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- However, with the different types of data structures, you would need to write different code for potentially each data structure.
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- Iterators abstract away the specific operations that can be done on a specific data structure, and provide a few simple, generic methods.
- Iterators usually have methods to get the current item, go to the next item, or go to the previous item.
- In Java, there is an Iterator interface in the java.util
 package. This interface has the methods hasNext(), next(),
 and remove(). (remove() does not have to be implemented.)

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- This means that in a linked list implementation in Java, for example, there would be an inner or private class that implements the Iterator interface and handles going through each item in the linked list.
- In addition, the linked list class itself would implement the Iterable interface (in the java.lang package), which has just one method: iterator(). This method returns an instance of the iterator for that data structure.

• The user would then ask for an instance of the iterator, and call the methods in the Iterator interface to get each item.

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- Note that changing the data structure in any way (such as adding/removing elements) may break the iterator; some iterators may throw a ConcurrentModificationException when the data structure is changed.

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 - next() returns the next item in the data structure.
 - remove() removes the most-recently returned item.

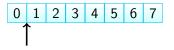
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 - next() returns the next item in the data structure.
 - remove() removes the most-recently returned item.
- The Iterable interface in Java has one method: iterator(). This method returns an instance of the Iterator interface the data structure implemented.

 Not all data structures are required to support remove() in the Iterator interface; many just throw
 UnsupportedOperationException when implementing that method.

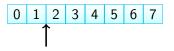
- Not all data structures are required to support remove() in the Iterator interface; many just throw
 UnsupportedOperationException when implementing that method.
- Starting with Java 8, the default implementation of remove() throws UnsupportedOperationException, so implementing that method in your iterator is no longer required.

A new iterator starts out in this state, where the iterator is just before the first item in the data structure.

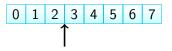
Calling next() returns 0, and the iterator moves one item forward.



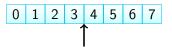
Calling next() returns 1, and the iterator moves one item forward.



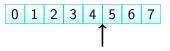
Calling next() returns 2, and the iterator moves one item forward.



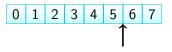
Calling next() returns 3, and the iterator moves one item forward.



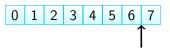
Calling next() returns 4, and the iterator moves one item forward.



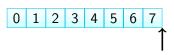
Calling next() returns 5, and the iterator moves one item forward.



Calling next() returns 6, and the iterator moves one item forward.



Calling next() returns 7, and the iterator moves one item forward.



Calling hasNext() returns false.

Calling next() results in NoSuchElementException being thrown, and the iterator stays as-is.

Calling hasNext() returns false.

Here's a possible implementation of an iterator for a singly-linked list:

```
public class LinkedList<T> implements Iterable<T> {
2
       // Other methods/variables not shown for brevity
5
6
7
8
9
       @Override
       public Iterator<T> iterator() {
           return new LinkedListIterator <T>(head):
       7
10
       private static class LinkedListIterator<T> implements Iterator<T> {
           private Node <T> currentNode;
12
13
           public LinkedListIterator(Node<T> startingNode) {
14
                currentNode = startingNode;
15
16
```

Note how, in the next() method, the current node's data is being returned, and *then* the node is moved forward.

Here's how an iterator might be used by the user:

```
Iterator<Integer> llIterator = linkedList.iterator();
while (llIterator.hasNext()) {
   Integer data = llIterator.next();
   System.out.println("Data: " + data);
}
```

Note how next() is called if and only if hasNext() is true, to avoid any exceptions from being thrown.

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- Given the data structure, Java gets the iterator object and gives back to you each item.
- This may be less error-prone than directly using the iterator object, as there is less code to write.
- The main requirement for this is that the class implements the Iterable interface and returns a proper Iterator

The same code on the previous slide can be re-written using a for-each loop as follows:

```
for (Integer data : linkedList) {
    System.out.println("Data: " + data);
}
```

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- For example, in the case of lists, a data structure may implement one iterator that goes from the first to last element of the list and another iterator that goes from the last to first element of the list.
- In the case of trees (which are covered later), there may be pre-order, in-order, post-order, and level order iterators.
- Note that only one iterator can be used with the for-each loop (as only one iterator can be returned in the iterator() method).

Performance

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- For example, with an array list, using an iterator will have the same time complexity as calling get() for each item.
- However, for a linked list, using an iterator will have better time complexity than calling get() for each item, as an iterator will be O(n) (O(1) for getting the next item, repeated n times), whereas calling get() will be $O(n^2)$ (O(n) for getting each item, repeated n times).