Constrained Optimization and Calibration for Deterministic and Stochastic Simulation Experiments

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Outline

- 1. Optimization and Expected Improvement
- 2. Constrained Optimization
- 3. Integrated Expected Conditional Improvement
- 4. Examples

Optimization and Calibration

For concreteness, we focus on minimization here

Find
$$x^* = \arg\min_{x \in \mathcal{X}} f(x)$$

Variety of possible approaches:

- Gradient-based methods
- Simulated annealing
- Genetic algorithms
- Surrogate modeling

Surrogate Modeling

- Use a statistical model as a fast approximation to the unknown objective function
- Traditional model is a Gaussian Process (GP)
 - A random process with any finite collection of points having a joint multivariate normal distribution, with covariance depending on the displacement between the points
- Fit model and find minimum
- Or search iteratively

Improvement Function

$$I(x) = \max\{f_{\min} - f(x), 0\}$$

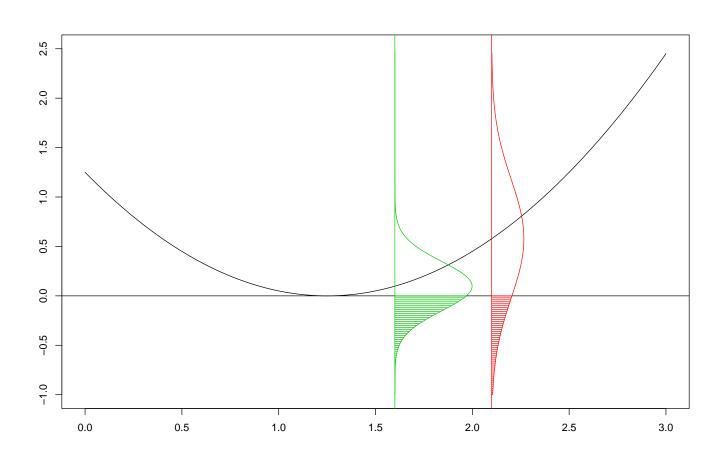
- $f_{\min} = \min\{f(x_1), \dots, f(x_N)\}$ is the current known minimum
- How much lower is a new point?
- No improvement if the new point is not lower

Expected Improvement

$$\mathbb{E}\{I(x)\} = (f_{\min} - \hat{z}_N(x))\Phi\left(\frac{f_{\min} - \hat{z}_N(x)}{\hat{\sigma}_N(x)}\right) + \hat{\sigma}_N(x)\phi\left(\frac{f_{\min} - \hat{z}_N(x)}{\hat{\sigma}_N(x)}\right)$$

- Expectation is with respect to the predictive distribution of the surrogate
- Balances expected improvement because the predicted **mean** is small with expected improvement because the **variability** is large
- Can minimize iteratively by choosing next sampling location as the point with largest expected improvement (Jones et al., 1998)

Expected Improvement



Constrained Optimization

A more general optimization problem:

$$Z(x) = f(x) + \varepsilon, \quad \varepsilon \sim \mathcal{N}(0, \eta^2)$$

$$C(x) = c(x + \varepsilon_c) = \mathbb{I}_{\{x + \varepsilon_c \in C\}} \in \{0, 1\}$$

$$x^* = \arg \min_{x \in \{x : C(x) = 1\}} f(x)$$

- C is the constraint region
- Allows noise in both the function and the constraint
- \bullet Both f and c may be unknown, with f expensive to evaluate

Types of Constraints

- Known c or C is known a priori
- Unknown c is unknown, but f still returns a valid value
- Hidden c is unknown, and f does not return a valid value for $x \notin C$

Known constraints present an obvious optimization strategy. Hidden constraints are somewhat straightforward.

Fun with unknown constraints

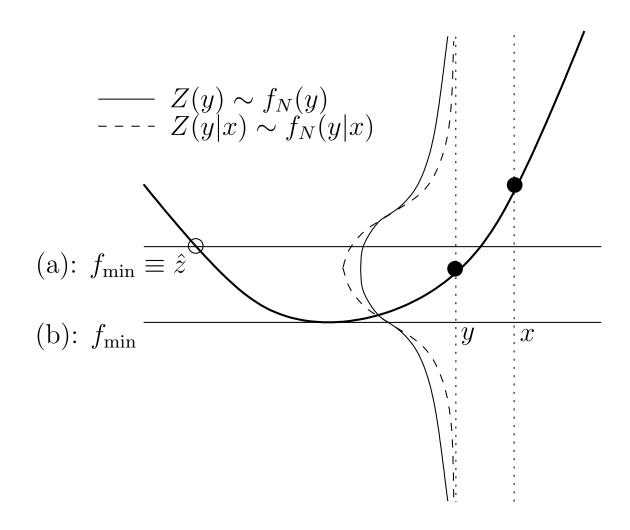
- Evaluating f for $x \notin C$ still yields information about f
- When do we learn enough about f to make it worth choosing a new point x which we think may not be in C?
- We need a criterion which quantifies how much we expect to learn about the minimum, which may be a point other than the one at which we are evaluating f

Conditional Improvement

$$I(y|x) = \max\{f_{\min} - Z(y|x), 0\}$$

- $f_{\min} = \min \mathbb{E}\{Z(\cdot)\}\$ is now defined as the minimum of the posterior predictive over all locations
- $Z(y|x) \sim F_N(y|x)$, the predictive distribution of the response Z(y) at a reference location y under the surrogate model f_N given that the candidate location x is added into the design
- I(y) I(y|x) measures how much we learn about f(y) by evaluating f(x)
- Expected conditional improvement (ECI) is $\mathbb{E}\{I(y|x)\}$

Defining the minimum of a noisy function



Integrated Expected Conditional Improvement

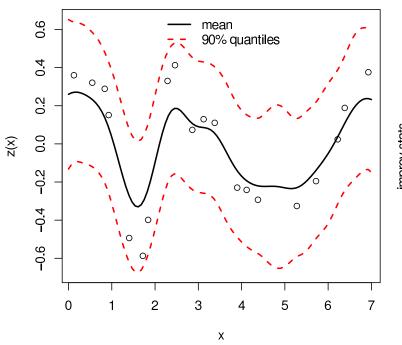
$$\mathbb{E}_g\{I(x)\} = -\int_{\mathcal{X}} \mathbb{E}\{I(y|x)\}g(y) \, dy$$
or
$$\mathbb{E}_g\{I(x)\} = \int_{\mathcal{X}} (\mathbb{E}\{I(y)\} - \mathbb{E}\{I(y|x)\})g(y) \, dy$$

- Integrate w.r.t. density g(y)
 - Unconstrained, $g(y) \propto 1$ gives a general global criterion
 - For known constraints, could use $g(y) \propto C(y)$
 - For unknown constraints, $g(y) = \mathbb{P}(C(y) = 1)$
- Choose next point x to maximize IECI
- Estimate IECI via Monte Carlo approximation

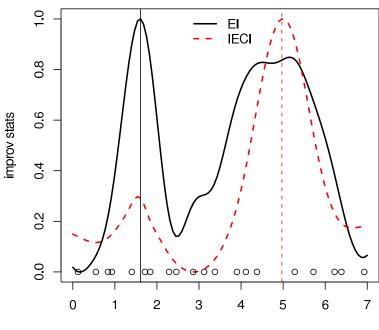
Example of EI vs. IECI

$$Z(x) = \sin(x) + 2.55\phi_{0.45}(x-3) + N(0, 0.15^2)$$
 for $x \in [0, 7]$

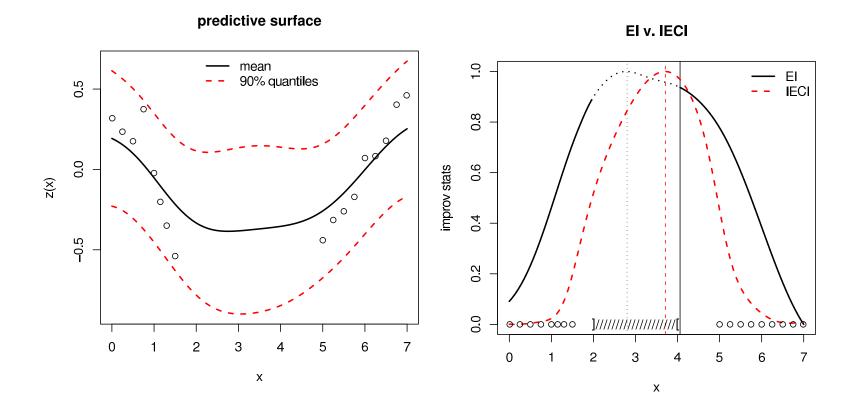
predictive surface



El v. IECI



EI vs. IECI with Constraint



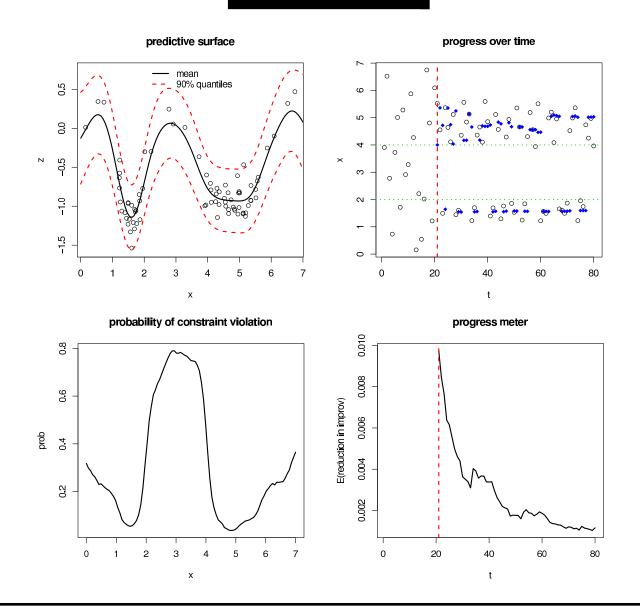
Finding the Minimum IECI

- Approximate search by looking at a Latin Hypercube design of randomly chosen candidate locations
- Evaluate IECI at candidate locations and find the minimum
- Also consider an "oracle" point at the minimum of the predictive mean

Estimating the Unknown Constraint

- Use a surrogate model for the probability $\mathbb{P}(C(y) = 1)$
- We use a classification GP
- Can fit with particle learning for efficient updates
- R package **plgp**

1-D Example



2-D example

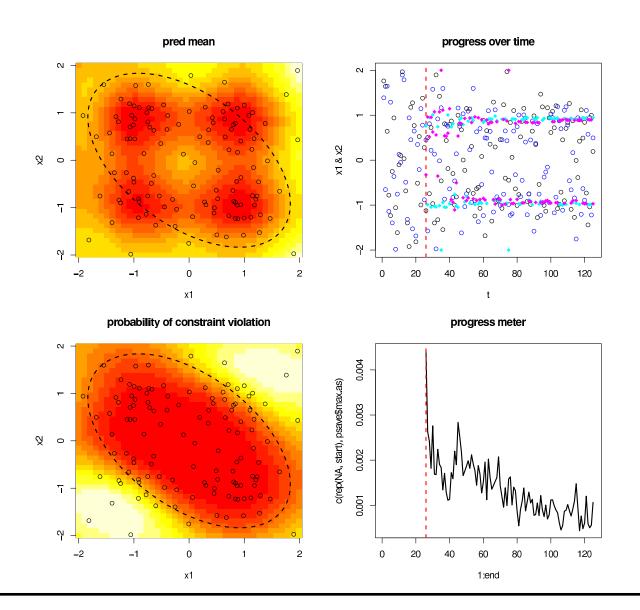
$$f(x_1, x_2) = -w(x_1)w(x_2)$$
, where

$$w(x) = \exp(-(x-1)^2) + \exp(-0.8(x+1)^2) - 0.05\sin(8(x+0.1))$$

C is given by the 95% contour of a bivariate normal distribution centered at the origin, with correlation -0.5 and variance 0.75^2

Global minimum is at $(x_1, x_2) = (-1.408, -1.408) \notin C$

2-D Results



Health Policy Example

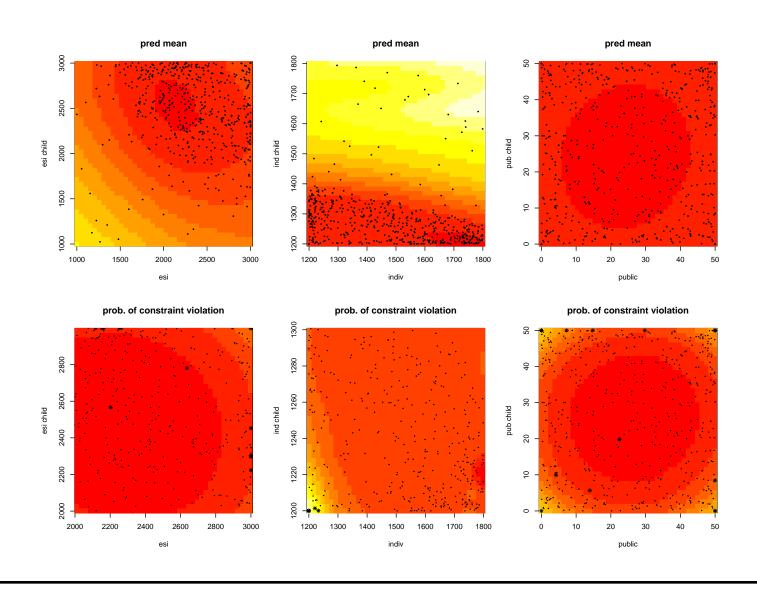
Application to a Health Care Policy Simulator (COMPARE) at RAND (Girosi et al., 2009)

- Microsimulation Model
- Agent-based simulator to model health insurance decisions of individuals
- Allows various policy interventions
- Utility maximization at the agent level
- Statistical issues in calibration and optimization
- Can be run deterministically or stochastically

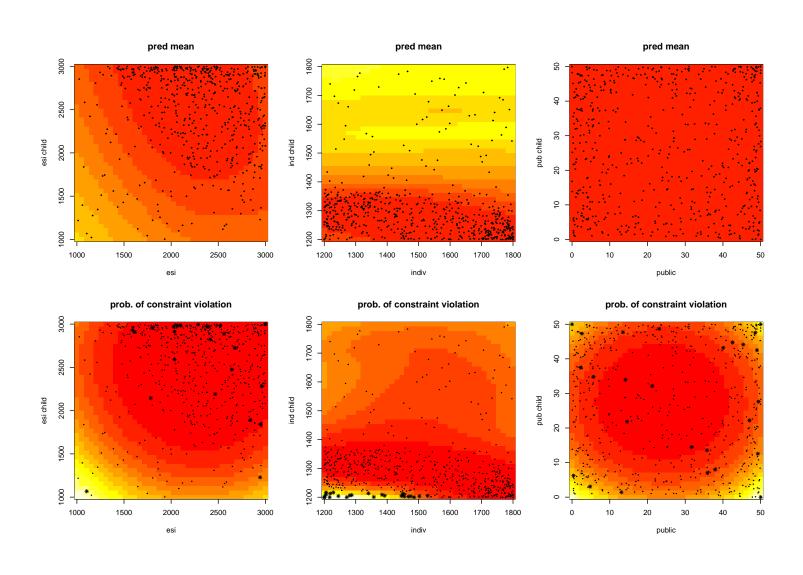
Calibration Details

- Six calibration parameters, relating to utilities for adults and for children on each of ESI, individual, and public programs
- Constraints relate to estimated elasticities of policy choice to price information
- Objective function is a combination of absolute errors in predicted counts and squares of predicted elasticities $Z(\mathbf{x}) = \alpha_1 \sum_{j=1}^4 |y_{aj} \hat{y}_{aj}| + \alpha_2 \sum_{j=1}^4 |y_{cj} \hat{y}_{cj}| + \sum_{k=1}^4 \alpha_{3k} y_{ek}^2 \mathbb{I}_{\{|y_{ek}| > 1\}}$

Deterministic Model Calibration



Stochastic Model Calibration Results



Conclusions

- Constrained optimization can be quite difficult
- Use of statistical surrogate models can speed up optimization
- IECI is more general than EI
- Applies for deterministic and stochastic simulators

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