# Charis Pang Wai Yue

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Charis Pang is a multimedia designer whose work aspires to solve problems
and inspire joy. She enjoys learning through exploration and helping others.

**EXP**

**Porcupino Healthy Mental Tech**  Digital Product Designer  2021 - present
Generating user interface/experience (UI/UX) concepts for an early-stage wellness startup.

**Caritas Institute of Higher Education**  Laboratory Technician  2020 - 2021
I provided support to the faculty and students at the School of Health Sciences BS Physiotherapy
program, maintaining the daily operation of the labs and managing the facilities and equipment.
Contributed graphics and collected subject data for use in senior faculty research publications.

**Creative Courses for Curious Kids**  Course Creator & Private Tutor  2017 – 2018
I introduced after school and weekend courses to local primary school students, encouraging
them to exercise both sides of their brain to improve their self-expression and increase their self-
confidence. During a 6-month stay in Boston, I participated in MIT's 2018 Hacking Arts event
where I prototyped code-generating blocks.

**Chan Shu Kui Memorial School**  Teaching Assistant, Campus TV & Radio  2016 - 2017

**Wearable Innovation Lab, SCM, CityU**  Research Associate  2014 - 2015
**LUME, School of Creative Media, CityU**  Research Associate  2013 - 2014
After graduation, I joined CityU's technology incubator LUME where I worked designing user
interfaces and building new musical instruments (Digital Drum Ball) as well as supervising the
lab space and assisting in the management of exhibitions and live concert performances. Next,
I moved to CityU's Wearable Innovation Lab where I prototyped wearable technologies using a
toolkit of e-textiles, conductive fabrics, and 3D printing (Inflatable Bubble Dress).

**City University of Hong Kong Career & Internship Office**  Graphic Designer (p/t)  2011 - 2012
**Hong Kong Society for the Blind**  Audio Description Training Workshop  2011
**Tung Wah Group of Hospitals**  Volunteer Designer  2008
**Hung Hing Off-Set Printing Company**  Marketing Executive  2004-2006
**Impact Digital Art Company**  Animator  2000-2004

**EDU**

**City University of Hong Kong**  BSc (Hons) Creative Media / Psychology (minor)  2009 - 2013
The degree combines courses from the School of Creative Media and the Dept of Computer
Science to produce graduates able to work in both the technical and artistic sides of the media.

- Creative Media courses completed: Computer Animation for Interactive Content.
  Physical and Embedded Computing. Installation I. Mobile Media. Interactivity I.
- Computer Science courses completed: Computer Programming. Software Design.
  Software Engineering Practice. Computer Graphics.
- Psychology courses completed: Basic Psychology. Cognitive Psychology.
  Psychology of Childhood & Adolescence. Learning & Behavior.

**The Hong Kong Polytechnic University**  HD Multimedia Design & Technology  2006 - 2008
The programme offers a practical foundation for developing skills in multimedia technology,
computer integrated design, communication, and design management practices.

**Yan Oi Tong Yes Training Institute**  Certificate Physiotherapy Assistant  July 2020

**TOOLS**

Adobe: Photoshop, Illustrator, Premiere, After Effects, InDesign.  Microsoft Office.  Maya.  Processing.
P5.js.  Arduino.  Fritzing.  Laser Cutter.  3D Printer.  Sketching.  Prototyping.  User Research.

**LINK**

Charis Pang Projects Portfolio   https://charispang.github.io/portfolio/