Summary

"Cate" is a C-like programming language and also the name of its compiler.

For assembling the generated assembly code, use Asm8 (https://github.com/inufuto/asm8).

Typesetting Conventions In This Manual

To make the reading of this document easier, the following conventions are used.

- Example text is written in monospaced.
- <angle brackets and the text within> will be replaced with appropriate text.
- Text in *italics* are keywords.

Target CPUs

CPU	Filename
Z80	cate80.exe
6800	cate68.exe
6809	cate09.exe
6502	cate65.exe
TMS9900	Cate99.exe
8080	Cate80i.exe
8086	Cate86.exe

Changes From C

- Data types are different (smallest is 8-bit).
- Only preprocessor directive is #include.
- No recursive functions.
- No variable arguments/parameters.
- The syntax of pointers and arrays is different.
- The syntax of structs, outside of definition, is different.
- Multiplication and division utilize literals only.

How to Run

At the command prompt, use the following syntax.

CPU	Command		
Z80	cate80 <source file=""/>		
6800	cate68 <source file=""/>		
6809	cate09 <source file=""/>		
6502	cate65 <source file=""/>		
TMS9900	cate99 <source file=""/>		
8080	cate80i <source file=""/>		
μCOM87	cate87 <cpu options=""> <source file=""/></cpu>		
8086	cate86 <source file=""/>		

CPU Options

-7801 (or omit)	μPD7800~μPD7802 instruction set	
-7805	μPD78C05, μPD78C06 instruction set	

Data Types

Primitives

Keyword	Data type	
byte	unsigned 8-bit	
sbyte	signed 8-bit	
word	unsigned 16-bit	
sword	signed 16-bit	
bool	boolean	

Booleans can be assigned with the keywords true and false.

Pointers

Done differently than C, and expressed such:

```
ptr<type>
```

For null pointers, nullptr instead of 0.

Structs

Structs use the struct keyword in the type definition, but outside of that, only the type name should be written.

Peculiar Syntax

Naming Constants

Constants can be defined using the constexpr keyword.

```
constexpr <identifier> = <constant expression>
```

for Statement

Range-based for loops can be used. They are limited to using a pointer and an array.

```
for (<pointer> : <array>)
```

repeat Statement

The *repeat* keyword can be used to write a loop of fixed count.

```
repeat (<expression>)
```

Assembly Generation

Name

An underscore is appended to the end of function and variable names that are output into assembly.

Arguments and Return Values

The arguments/parameters and return values are delivered through registers and fixed address memory. Because only one stack frame is allocated per function, recursive calls are not possible.

CPU	Size	Return value	Argument / parameter 1	Argument / parameter 2	Argument / parameter 3	Argument / parameter 4
Z80	8bit	А	А	Е	С	memory, <function name> @Param3</function
	16bit	HL	HL, IX for struct pointers	DE, IY for struct pointers	BC	memory, <function name>_@Param3</function
	8bit	А	А	memory, <function name>_@Param1</function 	memory, <function name>_@Param2</function 	memory, <function name>_@Param3</function
	16bit	X	memory, <function name>_@Param0</function 	memory, <function name>_@Param1</function 	memory, <function name>_@Param2</function 	memory, <function name>_@Param3</function
6809	8bit	A	Α	В	memory, <function name>_@Param2</function 	memory, <function name>_@Param3</function
	16bit	D	X	Υ	memory, <function name>_@Param2</function 	memory, <function name>_@Param3</function
6502	8bit	Y	memory, <function name>_@Param0</function 	memory, <function name>_@Param1</function 	memory, <function name>_@Param2</function 	memory, <function name>_@Param3</function
	16bit	low byte in Y, high byte in X	memory, <function name>_@Param0</function 	memory, <function name>_@Param1</function 	memory, <function name>_@Param2</function 	memory, <function name>_@Param3</function
TMS9900	8bit	high byte of R0	high byte of R1	high byte of R2	high byte of R3	high byte of R4

	16bit	R0	R1	R2	R3	R4
8080	8bit	A	A	E	С	memory, <function name>_@Param3</function
	16bit	HL	HL	DE	ВС	memory, <function name>_@Param3</function
μCOM87	8bit	A	Α	Е	С	memory, <function name>_@Param3</function
	16bit	HL	HL	DE	ВС	memory, <function name>_@Param3</function
8086	8bit	AL	AL	DL	CL	memory, <function name>_@Param3</function
	16bit	AX	AX	DX	BX	memory, <function name>_@Param3</function

Runtime Libraries

It is necessary to link to one of the libraries below.

CPU	Filename
Z80	cate80.lib
6800	cate68.lib
6809	cate09.lib
6502	cate65.lib
TMS9900	Cate99.lib
8080	Cate80i.lib
μPD7800~7801	Cate87.lib
μPD78C05~78C06	Cate87c.lib
8086	Cate86.lib

Authorship

Translated from the Feb 24, 2023 version of Inufuto's (https://github.com/inufuto/) original manual.

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