| **Test Name** | | | Test 5 | | | |
| --- | --- | --- | --- | --- | --- | --- |
| **Use Case Tested:** | | | Test 1, Test 2, Test 3, Test 4 | | | |
| **Test Description:** | | | **The difficulty in checking all game(change no. of game 100 to 10).** | | | |
| **Pre-conditions** | | | Run the application for checking the bug in project | | | |
| **Post-conditions** | | | Check the new result with the previous result of that bug | | | |
| **Notes:** | | **This test is for debugging process or removing errors** | | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | |  | | | | |
|  | **TEST STEP** | | | **EXPECTED TEST RESULTS** | P | F |
|  | Change initialization of i=0 to 1 and condition to i<=10 | | |  | y |  |
|  | Run the main class | | | End game at Endgame 10 | y |  |
|  |  | | |  |  |  |