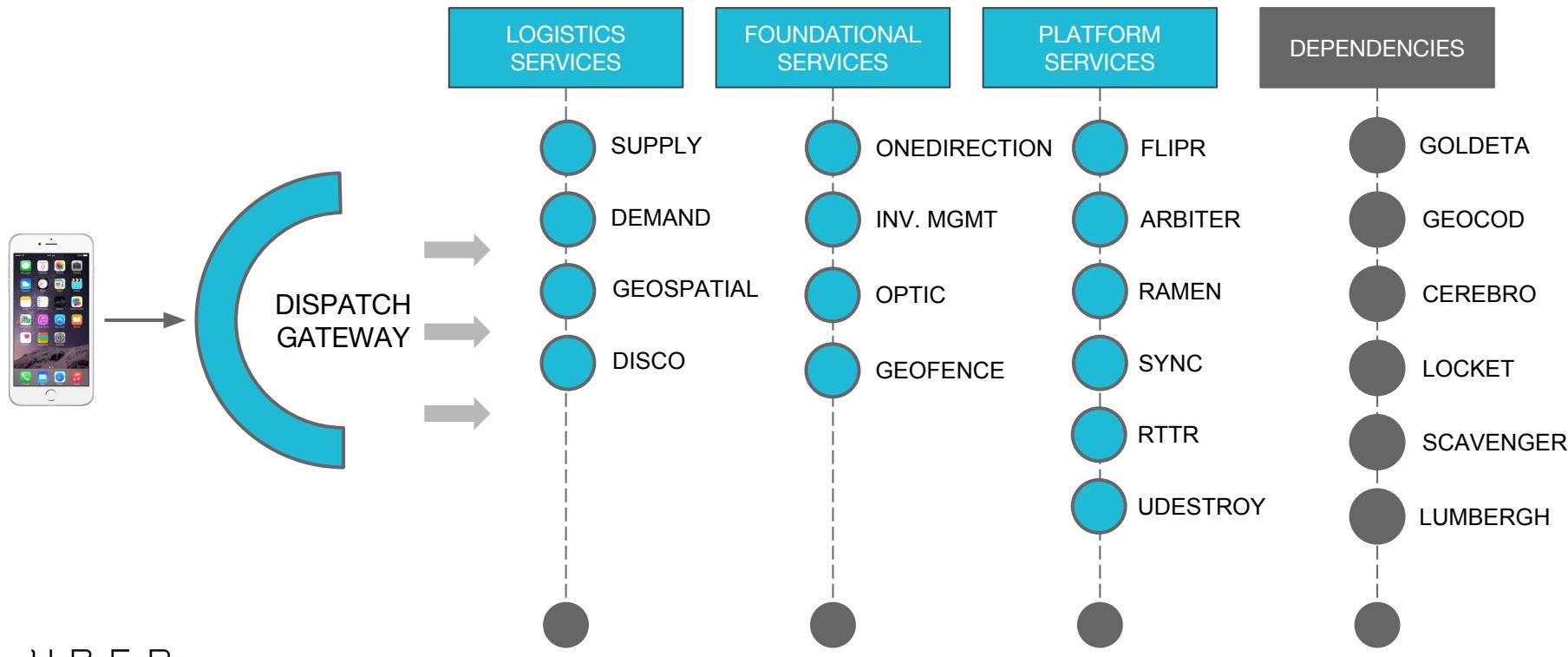
2ND GENERATION MICROSERVICES

MONOSERVICE TO MICROSERVICES



A MICROSERVICE GATEWAY

MONOSERVICE TO MICROSERVICES



MOTIVATION TOWARDS MICROSERVICES

THE TRADE-OFFS

**MONOSERVICE vs.
MICROSERVICE**

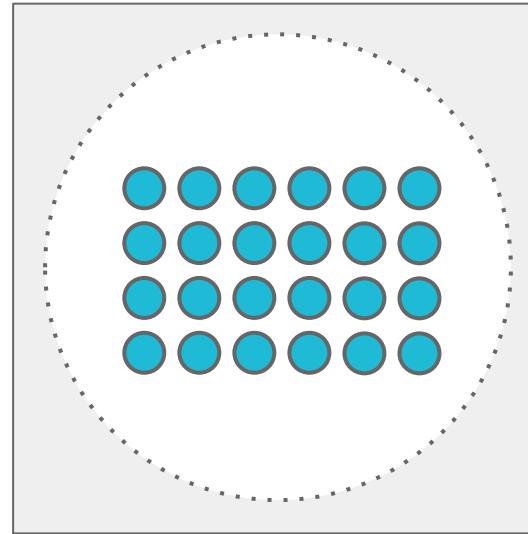
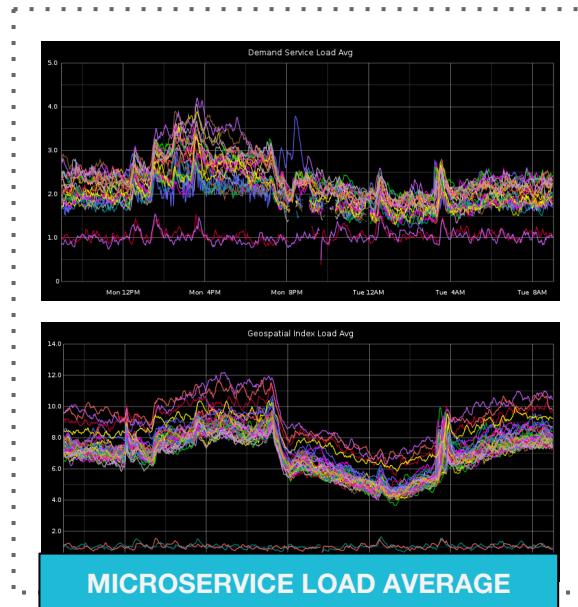
- UPGRADES ARE PAINFUL
- TEST SUITE IS SLOW
- FAILURE IS CATASTROPHIC
- CODE IS BRITTLE
- DEPLOYS ARE SLOW

topologies

CHAPTER 3 OF 8

MICROSERVICE LAYOUT

INDEPENDENT, INDIVIDUALLY ADDRESSABLE SERVERS



HOST



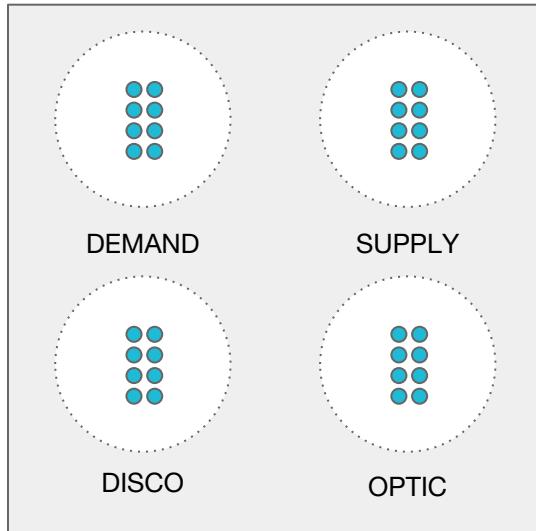
SERVICE



WORKERS

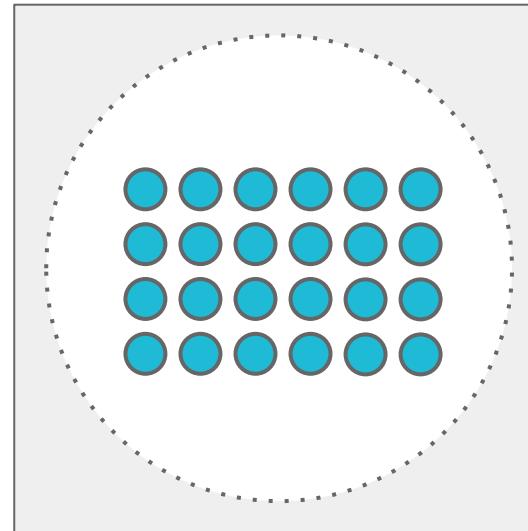
ARRANGEMENT OF MICROSERVICES

MULTI-TENANT OR DEDICATED HOSTS?



MULTI-TENANT HOSTS

OR



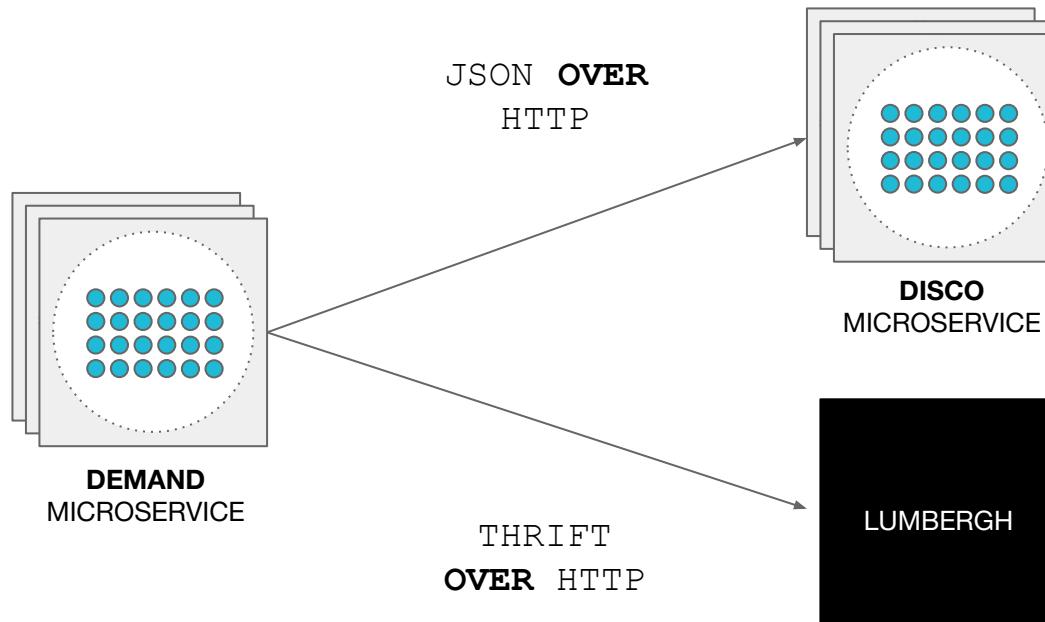
DEDICATED **DEMAND**
HOST

communications and fault tolerance

CHAPTER 4 OF 8

MANAGING MICROSERVICE DEPENDENCIES

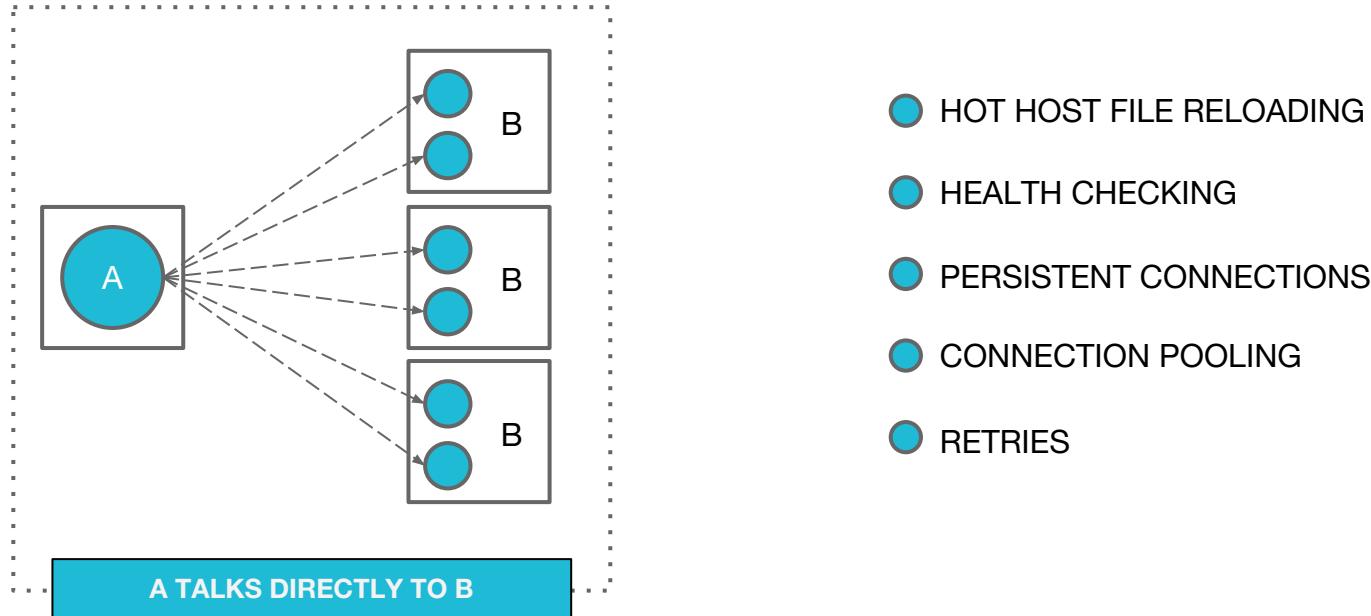
AUTO-GENERATED CLIENTS



U B E R

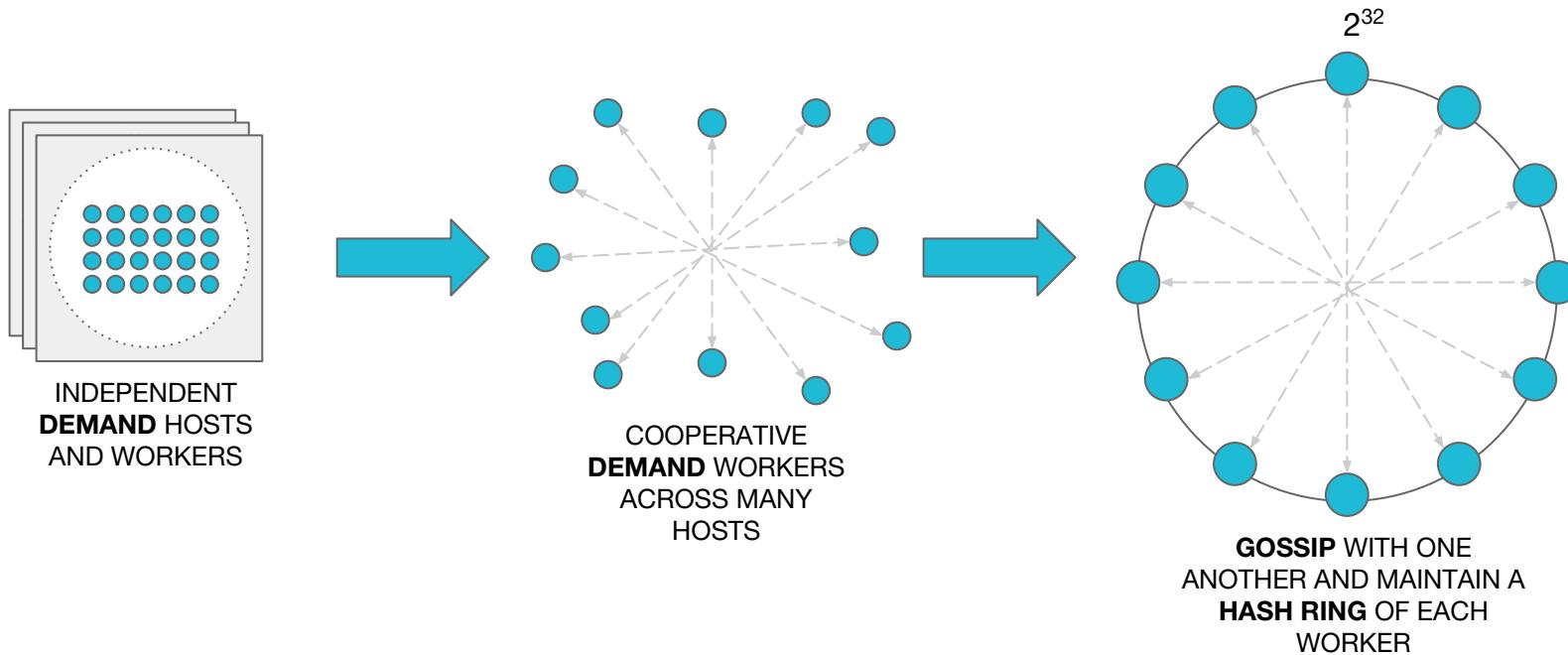
LOAD-BALANCING MICROSERVICES

WITH CLIENT-SIDE LOAD-BALANCING



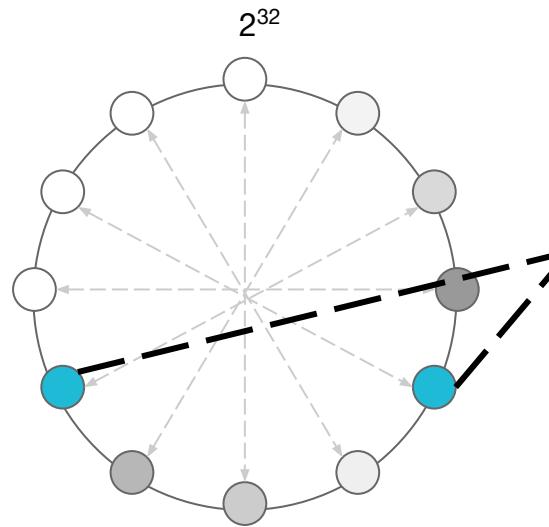
COOPERATIVE MICROSERVICE INSTANCES

FROM INDEPENDENT WORKERS TO COOPERATIVE



COOPERATIVE MICROSERVICE INSTANCES

WITH RINGPOP @ GITHUB.COM/UBER/RINGPOP



HASH WORKER ADDRESSES

```
> hash('10.31.1.2:9000')  
53554892
```

```
> hash('10.31.8.9:9000')  
1325776234
```

HASH APPLICATION IDS

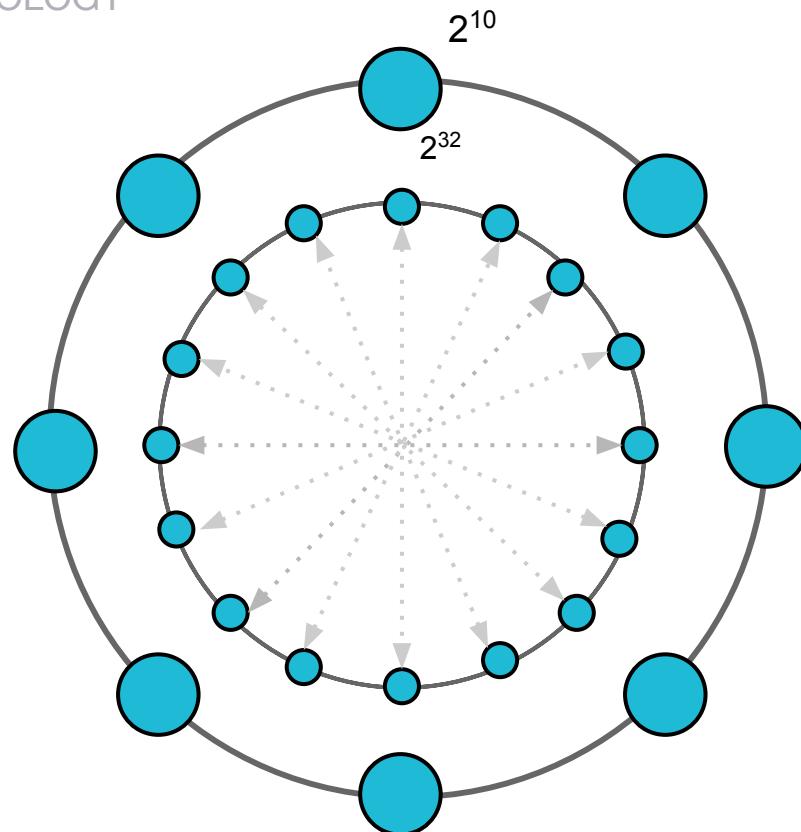
```
> hash('33e2dc8c-16fd-4a19-9fad-4ebfc76c66c9')  
2312992577
```

```
> hash('8828169c-69c5-4b79-ae5e-6204c5f615ff')  
2640491360
```

RELIABLE BACKGROUND OPERATIONS

WITH HASH RING TECHNOLOGY

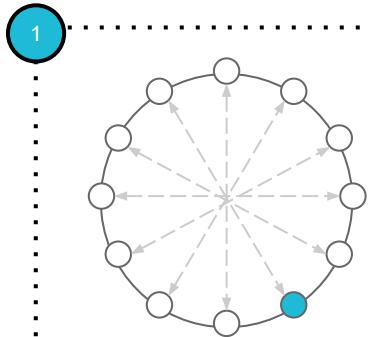
VNODE
KEYSPACE
(OUTER RING)
FIXED
AND SMALLER



ENTITY
KEYSPACE
(INNER RING)
DYNAMIC
AND LARGER

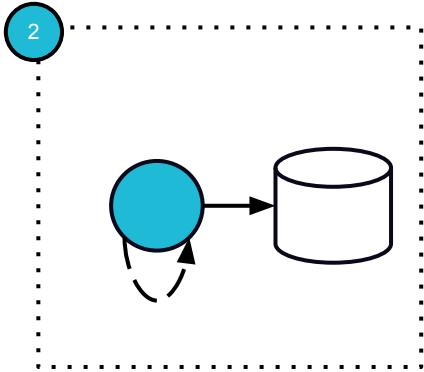
RELIABLE BACKGROUND OPERATIONS

WITH HASH RING TECHNOLOGY



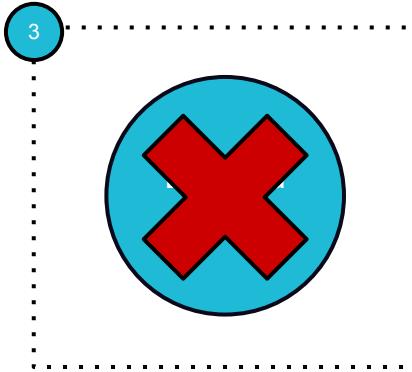
DEMAND A WORKER
RECEIVES DELIVERY &
INITIATES DISPATCH

POST /jobs



DEMAND A WORKER
WRITES UUID TO VNODE
SET IN THE DB AND
STARTS TIMER

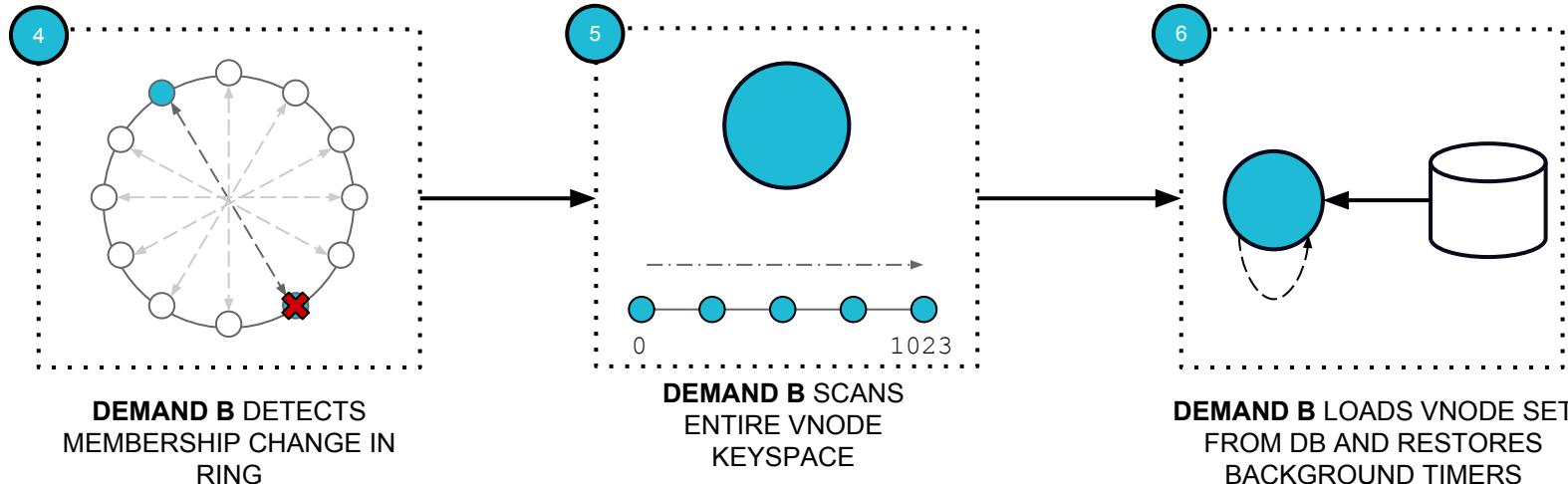
hash(uuid) % 1024



DEMAND A WORKER
CRASHES BEFORE IT
EXPIRES DISPATCH

RELIABLE BACKGROUND OPERATIONS

WITH HASH RING TECHNOLOGY



```
for vnode in range(0, 1023)
    if lookup(vnode) == whoami()
        restore(load_uuids(vnode))
```

failure, monitoring and alerting

CHAPTER 5 OF 8

FAILURE TESTING MICROSERVICES

WITH REPEATABLE FAILURE SCENARIOS

The screenshot shows the UDESTROY application interface. At the top, there's a logo and the text "UDESTROY". On the right, there are navigation links: "Services", "Scenarios" (which is underlined in blue), and "Events". The main content area has a title "Scenario: Kill instances". Below it, there are sections for "OVERVIEW", "CONFIGURATION", "RUNS", and "RULES".

OVERVIEW

CONFIGURATION

UUID	c1a54d38-b9fc-4d98-a7b1-b7ad8c8a1dd6	Services	rt-demand	RENAME	DELETE
Enabled	<input checked="" type="checkbox"/>	Datacenters			

RUNS

[START RUN](#)

RULES

When	Target	Action(s)	Repeat	DELETE
Immediately	with 5% of default pools for the scenario's services	kill 100% processes matching regex /nodejs-rt-demand/	just once	<input type="checkbox"/>

SCHEDULES

All times are local times.

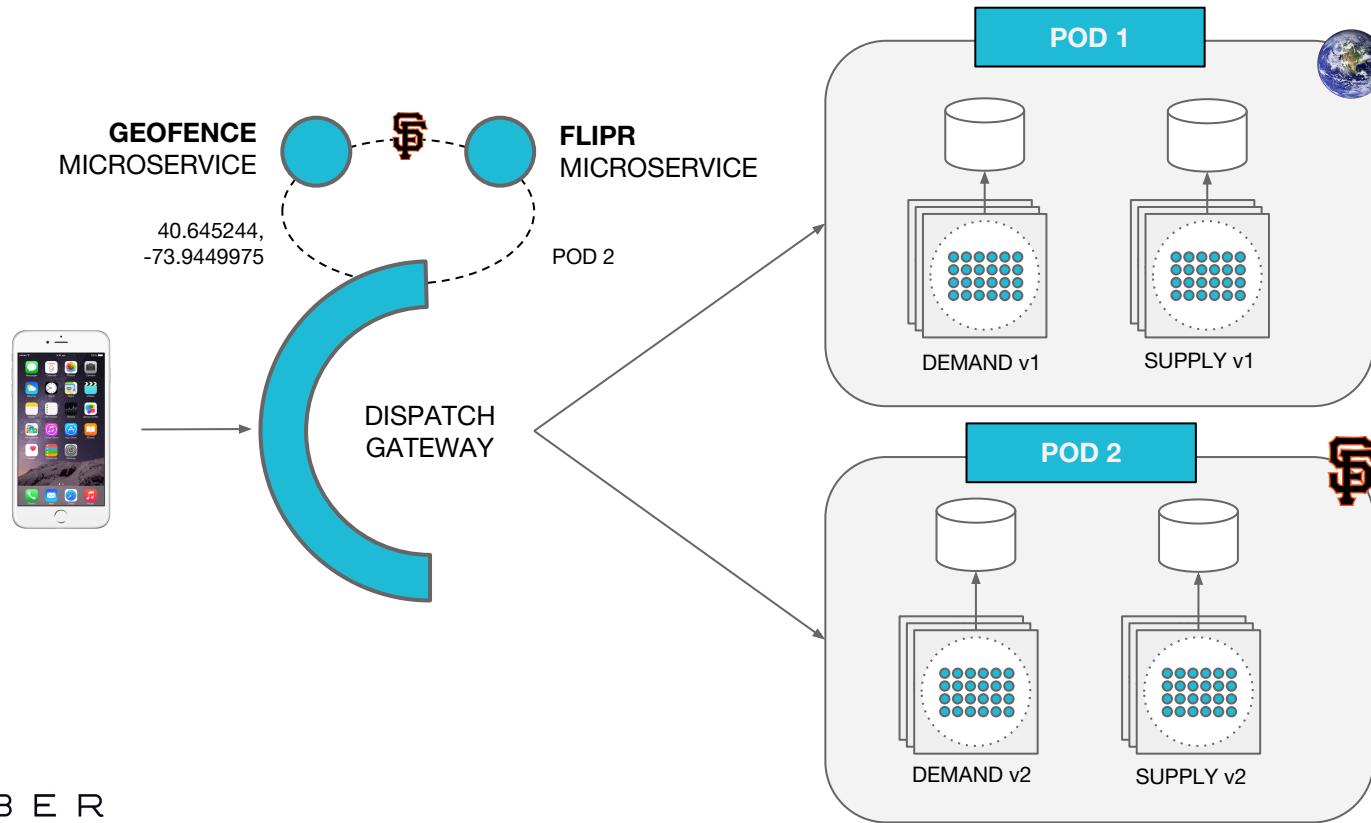
On the right side, there's a sidebar with the following items:

- Overview
- Add Rules
- Add Schedules
- Archived Runs

U B E R

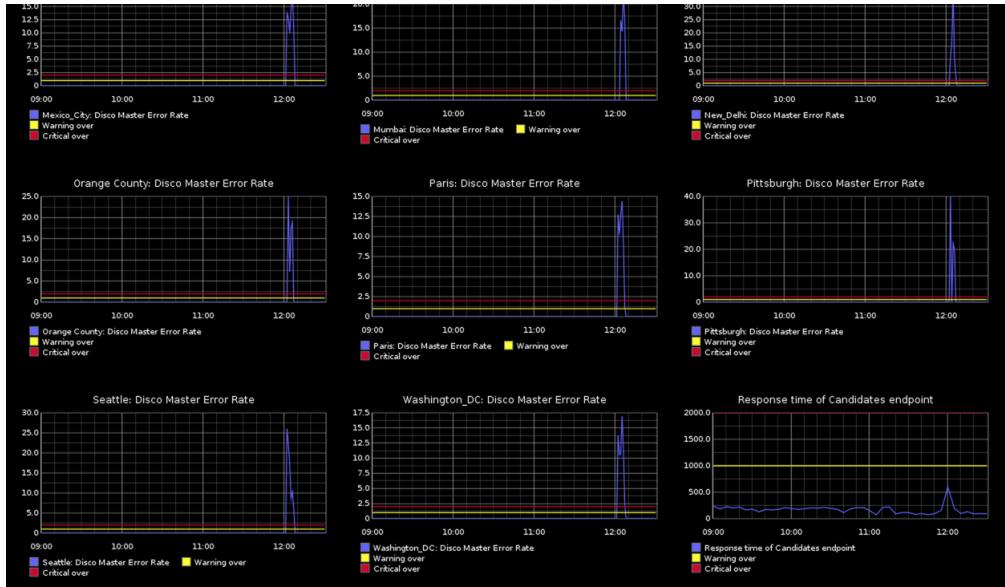
FAULT ISOLATION IN MICROSERVICES

WITH DEPLOYMENT PODS



MICROSERVICE ALERTING

WITH GRAPHITE/NAGIOS INTEGRATED THRESHOLD CHECKS



- PER REPO THRESHOLDS
- IMPORTED PYTHON
- BUILT AGAINST GRAPHITE
- ALERTS THROUGH NAGIOS

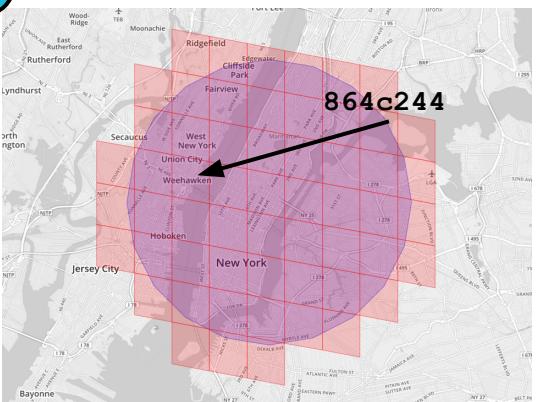
scalability and sharding

CHAPTER 6 OF 8

PARTITIONING A MICROSERVICE

A SCALABLE GEOSPATIAL INDEX

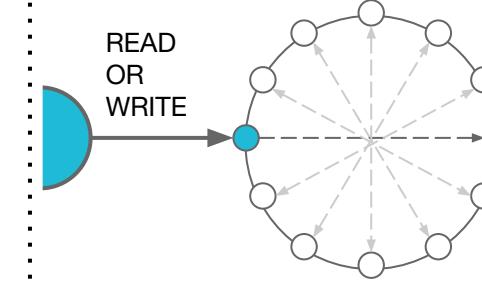
1



2

```
> convert(40.645, -73.944)  
"864c244"  
  
> hash("864c244")  
3747631425  
  
> lookup(3747631425)  
"10.31.1.2:9000"
```

3



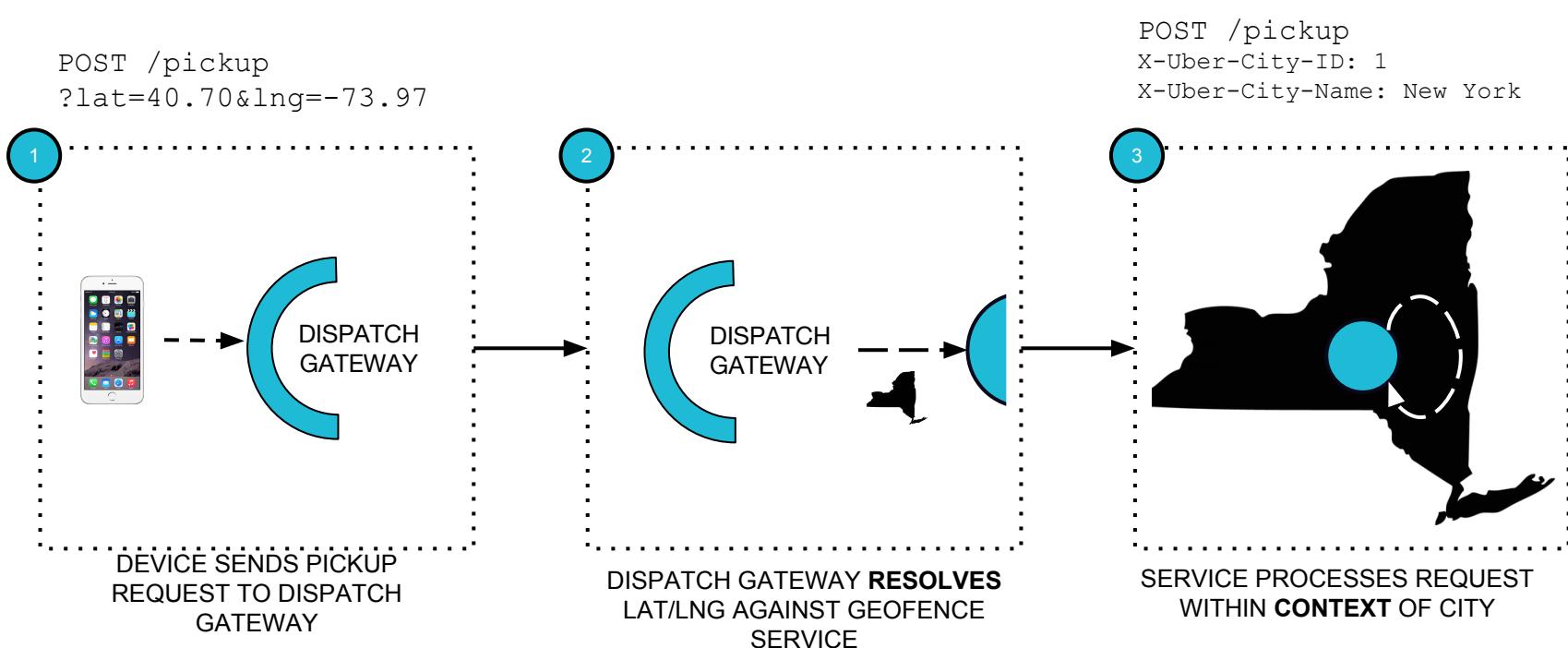
EARTH IS BROKEN UP INTO CELLS. EACH CELL HAS AN ID.

GEOSPATIAL READS/WRITES CONVERTS LAT/LNG TO CELL ID. CELL ID IS THEN HASHED ALONG RING.

REQUEST IS EITHER HANDLED OR FORWARDED BY ONE OF THE 1300 GEOSPATIAL INDEX WORKERS.

LOCATION-AWARE MICROSERVICES

WITH CONTEXT-SPECIFIC METADATA



performance and diagnostics

CHAPTER 7 OF 8

HIGH-PERFORMANCE MICROSERVICES

WITH TCHANNEL @ GITHUB.COM/UBER/TCHANNEL

● PERFORMANT

● MULTIPLEXING

● STREAMING

● RETRIES + CIRCUIT BREAKING

● POWERS RINGPOP

uber / tchannel

network multiplexing and framing protocol for RPC — Edit

2,456 commits 138 branches 55 releases 21 contributors

branch: master tchannel / +

Merge pull request #663 from uber/go-handlers
prashantv authored an hour ago latest commit b86ca35e65

docs docs/metrics: add retry-count to per attempt latency 28 days ago

golang go: Simplify handlersMap.find and add test. 2 days ago

node Cut node-v2.0.0-rc1 3 days ago

python minor change 4 days ago

.travis.yml Unbreak Travis CI for Node.js a month ago

LICENSE Add LICENSE 3 months ago

README.md Add links to README 2 months ago

README.md

TChannel build passing

Network multiplexing and framing protocol for RPC

Design goals

- Easy to implement in multiple languages, especially JS and Python.
- High performance forwarding path. Intermediaries can make a forwarding decision quickly.
- Request / response model with out of order responses. Slow requests will not block subsequent faster requests at head of line.
- Large requests/responses may/must be broken into fragments to be sent progressively.
- Optional checksums.
- Can be used to transport multiple protocols between endpoints, eg. HTTP+JSON and Thrift.

SSH clone URL
git@github.com:uber/tchannel

You can clone with [HTTPS](#), [SSH](#), or [Subversion](#)

Clone in Desktop Download ZIP

HIGH-PERFORMANCE MICROSERVICES

WITH NODESTAP @ GITHUB.COM/UBER/NODE-STAP

- The screenshot shows the Torch Live Process interface. At the top, a blue header bar contains the text "TORCH LIVE PROCESS". Below this, a black terminal window displays the command: "wolski:~\$ sudo torch 112396 flame 15 > flamegraph.html".

The main area of the interface is divided into two sections: "OPEN FLAMEGRAPH IN BROWSER" (blue header) and "CALL STACKS" (orange header).

The "OPEN FLAMEGRAPH IN BROWSER" section displays a flamegraph visualization. The x-axis at the bottom is labeled "PERCENTAGE OF SAMPLES". The y-axis on the left is labeled "CALL STACKS". The flamegraph shows several nodes representing different functions and modules, with their relative execution times.

The "CALL STACKS" section shows detailed call stack traces for specific frames. Each trace consists of a stack of colored rectangles representing function calls, with the most recent call at the top. The stack traces are aligned vertically by their entry points. The labels for these traces include:

 - [t] emit:events.j RedisClient.on_data:index.js:54!
 - [e] [empty]:requ [empty]:index.js:100
 - Pc [empty]:requ emit:events.js:52
 - [e] [internal frame] emit:events.js:52
 - Pc emit:events.j [empty]:stream_readable.js:75!
 - Pc emit:events.j emit:events.js:52
 - Pc [empty]:requ emitReadable:_stream_readable
 - [e] [empty]:requ emitReadable:_stream_readable
 - [e] [internal frame] readableAddChunk:_stream_readable
 - emit:events.js:52 Readable.push:_stream_readable
 - [empty]:stream_readable.js:937 Readable.push:_stream_readable
 - _tickDomainCallback:[unknown]:429 onread:net.js:495
 - [internal frame]
 - [entry frame]
 - [0x5c0baa in node]:[native]
 - v8::internal::Execution::Call []
 - v8::Function::Call []
 - node::MakeDomainCallback []
 - node::MakeCallback []
 - node::StreamWrap::OnReadCommon []
 - [0x843172 in node]:[native] []
 - [0x8437b6 in node]:[native] []
 - uv__io_poll:[native] []
 - uv_run:[native] []
 - node::Start []

U B E R

DEBUGGING MICROSERVICES

INSPECT INTERNALS WITH NODE REPL

1

CURL REPL ENDPOINT FOR REPL PORT

```
wolski:~$ curl -s localhost:5225/repl | jq .
{
  "address": "0.0.0.0",
  "family": "IPv4",
  "port": 55229
}
wolski:~$
```

3

INSPECT THE STATE OF YOUR WORKER

```
Welcome optic[Cluster]
(0) worker actives

Hint: use cmds() to print the current exports available to you
optic> service().clients.ringpop.membership.members.length
432
optic>
```

2

TELNET INTO REPL

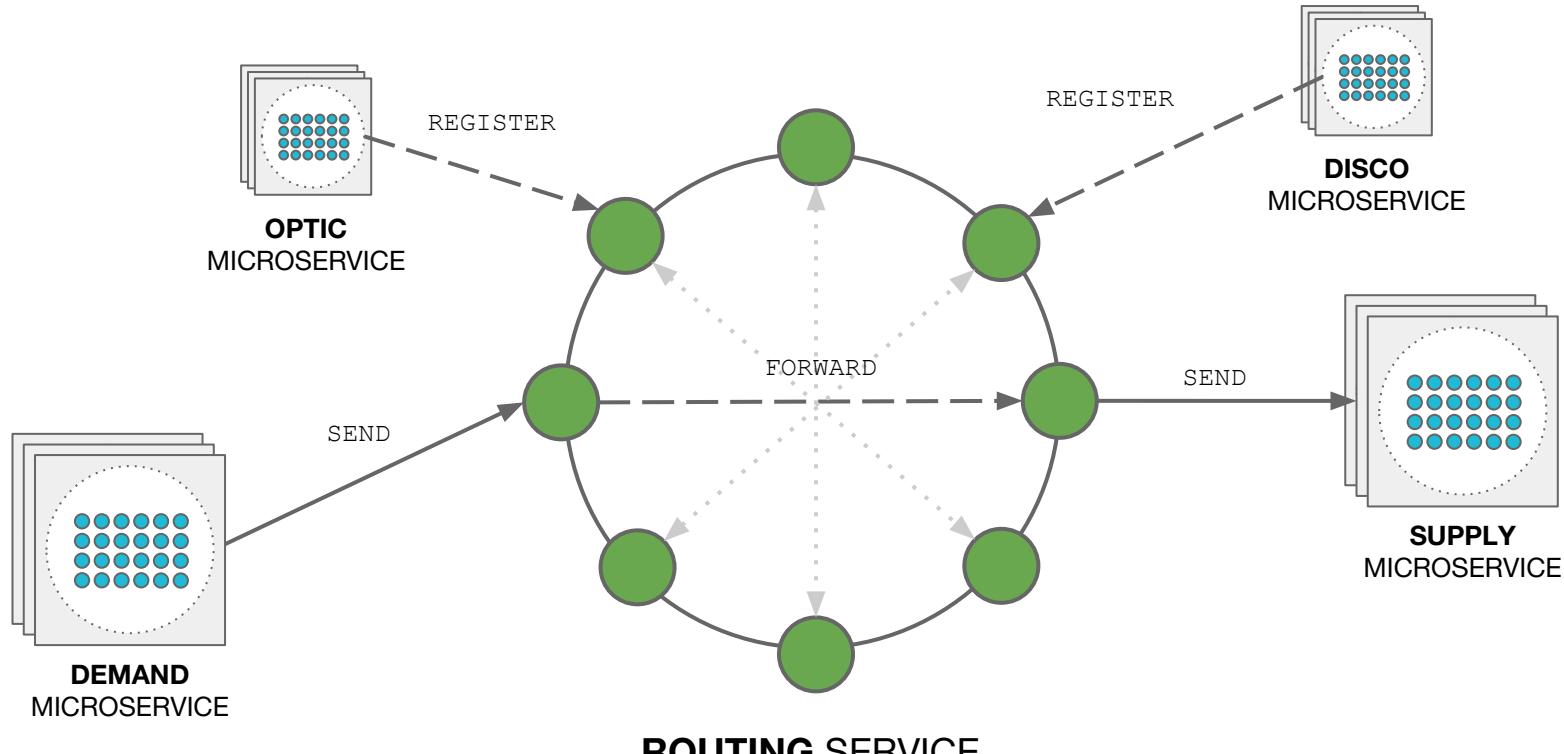
```
wolski:~$ telnet 0.0.0.0 55229
```

the next generation

CHAPTER 8 OF 8

NEXT GENERATION MICROSERVICES

A OVERLAY NETWORK FOR MICROSERVICE ROUTING



U B E R

THANKS!

Presented by Jeff Wolski <wolski@uber.com>

Uber is hiring!