

Building

```
graph BT; A[game.Player.Buildings.Drill] --> B[Building]
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text 'Building'. The bottom box is gray with a black border and contains the text 'game.Player.Buildings.Drill'. A blue arrow points vertically from the top center of the gray box to the bottom center of the white box.

game.Player.Buildings.Drill