面试题 10.01. 合并排序的数组

```
func merge(A []int, m int, B []int, n int) {
    k := m+n-1
    i := m-1
    j := n-1
    for i >= 0 && j >= 0 {
        if A[i] >= B[j] {
            A[k] = A[i]
            k--
            i--
        } else {
            A[k] = B[j]
            j---
        }
    for i >= 0 {
        A[k] = A[i]
        k--
        i--
    }
    for j >= 0 {
        A[k] = B[j]
        k--
        j--
    }
}
```

21. 合并两个有序链表

```
func mergeTwoLists(list1 *ListNode, list2 *ListNode) *ListNode {
    if list1 == nil {return list2}
if list2 == nil {return list1}
    p1 := list1
    p2 := list2
    head := &ListNode{} // 虚拟头节点
    tail := head
    for p1 != nil && p2 != nil {
        if p1.Val <= p2.Val {</pre>
            tail.Next = p1
            tail = p1
            p1 = p1.Next
        } else {
            tail.Next = p2
            tail = p2
            p2 = p2.Next
    }
    //如果 p1 还没处理完, 就把剩下的直接接到 tail 后面
    if p1 != nil {tail.Next = p1}
    if p2 != nil {tail.Next = p2}
    return head Next
```

242. 有效的字母异位词

```
func isAnagram(s string, t string) bool {
    if len(s) != len(t) {
        return false
    str1 := []byte(s)
    str2 := []byte(t)
    sort.Slice(str1, func(i, j int) bool {
        return str1[i] < str1[j]</pre>
    sort.Slice(str2, func(i, j int) bool {
        return str2[i] < str2[j]</pre>
    for i := 0; i < len(str1); i++ {
        if str1[i] != str2[i] {return false}
    return true
}
1502. 判断能否形成等差数列
func canMakeArithmeticProgression(arr []int) bool {
    sort.Ints(arr)
    diff := arr[1] - arr[0]
    for i := 2; i < len(arr); i++ {</pre>
        if arr[i] - arr[i-1] != diff {return false}
    return true
}
252. 会议室
func canAttendMeetings(intervals [][]int) bool{
    sort.Slice(intervals, func(i, j int) bool {
        return intervals[i][0] < intervals[j][0]</pre>
    for i := 1; i < len(intervals); i++ {</pre>
        if intervals[i][0] < intervals[i-1][1] {return false}</pre>
    return true
}
56. 合并区间
func merge(intervals [][]int) [][]int {
    sort.Slice(intervals, func(i, j int) bool {
        return intervals[i][0] < intervals[j][0]</pre>
    })
    result := make([][]int, 0)
    curLeft := intervals[0][0]
    curRight := intervals[0][1]
    for i := 1; i < len(intervals); i++ {</pre>
        if intervals[i][0] <= curRight {</pre>
            if intervals[i][1] > curRight {
                curRight = intervals[i][1]
            }
        } else {
            result = append(result, []int{curLeft, curRight})
            curLeft = intervals[i][0]
```

```
curRight = intervals[i][1]
       }
    }
    result = append(result, []int{curLeft, curRight})
    return result
}
剑指 Offer 21. 调整数组顺序使奇数位于偶数前面
func exchange(nums []int) []int {
    i := 0
    j := len(nums)-1
    for i < j {
       if nums[i] % 2 == 1 {
           i++
           continue
        if nums[j] % 2 == 0 {
           j--
           continue
       nums[i], nums[j] = nums[j], nums[i]
       i++
       j--
    return nums
75. 颜色分类
func sortColors(nums []int) {
   p := 0
    q := len(nums)-1
    for p < q {
        if nums[p] != 2 {
           p++
            continue
        if nums[q] == 2 {
           continue
       nums[p], nums[q] = nums[q], nums[p]
       p++
       q--
    }
   i := 0
    j := p
    if nums[j] == 2 \{j--\}
    for i < j {
        if nums[i] == 0 {
           continue
        if nums[j] == 1 {
           j--
           continue
       nums[i], nums[j] = nums[j], nums[i]
```

i++

```
} }
```

```
147. 对链表进行插入排序
func insertionSortList(head *ListNode) *ListNode {
   if head == nil {return nil}
   //存储已经排序好的节点
   newHead := &ListNode{Val: math.MaxInt32, Next: nil}
   //遍历节点
   p := head
   for p != nil {
       tmp := p.Next
       //寻找 p 节点插入的位置,插入到哪个节点后面
       q := newHead //初始化值
       for q.Next != nil && q.Next.Val <= p.Val { //循环结束条件
       p.Next = q.Next
       q.Next = p
       p = tmp
   return newHead.Next
148. 排序链表
//解法 1 递归解法
func mergeSortList(head *ListNode) *ListNode {
   if head == nil {return nil}
   if head.Next == nil {return head}
   midNode := findMidNode(head)
   nextNode := midNode.Next
   midNode.Next = nil
   leftHead := mergeSortList(head)
   rightHead := mergeSortList(nextNode)
   return mergeList(leftHead, rightHead)
}
func findMidNode(head *ListNode) *ListNode{
   slow := head
    fast := head
   for fast.Next != nil && fast.Next.Next != nil {
       fast = fast.Next.Next
       slow = slow.Next
   return slow
func mergeList(headA, headB *ListNode) *ListNode{
   newHead := &ListNode{}
   tail := newHead
   pa := headA
   pb := headB
```

for pa != nil && pb != nil {

```
if pa.Val <= pb.Val {</pre>
            tail.Next = pa
            tail = tail.Next
            pa = pa.Next
        } else {
            tail.Next = pb
            tail = tail.Next
            pb = pb.Next
    }
    if pa != nil {tail.Next = pa}
    if pb != nil {tail.Next = pb}
    return newHead.Next
}
//解法 2 非递归解法
func sortList(head *ListNode) *ListNode {
    n := len(head)
    step := 1
    for step < n {</pre>
        newHead := &ListNode{}
        tail := newHead
        p := head
        for p != nil {
            //[p, q]
            q := p
            count := 1
            for q != nil && count < step {</pre>
                q = q.Next
                count++
            }
            if q == nil || q.Next == nil { //这一轮合并结束了
                tail.Next = p
                break
            }
            // [q+1, r]
            r := q.Next
            count = 1
            for r != nil && count < step {</pre>
                r = r.Next
                count++
            }
            //保存下一个 step 的起点
            var tmp *ListNode = nil
            if r != nil {
                tmp = r.Next
            //merge [p, q] [q+1, r]
            tail.Next, tail = merge(p, q, r)
            p = tmp
        head = newHead.Next
        step *= 2
    return head
func len(head *ListNode) int {
    if head == nil {return 0}
    n := 1
```

```
p := head
    for p != nil {
       n++
       p = p.Next
   return n
}
func merge(p , q, r *ListNode) (*ListNode, *ListNode){
    newHead := &ListNode{}
    tail := newHead
    pa := p
    pb := q.Next
    q.Next = nil
    if r != nil {
       r.Next = nil
    for pa != nil && pb != nil {
        if pa.Val <= pb.Val {</pre>
           tail.Next = pa
           tail = tail.Next
           pa = pa.Next
        } else {
           tail.Next = pb
           tail = tail.Next
           pb = pb.Next
   if pa != nil {
       tail.Next = pa
       tail = q
    if pb != nil {
       tail.Next = pb
       tail = r
    return newHead.Next, tail
//链表冒泡排序 (交换节点,有点费劲)
func bubbleSortList(head *ListNode) *ListNode {
    if head == nil {return nil}
    if head.Next == nil {return head}
   p := head
   n := 0
    for p != nil {
       p = p.Next
       n++
    for i := 0; i < n; i++ {
       q := head
       var pre *ListNode = nil
        for j := 0; j < n-i-1; j++ \{
            //交换 q 和 q.next: 先删除 q.next, 并记录为 tmp; 再把 tmp 插入到 pre 和 q 之间
            if q.Val > q.Next.Val {
                //交换结束后, q 已经位于 q.next; 因此不必另加一句 q = q.Next
                if pre == nil { //q 是头节点
                   pre = q.Next
                   tmp := q.Next
                   q.Next = q.Next.Next
```

```
tmp.Next = q
                    head = tmp
                } else {
                    tmpPre := pre
                    //q和 q.next 交换,交换完后, q.next 会成为 q的 pre, 因此这里提前记录下。
                    pre = q.Next
                    tmp := q.Next
                    q.Next = q.Next.Next
                    tmp.Next = q
                    tmpPre.Next = tmp
                }
            } else {
                pre = q
                q = q.Next
        }
    return head
}
//链表冒泡排序 (交换值, 建议就用交换值吧)
func bubbleSortList(head *ListNode) *ListNode {
    if head == nil {return nil}
    if head.Next == nil {return head}
    p := head
    n := 0
    for p != nil {
        p = p.Next
        n++
    for i := 0; i < n; i++ \{
        q := head
        for j := 0; j < n-i-1; j++ \{
            if q.Val > q.Next.Val {
                tmp := q.Val
                q.Val = q.Next.Val
                q.Next.Val = tmp
            q = q.Next
        }
    }
    return head
}
//快排,参考 zhengge 数组快排
func linkQuickSort(head *ListNode) *ListNode{
    tail := head
    for tail.Next != nil{
        tail = tail.Next
    linkSubQuickSort(head, tail)
    return head
}
func linkSubQuickSort(p, r *ListNode){
    if p == r {return }
    preq ,q := linkPartition(p, r)
if q != r {
         linkSubQuickSort(q.Next, r)
    }
```

```
if q != p {
         linkSubQuickSort(p, preq)
    return
}
func linkPartition(p, r *ListNode) (*ListNode, *ListNode){
    var pre *ListNode = nil
    i := p
    j := p
    for j != r {
        if j.Val < r.Val {</pre>
            tmp := j.Val
            j.Val = i.Val
            i.Val = tmp
            pre = i
            i = i.Next
        j = j.Next
    }
    tmp := i.Val
    i.Val = r.Val
    r.Val = tmp
    return pre ,i
}
215. 数组中的第 K 个最大元素
func findKthLargest(nums []int, k int) int {
    if len(nums) < k {return -1}</pre>
    return quickSort(nums, 0, len(nums)-1, k)
}
func quickSort(nums []int, p, r, k int) int{
    if p > r \{return -1\}
    q := partition(nums, p, r)
    if q-p+1 == k \{
        return nums[q]
    } else if q-p+1 < k {
        return quickSort(nums, q+1, r, k-(q-p+1))
        return quickSort(nums, p, q-1, k)
}
func partition(nums []int, p, r int) int{
    i := p-1
    j := p
    for j < r {
        if nums[j] > nums[r] {
            nums[j], nums[i+1] = nums[i+1], nums[j]
        }
        j++
    nums[i+1], nums[r] = nums[r], nums[i+1]
    return i+1
}
```

```
func findKthLargest(nums []int, k int) int {
    if k \le 0 || len(nums) < k {return -1}
    return quickSortForKth(nums, 0, len(nums)-1, k)
func quickSortForKth(nums []int, p, r, k int) int{
    if p > r \{return -1\}
    q := partition(nums, p, r)
    if q-p+1 == k {return nums[q]}
    if q-p+1 < k {
        return quickSortForKth(nums, q+1, r, k-(q-p+1) )
        return quickSortForKth(nums, p, q-1, k)
    }
}
//从大到小
func partition(a []int, p, q int) int{
    r := q
    i := p
    j := q-1
    for i <= j && i <= q && j >= p{
        if a[i] >= a[r] {i++;continue}
        if a[j] < a[r] {j--;continue}</pre>
        if a[i] < a[r] && a[j] >= a[r] {
            a[i], a[j] = a[j], a[i]
            i++
            j--
        }
    a[i], a[r] = a[r], a[i]
    return i
}
面试题 17.14. 最小 K 个数
var result []int
var count = 0
func smallestK(arr []int, k int) []int {
    if k == 0 && len(arr) < k {return []int{}}</pre>
    result = make([]int, k)
   //重新初始化,不然 leetcode 里上一个测试用例的结果当作下一个测试用例的初始值,可能是 leetcode 的
bua
    count = 0
    quickSort(arr, 0, len(arr)-1, k)
    return result
}
func quickSort(nums []int, p, r, k int) {
    if p > r {return}
    q := partition(nums, p, r)
    if q-p+1 == k \{
        for i := p; i <= q; i++ {
            result[count] = nums[i]
            count++
        }
    } else if q-p+1 < k {
        for i := p; i <= q; i++ {
            result[count] = nums[i]
```

```
count++
        }
        quickSort(nums, q+1, r, k-(q-p+1))
    } else {
        quickSort(nums, p, q-1, k)
    }
}
func partition(nums []int, p, r int) int{
    i := p-1
    j := p
    for j < r {
        if nums[j] < nums[r] {</pre>
            nums[j], nums[i+1] = nums[i+1], nums[j]
        }
        j++
    }
    nums[i+1], nums[r] = nums[r], nums[i+1]
    return i+1
}
剑指 Offer 51. 数组中的逆序对
var reverseCount = 0
func reversePairs(nums []int) int {
    //每次都重新初始化,不然 leetcode 里上一个测试用例的结果会覆盖下一个测试用例的 reverseCount
    reverseCount = 0
    mergeSort(nums, 0, len(nums)-1)
    return reverseCount
}
func mergeSort(nums []int, p, r int) {
    if p >= r {return}
    q := (p+r)/2
   mergeSort(nums, p, q)
   mergeSort(nums, q+1, r)
   merge(nums, p, q, r)
}
func merge(nums []int, p, q, r int) int{
    tmp := make([]int, r-p+1)
    i := p
    j := q+1
    k := 0
    for i \le q \&\& j \le r \{
        if nums[j] < nums[i] {</pre>
            reverseCount += (q-i+1)
            tmp[k] = nums[j]
            k++
            j++
        } else {
            tmp[k] = nums[i]
            k++
            i++
        }
    for j <= r {
        tmp[k] = nums[j]
        k++
```

```
j++
}
for i <= q {
    tmp[k] = nums[i]
    k++
    i++
}
for i := 0; i < r-p+1; i++ {
    nums[i+p] = tmp[i]
}
return reverseCount
}</pre>
```