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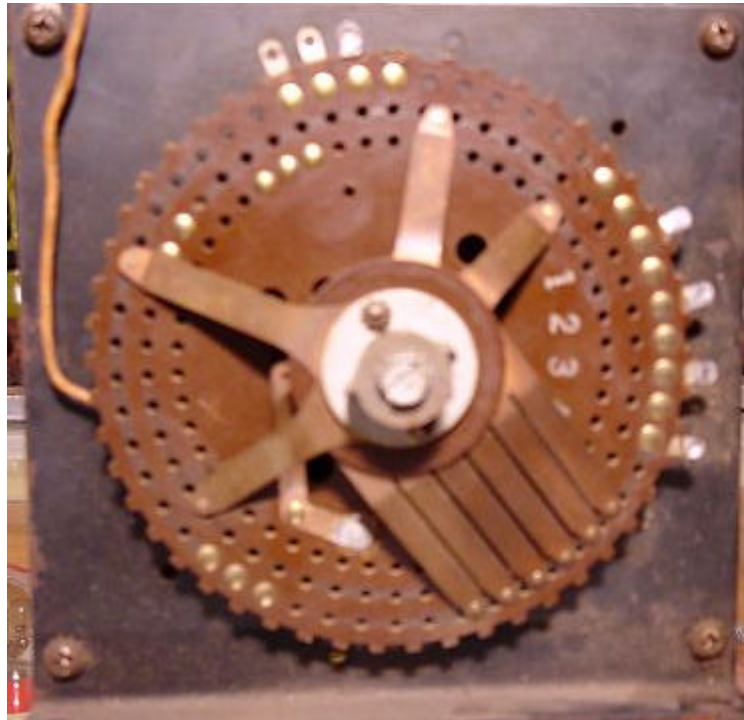
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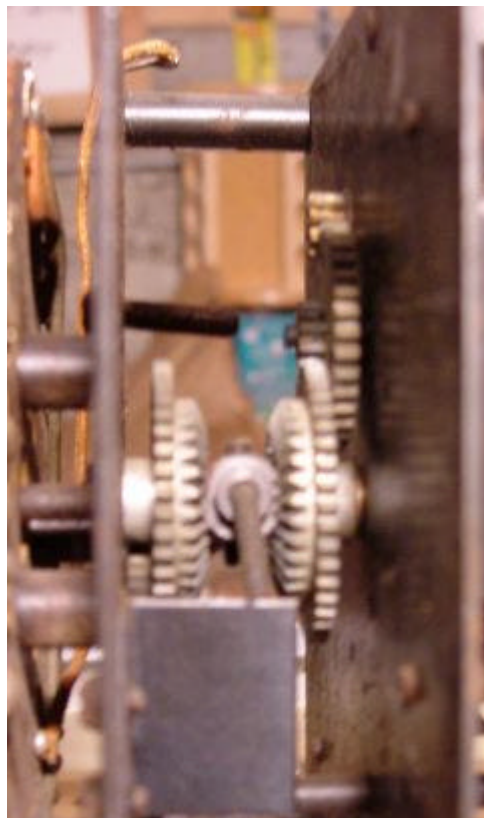
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Inside Your Bingo Reflex Unit



reflex unit. Notice how all those rivets on the right aren't being touched by the wipers.



The spotting of game advantages as implemented by the mixer and spotting unit, works in conjunction with a small device called the reflex unit. This unit could be called



reflex unit internals. just a gearbox.

the mind
of the
machine,
as it
makes the
machine
react to

what has happened in the past. This unit looks like a small stepping switch with a metal box around part of it and has a set of small gears on the outside of the box. It is part of the circuitry of the mixer and spotting unit and provides what is known as reflex play. In essence, this means that the more coins or replays a player plays without winning the easier the machine becomes in giving extra advantages such as features, higher odds, and extra balls. Conversely, however, the more replays a player wins the harder it becomes to obtain these same advantages. The circuitry of the mixer and spotting unit and the reflex unit combine to give the bingo pinball the appearance to the player of having a "mind of its own."

Historical note: Reflex and Mixer units were originally developed by Bally for use in the later model one-ball horserace machines. All of these games, starting with CHAMPION in 1949, contained reflex circuitry.

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THE KING OF PINBALL



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