

Andy Garcia

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Education

University of California, Davis

Sep. 2017 - Jun. 2020

B.S. in Statistics (Computer Science emphasis)

Experience

Hatchways Co-op · Remote

Jan. 2021 - Apr. 2021

Full Stack Developer

- Created/deployed a full stack application that allows users to converse with anyone in any language
- Received weekly code reviews from an experienced developer and used GitFlow principles
- Tech stack: React, Redux, Node, Express, MongoDB, Socket.io

#include · Davis, California

Sep. 2019 - Jun. 2020

Web Developer

- A school organization at UC Davis that aims to build websites for non-profit organizations and educate members about web development
- Learned web development concepts using HTML/CSS, JavaScript and prototyping with Figma

Projects

Decipher (React, Redux, Node, Express, MongoDB, Socket.io)

A real-time messaging application that allows users to converse with anyone in any language.

- Architected scalable schemas for a user's information, conversations, and messages
- Implemented JWT authentication to securely transmit data from both the front and back end
- Handled real time messaging by using Socket.io to update all connected clients' states when a message successfully sends

Movie Tracker (React, Redux, Node, Express, MongoDB)

A web application that allows users to search for movies.

- Implemented cookie-based authentication and OAuth to allow users to sign in with Google
- Used React to handle client side logic and communicate with the TMDB API

Restaurant Tinder (React)

A game that helps users decide which restaurant to dine at.

- Created an algorithm that handles which restaurant to suggest based on user input
- Developed the application using React and the Yelp Fusion API to retrieve data on restaurants

Skills

Languages: JavaScript, Python, HTML5/CSS3

Technologies: React, Redux, Node, Express, Socket.io, MongoDB, SQL, PostgreSQL, Git, Heroku, Bootstrap, Material UI