

Renderbuffer::make



```
graph LR; A[Renderbuffer::make] --> B[GLBindable::binder]; B --> C[GLBindable::_default];
```

The diagram illustrates a three-step process flow. It begins with a gray rectangular box containing the text 'Renderbuffer::make'. A dark blue arrow points from this box to a white rectangular box containing 'GLBindable::binder'. A second dark blue arrow points from the 'GLBindable::binder' box to a final white rectangular box containing 'GLBindable::_default'. All boxes have a black border, and the arrows are solid dark blue lines.

GLBindable::binder

GLBindable::_default