

.MODEL SMALL

.DATA

PA EQU 0D800H

PB EQU 0D801H

PC EQU 0D802H

CW EQU 0D803H

NUM DW 0FFFFH ;16 bit input number taken

TABLE DB 0C0H, 0F9H, 0A4H, 0B0H, 99H, 92H, 82H, 0F8H, 80H, 90H ; 0 1 2 3 .... 9  
numbers

LIST DB 0FFH, 0FFH, 0FFH, 0FFH, ?, ?, ?, ?, ?, 0FFH, 0FFH, 0FFH, 0FFH

.CODE

MOV AX,@DATA

MOV DS,AX

MOV DX,CW ;all ports are output

MOV AL,80H

OUT DX,AL

mov ax,NUM ;AX = NUM

MOV CX,00H ;Counter is 0

MOV BX,010D

L1:

MOV DX,00H

DIV BX ;divide by 10

PUSH DX ;push remainder, the last digit

INC CX

CMP AX,00H

JNZ L1

LEA SI,LIST+8

LEA BX,TABLE ;converting to BCD digits

L2:

POP AX

XLAT ;match with the table which is in bx

MOV [SI],AL ;store it in list digits in BCD

DEC SI ;in reverse order

LOOP L2

```
mov bh,010d          ; display from left To right
lea di,list
```

```
L3:
    mov si,di          ;si is going to change when display is used
    call DISPLAY
    call DELAY
    INC DI
    DEC BH              ;loop for 10 times
JNZ L3
```

```
MOV BH,09D           ; display from right to left
lea DI,LIST+8
```

```
L4:
    MOV SI,DI
    CALL DISPLAY
    CALL DELAY
    DEC DI
    DEC BH              ;loop for 9 times
JNZ L4
```

```
mov ah,4ch
int 21h
```

```
DISPLAY PROC NEAR    ;display using port B for LED
    MOV CX,04H
letter:
    MOV BL,08H
    MOV AL,[SI]
segments:
    ROL AL,01H
    MOV DX,PB        ;7 segment display with port B
    OUT DX,AL

    PUSH AX
    MOV AL,00H        ;clock trigger
    MOV DX,PC
    OUT DX,AL
    MOV AL,01H
    OUT DX,AL
    POP AX
```

```
        DEC BL
    JNZ segments
```

```
        INC SI
    LOOP letter
RET
DISPLAY ENDP
```

```
DELAY PROC NEAR
    PUSH SI
    PUSH DI

    MOV SI,0FFFFH
Outer:
    MOV DI,0FFFFH
Inner:
    DEC DI
    JNZ Inner
    DEC SI
JNZ Outer
```

```
    POP DI
    POP SI
    RET
DELAY ENDP
```

```
END
```