

Unit - II Chapter 4 Syntax Analysis Top – Down Parsing



Outline

- Role of the parser
- Top-Down parsing:
 - Predictive Parsing
 - Recursive, and
 - Nonrecursive



Introduction

- The syntax of the programming language constructs can be described by context free grammars or BNF (Backnus-Naur Form).
- Grammar offers significant advantage to both language designer and compiler writers.
- A grammar gives precise, yet easy-to understand, syntactic specification of a programming language.
- From certain class of grammars we can automatically construct an efficient parser that determines if a source program is syntactically well formed.
- A properly designed grammar imparts a structure to a programming language that is useful for the translation of source program into correct object code and for the detection of errors.
- Languages evolve over a period of time, acquiring new constructs and performing additional tasks.



- Backus-Naur form (BNF) is a formal notation for encoding grammars intended for human consumption.
- Many programming languages, protocols or formats have a BNF description in their specification.
- Every rule in Backus-Naur form has the following structure:

name ::= expansion

- The symbol '::=' means "may expand into" and "may be replaced with."
- a name is also called a non-terminal symbol.



- Every name in Backus-Naur form is surrounded by angle brackets, < >, whether it appears on the left- or right-hand side of the rule.
- An expansion is an expression containing terminal symbols and non-terminal symbols, joined together by sequencing and choice.
- A terminal symbol is a literal like ("+" or "function") or a class of literals (like integer).
- Simply juxtaposing expressions indicates sequencing.
- A vertical bar 'l' indicates choice.



• For example, in BNF, the classic expression grammar is:

```
<expr> ::= <term> "+" <expr> | <term> | <term> ::= <factor> "*" <term> | <factor> <factor> ::= "(" <expr> ")" | <const> | <const> ::= integer
```



• Naturally, we can define a grammar for rules in BNF:

```
rule → name ::= expansion

name → < identifier >

expansion → expansion expansion

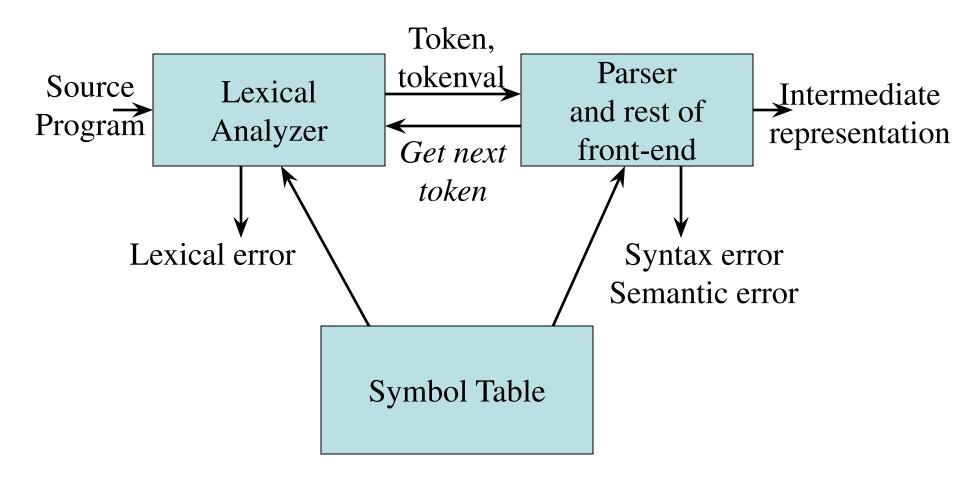
expansion → expansion | expansion

expansion → name

expansion → terminal
```



Position of a Parser in the Compiler Model





The Parser

- The task of the parser is to check syntax
- The syntax-directed translation stage in the compiler's front-end checks static semantics and produces an intermediate representation (IR) of the source program
 - Abstract syntax trees (ASTs)
 - Control-flow graphs (CFGs) with triples, three-address code, or register transfer lists
 - WHIRL (SGI Pro64 compiler) has 5 IR levels!



Error Handling

- A good compiler should assist in identifying and locating errors
 - Lexical errors: important, compiler can easily recover and continue
 - Example: misspelling identifier, keyword or operator
 - Syntax errors: most important for compiler, can almost always recover
 - Example: an arithmetic expression with unbalanced parenthesis
 - Static semantic errors: important, can sometimes recover
 - Dynamic semantic errors: hard or impossible to detect at compile time, runtime checks are required
 - Example for semantic error: an operator applied to an incompatible operand.
 - Logical errors: hard or impossible to detect
 - Example: an infinitely recursive call.



Error Handling

- The error handler in a parser has simple-to-state goals:
 - It should report the presence of errors clearly and accurately.
 - It should recover from each error quickly enough to be able to detect subsequent errors.
 - It should not significantly slow down the processing of correct programs.



Viable-Prefix Property

- The *viable-prefix property* of LL/LR parsers allows early detection of syntax errors
 - Goal: detection of an error as soon as possible without consuming unnecessary input
 - How: detect an error as soon as the prefix of the input does not match a prefix of any string in the language



Error Recovery Strategies

- Panic mode
 - Discard input until a token in a set of designated synchronizing tokens is found
- Phrase-level recovery
 - Perform local correction on the input to repair the error
- Error productions
 - Augment grammar with productions for erroneous constructs
- Global correction
 - Choose a minimal sequence of changes to obtain a global least-cost correction



Grammars

- Context-free grammar is a 4-tuple G=(N,T,P,S) where
 - T is a finite set of tokens (terminal symbols)
 - N is a finite set of nonterminals
 - P is a finite set of *productions* of the form $\alpha \to \beta$ where $\alpha \in (N \cup T)^* N (N \cup T)^*$ and $\beta \in (N \cup T)^*$
 - -S is a designated start symbol $S \subseteq N$



Notational Conventions Used

- Terminals $a,b,c,... \subseteq T$ specific terminals: **0**, **1**, **id**, +
- Nonterminals $A,B,C,... \subseteq N$ specific nonterminals: expr, term, stmt
- Grammar symbols $X, Y, Z \subseteq (N \cup T)$
- Strings of terminals $u, v, w, x, y, z \in T^*$
- Strings of grammar symbols $\alpha, \beta, \gamma \in (N \cup T)^*$



Derivations

- The *one-step derivation* is defined by $\alpha A \beta \Rightarrow \alpha \gamma \beta$ where $A \rightarrow \gamma$ is a production in the grammar
- In addition, we define
 - \Rightarrow is *leftmost* \Rightarrow_{lm} if α does not contain a nonterminal
 - \Rightarrow is $rightmost \Rightarrow_{rm}$ if β does not contain a nonterminal
 - Transitive closure \Rightarrow^* (zero or more steps)
 - Positive closure \Rightarrow ⁺ (one or more steps)
- The *language generated by G* is defined by $L(G) = \{w \mid S \Rightarrow^+ w\}$



Derivation (Example)

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow -E$$

$$E \rightarrow id$$

$$E \Rightarrow -E \Rightarrow -id$$
 $E \Rightarrow_{rm} E + E \Rightarrow_{rm} E + id \Rightarrow_{rm} id + id$
 $E \Rightarrow^* E$
 $E \Rightarrow^+ id * id + id$



Chomsky Hierarchy: Language Classification

- A grammar G is said to be
 - Regular if it is right linear where each production is of the form

$$A \rightarrow w \ B$$
 or $A \rightarrow w$ or $left\ linear$ where each production is of the form $A \rightarrow B \ w$ or $A \rightarrow w$

- *Context free* if each production is of the form $A \rightarrow \alpha$ where $A \subseteq N$ and $\alpha \subseteq (N \cup T)^*$
- *Context sensitive* if each production is of the form $\alpha A \beta \rightarrow \alpha \gamma \beta$ where $A \in N$, $\alpha, \gamma, \beta \in (N \cup T)^*$, $|\gamma| > 0$
- Unrestricted



Chomsky Hierarchy

```
L(regular) \subseteq L(context free) \subseteq L(context sensitive) \subseteq L(unrestricted)
```

Where $L(T) = \{ L(G) \mid G \text{ is of type } T \}$ That is, the set of all languages generated by grammars G of type T

Examples:

Every finite language is regular

$$L_1 = \{ \mathbf{a}^n \mathbf{b}^n \mid n \ge 1 \}$$
 is context free $L_2 = \{ \mathbf{a}^n \mathbf{b}^n \mathbf{c}^n \mid n \ge 1 \}$ is context sensitive



Ambiguity

- A grammar that produces more than one parse tree for some sentence is said to be ambiguous.
- Example: id + id * id
- Two distinct left derivation

$$E \Rightarrow E + E$$

$$\Rightarrow id + E$$

$$\Rightarrow id + E * E$$

$$\Rightarrow id + E * E$$

$$\Rightarrow id + id * E$$

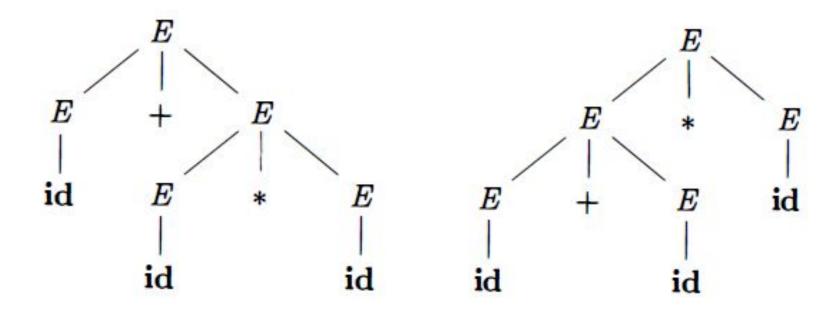
$$\Rightarrow id + id * id$$

$$\Rightarrow id + id * id$$

$$\Rightarrow id + id * id$$



Ambiguity: Two Parse trees



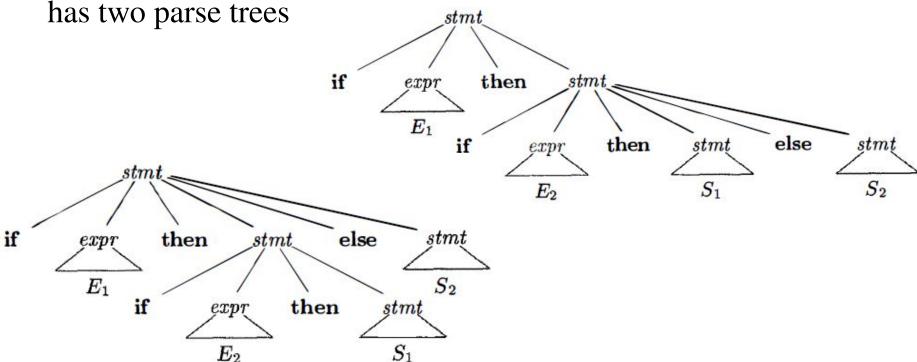


Eliminating Ambiguity

• "Dangling-else" grammar

 $stmt \rightarrow \mathbf{if} \ expr \ \mathbf{then} \ stmt$ $| \mathbf{if} \ expr \ \mathbf{then} \ stmt \ \mathbf{else} \ stmt$ $| \mathbf{other}$

• Grammar is ambiguous since the string if E₁then if E₂then S₁else S₂





Eliminating Ambiguity

- The general rule is, "Match each **else** with the closet previous unmatched **then**".
- The idea is that a statement appearing between a **then** and an **else** must be "matched"; that is, the interior statement must not end with an unmatched or open then. A matched statement is either an if-then-else statement containing no open statements or it is any other kind of unconditional statement.
- Now, the grammar, rewritten

```
stmt \rightarrow matched\_stmt
| open\_stmt |
matched\_stmt \rightarrow if \ expr \ then \ matched\_stmt \ else \ matched\_stmt
| other
open\_stmt \rightarrow if \ expr \ then \ stmt
| if \ expr \ then \ matched\_stmt \ else \ open\_stmt
```



Left Recursion

- Productions of the form $A \rightarrow A \alpha \mid \beta$ are left recursive
- Top-down parsing methods cannot handle left-recursive grammars, so a transformation that eliminates left recursion is needed.



Immediate Left-Recursion Elimination

Rewrite every left-recursive production

$$A \rightarrow A \alpha \mid \beta$$

into a right-recursive production:

$$A \rightarrow \beta A$$

$$A' \rightarrow \alpha A' \mid \subseteq$$



Example

Consider the grammar

$$E \rightarrow E + T \mid T$$

 $T \rightarrow T * F \mid F$
 $F \rightarrow (E) \mid id$

• Eliminate immediate left recursion (Non-terminal E and T having such productions $A \rightarrow A \alpha$)

$$E \rightarrow TE'$$

 $E' \rightarrow +TE' \mid \subseteq$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \subseteq$
 $F \rightarrow (E) \mid id$



Another Example

• Consider the grammar, but it is not immediately left recursive.

$$S \rightarrow Aa \mid b$$

$$A \rightarrow Ac \mid Sd \mid \subseteq$$

- Using general left recursion algorithm
- Substitute S-productions $A \rightarrow Sd$ to obtain the following productions

$$A \rightarrow Ac \mid Aad \mid bd \mid \subseteq$$

• Now, Eliminate the immediate left recursion among the A-productions

$$S \rightarrow Aa \mid b$$

$$A \rightarrow bdA' \mid A'$$

$$A' \rightarrow cA' \mid adA' \mid \subseteq$$



General Left Recursion Elimination

```
Arrange the nonterminals in some order A_1, A_2, ..., A_n
for i = 1, ..., n do
     for j = 1, ..., i-1 do
            replace each
                 A_i \rightarrow A_i \gamma
            with
                 A_i \rightarrow \delta_1 \gamma \mid \delta_2 \gamma \mid \dots \mid \delta_{\iota} \gamma
            where
                 A_i \rightarrow \delta_1 \mid \delta_2 \mid \dots \mid \delta_k
      enddo
      eliminate the immediate left recursion in A_{\cdot}
enddo
```

Example Left Rec. Elimination

$$A \rightarrow B \ C \mid \mathbf{a}$$
 $B \rightarrow C A \mid A \mid \mathbf{b}$
 $C \rightarrow A \ B \mid C \ C \mid \mathbf{a}$
Choose arrangement: A, B, C

$$i = 1: \quad \text{nothing to do}$$

$$i = 2, j = 1:B \to CA \mid \underline{A} \mathbf{b}$$

$$\Rightarrow B \to CA \mid \underline{B} C \mathbf{b} \mid \mathbf{a} \mathbf{b}$$

$$\Rightarrow_{\text{(imm)}} B \to CA B_R \mid \mathbf{a} \mathbf{b} B_R$$

$$B_R \to C \mathbf{b} B_R \mid \mathbf{c}$$

$$i = 3, j = 1:C \to \underline{A} B \mid CC \mid \mathbf{a}$$

$$\Rightarrow C \to \underline{B} C B \mid \mathbf{a} B \mid CC \mid \mathbf{a}$$

$$i = 3, j = 2:C \to \underline{B} C B \mid \mathbf{a} B \mid CC \mid \mathbf{a}$$

$$\Rightarrow C \to \underline{CAB_R} C B \mid \mathbf{a} \mathbf{b} B_R C B \mid \mathbf{a} B \mid CC \mid \mathbf{a}$$

$$\Rightarrow_{\text{(imm)}} C \to \mathbf{a} \mathbf{b} B_R C B C_R \mid \mathbf{a} B C_R \mid \mathbf{a} C_R$$

$$C_R \to A B_R C B C_R \mid CC_R \mid \mathbf{c}$$



Left Factoring

- When a nonterminal has two or more productions whose right-hand sides start with the same grammar symbols, the grammar is not LL(1) and cannot be used for predictive parsing
- If $A \to \alpha \beta_1 \mid \alpha \beta_2 \mid \gamma$ are productions
- After Left-Factored,

$$A \rightarrow \alpha A' | \gamma$$

$$A' \rightarrow \beta_1 \mid \beta_2$$

• In general, Replace productions

$$A \rightarrow \alpha \beta_1 \mid \alpha \beta_2 \mid \dots \mid \alpha \beta_n \mid \gamma$$
 with

$$A \rightarrow \alpha A' | \gamma$$

$$A' \rightarrow \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$



Example

Consider the grammar

$$S \rightarrow iEtS \mid iEtSeS \mid a$$

$$E \rightarrow b$$

• Left factored, this grammar becomes:

$$S \rightarrow iEtSS' \mid a$$

$$S' \rightarrow eS \mid \subseteq$$

$$E \rightarrow b$$



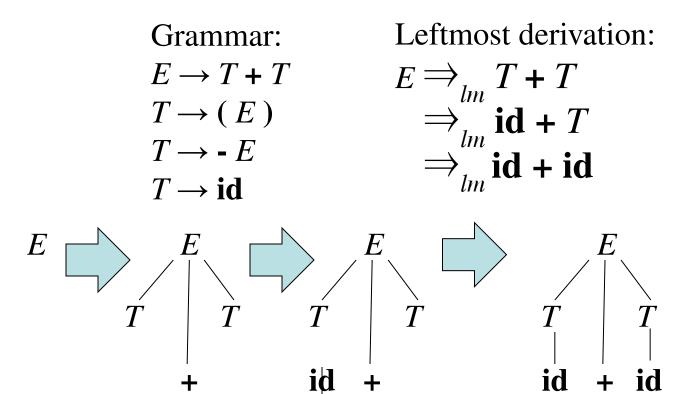
Parsing

- *Universal* (any C-F grammar)
 - Cocke-Younger-Kasimi
 - Earley
- *Top-down* (C-F grammar with restrictions)
 - Recursive descent (predictive parsing)
 - LL (Left-to-right, Leftmost derivation) methods
- Bottom-up (C-F grammar with restrictions)
 - Operator precedence parsing
 - LR (Left-to-right, Rightmost derivation) methods
 - SLR, canonical LR, LALR



Top-Down Parsing

• LL methods (Left-to-right, Leftmost derivation) and recursive-descent parsing





Recursive Descent Parsing

- Grammar must be LL(1)
- Every nonterminal has one (recursive) procedure responsible for parsing the nonterminal's syntactic category of input tokens
- When a nonterminal has multiple productions, each production is implemented in a branch of a selection statement based on input look-ahead information.
- It may involve backtracking i.e. making repeated scans of the input.
- It is implemented as a mutual recursive suite of functions that descend through a parse tree for the string, and as such are called "recursive descent parsers".



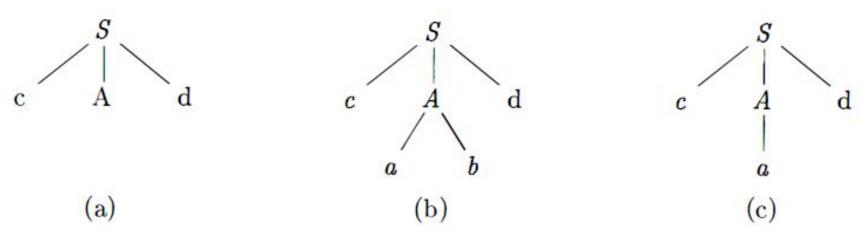
Example

Consider the grammar

$$S \rightarrow cAd$$

 $A \rightarrow ab \mid a$

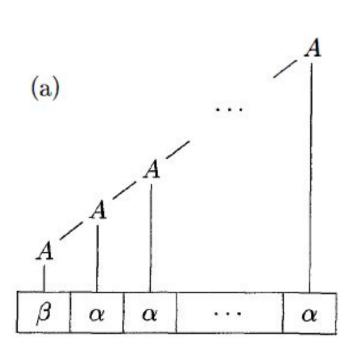
• Steps to build parse tree for string "cad".

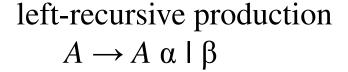


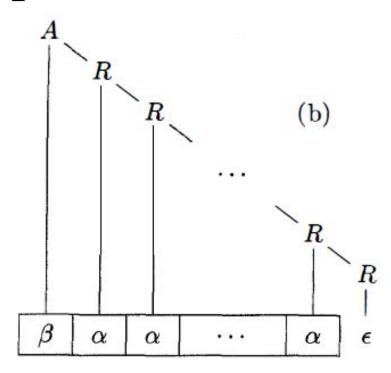
• **Note:** A left-recursive grammar can cause a recursive-decent parser, even one with backtracking, to go into an infinite loop i.e. try to expand A, it may eventually find ourselves again trying to expand A without having consumed any input.



It is possible for recursive-decent parser to loop forever







right-recursive production:

$$A \rightarrow \beta R$$

 $R \rightarrow \alpha R \mid \subseteq$



Advantage and Limitations of recursive-descent parser

• Advantage:

- It is simple to build.
- It can be constructed with the help of parse tree.

• Limitations:

- It is not very efficient as compared to other parsing techniques as there are chances that it may enter in an infinite loop for some input.
- It is difficult to parse the string if lookahead symbol is arbitrarily long.



Predictive Parsing

- Eliminate left recursion from grammar
- Left factor the grammar
- Compute FIRST and FOLLOW
- Two variants:
 - Recursive (recursive calls)
 - Non-recursive (table-driven)



Transition Diagrams for Predictive Parsers

Consider the grammar:

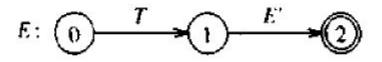
$$E \rightarrow TE'$$

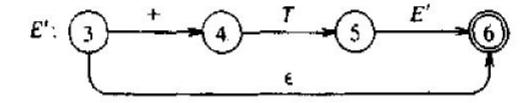
$$E' \rightarrow +TE' \mid \subseteq$$

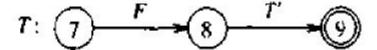
$$T \rightarrow FT'$$

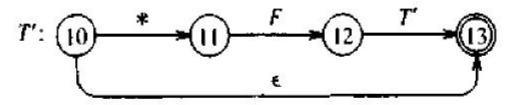
$$T' \rightarrow *FT' \mid \subseteq$$

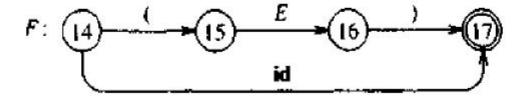
$$F \rightarrow (E) \mid id$$





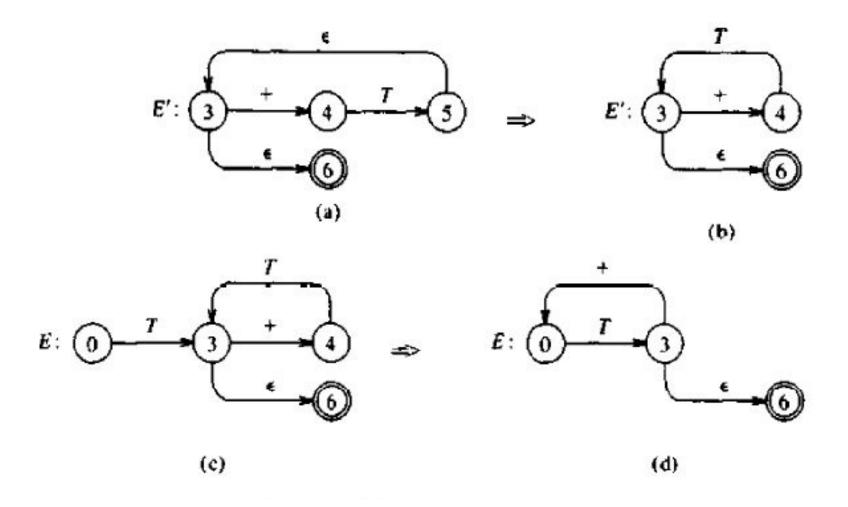






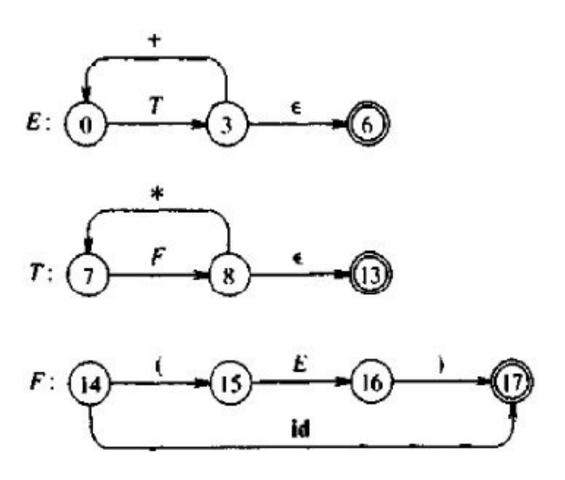


Transition Diagrams for Predictive Parsers





Transition Diagrams for Predictive Parsers

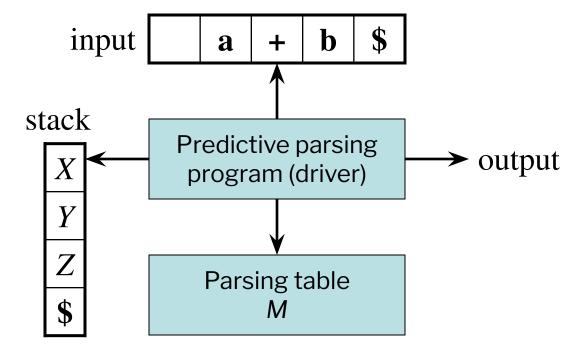


Simplified transition diagrams for arithmetic expressions.



Non-Recursive Predictive Parsing

• Given an LL(1) grammar G=(N,T,P,S) construct a table M[A,a] for $A \subseteq N$, $a \subseteq T$ and use a driver program with a stack





FIRST and FOLLOW

- **FIRST:** If α is any string of grammar symbols, let FIRST(α) be the set of terminals that begin the strings derived from α . If $\alpha \Rightarrow^* \in$, then \in is also in FIRST(α).
- **FOLLOW:** it is defined as for nonterminal A i. e. FOLLOW(A), to be the set of terminals a that can appear immediately to the right of A in some sentential form, that is, the set of terminals a such that there exists a derivation of the form $S \Rightarrow^* \alpha A a \beta$ for some α and β . If A is start symbol, then \$ is in FOLLOW(A).



FIRST

- To compute FIRST(X) for all grammar symbols X, apply the following rules until no more terminals or \subseteq can be added to any FIRST set.
 - If X is terminal, then FIRST(X) is {X}.
 - If X → \in is a production, then add \in to FIRST(X).
 - If X is nonterminal and $X \rightarrow Y_1 Y_2 ... Y_k$ is a production, then place a in FIRST(X) if for some i, a is in FIRST(Y_i), and \in is in all of FIRST(Y_i), ..., FIRST(Y_{i-1}); that is, $Y_1 ... Y_{i-1} * \Rightarrow \in$. If \in is in FIRST(Y_i) for all j=1, 2, ..., k, then add \in to FIRST(X).



Example

Consider the grammar

$$E \rightarrow TE'$$

 $E' \rightarrow +TE' \mid \subseteq$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \subseteq$
 $F \rightarrow (E) \mid id$

After applying FIRST rules over the grammar FIRST(E) = FIRST(T) = FIRST(F) = { (, id } FIRST(E') = { +, \subseteq } FIRST(T') = { *, \subseteq }



FOLLOW

- To compute FOLLOW(A) for all nonterminals A, apply the following rules until nothing can be added to any FOLLOW set.
 - Place \$ in FOLLOW(S), where S is the start symbol and \$ is the input right endmarker.
 - If there is a production $A\rightarrow\alpha B\beta$, then everything in FIRST(β) except for \subseteq is placed in FOLLOW(B).
 - If there is a production $A \rightarrow \alpha B$, or a production $A \rightarrow \alpha B\beta$ where FIRST(β) contains \in (i.e. β * \Rightarrow \in), then everything in FOLLOW(A) is in FOLLOW(B).



Example

Consider the grammar

$$E \rightarrow TE'$$

 $E' \rightarrow +TE' \mid \subseteq$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \subseteq$
 $F \rightarrow (E) \mid id$

After applying FIRST rules over the grammar



Usefulness of FIRST and FOLLOW

- FIRST and FOLLOW, both functions help for the construction of predictive parser, by fill in the entries of a predictive parsing table for grammar G, whenever possible.
- Sets of tokens yield by the FOLLOW function can also be used as synchronizing tokens during panic-mode error recovery.
- FIRST and FOLLOW also useful for LR parsing i. e. for LR(1) items and SLR(1) table.



Another Example of FIRST and FOLLOW

• Grammar G

 $S \rightarrow ACB \mid CbA \mid Ba$

 $A \rightarrow da \mid BC$

 $B \rightarrow g \mid \subseteq$

 $C \rightarrow h \mid \subseteq$

Nonterminal	FIRST	FOLLOW
5	d,g,h,\in,b,a	\$
Α	d , ∈, g , h	h,g,\$
В	g , ∈	\$,a,h,g
С	h , ∈	g,\$,b,h



Predictive Parsing Table

NON -	INPUT SYMBOL						
TERMINAL	id	+	*	()	\$	
E	$E \rightarrow TE'$			$E \to TE'$			
E'		E' o +TE'			$E' \to \epsilon$	$E' \to \epsilon$	
T	$T \to FT'$			$T \rightarrow FT'$			
T'		$T' o \epsilon$	T' o *FT'		$T' o \epsilon$	$T' \to \epsilon$	
\boldsymbol{F}	$F o \mathbf{id}$	Y		F o (E)			

Construction of Predictive Parsing Table

Algorithm: Construction of a predictive parsing table.

Input: Grammar G.

Output: Parsing Table M.

Method:

- 1. For each production $A \rightarrow \alpha$ of the grammar, do steps 2 and 3.
- 2. For each terminal a in FIRST(α), add A $\rightarrow \alpha$ to M[A, a].
- 3.If \subseteq is in FIRST(α), add $A \to \alpha$ to M[A, b] for each terminal b in FOLLOW(A). If \subseteq is in FIRST(α) and \$ is in FOLLOW(A), add $A \to \alpha$ to M[A, \$].
- 4. Make each undefined entry of M be error.

Predictive Parsing Working Predictive Parsing Working

- The program considers X, the symbols on the top of the stack, and a, the current input symbol. These two symbols determine the parser action.
- There are three possibilities:
 - If X = a = \$, the parser halts and announces successful completion of parsing.
 - If $X = a \neq \$$, the parser pops X off the stack and advances the input pointer to the next input symbol.
 - If X is a nonterminal, the program consults entry M[X, a] of the parsing table M. This entry will be either an X-production of the grammar or an error entry. If for example, M[X, a] = $\{X \rightarrow UVW\}$, the parser replaces X on top of the stack by WVU (with U on top).
 - As output, we shall assume that the parser just prints the production used; any other code could be executed here.
 - If M[X, a] = error, the parser calls an error recovery routine.



SRM Moves made by the Nonrecursive (Decembed to be University u/s 3 of UCC Act, 1956) predictive parser

STACK	INPUT	Оптрит
\$E	id + id * id\$	
\$E'T	id + id * id\$	$E \rightarrow TE'$
\$E'T'F	id + id * id\$	$T \rightarrow FT'$
\$E'T'id	id + id * id\$	$F \rightarrow id$
\$E'T'	+ id * id\$	
\$E'	+ id * id\$	T' → €
\$E'T +	+ id * id\$	E' - + TE'
\$E'T	id * id\$	
\$E'T'F	id * id\$	$T \rightarrow FT'$
\$E'T'id	id * id\$	F → id
\$E'T'	* id\$	100000
\$E'T'F*	* id\$	$T' \rightarrow *FT'$
\$E'T'F	id\$	
\$E'T'id	id\$	$F \rightarrow id$
\$E'T'	\$	
\$E'	s	$T' \rightarrow \epsilon$
\$	\$	$E' \rightarrow \epsilon$



LL(1) Grammar

- LL(1) means
 - The first "L": scanning the input from left to right.
 - The second "L": Leftmost derivation
 - "1" stands for Using one input symbol of lookahead at each step to make parsing action decisions.



Example of LL(1) Grammar that are ambiguous

Consider the Grammar

$$S \rightarrow iEtSS' \mid a$$

 $S' \rightarrow eS \mid \subseteq$
 $E \rightarrow b$

```
FIRST (S) = \{i, a\} FOLLOW(S) = \{\$, e\}
FIRST (S') = \{e, \in\} FOLLOW(S') = \{\$, e\}
\{\}
FIRST (E) = \{b\} FOLLOW(E) = \{t\}
```

Parsing Table for this grammar

NON - TERMINAL	INPUT SYMBOL					
	a	b	e	i	t	\$
S	$S \rightarrow a$			$S \rightarrow iEtSS'$		
S'			$S' \to \epsilon$ $S' \to eS$			$S' \to \epsilon$
E		$E \rightarrow b$	5 , 65			

• A grammar whose parsing table has no multiply-defined entries is said to be LL(1).



What should be done when a parsing table has multiply-defined entries?

LL(1) Grammar Properties

- No ambiguous or Left recursive grammar can be LL(1).
- A grammar G is LL(1) iff whenever $A \rightarrow \alpha \mid \beta$ are two distinct productions of G. The following conditions hold:
 - For no terminal a,

do both α and β derive strings beginning with a.

i.e.
$$FIRST(\alpha) \cap FIRST(\beta) = \emptyset$$

– At most one of α and β can derive the empty string.

i.e. if
$$\beta \Rightarrow^* \in$$
 then $\alpha \Rightarrow^* \in$ OR if $\alpha \Rightarrow^* \in$ then $\beta \Rightarrow^* \in$ - If $\beta \Rightarrow^* \in$, then α does not derive any string beginning with a

– If $\beta \Rightarrow^* \in$, then α does not derive any string beginning with a terminal in FOLLOW(A).

i.e. if
$$\beta \Rightarrow * \in \text{then}$$

$$\alpha \neq * \in \text{FIRST}(\alpha) \cap \text{FOLLOW}(A) = \emptyset$$



In General, LL(1) Grammar Properties

• A grammar G is LL(1) if for each collections of productions

 $A \rightarrow \alpha_1 \mid \alpha_2 \mid \dots \mid \alpha_n$ for nonterminal A the following holds:

- $FIRST(\alpha_i) \cap FIRST(\alpha_i) = \emptyset$ for all $i \neq j$

- 2. if $\alpha_i \Rightarrow^* \in \text{then}$ 2.a. $\alpha_j \Rightarrow^* \not\equiv \text{for all } i \neq j$ 2.b. FIRST $(\alpha_i) \cap \text{FOLLOW}(A) = \emptyset$ for all $i \neq j$



Non-LL(1) Examples

Grammar	Not LL(1) because
$S \rightarrow S \mathbf{a} \mid \mathbf{a}$	Left recursive
$S \rightarrow \mathbf{a} S \mid \mathbf{a}$	$FIRST(\mathbf{a} S) \cap FIRST(\mathbf{a}) \neq \emptyset$
$\begin{vmatrix} S \to \mathbf{a} \ R \mid \subseteq \\ R \to S \mid \subseteq \end{vmatrix}$	For $R: S \Rightarrow^* \in \text{and } R \Rightarrow^* \in$
$S \to \mathbf{a} \ R \ \mathbf{a}$ $R \to S \mid \subseteq$	For R : FIRST(S) \cap FOLLOW(R) $\neq \emptyset$
$S \rightarrow iEtSS' \mid a$ $S' \rightarrow eS \mid \subseteq$ $E \rightarrow b$	Parsing table generate multiple defined entries.



Error Recovery in Predictive Parsing

- Two condition when error detected in predictive parsing.
 - When the terminal on top of the stack does not match the next input symbol.
 - When nonterminal A is on top of the stack, a is the next input symbol, and the parsing table entry M[A, a] is empty.
- Following error recovery method can be used.
 - Panic-mode error recovery
 - Phrase-level error recovery



Error Recovery in Predictive Parsing: Panic-mode

- It is based on the idea of skipping symbols on the input until a token in a selected set of synchronizing tokens appears.
- Its effectiveness depends on the choice of synchronizing set.
- The set should be chosen so that the parser recovers quickly from errors that are *likely to occur in practice*.

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Error Recovery in Predictive Parsing: Panic-mode

• Rules

- If the parser looks up entry M[A, a] = blank, then the input symbol is skipped.
- If the entry is **synch**, then the nonterminal on top of the stack is popped in an attempt to resume parsing OR skip input until FIRST(A) found.
- If a token on top of the stack does not match the input symbol, then we pop the token from the stack.

SRMError Recovery in Predictive Parsing: Panic-mode

- Add synchronizing actions to undefined entries based on FOLLOW.
- *synch*: pop *A* and skip input till synch token OR skip until FIRST(*A*) found

NON -	INPUT SYMBOL						
TERMINAL	id	+	*	()	\$	
\boldsymbol{E}	$E \to TE'$			$E \to TE'$	synch	synch	
E'		$E \rightarrow +TE'$			$E o \epsilon$	$E o \epsilon$	
T	$T \to FT'$	synch		T o FT'	synch	synch	
T'		$T' o \epsilon$	T' o *FT'		$T' o \epsilon$	$T' \to \epsilon$	
\boldsymbol{F}	$F o \mathbf{id}$	synch	synch	F o (E)	synch	synch	

Synchronizing tokens added to parsing table.

SRMError Recovery in Predictive Parsing: Panic-mode

• Erroneous input:) id * + id

STACK	INPUT	REMARK
\$ <i>E</i>) id * + id \$	error, skip)
\$ <i>E</i>	id*+id\$	id is in FIRST(E)
\$E'T	id * + id \$	
\$E'T'F	id * + id \$	
\$E'T'id	id * + id \$	
\$E'T'	* + id \$	
\$E'T'F*	* + id \$	
\$E'T'F	+ id \$	error, $M[F, +] = $ synch
\$E'T'	+ id \$	F has been pupped
\$E'	+ id \$	
E'T +	+ id \$	
\$ <i>E'T</i>	id \$	· ·
\$E'T'F	id S	
\$E'T'1d	id \$	
\$E'T'	\$	Į.
\$E'	s	· ·
\$	\$	

Error Recovery in Predictive Parsing: Phrase-Level

- It is implemented by filling in the blank entries in the predictive parsing table with *pointers to error routines*.
- These routines *may change*, *insert*, *or delete symbols* on the input and *issue appropriate error messages*.
- They may also *pop from the stack*.
- In any case, it must be sure that there is *no possibility of* an infinite loop.
- Checking that any recovery action eventually results in an input symbol being consumed (or the *stack being shortened* if the end of the input has been reached). So, to protect against such loops.

Error Recovery in Predictive Parsing: Phrase-level

Change input stream by inserting missing *
 For example: id id is changed into id * id

Nonterminal	INPUT SYMBOL					
nal	id	+	*	()	\$
E	$E \rightarrow TE'$			$E \rightarrow TE'$	synch	synch
E'		$E' \rightarrow + TE'$			$E' \rightarrow \in$	$E' \rightarrow \in$
T	$T \rightarrow F T'$	synch		$T \rightarrow F T'$	synch	Synch
T'	insert *	$T' \rightarrow \in$	$T' \rightarrow *FT'$		$T' \rightarrow \in$	$T' \rightarrow \in$
F	$F \rightarrow id$	synch	synch	$F \rightarrow (E)$	synch	Synch

insert *: insert missing * and redo the production

Error Recovery in Predictive Parsing: Phrase-level Error Productions

$$E \rightarrow T E'$$

 $E' \rightarrow + T E' \mid \subseteq$
 $T \rightarrow F T'$
 $T' \rightarrow * F T' \mid \subseteq$
 $F \rightarrow (E) \mid \mathbf{id}$

Add error production:

$$T' \rightarrow F T'$$

to ignore missing *, e.g.: id id

Nonterminal	INPUT SYMBOL					
nal	id	+	*	()	\$
E	$E \rightarrow TE'$			$E \to TE'$	synch	synch
E'		$E' \rightarrow + TE'$			$E' \rightarrow \in$	<i>E</i> '→ ∈
T	$T \rightarrow F T'$	synch		$T \rightarrow F T'$	synch	Synch
T'	$T' \rightarrow F T'$	$T' \rightarrow \in$	$T' \rightarrow *FT'$		$T' \rightarrow \in$	$T' \rightarrow \in$
F	$F \rightarrow id$	synch	synch	$F \rightarrow (E)$	synch	Synch

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Error Recovery in Predictive Parsing: Phrase-level Error Productions

• Erroneous input: id id

STACK	INPUT	REMARKS
\$E	id id \$	
\$ E' T	id id \$	$E \rightarrow TE'$
\$ E' T' F	id id \$	$T \rightarrow FT'$
\$ E' T' id	id id \$	$F \rightarrow id$
\$ E' T'	id\$	error, ignore missing *, $M[T', id] = T' \rightarrow FT'$
\$ E' T' F	id \$	$T' \rightarrow FT'$
\$ E' T' id	id\$	$F \rightarrow id$
\$ E' T'	\$	
\$ E'	\$	T' → ∈
\$	\$	E' → ∈