

OSDO::vector::\_allocate



```
graph LR; A[OSDO::vector::_allocate] --> B[OSDO::vector::size]
```

A diagram showing a call from the function OSDO::vector::\_allocate to the function OSDO::vector::size. The first function name is in a gray box, and the second is in a white box. A blue arrow points from the gray box to the white box.

OSDO::vector::size