

## Gatlin Farrington

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<https://www.linkedin.com/in/gatlinf/>

### Education

*Arizona State University* - Tempe, Arizona - Bachelor of Science in Computer Science

- December 2023
- 4.0 Cumulative GPA

### Experience

*Scottsdale Unified School District* – Scottsdale, Arizona – Undergraduate Intern

- June 2020 – Current
  - Assisted in managing school construction and renovation projects to create a better learning environment for students
  - Directed High School interns in their day to day tasks.
  - Recreated lost construction documents in AutoCAD.

*Scottsdale Unified School District* – Scottsdale, Arizona - CTE Student Intern for Bond Projects and Other Adjacent Ways

- June 2019 – June 2019
  - Developed a new file management system to allow faculty to understand where to find all documents
  - Scanned all physical construction documents from the last 100 years to allow access to them from anywhere.

*Chick-fil-a* – Scottsdale, Arizona – Team Member

- March 2017 – May 2019
  - Worked in both kitchen and front of store ensuring each customer had a quick and pleasant experience.
  - Ran the store technology ensuring all registers, radios and other devices were working properly.

*Waybright Technology Academy* – Scottsdale, Arizona

- October 2015 – January 2017
  - Taught robotics, Programming and Game design to children ages 4-15.
  - Coached FIRST LEGO League Robotics team.

### Community Service

*Highlands Church* – Scottsdale, Arizona

- Volunteer Weekly helping in Children's Ministry or running sound and lights in main service.

FIRST Robotics Teams – Scottsdale and Phoenix, Arizona

- Volunteer multiple times a week helping Elementary and Middle School robotics teams with finances, programming, design, and presentations.

### Leadership

*FIRST Robotics Competition* – Desert Mountain Robotics Team #6314 and Firebird Robotics Team #3019

- President 2019-2020 School Year
- Head of Programming 2016-2019
- Used Java, LabView, Solidworks, and Python

### Awards

- *Sunhacks 2020* – Third Place and Best UI/UX
  - Our project, Trick or Treating Simulator won best UI/UX and Third place for its functionality and attractive design.
- *Subdivision Winner, Carver* – FIRST Robotics Competition World Championship 2017
  - Won our subdivision of 63 teams and went on to win third overall at the FIRST Robotics Competition World Championship competition.

### Skills

- |           |          |  |                      |
|-----------|----------|--|----------------------|
| • Java    | • Python | • HTML/CSS                             | • C#                 |
| • Tableau | • Excel  | • AutoCAD,<br>Fusion360,<br>Solidworks | • Task<br>Delegation |