

# Base Graphics (part 3)

## Graphics

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R Coding Compendium

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# About

This is the third part on the traditional system for creating graphics in R.

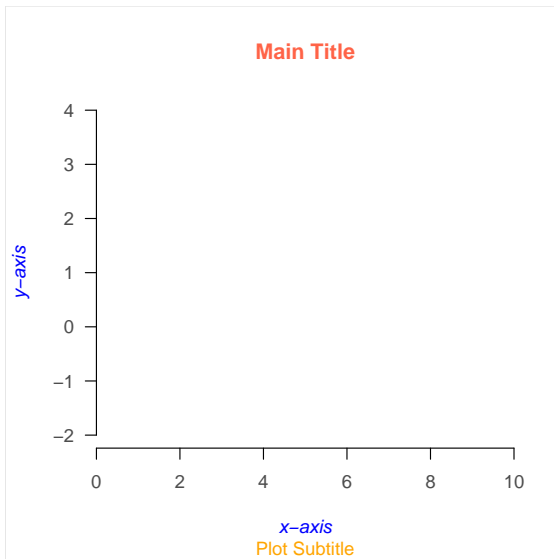
# Plots from scratch

# Customizing Annotations

It is also possible to create a plot from scratch. Although this procedure is less documented, it is extremely flexible and powerful:

- ▶ call `plot.new()` to start a new plot frame
- ▶ call `plot.window()` to define coordinates
- ▶ then call low-level functions:
- ▶ typical options involve `axis()`
- ▶ then `title()` (title, subtitle)
- ▶ after that call other function: e.g. `points()`, `lines()`, etc

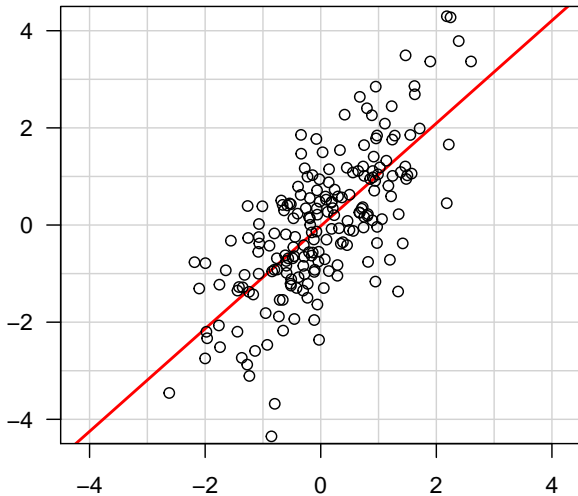
```
plot.new()
plot.window(xlim = c(0, 10), ylim = c(-2, 4), xaxs = "i")
axis(side = 1, col.axis = "grey30")
axis(side = 2, col.axis = "grey30", las = 1)
title(main = "Main Title",
      col.main = "tomato",
      sub = "Plot Subtitle",
      col.sub = "orange",
      xlab = "x-axis",
      ylab = "y-axis",
      col.lab = "blue",
      font.lab = 3)
box("figure", col = "grey90")
```



```
set.seed(5)
x <- rnorm(200)
y <- x + rnorm(200)

plot.new()
plot.window(xlim = c(-4.5, 4.5), xaxs = "i",
            ylim = c(-4.5, 4.5), yaxs = "i")
z <- lm(y ~ x)
abline(h = -4:4, v = -4:4, col = "lightgrey")
abline(a = coef(z)[1], b = coef(z)[2], lwd = 2, col = "red")
points(x, y)
axis(side = 1)
axis(side = 2, las = 1)
box()
title(main = "A Fitted Regression Line")
```

## A Fitted Regression Line





# Creating a Plot from Scratch

- ▶ Start a new plot with `plot.new()`
- ▶ `plot.new()` opens a new (empty) plot frame
- ▶ `plot.new()` chooses a default plotting region

# Setting Up Coordinates

After starting with `plot.new()`, use `plot.window()` to set up the coordinate system for the plotting frame

```
# axis limits (0,1)x(0,1)  
plot.window(xlim = c(0, 1), ylim = c(0, 1))
```

By default `plot.window()` produces axis limits which are expanded by 6% over those actually specified.

The default limits expansion can be turned-off by specifying `xaxs = "i"` and/or `yaxs = "i"`

```
plot.window(xlim, ylim, xaxs = "i")
```

# Aspect Ratio Control

Another important argument is `asp`, which allows us to specify the **aspect ratio**

```
plot.window(xlim, ylim, xaxs = "i", asp = 1)
```

`asp = 1` means that unit steps in the `x` and `y` directions produce equal distances in the `x` and `y` directions on the plot.

(Important for avoiding distortion of circles that look like ellipses)

# Drawing Axes

The 'axis()' function can be used to draw axes at any of the four sides of a plot.

- ▶ side = 1 below the graph
- ▶ side = 2 to the left of the graph
- ▶ side = 3 above the graph
- ▶ side = 4 to the right of the graph

# Customizing Axes

Axes can be customized via several arguments (see `?axis`)

- ▶ location of tick-marks
- ▶ labels of axis
- ▶ colors
- ▶ sizes
- ▶ text fonts
- ▶ text orientation

# Plot Annotation

The function `title()` allows us to include labels in the margins

- ▶ `main` main title above the graph
- ▶ `sub` subtitle below the graph
- ▶ `xlab` label for the x-axis
- ▶ `ylab` label for the y-axis

# Customizing Annotations

The annotations can be customized with additional arguments for the fonts, colors, and size (expansion)

- ▶ `font.main`, `col.main`, `cex.main`
- ▶ `font.sub`, `col.sub`, `cex.sub`
- ▶ `font.lab`, `col.lab`, `cex.lab`

# Drawing Arrows

Arrows can be drawn with the function:

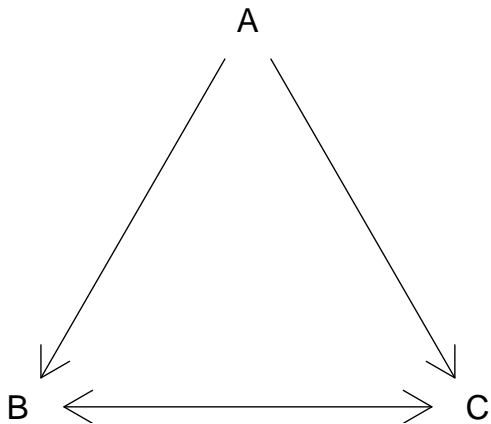
```
arrows(x0, y0, x1, y1, code = int,  
       length = num, angle = num)
```

- ▶ The `x0`, `y0`, `x1`, `y1` arguments give the start and end coordinates.
- ▶ `code=1` head at the start, `code=2` head at the end, `code=3` head at both ends
- ▶ `length` of the arrow head and `angle` to the shaft



# Drawing Arrows

```
plot.new()
plot.window(xlim = c(0, 1), ylim = c(0, 1))
arrows(0.05, 0.075, 0.45, 0.9, code = 1)
arrows(0.55, 0.9, 0.95, 0.075, code = 2)
arrows(0.1, 0, 0.9, 0, code = 3)
text(0.5, 1, "A", cex = 1.5)
text(0, 0, "B", cex = 1.5)
text(1, 0, "C", cex = 1.5)
```



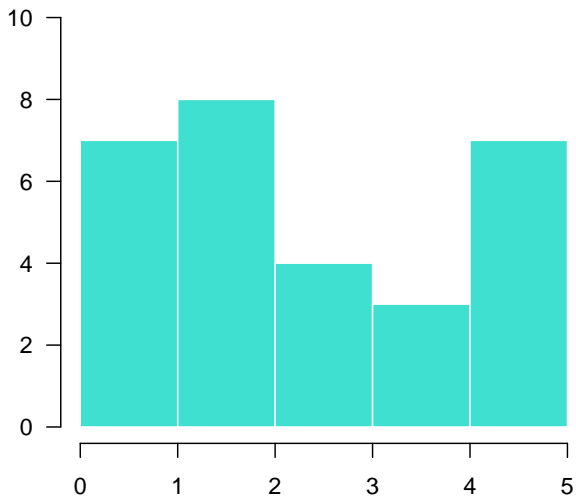
# Drawing Rectangles

Rectangles can be drawn with the function:

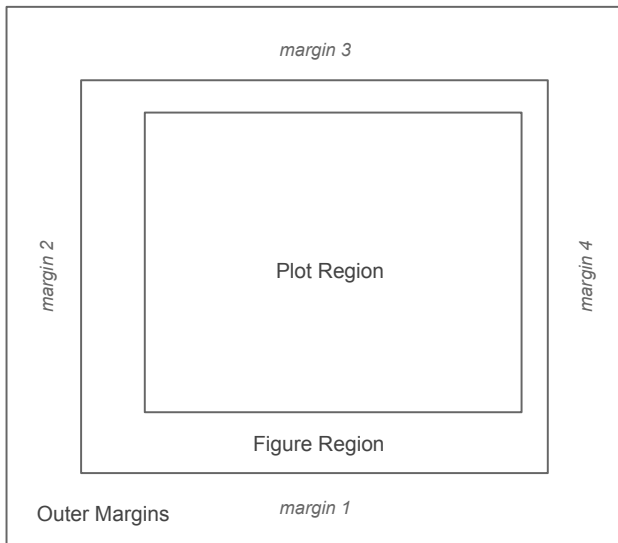
```
rect(x0, y0, x1, y1, col = str, border = str)
```

- ▶ `x0`, `y0`, `x1`, `y1` give the coordinates of diagonally opposite corners of the rectangles/
- ▶ `col` specifies the color of the interior.
- ▶ `border` specifies the color of the border/

```
# barplot "manually" constructed
plot.new()
plot.window(xlim = c(0, 5), ylim = c(0, 10))
rect(0:4, 0, 1:5, c(7, 8, 4, 3),
     col = "turquoise",
     border = "white")
axis(1)
axis(2, las = 1)
```



# Plotting Regions



# Adjusting the Margins

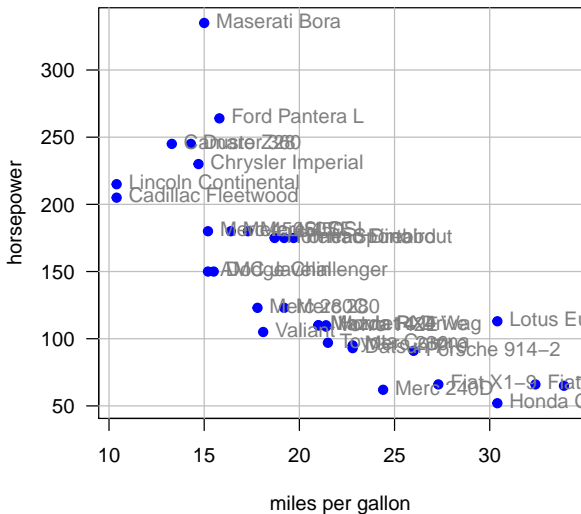
Margins can be adjusted with the `par()` function in various ways:

- ▶ In inches: `par(mai = c(2, 2, 1, 1))`
- ▶ In lines of text: `par(mar = c(4, 4, 2, 2))`
- ▶ Width and Height in inches: `par(pin = c(5, 4))`



```
# simple scatter-plot
op <- par(mar = c(5, 4, 3, 1))
plot(mtcars$mpg, mtcars$hp, type = "n", las = 1,
      xlab = "miles per gallon", ylab = "horsepower")
# grid lines
abline(v = seq(from = 10, to = 30, by = 5), col = 'gray')
abline(h = seq(from = 50, to = 300, by = 50), col = ' gray')
# points
points(mtcars$mpg, mtcars$hp, pch = 19, col = "blue")
# text (point labels)
text(mtcars$mpg, mtcars$hp, labels = rownames(mtcars),
      pos = 4, col = "gray50")
# title
title("Miles Per Galon -vs- Horsepower")
# reset graphical margins
par(op)
```

## Miles Per Gallon –vs– Horsepower



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