

# Homework

## Problems on DH

### 4.1

#### (a)

- (1) do the following for I from 1 to N:
  - (1.1) if A[I,2] is empty, I = I + 1;
  - (1.2) otherwise do the following:
    - (1.2.1) manager = A[I,2];
    - (1.2.2) compare A[I,1] and A[manager,1];
    - (1.2.3) if A[I,1] > A[manager,1] then do the following:
      - (1.2.3.1) total = total + A[I,1];
    - (1.2.4) I = I + 1;
- (2) output total;
- (3) stop;

#### (b)

- (1) point to the root R of the tree;
- (2) now\_depth = 0;
- (3) while the pointed node has second offspring, do the following:
  - (3.1) if the pointed node has first offspring, do the following:
    - (3.1.1) salary = the content of the pointed node;
    - (3.1.2) manager = the content of the first offspring of the pointed node;
    - (3.1.3) if manager > now\_depth + 1, then do the following:
      - (3.1.3.1) while the depth of the pointed node doesn't equal to manager - 1, point to the second offspring of the pointed node;
      - (3.1.3.2) compare the content of the pointed node and salary;
      - (3.1.3.3) if salary > the content of the pointed node, then total = total + salary;
      - (3.1.3.4) while the depth of the pointed node doesn't equal to now\_depth, point to the previous node of the pointed node;
    - (3.1.4) otherwise do the following:
      - (3.1.4.1) while the depth of the pointed node doesn't equal to manager - 1, point to the previous node of the pointed node;
      - (3.1.4.2) compare the content of the pointed node and salary;
      - (3.1.4.3) if salary > the content of the pointed node, then total = total + salary;
      - (3.1.4.4) while the depth of the pointed node doesn't equal to now\_depth, point to the second offspring of the pointed node;
  - (3.1.5) point to the second offspring of the pointed node;
  - (3.1.6) now\_depth = now\_depth+1;
  - (3.2) otherwise do the following:
    - (3.2.1) point to the second offspring of the pointed node;
    - (3.2.2) now\_depth = now\_depth + 1;
- (4) if the pointed node has first offspring, do the following:
  - (4.1) salary = the content of the pointed node;
  - (4.2) manager = the content of the first offspring of the pointed node;
  - (4.3) while the depth of the pointed node doesn't equal to manager-1, point to the previous node of the pointed node;
  - (4.4) compare the content of the pointed node and salary;
  - (4.5) if salary > the content of the pointed node, then total = total + salary;
- (5) output total;
- (6) stop;

## 4.2

(a)

- (1) point to the root of the tree;
- (2) while the tree isn't empty, do the following:
  - (2.1) if the pointed node has isn't a leaf, point to its "smallest" offspring //(namely the offspring whose label is the smallest);
  - (2.2) otherwise do the following:
    - (2.2.1) now\_depth = the depth of the pointed node;
    - (2.2.2) total = total + now\_depth;
    - (2.2.3) if now\_depth = 0, then break the loop;
    - (2.2.4) point to the previous node of the pointed node;
    - (2.2.5) delete the "smallest" offspring of the pointed node;
- (3) output total;
- (4) stop;

## (b)

- (1) point to the root of the tree;
- (2) while the tree isn't empty, do the following:
  - (2.1) if the pointed node has isn't a leaf, point to its "smallest" offspring //(namely the offspring whose label is the smallest);
  - (2.2) otherwise do the following:
    - (2.2.1) now\_depth = the depth of the pointed node;
    - (2.2.2) if now\_depth = K, then total = total + 1;
    - (2.2.3) if now\_depth = 0, then break the loop;
    - (2.2.4) point to the previous node of the pointed node;
    - (2.2.5) delete the "smallest" offspring of the pointed node;
- (3) output total;
- (4) stop;

## (c)

- subroutine check-even-leaf-of T;
- (1) point to the root of the tree T;
  - (2) if the pointed node has no offsprings, then do the following:
    - (2.1) if the depth of the pointed node is even, then flag = true;
  - (3) N = the outdegree of the pointed node;
  - (4) do the following for i from 1 to N:
    - (4.1) call check-even-leaf-of  $i(T)$  //(T means the  $i$ -th subtree of T);
  - (5) if flag = true, then output "Yes";

## 4.8

*Proof.*

Suppose the maximal distance  $d$  occurs between two points  $p_1, p_2$  that neither is vertex. It is obvious that  $p_1, p_2$  occur on two different sides of the polygon respectively (if they are on one side, then the distance between the vertices of the side is bigger than  $d$ ). Now draw two lines  $l_1, l_2$  respectively through  $p_1$  and  $p_2$  that are both vertical to the line  $p_1p_2$ , because neither  $p_1$  nor  $p_2$  is vertex, so both  $l_1$  and  $l_2$  intersect with the polygon at more than one point. Slide  $l_1$  and  $l_2$  till they intersect with the polygon at only one point and name the points  $p'_1$  and  $p'_2$  respectively. We can see that the distance

between  $p'_1$  and  $p'_2$  is bigger than  $d$ . Thus in this way, for any two points on the sides, we can always find two vertices whose distance is bigger than the points. So the maximal distance between any two points on a polygon occurs between two vertices.

## 4.11

(a)

- (1)  $\text{min} = V[1]$ ;
- (2) do the following for  $j$  from 1 to  $N$ :
  - (2.1) if  $V[i] < \text{min}$ , then  $\text{min} = V[i]$ ;
- (3)  $\text{first\_max} = v[1]$ ,  $\text{second\_max} = \text{min}$ ;
- (4) do the following for  $i$  from 1 to  $N$ :
  - (4.1) if  $V[i] > \text{first\_max}$ , then  $\text{first\_max} = V[i]$ ;
  - (4.2) if  $\text{second\_max} < V[i] < \text{first\_max}$ ,  $\text{second\_max} = V[i]$ ;
- (5) output  $\text{first\_max}$ ,  $\text{second\_max}$ ;
- (6) stop;

(b)

subroutine find-two-maximal of  $V$ :

- (1) if  $N$  is 2, then do the following:
  - (1.1) compare  $V[1]$  and  $V[2]$ ;
  - (1.2) if  $V[1] > V[2]$ , then  $\text{first\_max} = V[1]$ ,  $\text{second\_max} = V[2]$ ;
  - (1.3) otherwise  $\text{first\_max} = V[2]$ ,  $\text{second\_max} = V[1]$ ;
- (2) otherwise do the following:
  - (2.1) split  $V$  into two vectors,  $V_{\text{left}}$  and  $V_{\text{right}}$ ; //(if length of vector is odd, then the element in the middle would appear in both  $V_{\text{left}}$  and  $V_{\text{right}}$ )
  - (2.2) call find-two-maximal of  $V_{\text{left}}$ , placing returned values in  $\text{first\_maxLeft}$  and  $\text{second\_maxLeft}$ ;
  - (2.3) call find-two-maximal of  $V_{\text{right}}$ , placing returned values in  $\text{first\_maxRight}$  and  $\text{second\_maxRight}$ ;
  - (2.4) set  $\text{first\_max}$  to bigger of  $\text{first\_maxLeft}$  and  $\text{first\_maxRight}$ ;
  - (2.5) set  $\text{second\_max}$  to bigger of the bigger of  $\text{second\_maxLeft}$  and  $\text{second\_maxRight}$  and the smaller of  $\text{first\_maxLeft}$  and  $\text{first\_maxRight}$ ;
- (3) return with  $\text{first\_max}$  and  $\text{second\_max}$ ;

## 4.13

(a)

At the very first, we can transform the problem by view the  $I_{th}$  item as  $Q[I]$  items, so now the problem becoming whether we should pick the item instead of how many items we should pick. Let  $M$  be the number of all items.

- (1) do the following for  $i$  from  $M$  to  $1$ :
    - (1.1) do the following for  $j$  from  $1$  to  $C$ :
      - (1.1.1) if  $j < W[i]$ , then  $dp[i][j] = dp[i+1][j]$ ;
      - (1.1.2) otherwise do the following:
        - (1.1.2.1) if  $dp[i+1][j] > dp[i+1][j-W[i]] + V[i]$ , then do the following:
          - (1.1.2.1.1)  $dp[i][j] = dp[i+1][j]$ ;
          - (1.1.2.1.2)  $dp2[i][j] = 0$ ;
        - (1.1.2.2) otherwise do the following:
          - (1.1.2.2.1)  $dp[i][j] = dp[i+1][j-W[i]] + V[i]$ ;
          - (1.1.2.2.2)  $dp2[i][j] = 1$ ;
  - (2) do the following for  $k$  from  $1$  to  $M-1$ :
    - (2.1) if  $dp[k][C-W[k-1]]$  doesn't equal to  $dp[k+1][C-W[k-1]]$ , then  $F'[k] = 1$ ;  
 //(W[0]=0)
    - (2.2) otherwise  $F'[k] = 0$ ;
- Finally we reorganise the items, merge the same items and thus transform  $F'$  into  $F$ , the max profit is  $dp[1][C]$ .

**(b)**

$F=[0,1,3,2,1]$

The total profit of the knapsack is 194

## 4.14

**(a)**

- ```
subroutine find-the-most-valuable:
(1) least = 1;
(2) do the following for  $K$  from  $1$  to  $N$ :
    (2.1) if  $P[K] / W[K] < P[\text{least}] / W[\text{least}]$ , then  $\text{least} = K$ ;
(3) most = least;
(4) do the following for  $I$  from  $1$  to  $N$ :
    (4.1) if  $P[I] / W[I] > P[\text{most}] / W[\text{most}]$  and  $Q[I]$  isn't  $0$ , then  $\text{most} = I$ ;
(5) stop;
main routine:
(1) now_c = 0;
(2) while now_C <= C, do the following:
    (2.1) call find-the-most-valuable;
    (2.2) if  $\text{now\_C} + W[\text{most}] * Q[\text{most}] <= C$ , then do the following:
        (1.2.1)  $F[\text{most}] = Q[\text{most}]$ ;
        (1.2.2)  $Q[\text{most}] = 0$ ;
    (2.3) otherwise do the following:
        (1.3.1)  $F[\text{most}] = (C - \text{now\_C}) / W[\text{most}]$ ;
        (1.3.2)  $Q[\text{most}] = Q[\text{most}] - C + \text{now\_c}$ ;
(3) output F;
(4) stop;
```

**(b)**

$$F = [0, 1, 1.8, 5, 1]$$

The total profit of the knapsack is 200.

## Extra Problem

$$\begin{array}{r}
 109.75 \\
 \hline
 96 \overline{) 10536} \\
 \underline{96} \phantom{00} \\
 936 \\
 \hline
 \underline{864} \phantom{00} \\
 720 \\
 \hline
 \underline{672} \phantom{00} \\
 480 \\
 \hline
 \underline{480} \phantom{00} \\
 0
 \end{array}$$

即  $a=4$   
 $b=2$