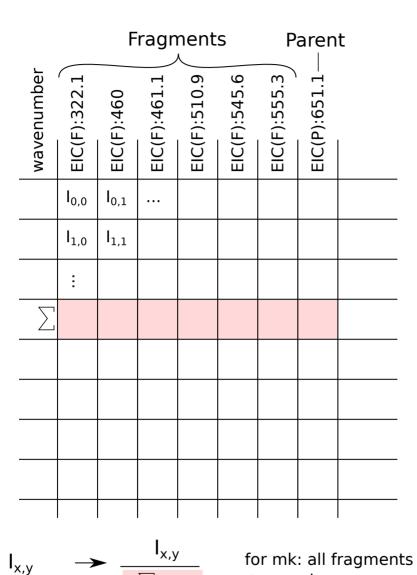
Normalization: FrInt



mass integrated? yes wavenumber integrated? no

+ parent