

MAP EDITIONS COMPARISON TABLE

EDITION	GLOBE LITE	GLOBE	2D LITE	2D	WMSK
TYPE	SPHERICAL	SPHERICAL	2D	2D	2.5D
PRICE	\$30	\$75	\$30	\$65	\$95
UPGRADE?		\$45 FROM LITE		\$35 FROM LITE	\$30 FROM 2D
				\$50 FROM GLOBE	\$75 FROM GLOBE
FEATURES					
ZOOM / SCALE / ROTATE	✓	✓	✓	✓	✓
MAP HIGHLIGHTING AND COLORIZING	✓	✓	✓	✓	✓
DRAWS COUNTRY LABELS	✓	✓	✓	✓	✓
MOBILE COMPATIBLE	✓	✓	✓	✓	✓
EARTH SOLID COLOR	✓	✓	✓	✓	✓
EARTH STYLES	1	12	1	7	9
EARTH HIGH-RES (8K)		✓		✓	✓
EARTH CLOUDS & RELIEF		✓		✓	✓
PHYSICALLY-BASED ATMOSPHERE SCATTER		✓			
VIEWPORT SUPPORT (2D CROPPING) ¹				✓	✓
FIT TO WINDOW HEIGHT (ONLY 2D)			✓	✓	✓
FIT TO WINDOW WIDTH (ONLY 2D)			✓	✓	✓
ORTHOGRAPHIC PROJECTION (ONLY 2D)				✓	✓
BAKE TEXTURE ²		✓			
INVERTED VIEW (ONLY GLOBE) ³		✓			
CAMERA ROTATION MODE (ONLY GLOBE) ⁴		✓			
UNIT CONVERTER		✓		✓	✓
CITY DISTANCE CALCULATOR		✓		✓	✓
TICKERS (BANNERS & MESSAGES)		✓		✓	✓
PER COUNTRY TEXTURE SUPPORT		✓		✓	✓
MAP EDITOR		✓		✓	✓
3D PBS SURFACE/TERRAIN					✓
FOG OF WAR					✓
PATH FINDING A* ENGINE					✓
HEXAGONAL GRID					✓
INFINITE SCROLL					✓
JSON SUPPORT					✓
DATA INCLUDED					
CITIES	1179	7144	243	7144	7144
COUNTRIES	177	240	177	241	241
PROVINCES	0	4112	0	4112	4112
BASIC RESOLUTION FRONTIERS	✓	✓	✓	✓	✓
HIGH RESOLUTION FRONTIERS		✓		✓	✓

NOTES:

1 The viewport feature allows to render the map as a texture on a different placeholder, allowing cropping inside the placeholder's rectangle area. Only 2D Edition.

2 Bake texture command can be used to render the colorized countries into the Earth texture, boosting performance. Only Globe Edition.

3 Inverted view option "sits" you at the center of the globe and projects the Earth map reversely around you. Only Globe Edition.

4 Camera rotation mode: by default, when you navigate to any destination, it's the Earth which spins over itself. The Camera Rotation mode, not available in the Globe Lite, is an option that allows you to make the Camera rotate around the world instead of rotating the Earth, providing a very pleasant effect.