

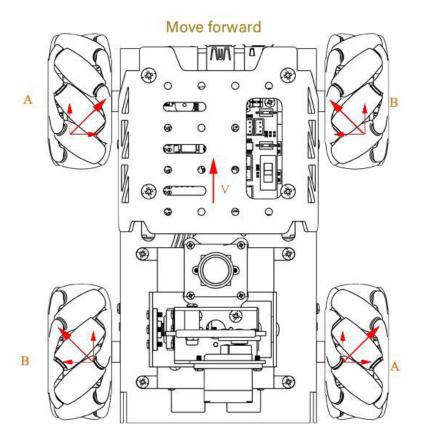
Lesson 3 Turning

1. Working Principle

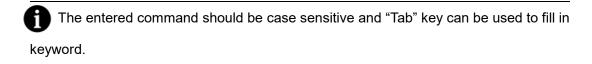
According to the characteristics of mecanum wheel, running (all at the same speed) both wheels on one side in one direction while the other side in the opposite direction, will result in a stationary rotation of the chassis car.

Therefore, when the left mecanum wheels rotate clockwise and the right meacnum wheels rotate counterclockwise, the chassis car will be counterclockwise stationary rotation. When the left mecanum wheels rotate clockwise and the right wheels rotates counterclockwise, the chassis car will be clockwise stationary rotation.

The force analysis of two situation is as follow:



2. Operations Steps



- 1) Click to enter the LX terminal.
- 2) Enter "cd MasterPi/MecanumControl/" command to come to the directory of game programmings.



3) Enter "sudo python3 Car_Turn_Demo.py" command and press "Enter" to start game.



4) If want to exit the game, you can press "Ctrl+C". If fail to exit, please try multiple times.

3. Project Outcome

After starting the game, MasterPi will be clockwise stationary rotation, and then counterclockwise stationary rotation.

4. Function Extension

The default rotation speed of moving forwards is 0.3. This section will modify the clockwise rotation speed of car to 0.5 and the specific operation steps are as follow:



- 1) Click to enter the LX terminal.
- 2) Enter "cd MasterPi/MecanumControl/" command and press "Enter" to come to the directory of game programmings.



3) Enter "sudo vim Car_Turn_Demo.py" command and press "Enter" to open the program file.

4) Find the code to be modified and press "i" to enter the editing mode.

5) In "set_velocity" function, the first parameter represents the rotation speed of the car and we modify it to 0.5. After modifying, press "Esc" and enter ":wq", and then press "Enter" to save ans exit.

Note: The adjustable range of speed is "-2~2". When the value is positive, the car will rotate clockwise. When the value is negative, the car will rotate counterclockwise. It is recommended to adjust the value slightly

5. Program Analysis

The source code of the program is located in: /home/pi/MasterPi/MecanumControl/ Car_Turn_Demo.py

5.1 Import Parameter Module

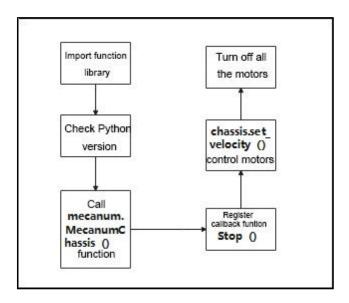
Import module	Function
import sys	Importing the Python sys module is used for getting access to the relevant function and variables
import time	Importing the Python time module is used for time-related functionalities, such as delay operations.



import signal	The receiving and processing of the signal
HiwonderSDK.mecanum	The control module related to mecanum wheel chassis

5.2 Program Logic and Corresponding Code Analysis

The diagram of program logic refers to the below figure.



From the above figure, the program's logical flow is mainly divided into importing the function library, calling relevant functions, and controlling the motors. The following documentation will be written based on the program's logical flowchart mentioned above.

♦ Import Function Library

During initialization, the function library needs to be first imported for subsequent calling. For the detailed content of importing, please refer to "3.1 Import Parameter Module".

```
import sys
sys.path.append('/home/pi/MasterPi/')
import time
import signal
import HiwonderSDK.mecanum as mecanum
```

♦ Check Python Version

sys.version_info.major is used to check the major version of Python. If the version is equal to 2, the program will print a message and exit the program.

◆ Call the mecanum.MecanumChassis () Function

```
26 chassis = mecanum.MecanumChassis()
```

The call to **mecanum.MecanumChassis()** constructor creates an object of the **MecanumChassis** class and assigns it to the chassis variable.

♦ Motor Control

```
40
   if name == ' main ':
41
         while start:
            chassis.set velocity(0,90,0.3)# 顺时针旋转
42
43
            time.sleep(3)
            chassis.set_velocity(0,90,-0.3)# 逆时针旋转
44
45
            time.sleep(3)
         chassis.set_velocity(0,0,0) # 关闭所有电机
46
         print('已关闭')
47
48
```

Control motor through set_velocity function. There are three parameters in function. Take the code "chassis.set_velocity(0,90,0.3)" as an example:

- 1) The first parameter "0" represents the motor speed, its unit is mm/s and it ranges from -100 to 100. When the value is negative, the motor rotates counterclockwise.
- 2) The second parameter "90" represents the movement direction of car, its



unit is degree and it ranges from 0 to 360. The value of 90° refer to move forward. 270° refers to move backward. 0° refers to move to the right. 180° refers to move the left. Other movement directions are obtained according to the same reference method.

3) The third parameter "0.3" represents the rotation speed of the car, its unit is 5° /s and it ranges from -2 to 2. When the parameter value is positive, the car will rotate clockwise. When the parameter value is negative, the car will rotate counterclockwise.