

# Universal Prediction of Individual Sequences

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IE598 Class Presentation

# Outline

- Problem Setup
- Algorithm
- Algo for Gambling
- Proofs (converse)
- Related Work
- Future Directions?

# Binary Output Sequence

$$x_1, x_2, \dots, x_t$$

$$\hat{x}_{t+1}$$



At time t:

# Binary Output Sequence

$x_1, x_2, \dots, x_t \ x_{t+1} \ x_{t+2} \ \dots\dots\dots$

$\hat{x}_{t+1} \ \hat{x}_{t+2} \ \dots\dots\dots$

At time t:

At time t+1:



# Binary Output Sequence

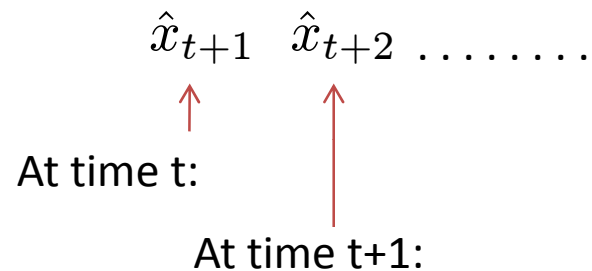
$\mathbf{x} = x_1, x_2, \dots, x_t \ x_{t+1} \ x_{t+2} \ \dots\dots\dots$  Infinite binary sequence

$\hat{x}_{t+1} \ \hat{x}_{t+2} \ \dots\dots\dots$   
                  ↑                  ↑  
At time t:                  At time t+1:

**Objective:** Minimize the relative frequency of prediction errors.

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**Objective:** Minimize the relative frequency of prediction errors.

- i.i.d., then Past  $\nRightarrow$  Future.
- Predictors helpful whenever Past helps in predicting the future(Patterns).

# Finite State(FS) Predictor

$$\mathbf{x} = x_1, x_2, \dots$$

Inefficient/Infeasible to remember the entire sequence  $(x_1, \dots, x_t)$  –

Instead remember 'state' of the sequence  $(s_t)$

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Predictor Rule:

$$\hat{x}_{t+1} = f(s_t) \qquad s_t \in \mathcal{S} = \{1, 2, \dots, S\}$$

Next State Rule:

$$s_{t+1} = g(s_t, x_t)$$

Finite State Predictor:



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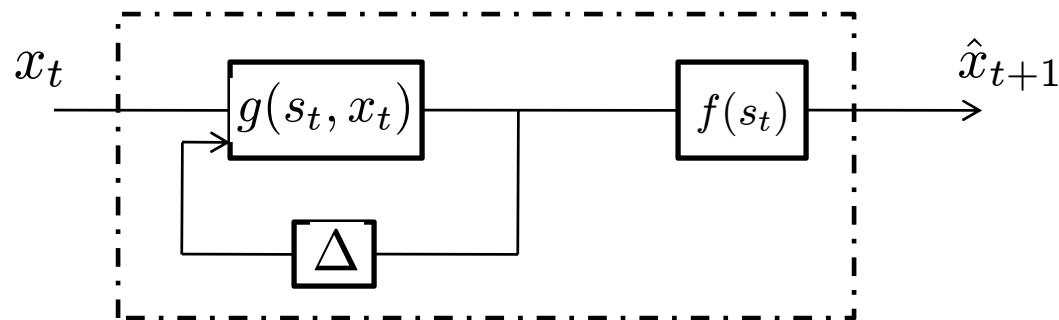
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Finite State Predictor:



$f$  can be stochastic

$$\hat{x}_{t+1} \sim p(x_{t+1} | s_t)$$

# Literature

**Best fixed Predictor:** (single-state)      => Not saving any patterns

- Suppose frequency of zeros and ones are known e.g: 0.7 and 0.3
  - Best strategy = **fixed strategy** : predict either “0” or “1” all the time.
  - error = 0.3

# Literature

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- Suppose no information is known about the sequence.

**“ Behavior of sequential predictors of binary sequences” – Tom Cover**

Universal Predictor with same performance as fixed strategy.

error -> 0.3

# Literature

**Markov Predictor:**  $s_t = (x_{t-k}, \dots, x_{t-1})$

- Suppose prior information is known – frequency of  $\#(s,0)$  and  $\#(s,1)$ .
  - Best Markov Predictor.
  - $\text{error} = \pi^{MP}$

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- Suppose no information is known about the sequence.

“Compound Bayes predictors for sequences with apparent Markov Structure” – Tom Cover

Universal Predictor with same performance as Best Markov predictor.

error  $\rightarrow \pi^{MP}$

# Fixed, Markov $\rightarrow$ Finite State

**Finite State Predictor:**  $s_t \in \{1, 2, \dots, S\}$

- Suppose prior information is known – frequency of  $\#(s,0)$  and  $\#(s,1)$ .
  - Best FS Predictor.
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Does there exist an Universal Predictor with same performance as Best Finite State Predictor?

error  $\rightarrow \pi^{FS}$  ?

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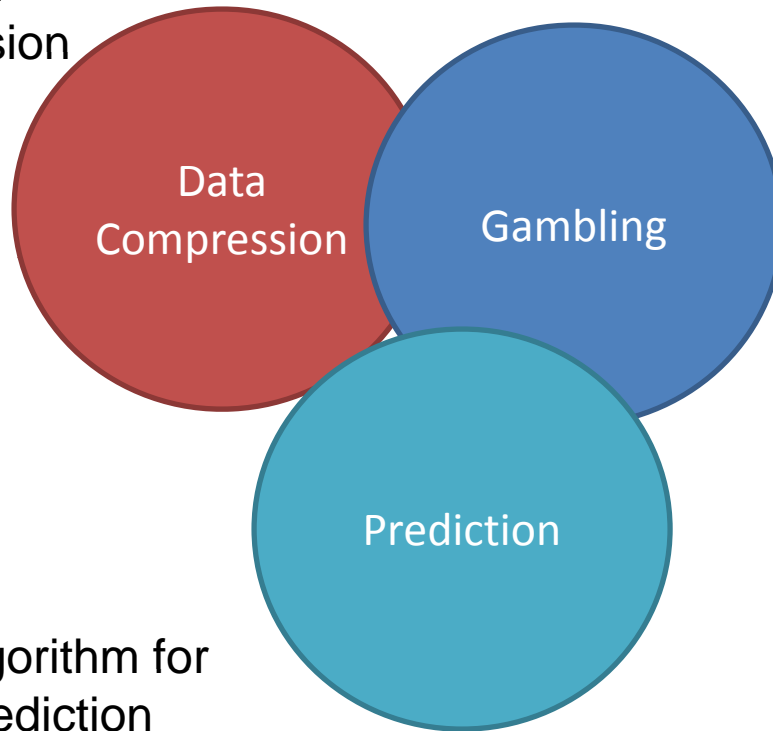
error  $\rightarrow \pi^{FS}$  ?

1.  $\exists$  Markov Predictor  $\approx \pi^{FS}$
2. Markov Predictor + increasing  $k \rightarrow \pi^{FS}$
3. **Lempel-Ziv Parsing Algorithm:** Markov Predictor with time varying order



# Scope of the technique:

LZ algorithm for  
Data Compression



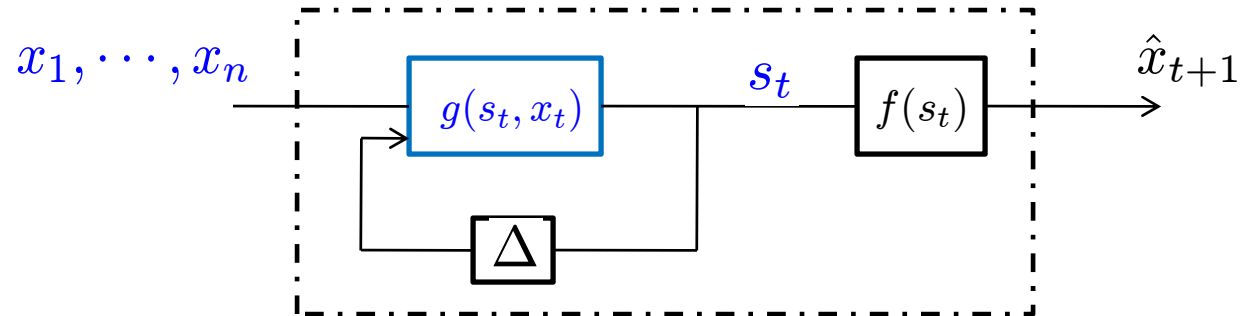
LZ algorithm for  
Gambling

LZ algorithm for  
Prediction

In general: Sequential Decision Problems

# Predictability

- Min fraction of prediction errors possible

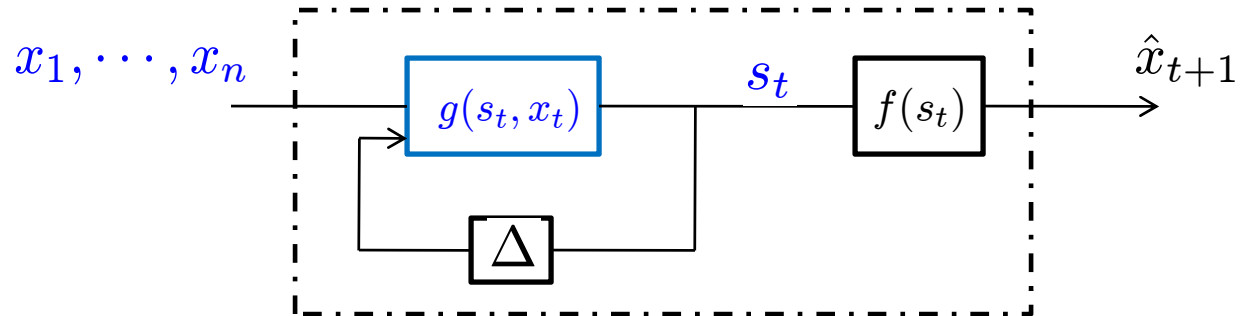


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Fix  $s_1, g$  :  $s_1, \dots, s_n$

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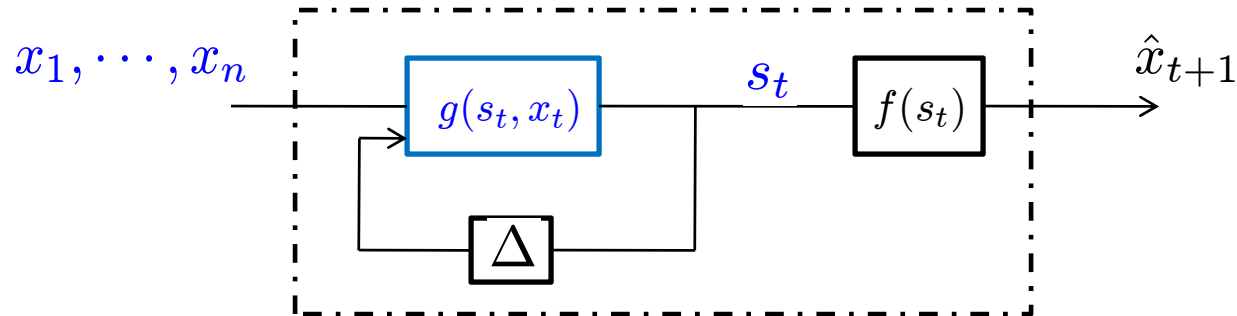
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Compute:

$N_n(s,0)$	$N_n(s,1)$
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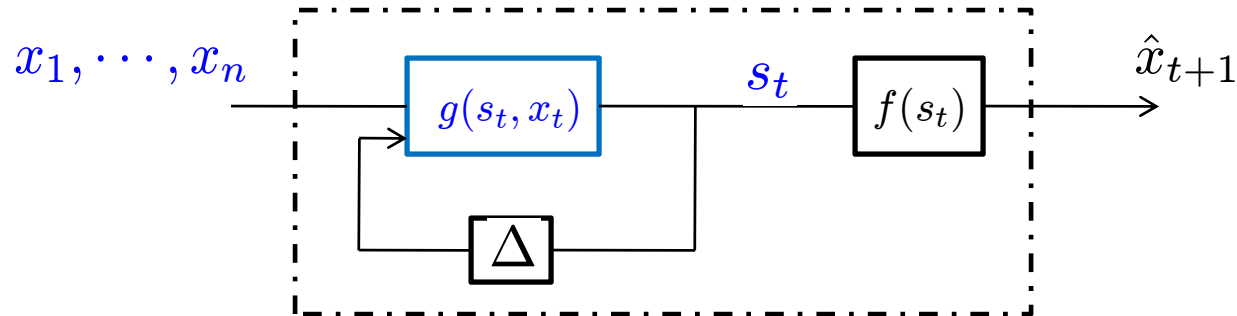
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- Minimum Fraction of Prediction errors:

$$\pi(g; x_1^n) = \frac{1}{n} \sum_{i=1}^S \min\{N_n(s, 0), N_n(s, 1)\} \in [0, \frac{1}{2}]$$

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Note: Attained by FSM that depend on particular sequence  $\mathbf{x}$

We want **sequential** prediction scheme which work **independent** of  $\mathbf{x}$   
and yet **achieve**  $\pi(\mathbf{x})$

# Predicatability-2

$$\pi(g; x_1^n) \xleftarrow{\text{Propose a scheme}} \hat{\pi}(g; x_1^n)$$

$$\pi_S(x_1^n) \xleftarrow{\quad} \hat{\pi}_S(x_1^n)$$

$$\pi_S(\mathbf{x}) \xleftarrow{\quad} \hat{\pi}_S(\mathbf{x})$$

$$\pi(\mathbf{x}) \xleftarrow{\quad} \hat{\pi}(\mathbf{x})$$

# LZ incremental parsing algo

- Parse a sequence into distinct phrases s.t each phrase is the shortest string which is not a previously parsed phrase.

00101010100..... -----> {X,0,01,010,1,0100,.....}

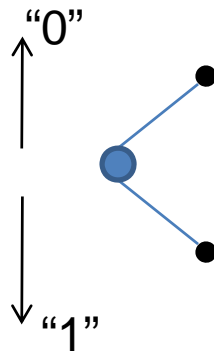
A, B, C, D, E

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- Growing a tree s.t. each new phrase is represented by a leaf in the tree.

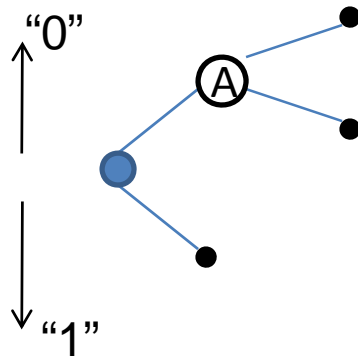


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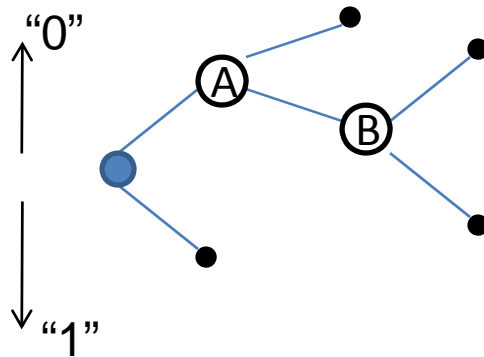


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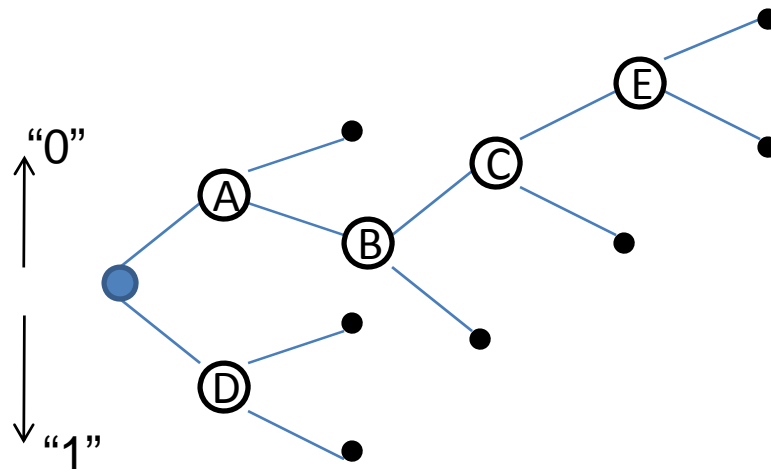


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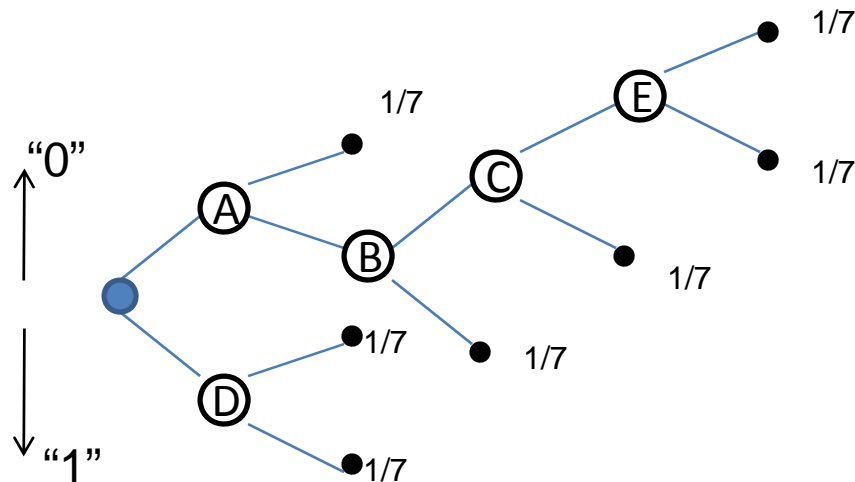
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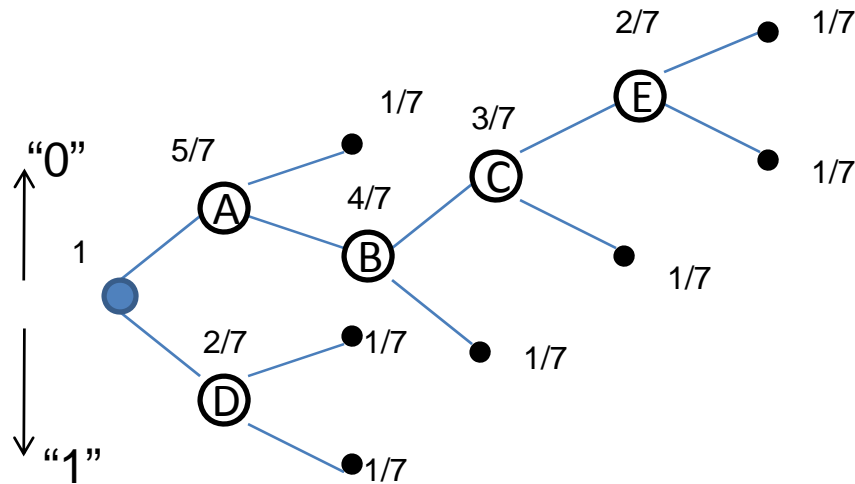


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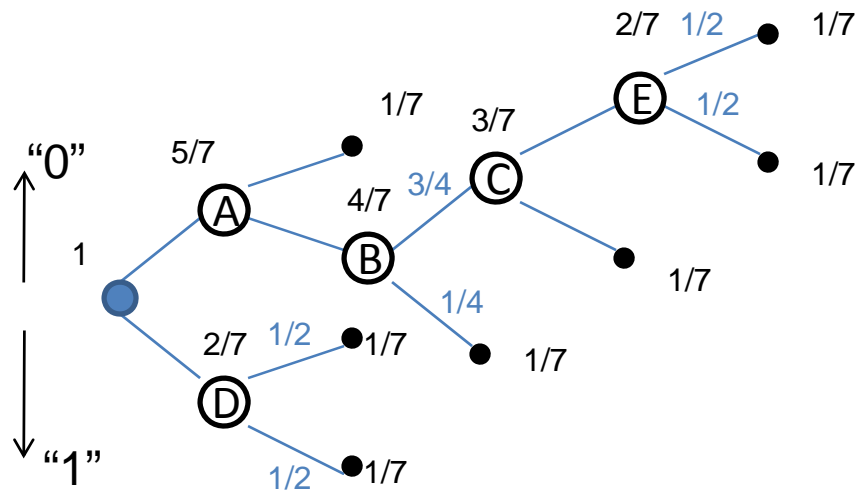


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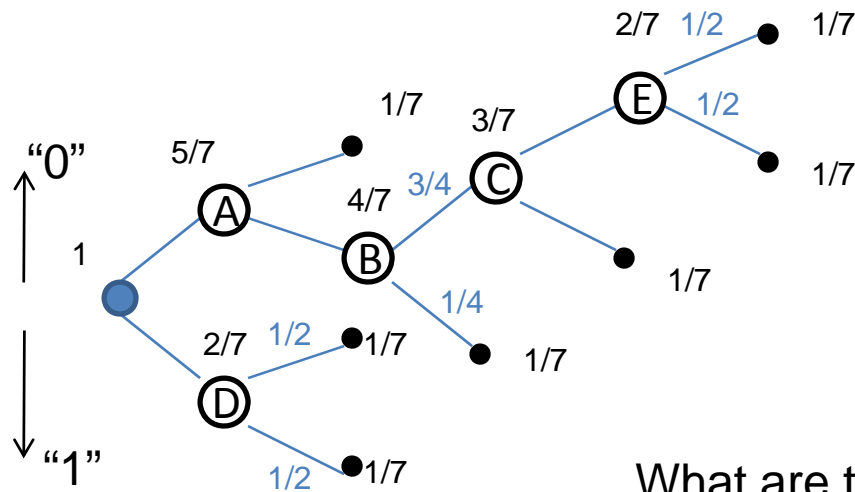


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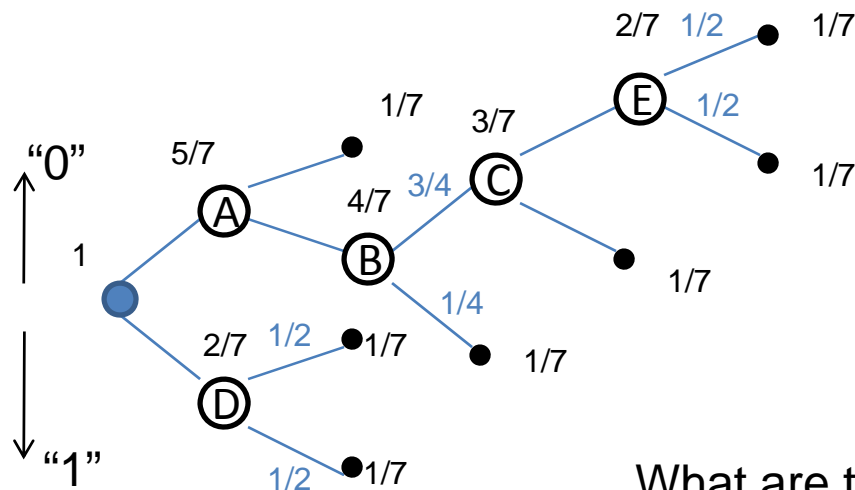
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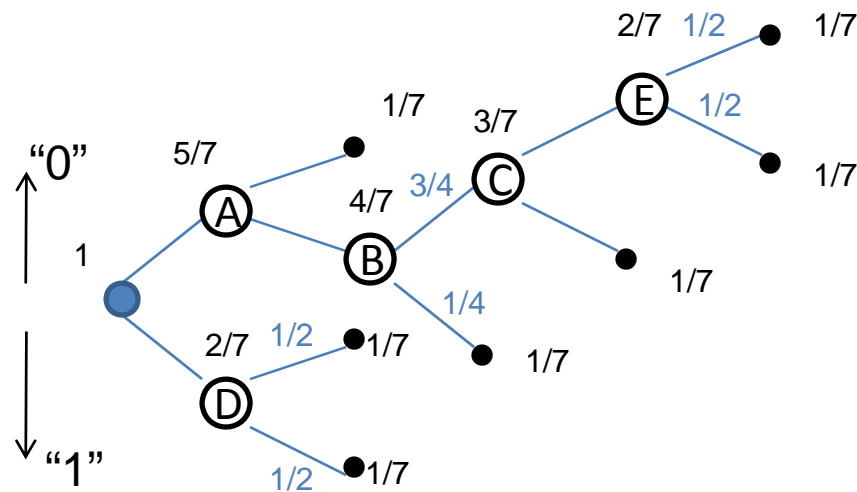


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Conditional probabilities of  $x_{t+1}$

$$\hat{p}^{LZ}(x_{t+1}|x_1^t)$$

# LZ incremental parsing algo-2



Let  $c = c(x_1^n)$  be the number of parsed strings in  $x_1^n$

Let  $N_t^j(x), j = 1, \dots, c$  be the number of symbols equal to  $x$  in the  $j$ th bin at time  $t$ .

The probability estimate of the next bit being  $x$  entering  $j$ -th bin is

$$\hat{p}_x = \frac{N_t^j(x) + 1}{N_t^j + 2}$$

# LZ incremental parsing algo-3

- Compute  $\hat{p}_0 \hat{p}_1$  say 3/5, 2/5.
- Choose the one which is  $> 1/2$ . here  $\hat{p}_0$
- If in addition,  $\hat{p}_x \geq \frac{1}{2} + \epsilon$ , declare  $\hat{x}_{t+1} = x$ .  
If  $\hat{p}_x \leq \frac{1}{2} + \epsilon$ , pick 0 or 1 randomly.

$$\hat{x}_{t+1} = \begin{cases} 0, & \text{with probability } \phi(\hat{p}_t(0)) \\ 1, & \text{with probability } \phi(\hat{p}_t(1)) = 1 - \phi(\hat{p}_t(0)) \end{cases}$$

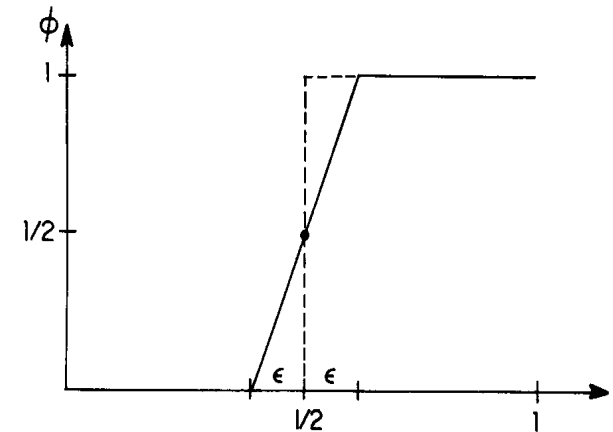
$$\phi(\alpha) = \begin{cases} 0 & 0 \leq \alpha \leq \frac{1}{2} - \epsilon \\ \frac{1}{2\epsilon} \left[ \alpha - \frac{1}{2} \right] + \frac{1}{2} & \frac{1}{2} - \epsilon \leq \alpha \leq \frac{1}{2} + \epsilon \\ 1 & \frac{1}{2} + \epsilon \leq \alpha \leq 1 \end{cases}$$

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Probability of making an error:  $1 - \phi(\hat{p}_t(x_{t+1}))$

$$\hat{\pi}(x_1^n) = \frac{1}{n} \sum_{i=0}^n (1 - \phi(\hat{p}_t(x_{t+1})))$$

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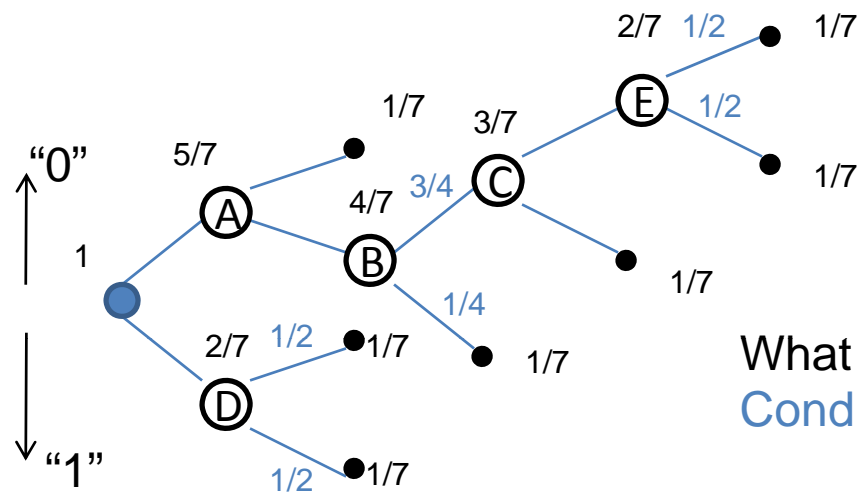
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As the number 'n' increases, the number of states 'S' increases.

## **LZ incremental parsing algorithm.**

- Markov: Remembers last few entries.
- Incremental: States increase with n.

# LZ algorithm for Gambling

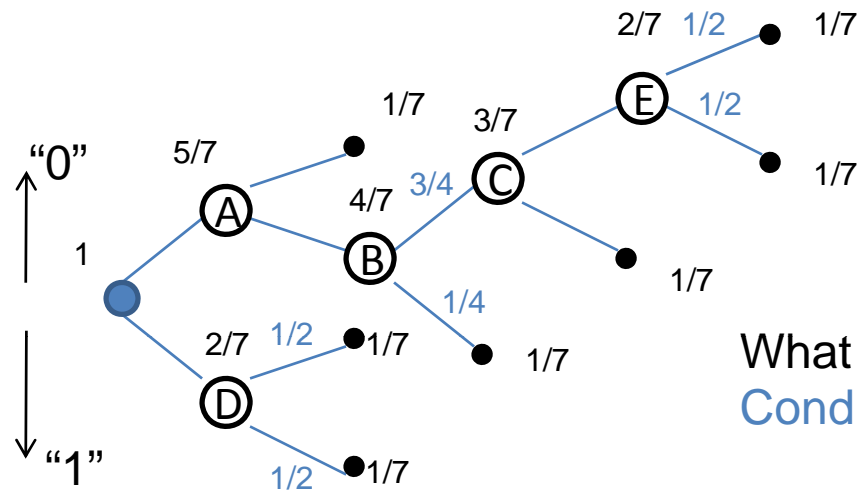


What are these probabilities?  
Conditional probabilities of  $x_{t+1}$

$$\hat{p}^{LZ}(x_{t+1}|x_1^t)$$

- At each step, either Horse 0 or Horse 1 wins.
- You get double or nothing.
- How do you invest taking into consideration previous winning patterns?

# LZ algorithm for Gambling



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$\hat{p}^{LZ}(x_{t+1}|x_1^t)$   $\longrightarrow$  (Prediction) Use to predict  $\hat{x}_{t+1}$   
 $\longrightarrow$  (Gambling) Invest  $\hat{p}_0$  on Horse 0  
 and  $\hat{p}_1$  on Horse 1.

# Gambling Using a Finite State Machine

- Finite State Complexity:

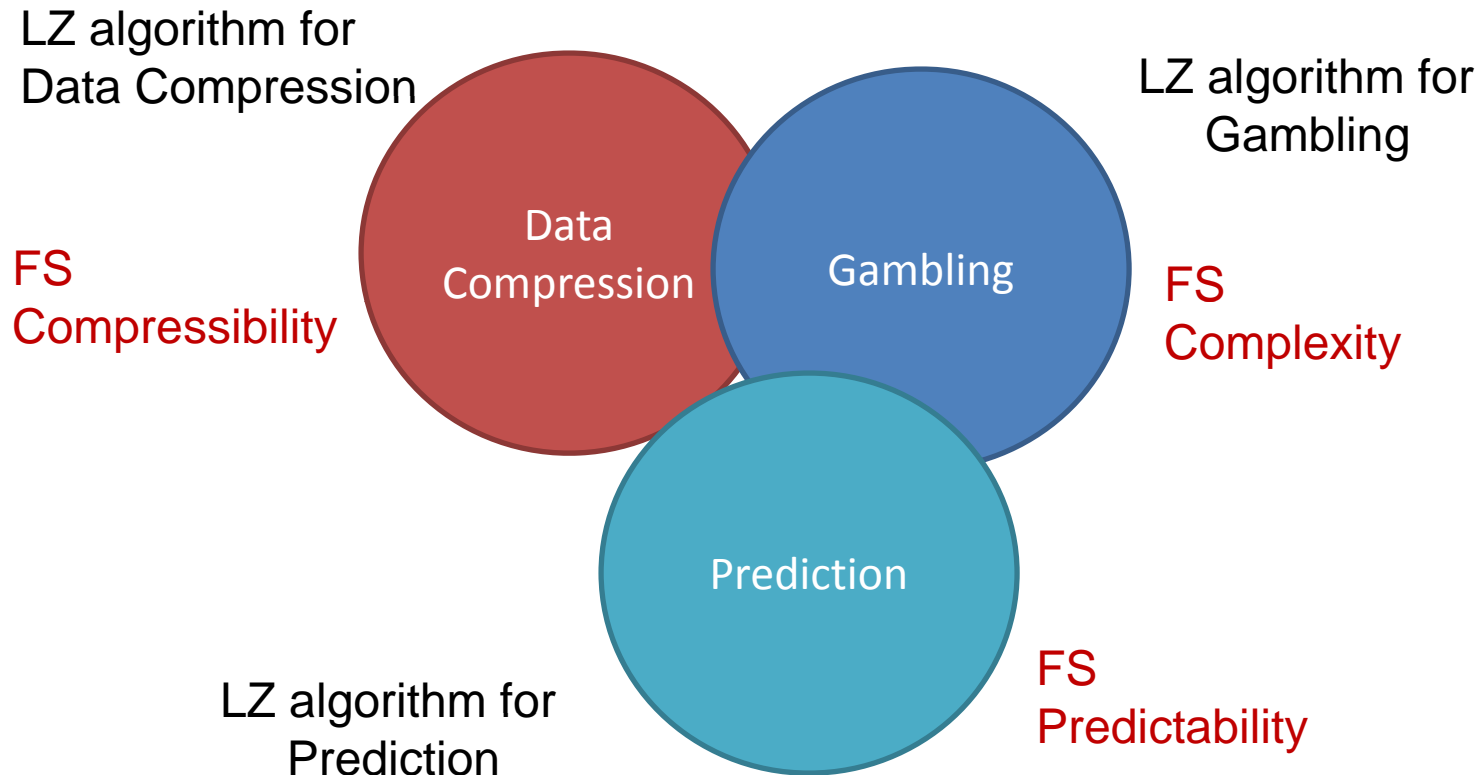
$$S_n = S_0 2^{n(1-H^{FS}(x_1^n))}$$

- Using LZ algorithm for Gambling:

$$S_n = S_0 2^{n(1-\hat{H}^{LZ}(x_1^n))}$$

$$\hat{H}^{LZ} \rightarrow H^{FS} \quad \text{[Meir Feder '91]}$$

# Scope of the technique:



In general: Sequential Decision Problems

# Proofs

- $S = 1$  Single-State Machine

Fix a finite sequence:  $x_1, \dots, x_n$

If  $N_n(1, 0), N_n(1, 1)$  are known, optimal solution:

$$\hat{x}_{t+1} = \begin{cases} 0, & \text{if } N_n(1, 0) > N_n(1, 1) \\ 1, & \text{otherwise} \end{cases}$$

$$\pi_1(x_1^n) = \frac{1}{n} \min\{N_n(1, 0), N_n(1, 1)\}$$

Non - Sequential



# Proof – Step 1

- **S = 1 Single-State Machine**

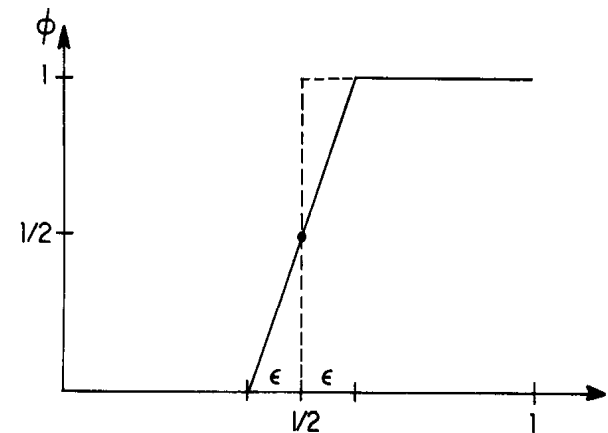
Fix a finite sequence:  $x_1, \dots, x_n$

If  $N_n(1, 0), N_n(1, 1)$  are not known:

At each  $t$ , update  $N_t(1,0)$  and  $N_t(1,1)$ , compute  $\hat{p}_x = \frac{N_t(s,x)+1}{t+2}$

$$\hat{x}_{t+1} = \begin{cases} 0, & \text{with probability } \phi(\hat{p}_t(0)) \\ 1, & \text{with probability } \phi(\hat{p}_t(1)) \end{cases}$$

$$\hat{\pi}_1(x_1^n) \rightarrow \pi_1(x_1^n), \quad \forall x_1^n$$



# Proof – Step 1

- $S = 1$  Single-State Machine

Assume  $N_n(1,0) > N_n(1,1)$  WLOG

$\pi(x_1^n) = \frac{1}{n} N_n(1, 1) \longrightarrow$  Predicts “0” every time.

$\hat{\pi}(x_1^n) \leq \hat{\pi}(\tilde{x}_1^n) \longrightarrow$  Worst sequence

0101010101.... 01    0000000000  
 $\longleftrightarrow \quad \longleftrightarrow$

$\hat{\pi}(\tilde{x}_1^n) = \mathbb{E}[\text{fraction of errors}] \text{ ----- as a function of } \epsilon$

$$\hat{\pi}(\tilde{x}_1^n) = \frac{1}{n} \sum_{i=0}^n (1 - \phi(\hat{p}_t(x_{t+1})))$$

$$\leq \frac{N_n(1,1)}{n} + \frac{\epsilon}{1-2\epsilon} + O\left(\frac{\log n}{n}\right)$$

$\epsilon$  fixed

$$\leq \frac{N_n(1,1)}{n} + O\left(\frac{1}{\sqrt{n}}\right)$$

$$\epsilon_t = \epsilon = \frac{1}{2\sqrt{t+2}}$$

# Proofs

$$\hat{\pi}(x_1^n) \leq \frac{N_n(1,1)}{n} + O\left(\frac{1}{\sqrt{n}}\right)$$

Proposed a Scheme  
Compute worst Case performance

Propose a scheme

$$\pi(g; x_1^n) \longleftarrow \hat{\pi}(g; x_1^n)$$

$$\pi_S(x_1^n) \longleftarrow \hat{\pi}_S(x_1^n)$$

$$\pi_S(\mathbf{x}) \longleftarrow \hat{\pi}_S(\mathbf{x})$$

$$\pi(\mathbf{x}) \longleftarrow \hat{\pi}(\mathbf{x})$$

# Proof-Step 2

- S known, g known

Fix a finite sequence:  $x_1, \dots, x_n$

$$\hat{p}_t(x|s) = \frac{N_t(s,x)+1}{N_t(s)+2}, \quad x = 0, 1$$

$$\hat{x}_{t+1} = f(s_t) = \begin{cases} 0, & \text{with probability } \phi(\hat{p}_t(0|s_t)) \\ 1, & \text{with probability } \phi(\hat{p}_t(1|s_t)) \end{cases}$$

Decompose  $x_1^n$  into S subsequences  $x^n(S)$  of length  $N_n(s)$

$$\begin{aligned} \hat{\pi}(g; x_1^n) &\leq \frac{1}{n} \sum_{i=1}^S [\min\{N_n(s, 0), N_n(s, 1)\} + N_n(s)\delta_1(N_n(s))] \\ &\leq \pi(g; x_1^n) + O(\sqrt{S/n}) \end{aligned}$$

# Proofs

$$\hat{\pi}(x_1^n) \leq \frac{N_n(1,1)}{n} + O\left(\frac{1}{\sqrt{n}}\right)$$

Proposed a Scheme  
Compute worst Case performance

$$O(\sqrt{S/n}) \quad \pi(g; x_1^n) \longleftarrow \hat{\pi}(g; x_1^n)$$

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$$\pi_S(\mathbf{x}) \longleftarrow \hat{\pi}_S(\mathbf{x})$$

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# Refinement of an FS machine

$$g \rightarrow \tilde{g} \quad s.t. \quad s_t = h(\tilde{s}_t)$$

A refinement can do better than the original.

$$\pi(g; x_1^n) \geq \pi(\tilde{g}; x_1^n)$$

For a given  $S$ , over all  $g \in G_S$

$$|G| = S^{2S}$$

$$\tilde{s}_t = (s_t^1, s_t^2, \dots, s_t^M)$$

$$\pi(\tilde{g}; x_1^n) \leq \pi(g; x_1^n) \quad \forall g \in G_S$$

$$\pi(\tilde{g}; x_1^n) \leq \min_{g \in G_S} \pi(g; x_1^n) = \pi_S(x_1^n)$$

$$O(\sqrt{S^{2S}/n})$$

# Proofs

$$\hat{\pi}(x_1^n) \leq \frac{N_n(1,1)}{n} + O\left(\frac{1}{\sqrt{n}}\right)$$

Proposed a Scheme  
Compute worst Case performance

$$O(\sqrt{S/n}) \quad \pi(g; x_1^n) \longleftarrow \hat{\pi}(g; x_1^n)$$

$$O(\sqrt{S^2 S/n}) \quad \pi_S(x_1^n) \longleftarrow \hat{\pi}_S(x_1^n)$$

S-State predictability  
Define a new refined state

$$\pi_S(\mathbf{x}) \longleftarrow \hat{\pi}_S(\mathbf{x})$$

$$\pi(\mathbf{x}) \longleftarrow \hat{\pi}(\mathbf{x})$$

# Markov Predictors

$$s_t = (x_{t-k}, \dots, x_{t-1})$$

Let  $\mu_k(x)$  be the k-th order Markov predictability

Refinement:  $k^* > k \Rightarrow \mu_k(x) > \mu_{k^*}(x)$

Scheme:

$$\hat{x}_{t+1} = f(s_t) = \begin{cases} 0, & \text{with probability } \phi(\hat{p}_t(0|(x_{t-k}, \dots, x_{t-1}))) \\ 1, & \text{with probability } \phi(\hat{p}_t(1|(x_{t-k}, \dots, x_{t-1}))) \end{cases}$$

$$\hat{p}_x = \frac{N_t(x_{t-k+1} \dots x_t 0) + 1}{N_t(x_{t-k+1} \dots x_t) + 2}$$

$$\hat{\mu}_k(x_1^n) \leq \mu_k(x_1^n) + O(\sqrt{2^k/n})$$



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$$\lim_{k \rightarrow \infty} \mu_k(x) = \mu(x) \quad \text{Markov Predictability}$$

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To attain  $\mu(x)$ , the order  $k$  must grow as more data is available

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To attain  $\mu(x)$ , the order  $k$  must grow as more data is available

Increase **rapidly** to achieve higher-order Markov Predictability

Increase **slowly** to ensure reliable estimate of  $\hat{p}_t(0|(x_{t-k}, \dots, x_{t-1}))$

Order  $k$  should not grow faster than  $O(\log t)$  to satisfy both requirements

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$$\mu(x) \geq \pi(x)$$

$$\mu_k(x_1^n) \leq \pi(g; x_1^n) + \sqrt{\frac{\ln S}{2(k+1)}} \quad \text{for any } k, S$$

# Markov Predictors

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$$\mu_k(x_1^n) \leq \pi(g; x_1^n) + \sqrt{\frac{\ln S}{2(k+1)}} \quad \text{for any } k, S$$

$$\leq \pi_S(x_1^n) + \sqrt{\frac{\ln S}{2(k+1)}}$$

$$\mu(x) = \pi(x)$$

# Proofs

$$\hat{\mu}_k(x) \rightarrow \lim_{n \rightarrow \infty} \mu(x_1^n) = \mu(x) = \pi(x)$$

Bottom line: Markov Predictor + Increasing Order achieves FS predictability

LZ algorithm does the job



# Other work

Universal prediction of individual binary sequences in the presence of noise - T. Weissman and N. Merhav '99.

- Predict the next outcome of an individual binary sequence, based on noisy observations of the past.
- Predictor competes with “set of experts”, performs “almost” as well as best of the experts.

On context-tree prediction of individual sequences - Jacob Ziv, Neri Merhav.

- the prediction is based on a “context” (or a state) that consists of the  $k$  most recent past outcomes  $x_{t-k}, \dots, x_{t-1}$ , where the choice of  $k$  may depend on the contents of a possibly longer, though limited, portion of the observed past,  $x_{t-k_{\max}}, \dots, x_{t-1}$

# Other work

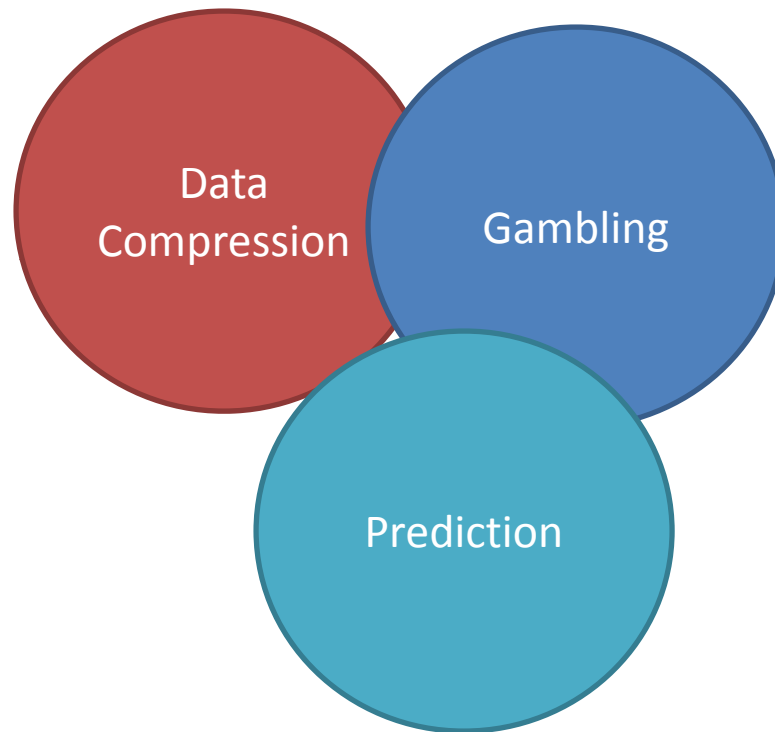
**Finite-Memory Universal Prediction of Individual Sequences -**  
Eado Meron and Meir Feder '04.

- FS predictor can be deterministic or stochastic.
- $g$  can be stochastic.

*SEQUENTIAL PREDICTION OF INDIVIDUAL SEQUENCES UNDER  
GENERAL LOSS FUNCTIONS* - D Haussler – 1998

**Universal Prediction of Individual Binary Sequences in the Presence  
of Arbitrarily Varying, Memoryless Additive Noise –T Weissman 00**

# Future Work?



Directed information??

Causal but not just 1 time-step

In general: Sequential Decision Problems