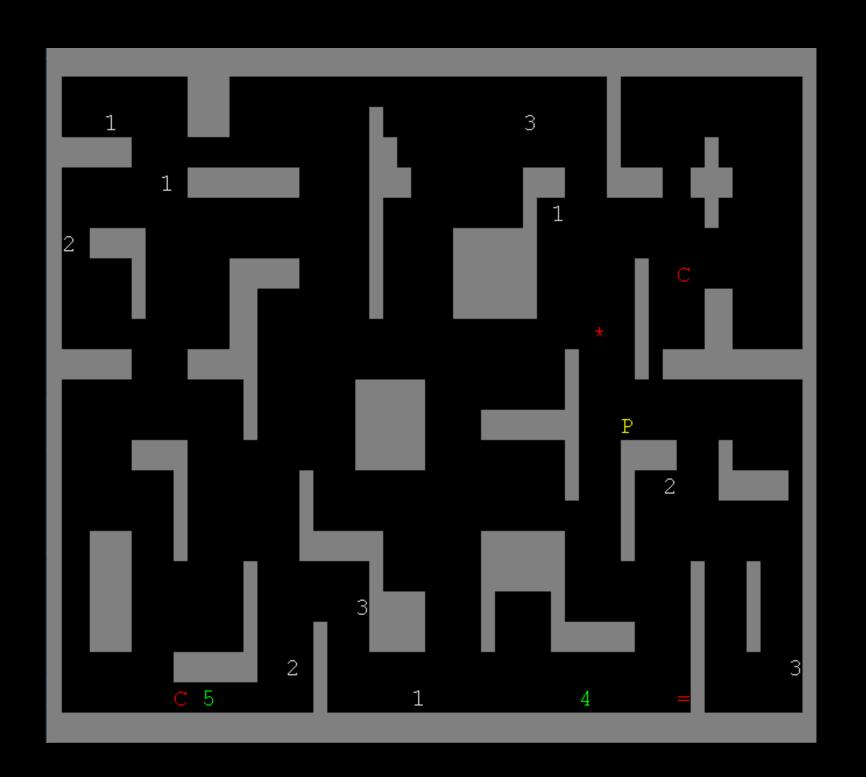
START GAME
HOW TO PLAY
RULES
EXIT



# SOUND



Game sounds for the best experience.

### ADVANCED ENEMIES



Realistic enemies with the best-designed BFS pathfinder.

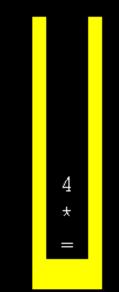
## DIFFICULTY LEVELS



Choose at least how many enemies to start with at the start of the game.

### Queue

~ <<<<<<<< C31423521C11521 <<<<<<<



Press P to exit the game

P.Backpack

Energy Duration: 224

P.Score: 780 P.Life: 5

C.Score: 606

Time: 66

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