

## 3460:209-010 Fall 2011 Lab 7 Report

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Success!

Note: First column is revision number when that line was last changed.

----- igll/Labs/Lab7/algorithm.hpp -----

```
#ifndef ALGORITHM_HPP
#define ALGORITHM_HPP
#include <iostream>
```

```
using namespace std;
```

```
template<typename input, typename T>
```

```
input find (input first, input last, const T& val) {
    while(first != last) {
        if(*first == val) return first;
        ++first;
    }
}
```

```
    return last;
}
```

```
template<typename test>
```

```
bool equals(test first1, test last1, test first2, test last2) {
    int i = 0;
    int j = 0;
    while(first1 != last1) {
        if(*first1 != *first2){
            return false;
        }
        ++first1;
        ++first2;
    }
    return true;
}
```

```
template<typename T>
```

```
const T& minimum(const T& first, const T& second) {
    if(first < second)
        return first;
    else
        return second;
}
```

```
template<typename T>
```

```
T min_element(T first, T last) {
    T min = first;
    ++first;
    while(first != last) {
        if(!(*min < *first))
            min = first;
        ++first;
    }
    return min;
}
```

```
template<typename T>
```

```
T copies(T first, T last, T d_first) {
    while(first != last) {
        *d_first = *first;
        ++first;
        ++d_first;
    }
}
```

```
}
```

```
//    cout << "first : " << *(--first) << " d_first : " << *(--d_first) << "\n";
    return (d_first);
}
```

```
template<class InputIt, class T>
```

```
T accumulate(InputIt first, InputIt last, T init)
{
    for (; first != last; ++first) {
        init = init + *first;
    }
    return init;
}
```

```
#endif
```

----- igll/Labs/Lab7/algorithm.cpp -----

```
#include "algorithm.hpp"
```

----- igll/Labs/Lab7/CMakeLists.txt -----

```
project(Lab7 CXX)
```

```
cmake_minimum_required(VERSION 2.8)
```

```
set(CMAKE_CXX_FLAGS "-std=c++11")
```

```
add_executable(lab7 algorithm.cpp main.cpp)
```

----- igll/Labs/Lab7/main.cpp -----

```
#include <iostream>
#include <vector>
#include <cassert>
#include <string>
```

```
#include "algorithm.hpp"
```

```
void test_find()
```

```
{
    // Range of strings
    std::vector<std::string> str_1={"Hi", "this", "is", "a", "test", "for", "equal"};
};
```

```
    // True Case
```

```
    std::string s= "Hi";
    auto StrIterator = find(str_1.begin(),str_1.end(),s);
    assert(StrIterator != str_1.end());
    assert(s == *StrIterator);
```

```
    // False Case
```

```
    s="None";
    StrIterator = find(str_1.begin(),str_1.end(),s);
    assert(StrIterator == str_1.end());
```

```
    // Range of ints
```

```
    std::vector<int> val_1 = {1,2,3,4,5,6,7,8,9,10};
```

```
    // True Case
```

```
    int val=5;
    auto IntIterator=find(val_1.begin(),val_1.end(),val);
    assert(IntIterator != val_1.end());
    assert(*IntIterator == val);
```

```
    // False case
```

```
    val=12;
    IntIterator=find(val_1.begin(),val_1.end(),val);
    assert(IntIterator == val_1.end());
```

```
}
```

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```
void test_equals()
{
    // Test for range of strings
    std::vector<std::string> str_1={"Hi", "this", "is", "a", "test", "for", "equal"};
};
    std::vector<std::string> str_2={"Hi", "this", "is", "a", "test", "for", "equal"};
};
    std::vector<std::string> str_3={"Hi", "test", "for", "equal"};
    std::vector<std::string> str_4={"Hi", "this", "is", "a"};
    assert(equals(str_1.begin(),str_1.end(),str_2.begin(),str_2.end()));
    assert(!equals(str_3.begin(),str_3.end(),str_4.begin(),str_4.end()));

    // Test for range of integers
    std::vector<int> val_1 {1,2,3,4,5,6,7,8,9,10};
    std::vector<int> val_2 {1,2,3,4,5,6,7,8,9,10};
    std::vector<int> val_3 {1,2,3,4,5,6};
    std::vector<int> val_4 {5,6,7,8,9,10};
    assert(equals(val_1.begin(),val_1.end(),val_2.begin(),val_2.end()));
    assert(!equals(val_3.begin(),val_3.end(),val_4.begin(),val_4.end()));
}

void test_min()
{
    int a=10,b=20;
    assert(minimum(a, b) ==a);

    std::string s1="foo",s2="bar";
    assert(minimum(s1, s2) == s2);
}
void test_min_element()
{
    std::vector<int> val_1 = {12,2,3,4,5,1,6,7,8,9,10};
    auto IntIterator = min_element(val_1.begin(),val_1.end());
    assert(*IntIterator == 1);

    std::vector<std::string> str_1={"hi", "this", "is", "a", "test", "for", "equal"};
};
    auto StrIterator = min_element(str_1.begin(),str_1.end());
    assert(*StrIterator == "a");
}
void test_copies()
{
    // Test for range of integers
    std::vector<int> val_1 = {12,2,3,4,5,1,6,7,8,9,10};
    std::vector<int> val_2(11);
    auto it = copies(val_1.begin(),val_1.end(),val_2.begin());
    assert(*(val_1.begin())==*(val_2.begin()));
    assert(it == val_2.end());

    // Test for range of Strings
    std::vector<std::string> str_1={"Hi", "this", "is", "a", "test", "for", "equal"};
};
    std::vector<std::string> str_2(7);
    auto StrIterator = copies(str_1.begin(),str_1.end(),str_2.begin());
}
int main()
{
    test_find();
    test_equals();
    test_min();
    test_min_element();
    test_copies();
    std::cout << "Success!" << std::endl;
    return 0;
}
```

reverted to given main

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r1364 | igll | 2015-11-10 07:51:32 -0500 (Tue, 10 Nov 2015) | 1 line

fixed all bugs

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r1324 | igll | 2015-11-08 23:30:33 -0500 (Sun, 08 Nov 2015) | 1 line

commit

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r1323 | igll | 2015-11-08 23:30:04 -0500 (Sun, 08 Nov 2015) | 3 lines

test ommit

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r1206 | hvnl | 2015-11-02 15:11:36 -0500 (Mon, 02 Nov 2015) | 1 line

lab 7 files for both sections

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r1365 | igll | 2015-11-10 07:51:52 -0500 (Tue, 10 Nov 2015) | 1 line