

# LexBFS and its applications

Guillaume Aubian

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**Input** : a graph  $G$

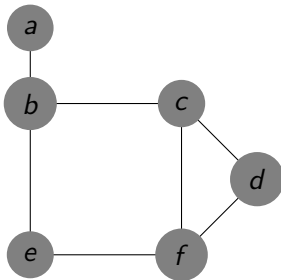
**Output** : a BFS on  $\bar{G}$

**Time complexity** : linear

# What's in a graph ?

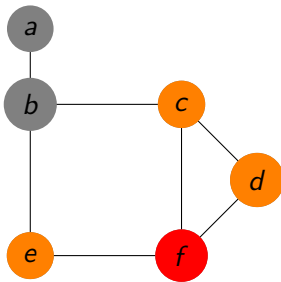
## Graph

We consider non-oriented, simple and **connected** graphs

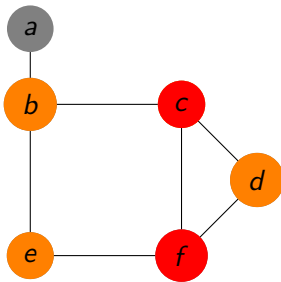


```
for i in [1, ..., n]:  
    if i == 1:  
        u = any vertex  
    else:  
        u = any unvisited marked vertex  
    visit(u)  
    for v in neighbours(u):  
        mark(v)
```

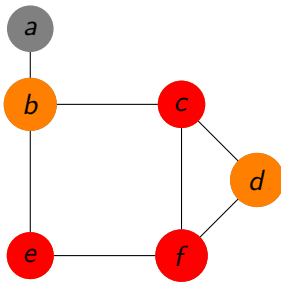
# Example of generic search



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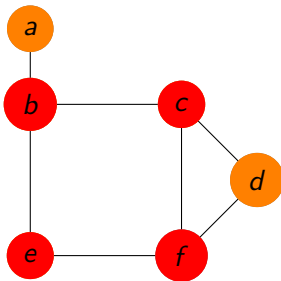


# Example of generic search

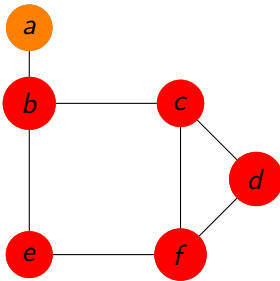




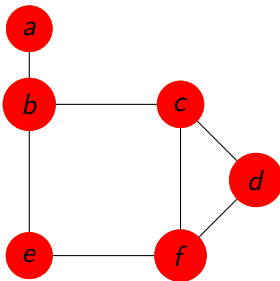
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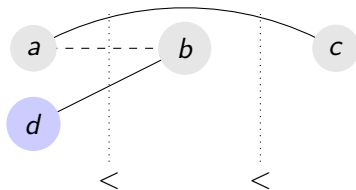
# Another Characterization

Let's number vertices in the order they are visited.

## Theorem

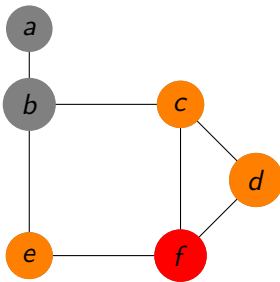
*An ordering  $\sigma$  corresponds to a Generic Search if and only if*

$$\forall a <_{\sigma} b <_{\sigma} c, ac \in E \text{ and } ab \notin E, \exists d <_{\sigma} b \text{ st } db \in E$$

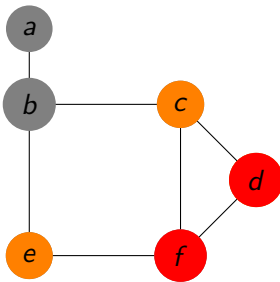


```
for i in [1, ..., n]:  
    if i == 1:  
        u = any vertex  
    else:  
        u = any unvisited vertex w/ max label  
    visit(u)  
    for v in neighbours(u):  
        label[v] = i
```

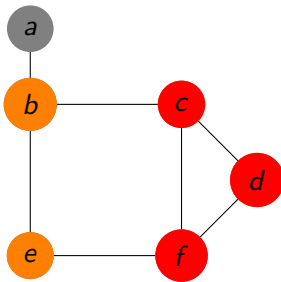
# DFS example



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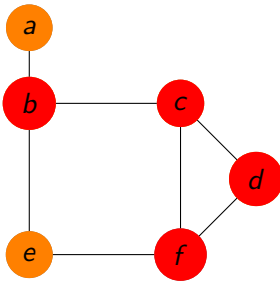


# DFS example

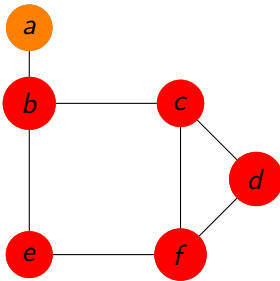




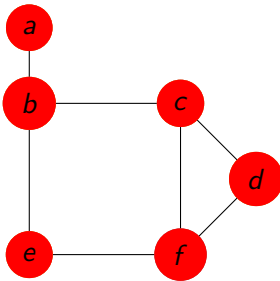
# DFS example



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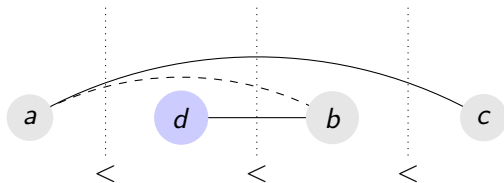


# Another Characterization

## Theorem

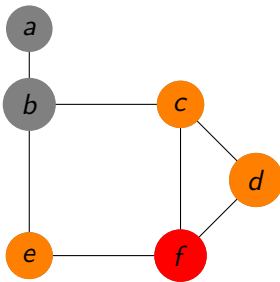
*An ordering  $\sigma$  corresponds to a DFS if and only if*

$$\forall a <_{\sigma} b <_{\sigma} c, ac \in E \text{ and } ab \notin E, \exists a <_{\sigma} d <_{\sigma} b \text{ st } db \in E$$

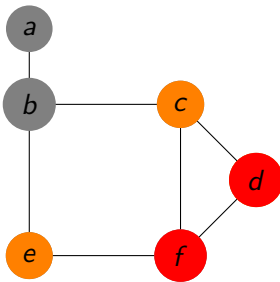


```
for i in [n, ..., 1]:  
    if i == n:  
        u = any vertex  
    else:  
        u = any unvisited vertex w/ max label  
    visit(u)  
    for v in neighbours(u):  
        if v has no label:  
            label[v] = i
```

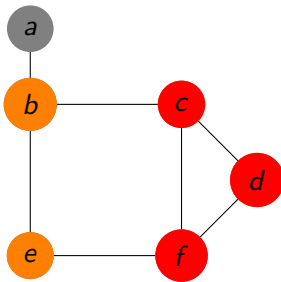
# BFS example



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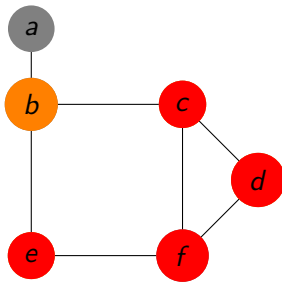


# BFS example

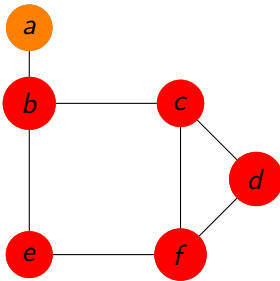




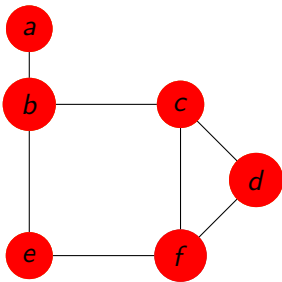
# BFS example



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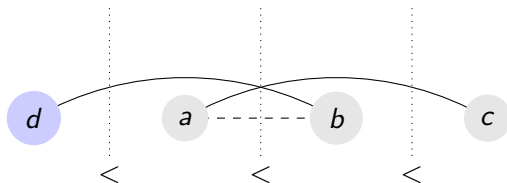


# Another Characterization

## Theorem

*An ordering  $\sigma$  corresponds to a BFS if and only if*

$$\forall a <_{\sigma} b <_{\sigma} c, ac \in E \text{ and } ab \notin E, \exists d <_{\sigma} a \text{ st } db \in E$$



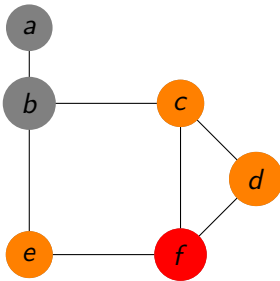
# Let's rewrite BFS

```
for i in [n, ..., 1]:  
    if i == n:  
        u = any vertex  
    else:  
        u = any unvisited vertex  
           w/ max first element of label  
    visit(u)  
    for v in neighbours(u):  
        label[v].append(i)
```

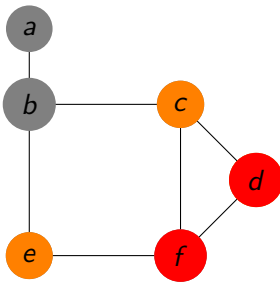
# Here is LexBFS

```
for i in [n, ..., 1]:
    if i == n:
        u = any vertex
    else:
        u = any unvisited vertex
           w/ max lexicographical label
    visit(u)
    for v in neighbours(u):
        label[v].append(i)
```

# LexBFS example

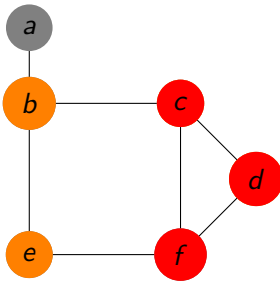


# LexBFS example

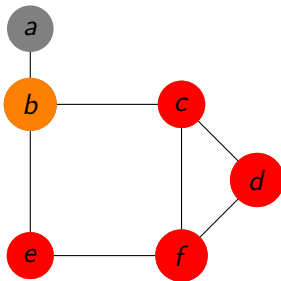




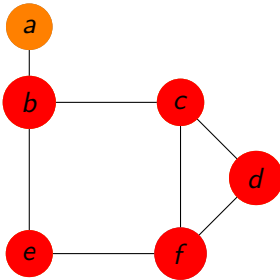
# LexBFS example



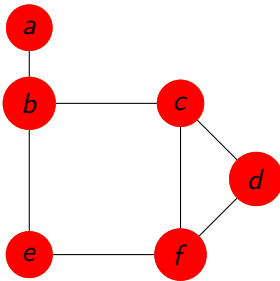
# LexBFS example



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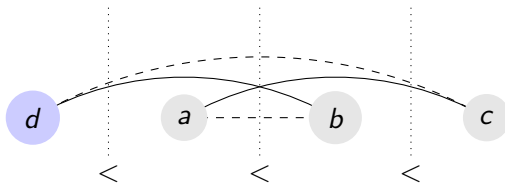


# Another Characterization

## Theorem

*An ordering  $\sigma$  corresponds to a LexBFS if and only if*

*$\forall a <_{\sigma} b <_{\sigma} c, ac \in E \text{ and } ab \notin E, \exists d <_{\sigma} a \text{ st } db \in E \text{ and } dc \notin E$*



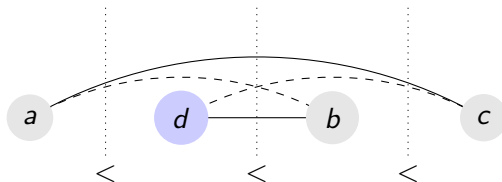
# Another Characterization

Iterating on  $[1, \dots, n]$  and prepending, we obtain LexDFS

## Theorem

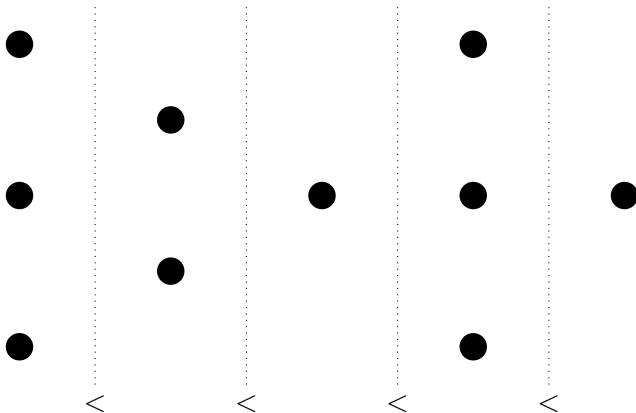
*An ordering  $\sigma$  corresponds to a LexDFS if and only if*

$$\forall a <_{\sigma} b <_{\sigma} c, ac \in E, ab \notin E, \exists a <_{\sigma} d <_{\sigma} b \text{ st } db \in E, dc \notin E$$



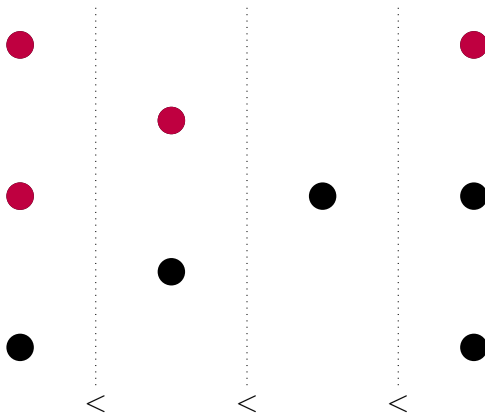
# How to implement LexBFS: Pivoting

Let's order vertices by label :



# How to implement LexBFS: Pivoting

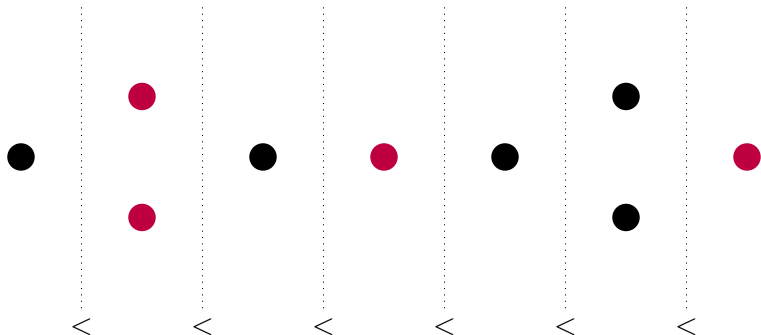
We remove one of the maximum vertex :





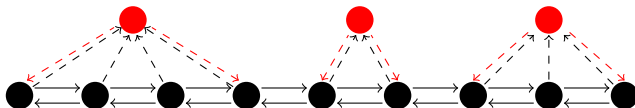
# How to implement LexBFS: Pivoting

Now, we split each bucket



# Data structure for pivoting

- Vertices in a doubly linked list
- Pointer from each vertex to its class
- Pointers from each class to its first and last vertex



## Complexity

- Each step is  $O(deg_v)$
- Thus, LexBFS is linear
- co-LexBFS is linear

## LexDFS

As of 2019, no known linear-time for LexDFS

# Chordal Graph

## Chordal Graph

A graph is chordal if all cycles of four or more vertices have an edge that is not part of the cycle but connects two of its vertices.

## Perfect Elimination Ordering (=PEO)

$\sigma$  is a PEO if for each vertex  $v$ ,  $v$  and its neighbours occurring after  $v$  in  $\sigma$  form a clique.

## Chordal Graph

A graph is chordal if it admits a perfect elimination ordering.

# Finding a Perfect Elimination Ordering

## Main Theorem

If  $G$  is chordal, any LexBFS ordering taken backward is a PEO.

### Proof:

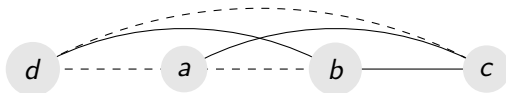
$c$  : non simplicial vertex

Thus  $\exists a <_{\sigma} b \in N(c)$  with  $ab \notin E$

$\sigma$  is a LexBFS thus  $\exists d <_{\sigma} a$  with  $db \in E, dc \notin E$

$G$  is chordal, so  $ad \notin E$

# Ending the proof



- **Initialization:**  $(d, a, b)$  such that  $da \notin E, ab \notin E, db \in E$
- **General Case:**  $\exists d' <_{\sigma} d$  with  $d'a \in E, d'b \notin E$  so  $d'd \notin E$ .
- Using the triple  $(d', d, a)$ , infinite chain.

Perfect Elimination co-Ordering is free

With our implementation, co-PEO is linear on co-chordal.

Chordal Recognition

For chordal recognition, need to verify if a given ordering is a PEO.

## Verify if an ordering is a PEO

```
for x in vertices:
    RN[x] = neighborstotheright(x)
    parent[x] = leftmost(RN[x])
T = treefrompointers(parent)
for x in T in postorder:
    if (RN[x] \ x) not included in RN[parent[x]]
        return False
return True
```

### Corollary

Recognizing chordal graphs can be done in linear time.



Easily adapted for running on the complementary :

- $\text{parent}[x] = \text{leftmost non-neighbor to the right of } x$
- check if  $\text{RN}[\text{parent}[x]]$  is included in  $\text{RN}[x]$

## Corollary

Recognizing co-chordal graphs can be done in linear time.