CS533R Course Note

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- 1. Sence to image (CG) vs image to scene (CV)
- 2. Possible project ideas:
- 3. Pytorch: Number, Channel, Heigher, Weight; different for other
- 4. Permute to get better performance to plot image
- 5. Well-known datasets:
- 6. Pytorch parallelism: train and load in parallel
- 7. nn.Sequential: concatenate all
- 8. Pytorch criterion: same as loss
- 9. Cross-entropy loss
- 10. Softmax
- 11. Logsumexp
- 12. Exp normalize
- 13. L1 more robust than L2 because gives enough probability to outliers
- 14. Train validation test

15.

2 NN architecture

- 1. Minibatch
- 2. SGD
- 3. Adam

- 4. Auto-diff
- 5. Jacobian
- 6. Efficient computation
- 7. Gradient vanishing
- 8. Relu
- 9. Normalize input and output
- 10. Initialization
- 11. Xavier initialization (2010)
- 12. He initialization
- 13. batch normalization
- 14. Pytorch: evaluation mode
- 15. Regularication
- 16. Dropout
- 17. Weight decay
- 18. Prior
- 19. Self-normalizing (2017)
- 20. ResNet (2015): default
- 21. DenseNet (2016): higher memory demand, slower
- 22. Randomly wired network
- 23. UNet: Conv+Max pool; one way: spatial dimension compressed, more channels; another way spatial dimension; network receives low level and higher level information
- 24. Spatial down vs up sampling

25.

3 NN theory

1.

4 2D representation

1.

5 3D representation

1.

6 Shapes

- 1. Voxel representation
- 2. Surface mesh
- 3. Graph convolution
- 4. Spiral convolution
- 5. Mesh Laplacian
- 6.

7 Graph Lapacian

- 1.
- 2.

8 Convolution

- 1.
- 2.