ROTOR: First Steps Towards a Refactoring Tool for OCaml

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University of Kent, Canterbury

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R eliable

R eliable

O Caml-based

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T ool for

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R efactoring

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- A prototype refactoring tool for OCaml (4.04.x) programs
 - currently implements renaming for value bindings
- Designed with extensibility in mind
 - · write new refactorings and 'plug them in' easily

```
src/foo.ml:
                                         Foo.f \mapsto g
 let f = ...
 let f = ...
  ... f ...
src/bar.ml:
  open Foo
  ... f ...
```

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Foo.f \mapsto g



Renaming Value Bindings: Punning

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```
src/foo.ml:
                                       Foo.f \mapsto g
 type t = { f : ...; ... }
 let f = ...
 ... { f; ... } : t ...
src/bar.ml:
 open Foo
 let map \sim f xs = ...
 ... map ~f ['a';'b';'c'] ...
```

Renaming Value Bindings: Punning

```
src/foo.ml:
                                       Foo.f \mapsto g
 type t = { f : ...; ... }
 let g = ...
 ... { f=g; ... } : t ...
src/bar.ml:
 open Foo
 let map \sim f xs = ...
 ... map ~f:g ['a';'b';'c'] ...
```

Renaming Value Bindings: include

```
src/foo.ml:
 let f = ...
 ... f ...
src/bar.ml:
  include Foo
src/baz.ml:
 ... Bar.f ...
```

Foo.f \mapsto g

Renaming Value Bindings: include

```
Foo.f \mapsto g
src/foo.ml:
 let g = ...
  ... g ...
src/bar.ml:
  include Foo
src/baz.ml:
  ... Bar.g ...
```

Renaming Value Bindings: include

```
src/foo.ml:
                                          Foo.f \mapsto g
 let g = ...
  ... g ...
src/bar.ml:
                                          Bar.f \mapsto g
  include Foo
src/baz.ml:
  ... Bar.g ...
```

```
\begin{array}{lll} & & & & & & & & & \\ \text{let } f = \dots & & & & & \\ \text{src/bar.ml:} & & & & & \\ \text{include Foo} & & & & & \\ \end{array}
```

```
src/foo.ml:
                                       Foo.f \mapsto g
 let f = ...
src/bar.ml:
                                       Bar.f \mapsto g
  include Foo
src/bar.mli:
  include Sig.S
src/sig.ml:
 module type S = sig val f : ... end
```

```
Foo.f \mapsto g
src/foo.ml:
 let f = ...
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 module M : Sig.S = struct let f = ... end
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Visitors

Path_visitors
Longident_visitors
:
:
Types_visitors
Parsetree_visitors
Typedtree_visitors

Compiler-libs

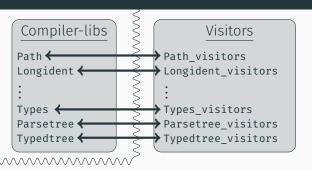
Path Longident

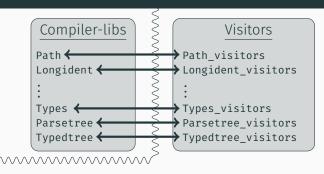
Types Parsetree Typedtree

Visitors

Path_visitors
Longident_visitors
:
Types_visitors

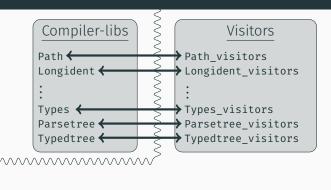
Parsetree_visitors
Typedtree_visitors





Language

Elements Identifier View Deps

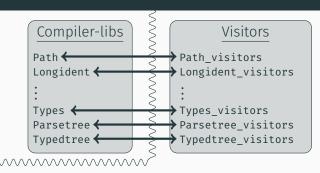


Language

Elements Identifier View Deps

Infrastructure

Fileinfos Sourcefile Codebase Buildenv



Refactoring

Replacement Refactoring Refactoring_lib

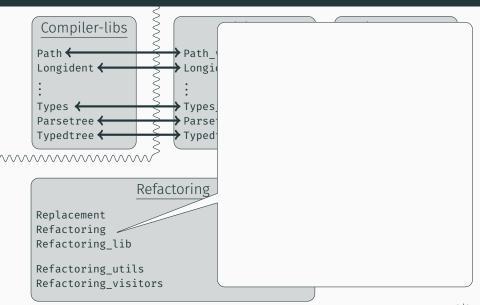
Refactoring_utils Refactoring_visitors

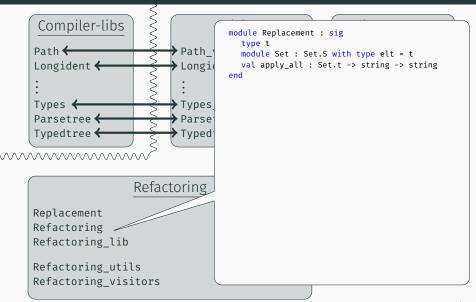
Language

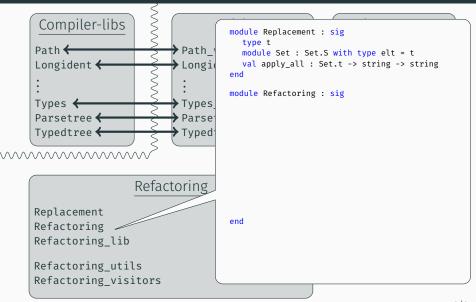
Elements Identifier View Deps

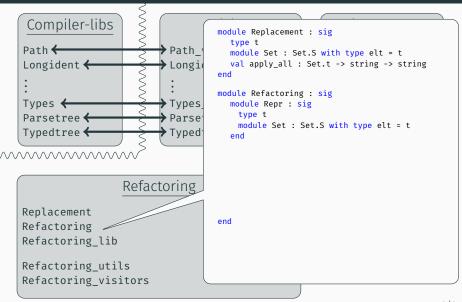
Infrastructure

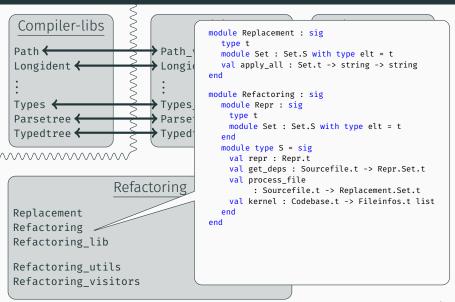
Fileinfos Sourcefile Codebase Buildenv

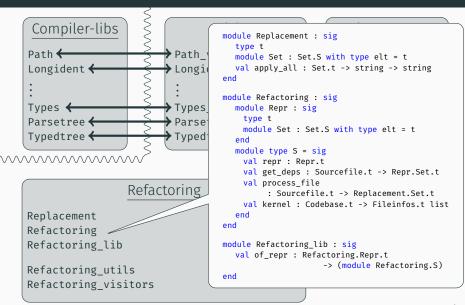


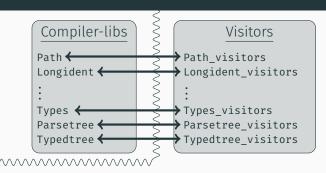












Refactoring

Replacement Refactoring Refactoring_lib

Refactoring_utils
Refactoring visitors

Rename

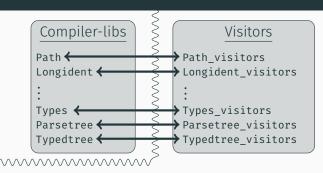
Rename_code Rename_val_impl Rename_val_intf

Language

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Refactoring

Replacement Refactoring Refactoring_lib

Refactoring_utils
Refactoring_visitors

Rename

Rename_code Rename_val_impl Rename_val_intf

Language

Elements Identifier View Deps

<u>Infrastructure</u>

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<u>Driver</u>

Configuration Frontend Main

```
type foo = Null | Foo of int * bar
and bar = { name : string; baz : foo }
[@@deriving visitors { variety = "map" } ]
```

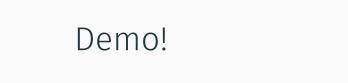
```
type foo = Null | Foo of int * bar
 and bar = { name : string; baz : foo }
[@@deriving visitors { variety = "map" } ]
class virtual ['self] map = object (self : 'self)
 inherit [ ] Visitors runtime.iter
 method visit foo v =
   match v with
   | Null -> Null
   | Foo (v1, v2) ->
     let v1' = self#visit_int v1 in
     let v2'= self#visit bar v2 in
     Foo (v1', v2')
 method visit bar v =
   let v1 = self#visit_string v.name in
   let v2 = self#visit foo v.baz in
   \{ \text{ name = v1; baz = v2; } \}
end
```

```
type foo = Null | Foo of int * bar
 and bar = { name : string; baz : foo }
[@@deriving visitors { variety = "map" } ]
let double = object (self)
   inherit [_] map
   method! visit int v =
   2 * v
 end ;;
let v = Foo (3, { name = "Outer"; baz = Foo (5, { name =
"Inner"; baz = Null }); } ;;
double#visit_foo v ;;
- : foo = Foo (6, { name = "Outer"; baz = Foo (10, { name =
"Inner"; baz = Null }); }
```

end

```
#use compiler-libs ::
module Typedtree_visitors = struct
 type tt structure = Typedtree.structure = ...
  and tt_structure_item_desc = Typedtree.structure_item_desc =
      | Tstr value of ...
      | Tstr type of ...
 [@@deriving visitors { variety = "iter" },
   visitors { variety = "map" },
   visitors { variety = "reduce" }
end
```

```
#use compiler-libs ::
module Types_visitors = struct ... end
module Parsetree_visitors = struct ... end
module Typedtree_visitors = struct
 type tt structure = Typedtree.structure = ...
  and tt_structure_item_desc = Typedtree.structure_item_desc =
      | Tstr value of ...
      | Tstr type of ...
 [@@deriving visitors { variety = "iter",
     ancestors = [
       "Types visitors.iter"; "Parsetree visitors.iter"]},
   visitors { variety = "map", ancestors = ... },
   visitors { variety = "reduce", ancestors = ... }
end
```



- The **core** library + its dependencies:
 - · core_kernel, base, stdio, sexplib, ppx_...
 - ~900 source files, ~80 libraries

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Refactoring Failed	Rebuild	Rebuild
(exception)	Failed	Succeeded
821	1462	786
(27%)	(47%)	(26%)

Rebuild Succeeded

	Files	Hunks	Avg. Hunks/File
Max	50	128	5.7
Mean	4.8	7.1	1.3
Mode	3	3	1

Rebuild Failed

	Files	Hunks	Avg. Hunks/File
Max	11	369	18
Mean	5.5	11.0	1.5
Mode	2	2	1

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- Incorporate formal correctness guarantees
 - · Make use of the CakeML HOL formalisation

gitlab.com/trustworthy-refactoring/refactorer



cakeml.org