

```
1  function loadMissions() {
2      alert("MISSIONS LOG: Ready to dominate the court!");
3      // You would replace the 'alert' with code to load the actual missions menu
   later!
4  }
5
6  function loadMyPlayer() {
7      alert("MY PLAYER: Customizing your superstar ... ");
8  }
9
10 function loadOptions() {
11     alert("OPTIONS: Adjusting settings ... ");
12 }
13
14 function quitGame() {
15     alert("QUITTING: Thanks for playing!");
16 }
```