

Python Revision Notes

1. Using Python as a Calculator

Basic Arithmetic Operators

Operator	Meaning	Example	Result
+	Addition	2 + 3	5
-	Subtraction	5 - 2	3
*	Multiplication	8 * 12	96
/	Division	100 / 7	14.285...
//	Floor Division (drops decimals)	100 // 7	14
%	Remainder (Modulus)	100 % 7	2
**	Exponent	5 ** 3	125

Operator Precedence

- **
- *, /, //, %
- +, -
- Use () to control the order.

Example:

`((2 + 5) * (17 - 3)) / (4 ** 3) → 1.53125`

2. Jupyter Notebook Basics

Creating Cells

- Insert cell below → + **button** or **Esc + B**
- Change type:
 - Code → **Esc + Y**
 - Markdown → **Esc + M**

Running cells

- **Shift + Enter**
- Toolbar “Run”

Editing cells

- Double-click to edit Markdown
 - Help > Keyboard Shortcuts to see all shortcuts
-

3. Solving Problems Using Python

You can directly type math expressions in a code cell and run them.

Examples:

- Population, cost, total, etc.
(Your provided solved answers are all straightforward arithmetic.)
-

4. Variables

What is a variable?

A name that stores a value.

Example:

```
cost_of_ice_bag = 1.25
profit_margin = 0.2
number_of_bags = 500
```

Using variables

```
profit_per_bag = cost_of_ice_bag * profit_margin
total_profit = number_of_bags * profit_per_bag
```

Checking a variable

Just type its name in a cell.

Undefined variable error

Happens when you try to use a variable before defining it.

5. Comments

Uses

- Explain code
- Improve readability

Types

- Single-line: #
 - Multi-line:
• `"""`
• `This is a comment`
• `spanning multiple lines`
• `"""`
-

6. print() Function

Used to display output:

```
print("Total profit is", total_profit)
```

7. Comparison Operators

Operator	Meaning
----------	---------

<code>==</code>	equal
<code>!=</code>	not equal
<code>></code>	greater than
<code><</code>	less than
<code>>=</code>	greater or equal
<code><=</code>	less or equal

Result is always: `True` or `False`.

Example:

```
3 + 6 <= 9    # True
```

You can store results:

```
is_expensive = cost_of_ice_bag >= 10
```

8. Logical Operators

and

True only if both are True.

or

True if at least one is True.

not

Reverses True \leftrightarrow False.

Combining

Use parentheses to control logic:

```
(2 > 3 and 4 <= 5) or not (1 < 0)
```

9. Markdown Basics (for text cells)

Headers

```
# Header 1
## Header 2
### Header 3
```

Lists

- Bulleted:
* item
- Numbered:
1. item

Text Styling

- Bold \rightarrow ****text****
- Italic \rightarrow **text**
- Link \rightarrow [title] (url)

Python Branching & Looping — Revision Notes

1. if, elif, else (Branching)

if statement

Runs code **only if condition is True**.

```
if condition:
    statements
```

- Indentation (4 spaces) is required.
- Example:

```
if a_number % 2 == 0:
    print("Even")
```

else statement

Executes when the if condition is **False**.

```
if condition:
    statements
else:
    statements
```

elif (else if)

Used for **multiple conditions**.

Only the **first True** condition runs, the rest are skipped.

```
if cond1:
    ...
elif cond2:
    ...
elif cond3:
    ...
else:
    ...
```

Example:

```
if n % 2 == 0:
    print("Divisible by 2")
elif n % 3 == 0:
    print("Divisible by 3")
elif n % 5 == 0:
    print("Divisible by 5")
```

Difference:

if + elif chain

- Stops after the first True condition.

Multiple if statements

- All are checked independently.
-

Using logical operators

You can combine conditions using:

- and
- or
- not

Example:

```
if n % 3 == 0 and n % 5 == 0:
    print("Divisible by 3 and 5")
```

Non-Boolean Conditions

Python converts values to boolean automatically:

Falsy values

→ 0, '', [], {}, None

Truthy values

→ Everything else

Example:

```
if "":
    print("True")
else:
    print("False")    # runs
```

Nested if

An if inside another if.

```
if n % 2 == 0:
    if n % 3 == 0:
        print("Divisible by 2 and 3")
```

Try to avoid heavy nesting for readability.

Shorthand if (Ternary Operator)

```
x = true_val if condition else false_val
```

Example:

```
parity = "even" if n % 2 == 0 else "odd"
```

Statements vs Expressions

- **Statements** = instructions (if, loops, assignment)
- **Expressions** = produce a value (math, function calls, variables)

Rule: only expressions can appear on RHS of =.

pass statement

Used when a block must not be empty.

```
if n > 0:
    pass
```

2. while Loops

Syntax

```
while condition:
    statements
```

Repeated until the condition becomes False.

Example: factorial

```
result = 1
i = 1
while i <= 100:
    result *= i
    i += 1
```

Common mistake → Infinite Loop

Happens when:

- condition never becomes False
- variable inside loop doesn't update

Stop using Kernel → Interrupt.

3. break and continue

break

Stops the loop immediately.

```
if i == 42:
    break
```

continue

Skips remaining statements in this iteration and jumps to next.

```
if i % 2 == 0:
    continue
```

4. Logging

Using print statements inside loops/conditions to check values during execution.

5. for Loops

Syntax

```
for value in sequence:
    statements
```

Works with: lists, tuples, strings, dictionaries, ranges.

Example:

```
for day in days:
    print(day)
```

Looping over dictionary

Default: loops over **keys**.

```
for key in person:
    print(key, person[key])
```

Looping over **values**:

```
for v in person.values():
    print(v)
```

Looping over **key-value pairs**:

```
for key, val in person.items():
    print(key, val)
```

6. range()

Used to create sequences of numbers.

- `range(n)` → 0 to n-1
- `range(a, b)` → a to b-1
- `range(a, b, step)`

Example:

```
for i in range(5):    # 0 to 4
    print(i)
```

7. enumerate()

Gives index + value together.

```
for i, val in enumerate(list):
    print(i, val)
```

8. break, continue, pass (in for loops too)

Same behavior as while loops.

9. Nested Loops

A loop inside another loop.

Example:

```
for day in days:
    for fruit in fruits:
        print(day, fruit)
```

Python Variables & Data Types

1. Variables

What is a variable?

A container that stores data.

Assignment

```
x = 10
color = "blue"
```

Multiple assignment

```
a, b, c = 1, 2, 3
```

Same value to many variables

```
x = y = z = 5
```

Reassigning

New value replaces old:

```
x = 10
x = x + 1      # 11
x += 1         # shorthand
```

2. Rules for Naming Variables

- ✓ Must start with a letter or _
 - ✓ Can contain letters, digits, underscores
 - ✓ Case-sensitive
 - ✗ Cannot start with a number
 - ✗ No spaces / special symbols (\$, -, etc.)
-

3. Syntax Errors

Invalid variable names → `SyntaxError`

Example:

```
a variable = 3    # ✗
my-fav = 2        # ✗
3names = 3        # ✗
```

4. Built-in Data Types

Primitive Types

- **int**
- **float**
- **bool**
- **None**
- **str**

Non-Primitive / Containers

- **list**
- **tuple**
- **dict**

Check type:

```
type(x)
```

5. Integers (int)

- Whole numbers (positive/negative)
 - Unlimited size
- Example:

```
a = 2024
b = -23423423423423423
```

6. Floats (float)

- Numbers with decimals:

```
pi = 3.14
a = 4.0
```

- Scientific notation:

```
1e-2    # 0.01
```

- Conversions:

```
float(5)      # 5.0
int(3.8)      # 3
```

- `/` always returns float
- `//` for integer division

7. Boolean (bool)

Values: **True**, **False**

Often from comparisons:

```
5 > 3      # True
```

Arithmetic:

```
True → 1
False → 0
```

Falsy values:

`False`, `0`, `0.0`, `None`, `""`, `[]`, `()`, `{}`, `set()`, `range(0)`

Everything else → `truthy`.

8. None

Represents “no value”.

```
x = None
```

9. Strings (str)

Creating strings

```
"x"          # double quotes
'y'          # single quotes
"""multi
line"""
```

Escape characters

```
\ "    # inside double quotes
\n    # newline
```

Length

```
len(s)
```

Indexing

```
s[0]
s[3]
s[2:5]    # slicing
```

Membership

```
"day" in "Saturday"
```

Concatenation

```
"Hello " + name
```

String methods

- `lower()`
- `upper()`
- `capitalize()`
- `replace(a, b)`
- `split(",")`
- `strip()`
- `format(...)`

format example

```
"Hello {}".format(name)
```

Convert to string

```
str(23)
```

10. Lists

Ordered, mutable collection.

Create list

```
fruits = ['apple', 'banana', 'cherry']
```

Indexing

```
fruits[0]  
fruits[-1]
```

Slicing

```
fruits[1:3]
```

Modify list

```
fruits[1] = "mango"
```

Add elements

```
fruits.append("kiwi")  
fruits.insert(1, "pear")
```

Remove elements

```
fruits.remove("banana")  
fruits.pop(2)    # by index  
fruits.pop()     # last
```

Check membership

```
"apple" in fruits
```

Concatenate lists

```
new_list = list1 + list2
```

Copying lists

```
b = a.copy()      # correct  
b = a             # same list (wrong for copying)
```

Useful methods

- `reverse()`
 - `sort()`
 - `sort(reverse=True)`
-

11. Tuples

Ordered, **immutable** collection.

Create tuple

```
t = (1, 2, 3)
```

Or without parentheses:

```
t = 1, 2, 3
```

Single element tuple

```
(4,) or 4,
```

Access/Check values

```
t[0]  
"apple" in t
```

Not allowed

- ✗ modify
- ✗ append
- ✗ remove

Use case

Multiple assignment:

```
x, y = (3, 4)
```

12. Dictionary (dict)

Unordered collection of **key–value pairs**.

Create dictionary

```
person = {  
    "name": "John",  
    "age": 30  
}
```


Or:

```
person = dict(name="John", age=30)
```

Access values

```
person["name"]  
person.get("age")
```

get() can include default:

```
person.get("address", "Unknown")
```

Add/update values

```
person["age"] = 31  
person["city"] = "London"
```

Remove

```
person.pop("city")
```

Check key

```
"name" in person
```

View parts

```
person.keys()  
person.values()  
person.items()
```

Convert to list for indexing:

```
list(person.items())[0]
```

Copy dictionary

```
d2 = d1.copy()
```

Update from another dict

```
d1.update(d2)
```

Valid keys

- ✓ Strings
- ✓ Numbers
- ✓ Booleans
- ✗ Lists (not hashable)

✓ Python Functions

1. What is a Function?

A **function** is a reusable block of code that:

- Takes inputs (arguments/parameters)
- Performs operations
- Returns an output (optional)

Example (built-in):

```
print("Hello")
```

2. Defining Your Own Function

Syntax:

```
def function_name():  
    # indented body
```

Example:

```
def say_hello():  
    print("Hello there!")  
    print("How are you?")
```

Calling:

```
say_hello()
```

3. Function Arguments

Functions can accept one or more inputs.

Example:

```
def filter_even(number_list):  
    result_list = []  
    for number in number_list:  
        if number % 2 == 0:  
            result_list.append(number)  
    return result_list
```

Usage:

```
filter_even([1,2,3,4,5,6])
```

4. Building Better Functions — Loan EMI Example

Goal: Compare EMI for two loan options.

Start simple:

```
def loan_emi(amount):  
    emi = amount / 12  
    print(emi)
```

5. Local Variables & Scope

Variables created **inside a function** are **local**.

They cannot be accessed outside the function.

Example:

```
emi = amount / duration    # inside function; not available outside
```

Trying:

```
emi
```

→ NameError

6. Returning Values

Use `return` to output a value:

```
def loan_emi(amount, duration):  
    emi = amount / duration  
    return emi
```

Store results:

```
emi1 = loan_emi(1260000, 96)
```

7. Optional Arguments (Default Parameters)

Add optional parameters with default values:

```
def loan_emi(amount, duration, down_payment=0):  
    loan_amount = amount - down_payment  
    return loan_amount / duration
```

If you don't pass `down_payment`, it defaults to 0.

8. Adding Interest (EMI Formula)

EMI formula:

$$EMI = P * r * (1+r)^n / ((1+r)^n - 1)$$

(P = principal, r = monthly rate, n = months)

Implementation:

```
def loan_emi(amount, duration, rate, down_payment=0):  
    loan_amount = amount - down_payment  
    emi = loan_amount * rate * ((1+rate)**duration) / (((1+rate)**duration)-  
1)  
    return emi
```

Required arguments must come **before** optional ones.

9. Named Arguments

Improves readability:

```
loan_emi(amount=1260000, duration=8*12, rate=0.1/12, down_payment=300000)
```

Arguments can be placed on multiple lines.

10. Modules & Library Functions

Modules = files containing Python code.

Import:

```
import math
```

Use module function:

```
math.ceil(1.2) # → 2
```

Used to round EMI:

```
emi = math.ceil(emi)
```

11. Improving Function Using Other Functions

Updated EMI function:

```
def loan_emi(amount, duration, rate, down_payment=0):  
    loan_amount = amount - down_payment  
    emi = loan_amount * rate * ((1+rate)**duration) / (((1+rate)**duration)-  
1)  
    emi = math.ceil(emi)  
    return emi
```

Good practice:

- Functions should be short (<10 lines)
- Do one job only
- Reusable and readable

12. Real Problem Solving Using Functions

Example: Shaun's monthly loan payments (house + car):

Use the same function twice:

```
emi_house = loan_emi(...)
emi_car    = loan_emi(...)
print(emi_house + emi_car)
```

13. Exceptions and try-except

Errors during execution → **Exceptions**

Example: `ZeroDivisionError`

Occurs if `rate = 0`

Handle using try-except:

```
try:
    emi = complicated_formula
except ZeroDivisionError:
    emi = loan_amount / duration
```

This prevents program crash and ensures valid output.

14. Updated EMI Function with Error Handling

```
def loan_emi(amount, duration, rate, down_payment=0):
    loan_amount = amount - down_payment
    try:
        emi = loan_amount * rate * ((1+rate)**duration) /
        (((1+rate)**duration)-1)
    except ZeroDivisionError:
        emi = loan_amount / duration
    emi = math.ceil(emi)
    return emi
```

15. Docstrings (Function Documentation)

Docstring = string written inside a function to document it.

Example:

```
def loan_emi(amount, duration, rate, down_payment=0):  
    """Calculate EMI.  
  
    amount: total cost including down payment  
    duration: months  
    rate: monthly interest rate  
    down_payment: initial payment  
    """
```

View docstring:

```
help(loan_emi)
```

✓ Interacting With the OS & Filesystem

1. The os Module

Python's `os` module allows you to:

- Interact with the Operating System
- Work with directories & files
- Query paths, create folders, list files, etc.

Import:

```
import os
```

2. Getting Current Working Directory

```
os.getcwd()
```

Returns the absolute path of where your Python program is currently running.

Example:

```
'/content'
```

3. Listing Files in a Directory

```
os.listdir('.')  
os.listdir('/usr')
```

- Accepts **absolute** or **relative** paths.
 - Returns a list of filenames in the directory.
 - Does **not** include . or ...
-

4. Creating Directories

```
os.makedirs('./data', exist_ok=True)
```

exist_ok=True

→ prevents error if the directory already exists.

Check if directory created:

```
'data' in os.listdir('.')  
os.listdir('./data')  # should be empty initially
```

5. Downloading Files with urllib

```
import urllib.request  
urllib.request.urlretrieve(url, './data/filename.txt')
```

Downloads data from a URL into local folder.

6. Opening Files

```
file = open('./data/loans1.txt', mode='r')
```

File Modes

Mode	Meaning
'r'	read (default)
'w'	write (overwrite)
'x'	create file only if not exists
'a'	append
'b'	binary mode
't'	text mode (default)
'+'	read + write

7. Reading File Contents

```
content = file.read()
print(content)
```

Important: Close the file when done:

```
file.close()
```

Accessing after closing → error:

```
ValueError: I/O operation on closed file
```

8. Using with (Auto-close Files)

Preferred way:

```
with open('./data/loans2.txt') as f:
    data = f.read()
```

After the block ends, file is **automatically closed**.

Trying:

```
f.read()
```

→ `ValueError: I/O operation on closed file.`

9. Reading a File Line-by-Line

```
with open('./data/loans3.txt') as f:  
    lines = f.readlines()
```

Result is a list — each line is a string ending with `\n`.

10. Understanding CSV Files

CSV = Comma-Separated Values

Each line → record

Each value separated by ,

Example:

```
amount,duration,rate,down_payment  
100000,36,0.08,20000
```

Header row → names of columns.

11. Processing CSV Manually

Steps to parse:

1. Read lines
 2. Extract header
 3. Convert values to floats
 4. Combine headers + values
 5. Produce list of dictionaries
-

Helper Function 1: Parse Headers

```
def parse_headers(line):  
    return line.strip().split(',')
```

Uses:

- `.strip()` → removes whitespace + `\n`
 - `.split(',')` → convert to list
-

Helper Function 2: Parse Values

Handles missing values (`' '`) by converting to `0.0`.

```
def parse_values(line):
    values = []
    for item in line.strip().split(','):
        if item == '':
            values.append(0.0)
        else:
            values.append(float(item))
    return values
```

Helper Function 3: Combine Headers + Values

```
def create_item_dict(values, headers):
    d = {}
    for value, header in zip(values, headers):
        d[header] = value
    return d
```

`zip` pairs elements of two lists positionally.

12. Final Function: Reading Any CSV File

```
def read_csv(path):
    result = []
    with open(path, 'r') as f:
        lines = f.readlines()
        headers = parse_headers(lines[0])
        for line in lines[1:]:
            values = parse_values(line)
            item = create_item_dict(values, headers)
            result.append(item)
    return result
```

Generic → works with any CSV file.

13. Using the Loan EMI Function on CSV Data

Use `loan_emi` function to compute EMI for each loan dictionary.

Example:

```
for loan in loans:
    loan['emi'] = loan_emi(loan['amount'], loan['duration'], loan['rate']/12,
                           loan['down_payment'])
```

Adds new 'emi' key to each loan.

14. Turning EMI Computation Into a Function

```
def compute_emis(loans):
    for loan in loans:
        loan['emi'] = loan_emi(
            loan['amount'],
            loan['duration'],
            loan['rate']/12,
            loan['down_payment']
        )
```

15. Writing Data Back to Files

Use write mode:

```
with open('./data/emis2.txt', 'w') as f:
    f.write("...")
```

16. Generic Function to Write CSV Files

```
def write_csv(items, path):
    with open(path, 'w') as f:
        if len(items) == 0:
            return
```

```

headers = list(items[0].keys())
f.write(','.join(headers) + '\n')

for item in items:
    values = []
    for header in headers:
        values.append(str(item.get(header, "")))
    f.write(','.join(values) + "\n")

```

Supports:

- Any number of columns
- Writes header + values
- Converts values to strings

17. Complete Workflow (Automated Processing for Multiple Files)

```

for i in range(1,4):
    loans = read_csv(f'./data/loans{i}.txt')
    compute_emis(loans)
    write_csv(loans, f'./data/emis{i}.txt')

```

This:

- Reads all loan files
- Computes EMIs
- Writes results to new CSV files

18. Key Concepts Summary

✓ `os` module

→ interacting with filesystem

✓ `with open()`

→ auto-closing files

✓ Reading files

→ `.read()`, `.readlines()`

✓ Parsing CSV manually

→ `split`, `strip`, `zip`

✓ Writing CSV

→ `.write()` with formatted strings

✓ Automation

→ Functions like `read_csv`, `compute_emis`, `write_csv`

✓ Reusability

→ Build small reusable helper functions

✓ Working With Numerical Data -- (NumPy)

1. Why Numerical Data Needs NumPy

Most real-world datasets contain **numerical values**:

- Stock prices
- Sensor measurements
- Sales figures
- Statistical datasets
- Weather & climate data

Python lists are **not efficient** for numerical computation.
NumPy provides:

- Fast array operations
 - Vectorized mathematical functions
 - Multi-dimensional arrays
 - Tools for matrix algebra, broadcasting, indexing
-

2. Using Climate Data to Predict Apple Yield

We want to model:

```
yield_of_apples = w1 * temperature + w2 * rainfall + w3 * humidity
```

Where:

- w_1, w_2, w_3 are known weights based on past statistical analysis.

Example:

```
w1, w2, w3 = 0.3, 0.2, 0.5
```

3. Basic Python Implementation (Using Lists)

Climate Data (for regions):

```
kanto = [73, 67, 43]
johto = [91, 88, 64]
hoenn = [87, 134, 58]
sinnoh = [102, 43, 37]
unova = [69, 96, 70]
```

Weight Vector:

```
weights = [0.3, 0.2, 0.5]
```

Function to calculate crop yield:

```
def crop_yield(region, weights):
    result = 0
    for x, w in zip(region, weights):
        result += x * w
    return result
```

This is the “dot product” of two vectors.

4. Introducing NumPy

To speed up numerical operations:

```
import numpy as np
```

Convert lists → NumPy arrays:

```
kanto = np.array([73, 67, 43])  
weights = np.array([0.3, 0.2, 0.5])
```

Check type:

```
type(kanto)          # numpy.ndarray
```

Indexing:

```
kanto[2]             # 43
```

5. Performing Dot Product using NumPy

Method 1: Built-in dot

```
np.dot(kanto, weights)
```

Method 2: Element-wise multiply + sum

```
(kanto * weights).sum()
```

NumPy automatically performs element-wise operations.

6. Why Use NumPy? (Major Benefits)

✓ Vectorized Computations

No loops needed.

✓ Faster Execution

NumPy is implemented in **C and C++**, so operations run ~100x faster.

Example speed test for 1 million values:

- Python loop → ~124 ms
- NumPy dot → ~2 ms

7. Multi-Dimensional NumPy Arrays

Climate data for **multiple regions**:

```
climate_data = np.array([
    [73, 67, 43],
    [91, 88, 64],
    [87, 134, 58],
    [102, 43, 37],
    [69, 96, 70]
])
```

This is a **2D array (matrix)**.

Check shape:

```
climate_data.shape    # (5, 3)
weights.shape         # (3,)
```

NumPy supports **n-dimensional arrays**:

```
arr3.shape    # (2, 2, 3)
```

Check datatype:

```
climate_data.dtype    # int64
weights.dtype         # float64
```

If even one element is float → whole array becomes float.

8. Matrix Multiplication (Predicting Yields for All Regions)

Matrix $(5 \times 3) \times$ Vector $(3 \times 1) \rightarrow$ Vector (5×1)

Using:

```
np.matmul(climate_data, weights)
```

Or simply:

```
climate_data @ weights
```

9. Reading CSV Files Using NumPy

We download a CSV file with 10,000 rows:

```
np.genfromtxt('climate.txt', delimiter=',', skip_header=1)
```

- `delimiter=','` → split on commas
- `skip_header=1` → ignore header row

Shape:

```
(10000, 3)
```

10. Predicting Yields for the Whole Dataset

```
yields = climate_data @ weights
```

Shape:

```
yields.shape # (10000,)
```

11. Combining Arrays Using `np.concatenate`

To add yields as a new column:

```
yields = yields.reshape(10000, 1)
climate_results = np.concatenate((climate_data, yields), axis=1)
```

Important:

- Use `axis=1` → concatenate column-wise
 - Shapes must match except on the concatenated axis
 - Reshape 1D to 2D using `.reshape()`
-

12. Saving Arrays to a File Using NumPy

```
np.savetxt(
```

```
'climate_results.txt',
climate_results,
fmt='%.2f',
header='temperature,rainfall,humidity,yield_apples',
comments='')
```

Writes a CSV-like file.

13. Arithmetic Operations & Broadcasting

NumPy supports:

- Adding scalars
- Element-wise operations between arrays
- Broadcasting between arrays of compatible shapes

Examples:

```
arr2 + 3
arr3 - arr2
arr2 * arr3
arr2 % 4
```

Broadcasting Example:

```
arr2.shape → (3, 4)
arr4.shape → (4,)
arr2 + arr4   # VALID → arr4 is broadcast
```

Invalid broadcast example:

```
arr5.shape → (2,)
arr2 + arr5   # ERROR → shapes incompatible
```

14. Comparison Operators

Element-wise comparison:

```
arr1 == arr2
arr1 >= arr2
arr1 != arr2
```

Counting matches:

```
(arr1 == arr2).sum()
```

(Remember: True → 1, False → 0)

15. Indexing & Slicing in Multi-Dimensional Arrays

General form:

```
array[row_index, column_index]
```

Examples:

```
arr3[1, 1, 2]           # specific element
arr3[1:, 0:1, :2]       # slice
arr3[1:, 1, 3]          # mixing indices & slices
arr3[:2, 1]             # fewer indexes gives subarray
```

Error if too many indices:

```
arr3[1,3,2,1] # IndexError
```

16. Creating Arrays with NumPy Functions

Zero matrix:

```
np.zeros((3,2))
```

Ones matrix:

```
np.ones([2,2,3])
```

Identity matrix:

```
np.eye(3)
```

Random values:

```
np.random.rand(5)      # uniform distribution
np.random.randn(2,3)    # normal distribution
```

Filled array:

```
np.full([2,3], 42)
```

Range values:

```
np.arange(10, 90, 3)  
np.linspace(3, 27, 9)
```

17. Essential NumPy Categories

Mathematics

- `np.sum`, `np.exp`, `np.round`

Array Manipulation

- `np.reshape`
- `np.stack`
- `np.concatenate`
- `np.split`

Linear Algebra

- `np.dot`
- `np.matmul`
- `np.transpose`
- `np.eigvals`

Statistics

- `np.mean`, `np.median`, `np.std`, `np.max`
-

18. Finding NumPy Functions

Use:

- Google search
 - NumPy docs:
<https://numpy.org/doc/stable/reference/routines.html>
 - `help(np.function_name)`
-

✓ PANDAS

1 Reading a CSV File Using Pandas

What is Pandas?

- A Python library used for working with **tabular data** (similar to Excel sheets).
 - Supports reading data from many formats: **CSV, Excel, HTML tables, JSON, SQL**, etc.
-

About CSV Files

- CSV = *Comma Separated Values*
- Each line represents a **record**
- Each record contains **fields separated by commas**
- Mostly used for tabular numeric or text data

Example data (Italy COVID Daywise):

```
date,new_cases,new_deaths,new_tests
2020-04-21,2256,454,28095
2020-04-22,2729,534,44248
...
```

Downloading a CSV File

```
from urllib.request import urlretrieve

urlretrieve(
    'https://hub.jovian.ml/wp-content/uploads/2020/09/italy-covid-daywise.csv',
    'italy-covid-daywise.csv'
)
```

Reading the File With Pandas

```
import pandas as pd
covid_df = pd.read_csv('italy-covid-daywise.csv')
```

Understanding the Loaded DataFrame

- `type(covid_df)` → shows it's a DataFrame
- Displaying the DataFrame shows 248 rows × 4 columns:
 - **date**
 - **new_cases**
 - **new_deaths**
 - **new_tests**

Observations:

- Data from **Dec 31, 2019** → **Sept 3, 2020**
 - **new_tests** has many **NaN** values because Italy started reporting tests later.
-

Useful Functions

`.info()`

- Shows columns, data types, missing values, memory usage.

`.describe()`

- Summary statistics (mean, std, min, max...)

`.columns`

- List of column names.

`.shape`

- Returns `(rows, columns)`.
-
-

2 Retrieving Data From DataFrames

Pandas DataFrame = **Dictionary of Lists**

Example:

```
covid_data_dict = {  
    'date': [...],  
    'new_cases': [...],
```

```
}
```

Accessing Columns

```
covid_df['new_cases']  
covid_df.new_cases    # Only works if name contains no spaces
```

- Returns a **Series**
-

Accessing Single Values

```
covid_df['new_cases'][243]  
covid_df.at[243, 'new_cases']
```

Accessing Multiple Columns

```
cases_df = covid_df[['date', 'new_cases']]
```

⚠ This creates a **view**, not a copy.
To make a real copy:

```
copy_df = covid_df.copy()
```

Accessing Rows

```
covid_df.loc[243]    # returns entire row as a Series
```

Head/Tail/Sample

```
covid_df.head(5)  
covid_df.tail(5)  
covid_df.sample(10)
```

Finding First Non-Missing Value

```
covid_df.new_tests.first_valid_index()
```

3 Analyzing Data (Basic Calculations)

Total Cases / Deaths

```
total_cases = covid_df.new_cases.sum()
total_deaths = covid_df.new_deaths.sum()
```

Death Rate

```
death_rate = total_deaths / total_cases
```

Total Tests

Before April 19 → 935,310 tests already done.

```
total_tests = 935310 + covid_df.new_tests.sum()
```

Positive Rate

```
positive_rate = total_cases / total_tests
```

4 Querying & Sorting Rows

Boolean Filtering

```
covid_df[covid_df.new_cases > 1000]
```

Complex Conditions

```
covid_df[covid_df.new_cases / covid_df.new_tests > positive_rate]
```

Adding a New Column

```
covid_df['positive_rate'] = covid_df.new_cases / covid_df.new_tests
```

Deleting Columns

```
covid_df.drop(columns=['positive_rate'], inplace=True)
```

Sorting Rows

Most new cases

```
covid_df.sort_values('new_cases', ascending=False)
```

Most deaths

```
covid_df.sort_values('new_deaths', ascending=False)
```

Least cases

```
covid_df.sort_values('new_cases').head()
```

Fixing Incorrect Values

Example: -148 cases on June 20

Replace with average of neighbors:

```
covid_df.at[172, 'new_cases'] = (  
    covid_df.at[171, 'new_cases'] + covid_df.at[173, 'new_cases']  
) / 2
```

5 Working With Dates

Convert to datetime

```
covid_df['date'] = pd.to_datetime(covid_df.date)
```

Extract Year/Month/Day/Weekday

```
covid_df['year'] = covid_df.date.dt.year  
covid_df['month'] = covid_df.date.dt.month  
covid_df['day'] = covid_df.date.dt.day  
covid_df['weekday'] = covid_df.date.dt.weekday
```

Example Aggregation (Month of May)

```
covid_df[covid_df.month == 5][['new_cases', 'new_deaths', 'new_tests']].sum()
```

Average Cases on Sundays

```
covid_df[covid_df.weekday == 6].new_cases.mean()
```

6 Grouping & Aggregation

Group by Month

```
covid_month_df =  
covid_df.groupby('month')[['new_cases', 'new_deaths', 'new_tests']].sum()
```

Mean Aggregation

```
covid_df.groupby('month')[['new_cases', 'new_deaths', 'new_tests']].mean()
```

Cumulative Sums

```
covid_df['total_cases'] = covid_df.new_cases.cumsum()  
covid_df['total_deaths'] = covid_df.new_deaths.cumsum()  
covid_df['total_tests'] = covid_df.new_tests.cumsum() + initial_tests
```

7 Merging Data (Country Details)

Load locations.csv

```
locations_df = pd.read_csv('locations.csv')
```

Fetch Italy row:

```
locations_df[locations_df.location == 'Italy']
```

Add Location Column to covid_df

```
covid_df['location'] = 'Italy'
```

Merge

```
merged_df = covid_df.merge(locations_df, on='location')
```

Calculate Per-Million Metrics

```
merged_df['cases_per_million'] = merged_df.total_cases * 1e6 /  
merged_df.population  
merged_df['deaths_per_million'] = merged_df.total_deaths * 1e6 /  
merged_df.population  
merged_df['tests_per_million'] = merged_df.total_tests * 1e6 /  
merged_df.population
```

8 Writing Data Back to Files

Select Useful Columns

```
result_df = merged_df[[  
    'date', 'new_cases', 'total_cases', 'new_deaths', 'total_deaths',  
    'new_tests', 'total_tests', 'cases_per_million', 'deaths_per_million',  
    'tests_per_million'  
]]
```

Save to CSV

```
result_df.to_csv('results.csv', index=False)
```

9 Bonus: Plotting With Pandas

Plot new cases

```
result_df.new_cases.plot()
```

Set Date as Index

```
result_df.set_index('date', inplace=True)
```

Plot multiple columns

```
result_df.new_cases.plot()  
result_df.new_deaths.plot()
```

Plot death rate

```
(result_df.total_deaths / result_df.total_cases).plot()
```

Monthly Bars

```
covid_month_df.new_cases.plot(kind='bar')  
covid_month_df.new_tests.plot(kind='bar')
```

DATA VISUALIZATION

1 Introduction to Data Visualization

What is Data Visualization?

Data visualization is the **graphical representation of data** using charts, plots, and images.

Why it is Important

- Makes complex data easy to understand
 - Reveals **patterns, trends, and relationships**
 - Helps in **decision-making**
 - Essential in **Data Analysis, Machine Learning, and AI**
-

Python Libraries for Visualization

1. Matplotlib

- Core (low-level) visualization library
- Highly customizable
- Foundation for many other libraries

import matplotlib.pyplot as plt

- `plt` is an alias for convenience

2. Seaborn

- High-level library built on Matplotlib
- Requires **less code**
- Produces **better-looking default plots**

import seaborn as sns

%matplotlib inline

%matplotlib inline

Purpose

- Ensures plots appear **inside Jupyter Notebook**
 - Without it, plots may open in separate windows
-

2 Line Chart

Purpose

- Shows **change over time**
 - Connects data points using straight lines
-

Basic Line Chart

yield_apples = [0.895, 0.91, 0.919, 0.926, 0.929, 0.931]

```
plt.plot(yield_apples)
```

- X-axis defaults to index values (0,1,2...)
- Jupyter outputs a `Line2D` object
- Add `;` to suppress output

```
plt.plot(yield_apples);
```

Customizing X-axis

```
years = [2010, 2011, 2012, 2013, 2014, 2015]  
plt.plot(years, yield_apples)
```

- Makes the plot **more meaningful**
-

Axis Labels

```
plt.xlabel("Year")  
plt.ylabel("Yield (tons per hectare)")
```

Plotting Multiple Lines

```
years = range(2000, 2012)  
plt.plot(years, apples)  
plt.plot(years, oranges)
```

- Used for **comparison** between datasets
-

Title and Legend

```
plt.title("Crop Yields in Kanto")  
plt.legend(['Apples', 'Oranges'])
```

- Legend identifies each line
-

Line Markers

Markers highlight individual data points.

```
plt.plot(years, apples, marker='o')
plt.plot(years, oranges, marker='x')
```

Common markers:

- `o` → circle
- `x` → cross
- `s` → square
- `^` → triangle

Styling Lines & Markers

Argument	Meaning
<code>c</code> or <code>color</code>	Line color
<code>ls</code> or <code>linestyle</code>	Solid / dashed
<code>lw</code>	Line width
<code>marker</code>	Marker type
<code>ms</code>	Marker size
<code>mec</code>	Marker edge color
<code>mew</code>	Marker edge width
<code>mfc</code>	Marker fill color
<code>alpha</code>	Transparency

```
plt.plot(years, apples, marker='s', c='b', ls='-', lw=2, ms=8, mec='navy')
```

fmt Shorthand

Format: "[marker][line style][color]"

```
plt.plot(years, apples, 's-b')
plt.plot(years, oranges, 'o--r')
```

Only markers:

```
plt.plot(years, oranges, 'or')
```

Figure Size

```
plt.figure(figsize=(12, 6))
```

Improving Style with Seaborn

```
sns.set_style("whitegrid")
```

Available styles:

- white
 - dark
 - whitegrid
 - darkgrid
 - ticks
-

Global Customization (rcParams)

```
import matplotlib
matplotlib.rcParams['font.size'] = 14
matplotlib.rcParams['figure.figsize'] = (9, 5)
```

Applies settings to **all future plots**

3 Scatter Plot

Purpose

- Shows relationship between **two numerical variables**
 - Each point represents one observation
-

Dataset: Iris

```
flowers_df = sns.load_dataset("iris")
```

Basic Scatter Plot

```
sns.scatterplot(flowers_df.sepal_length,  
flowers_df.sepal_width)
```

Scatter Plot with Hue & Size

```
sns.scatterplot(flowers_df.sepal_length,  
flowers_df.sepal_width,  
hue=flowers_df.species,  
s=100)
```

Interpretation:

- Setosa → short, wide sepals
 - Virginica → long, narrow sepals
 - Versicolor → overlaps
-

Using Column Names

```
sns.scatterplot('sepal_length', 'sepal_width',  
hue='species', s=100,  
data=flowers_df)
```

4 Histogram

Purpose

- Shows **frequency distribution**
 - Divides data into **bins**
-

Basic Histogram

```
plt.hist(flowers_df.sepal_width)
```

Controlling Bins

```
plt.hist(flowers_df.sepal_width, bins=5)  
plt.hist(flowers_df.sepal_width, bins=np.arange(2,5,0.25))
```

Multiple Histograms

```
plt.hist(setosa_df.sepal_width, alpha=0.4)  
plt.hist(versicolor_df.sepal_width, alpha=0.4)
```

- `alpha` controls transparency
-

Stacked Histogram

```
plt.hist([setosa_df.sepal_width,  
versicolor_df.sepal_width,  
virginica_df.sepal_width],  
stacked=True)
```

5 Bar Chart

Purpose

- Displays **categorical comparisons**
-

Basic Bar Chart

```
plt.bar(years, oranges)
```

Stacked Bar Chart

```
plt.bar(years, apples)  
plt.bar(years, oranges, bottom=apples)
```

Seaborn Bar Plot (Mean Values)

```
sns.barplot('day', 'total_bill', data=tips_df)
```

- Automatically calculates **mean**
 - Error bars show variability
-

Bar Plot with Hue

```
sns.barplot('day', 'total_bill', hue='sex', data=tips_df)
```

Horizontal Bar Chart

```
sns.barplot('total_bill', 'day', hue='sex', data=tips_df)
```

6 Heatmap

Purpose

- Shows **2D data** using colors
-

Dataset

```
flights_df = sns.load_dataset("flights").pivot("month", "year", "passengers")
```

Basic Heatmap

```
sns.heatmap(flights_df)
```

Annotated Heatmap

```
sns.heatmap(flights_df, annot=True, fmt="d", cmap='Blues')
```

Annot -Show numbers in cells (True/False)

Fmt- Format of the annotations ("d" = integer, "0.2f" = 2 decimal places)

Cmap- Color palette for the heatmap ('Blues', 'Reds', etc.)

7 Images in Matplotlib

Load & Display Image

```
img = Image.open('chart.jpg')  
img_array = np.array(img)  
plt.imshow(img)  
plt.axis('off')
```

Cropping Image

```
plt.imshow(img_array[125:325, 105:305])
```

8 Subplots

Create Grid

```
fig, axes = plt.subplots(2, 3, figsize=(16, 8))
```

Access

```
axes[0,0].plot(...)  
axes[1,2].imshow(img)
```

9 Pair Plot (Seaborn)

Purpose

- Automatic **EDA visualization**
- Shows relationships between all numeric columns

```
sns.pairplot(flowers_df, hue='species')
```

Best used for **exploratory data analysis**.

📖 Advanced Python Function Concepts

1 Functions with an Arbitrary Number of Arguments (*args and **kwargs)

Python allows functions to accept a **variable number of arguments**, which is useful when you do not know beforehand how many values will be passed.

◆ *args (Arbitrary Positional Arguments)

- `*args` collects **any number of positional arguments** into a **tuple**.
- Useful when you want the function to accept multiple values flexibly.

Example

```
def add_numbers(*args):  
    return sum(args)  
  
print(add_numbers(1, 2, 3))      # 6  
print(add_numbers(10, 20))      # 30
```

What happens?

- All arguments become:
 `args = (1, 2, 3)`
 - You can loop over them or process them as needed.
-

◆ ****kwargs (Arbitrary Keyword Arguments)**

- `**kwargs` collects any number of **keyword arguments** into a **dictionary**.
- Useful for functions that accept flexible named parameters.

Example

```
def print_details(**kwargs):  
    for key, value in kwargs.items():  
        print(f"{key}: {value}")  
  
print_details(name="Alice", age=22, role="Developer")
```

Output:

```
name: Alice  
age: 22  
role: Developer
```

◆ **Using both together**

```
def demo(a, *args, **kwargs):  
    print(a)  
    print(args)  
    print(kwargs)  
  
demo(5, 10, 20, 30, x=1, y=2)
```

Output:

```
5
(10, 20, 30)
{'x': 1, 'y': 2}
```

🔑 Rule:

`a, *args, **kwargs` must appear in this order.

2 Defining Functions Inside Functions (Inner Functions & Closures)

Python allows defining functions **inside other functions**.
These are called:

- **Inner functions**
 - **Nested functions**
 - **Closures** (when inner functions remember variables from outer functions)
-

◆ Inner Function Example

```
def outer():
    def inner():
        print("This is inner.")
    inner()

outer()
```

Why use inner functions?

- To logically group helper functions used only inside another function.
 - To implement **closures**.
-

◆ Closures

A **closure** is created when an inner function remembers the values of variables from its outer function **even after the outer function has finished executing**.

Example

```
def multiplier(n):  
    def inner(x):  
        return x * n  
    return inner  
  
double = multiplier(2)  
print(double(10))  # Output: 20
```

Here:

- `inner()` remembers `n=2`
- Even though `multiplier()` has ended, the value persists

💡 Closures allow function factories, encapsulation, and decorators.

3 A Function That Invokes Itself (Recursion)

Recursion = a function calling itself.

Used for:

- Factorials
 - Fibonacci sequence
 - Tree/graph traversal
 - Divide & conquer algorithms
-

◆ Example: Factorial

```
def factorial(n):  
    if n == 1:  
        return 1  
    return n * factorial(n - 1)
```

Key Requirements for Recursion

1. **Base case** → stops recursion
 2. **Recursive case** → calls itself
-

◆ Example: Fibonacci

```
def fib(n):  
    if n <= 1:  
        return n  
    return fib(n-1) + fib(n-2)
```

⚠ Recursion must be used carefully

- Too deep recursion can cause `RecursionError`
- Sometimes slower than loops

4 Functions That Accept Other Functions or Return Functions

In Python, **functions are first-class citizens**, meaning they can be:

- ✓ Assigned to variables
- ✓ Passed as arguments
- ✓ Returned from functions
- ✓ Stored in data structures

◆ Passing a function as argument

```
def apply(func, value):  
    return func(value)  
  
print(apply(abs, -5))    # 5
```

◆ Returning a function

```
def operation():  
    def add(a, b):  
        return a + b  
    return add  
  
add = operation()  
print(add(3, 4))    # 7
```

Use Cases

- Callback functions
 - Event handling
 - Higher-order functions
 - Function factories
 - Decorators
-

5 Functions That Enhance Other Functions (Decorators)

A **decorator** is a function that:

- Takes another function as input
- Adds some extra functionality
- Returns a modified/enhanced function

Decorators are used for:

- Logging
 - Authentication
 - Timing
 - Input validation
 - Access control
 - Caching
-

◆ Basic Decorator Example

```
def my_decorator(func):  
    def wrapper():  
        print("Before function runs")  
        func()  
        print("After function runs")  
    return wrapper
```

Using the decorator

```
@my_decorator  
def greet():  
    print("Hello!")
```

```
greet()
```

Output:

```
Before function runs  
Hello!  
After function runs
```

How Decorators Work Internally

- The `@decorator_name` syntax is shorthand for:

```
greet = my_decorator(greet)
```

◆ Decorator with Arguments

```
def debug(func):  
    def wrapper(*args, **kwargs):  
        print("Called with:", args, kwargs)  
        return func(*args, **kwargs)  
    return wrapper  
  
@debug  
def add(a, b):  
    return a + b  
  
print(add(3, 4))
```

Real-Life Uses

- `@staticmethod`
- `@classmethod`
- `@property`
- Flask route decorator: `@app.route("/")`
- Django views decorators
- Logging & timing decorators