

EECS 114:

Engineering Data Structures and Algorithms

Lecture 2

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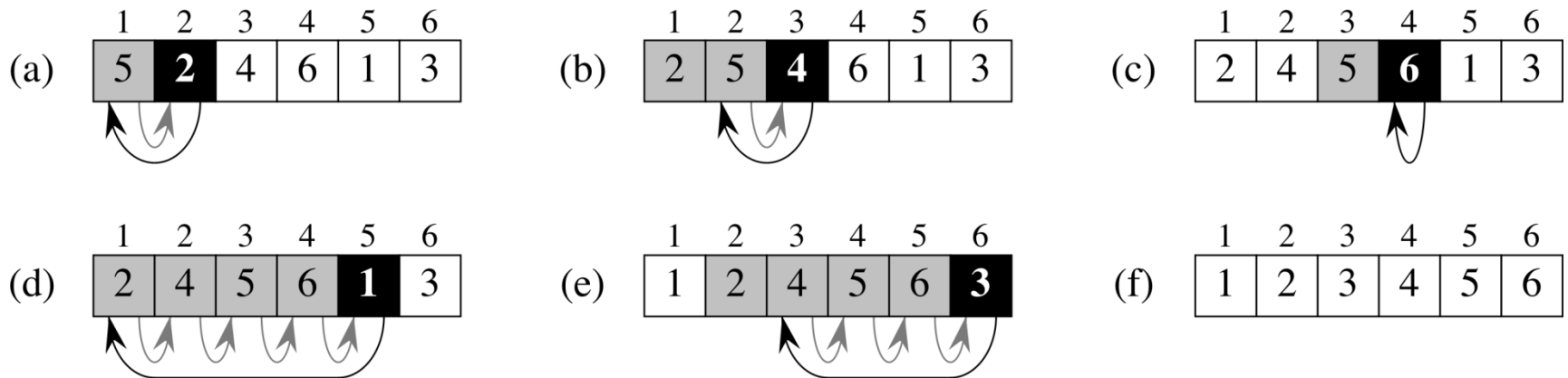
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Sorting Problem

- **Input:** A sequence of n numbers $\{a_1, a_2, \dots, a_n\}$
- **Output:** A permutation (reordering) $\{a'_1, a'_2, \dots, a'_n\}$ of the input sequence such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$
- **Problem statement** specifies in general terms desired input/output relationship.
- An **algorithm** is a tool for solving a well-specified **computational problem**.
- Can be several ways to solve particular problem

Insertion Sort

Example



Insertion-Sort Pseudocode

INSERTION-SORT(A, n)

for $j = 2$ **to** n

$key = A[j]$

 // Insert $A[j]$ into the sorted sequence $A[1 \dots j - 1]$.

$i = j - 1$

while $i > 0$ and $A[i] > key$

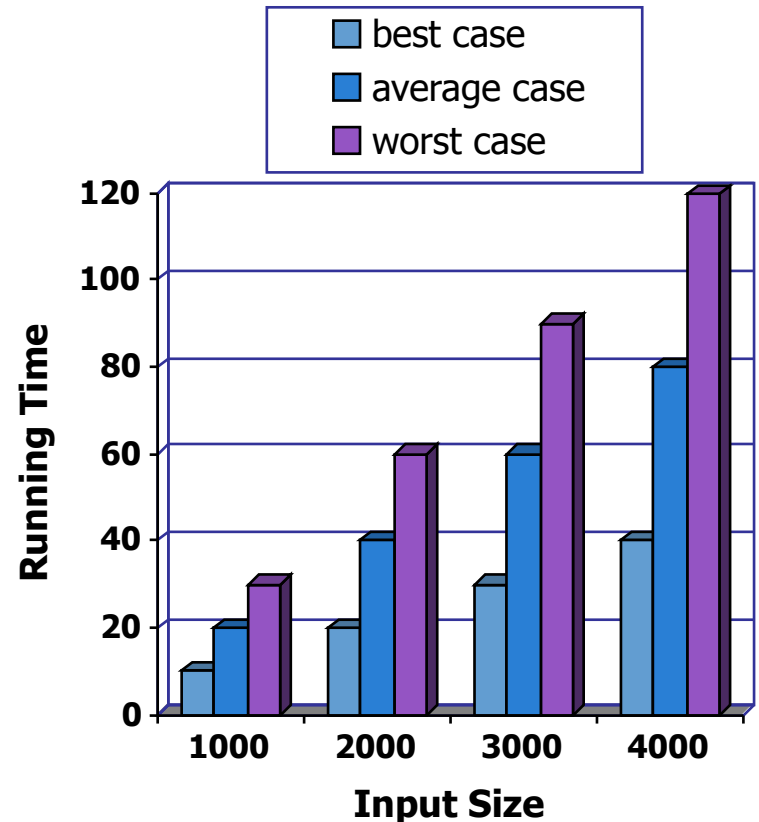
$A[i + 1] = A[i]$

$i = i - 1$

$A[i + 1] = key$

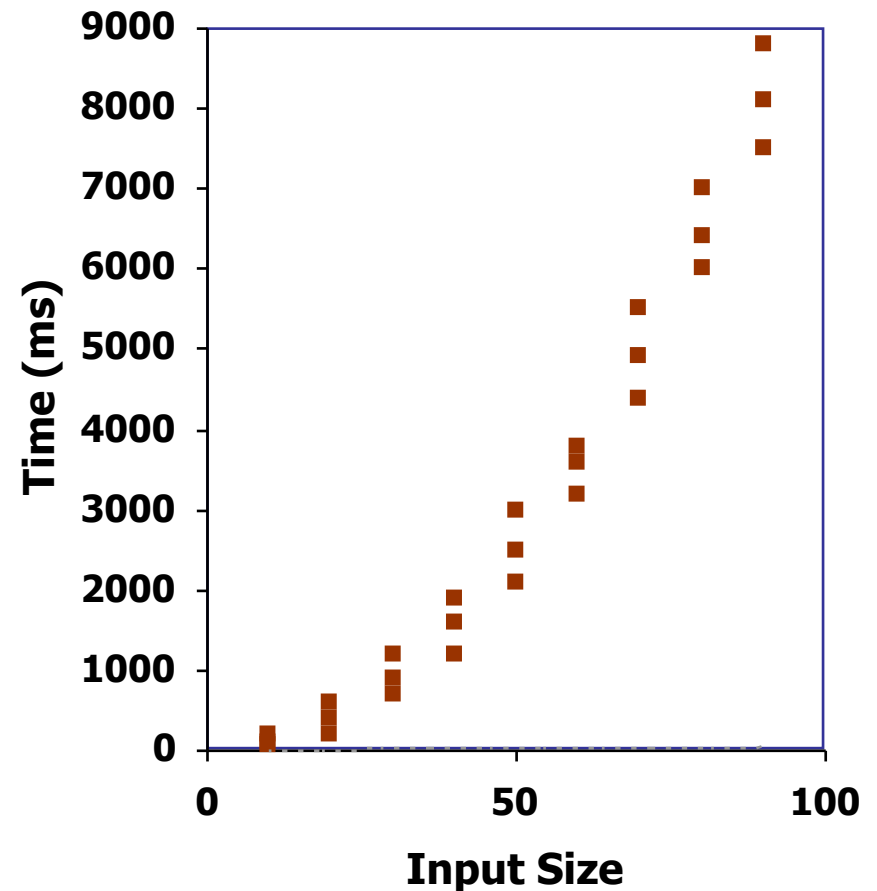
Running Time

- Most algorithms transform input objects into output objects.
- The running time of an algorithm typically grows with the input size.
- Average case time is often difficult to determine.
- We focus on the worst case running time.
 - Easier to analyze
 - Crucial to applications such as games, finance and robotics



Experimental Studies

- Write a program implementing the algorithm
- Run the program with inputs of varying size and composition
- Measure the runtime using *time*
- Plot the results



Limitations of Experiments

- It is necessary to implement the algorithm, which may be difficult
- Good range of inputs?
- In order to compare two algorithms, the same hardware and software environments must be used

Theoretical Analysis

- Uses a high-level description of the algorithm instead of an implementation
- Characterizes running time as a function of the input size, n .
 - Look at large input sizes
- Takes into account all possible inputs
- Evaluates algorithm independent of hardware, implementation, input set, etc.
- Count operations not actual clock time

Counting Primitive Operations

- By inspecting the pseudocode, we can determine the maximum number of primitive operations executed by an algorithm, as a function of the input size

Algorithm *printArray*(*A*, *n*)

i ← 0

1 assignment

while *i* < *n* **do**

n + 1 comparisons

cout << *A*[*i*] << *endl*

n outputs

i ++

n increments

$1 + (n+1) + n + n = 3n + 2$ operations

Proportional to *n*, more items = more time

Counting Primitive Operations

- In class exercise

Algorithm *foo*(*n*)

x \leftarrow 0, *y* \leftarrow 0

while *x* < *n* **do**

x ++

while *y* < *n* **do**

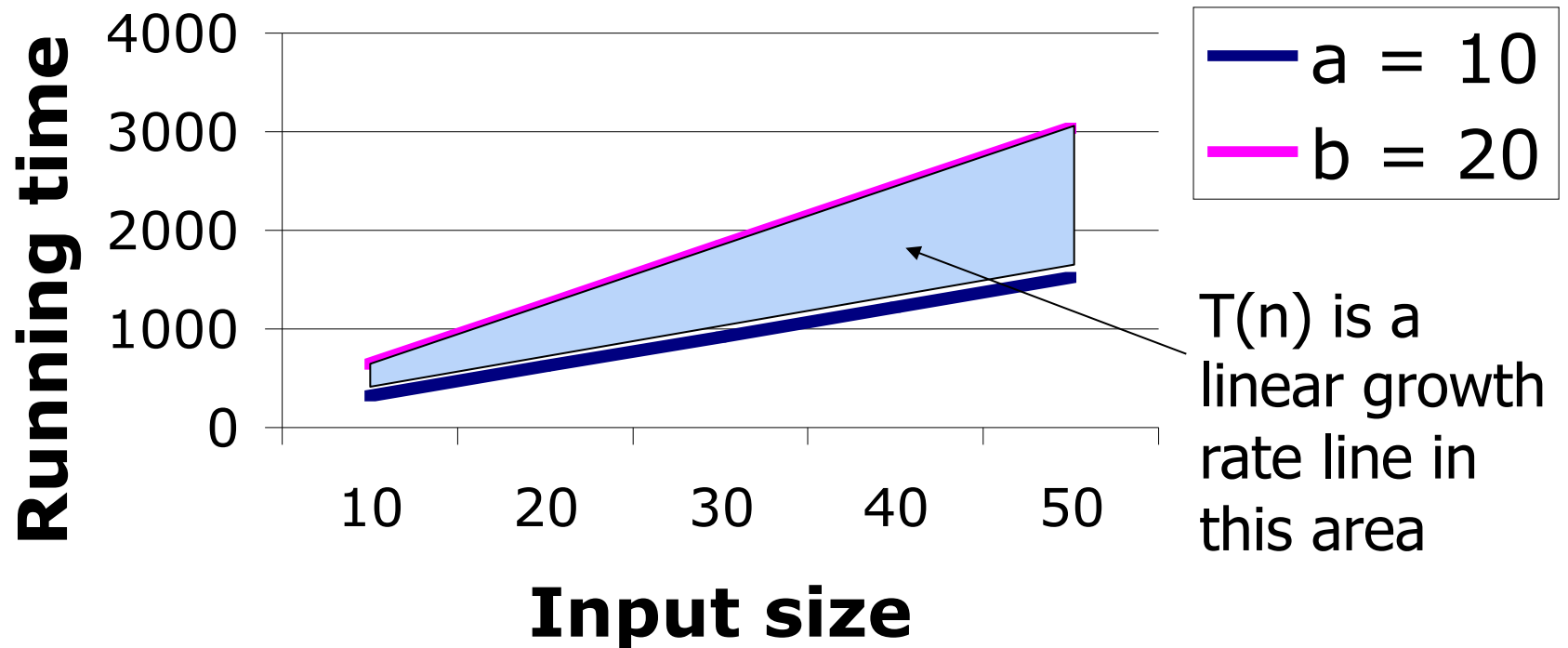
y ++

y = 0

Estimating Running Time

- Algorithm *printArray* executes $3n + 2$ primitive operations in the worst case. Define:
 - a = Time taken by the fastest primitive operation
 - b = Time taken by the slowest primitive operation
- Let $T(n)$ be worst-case time of *printArray*. Then
$$a(3n + 2) \leq T(n) \leq b(3n + 2)$$
- The running time $T(n)$ is bounded by two linear functions

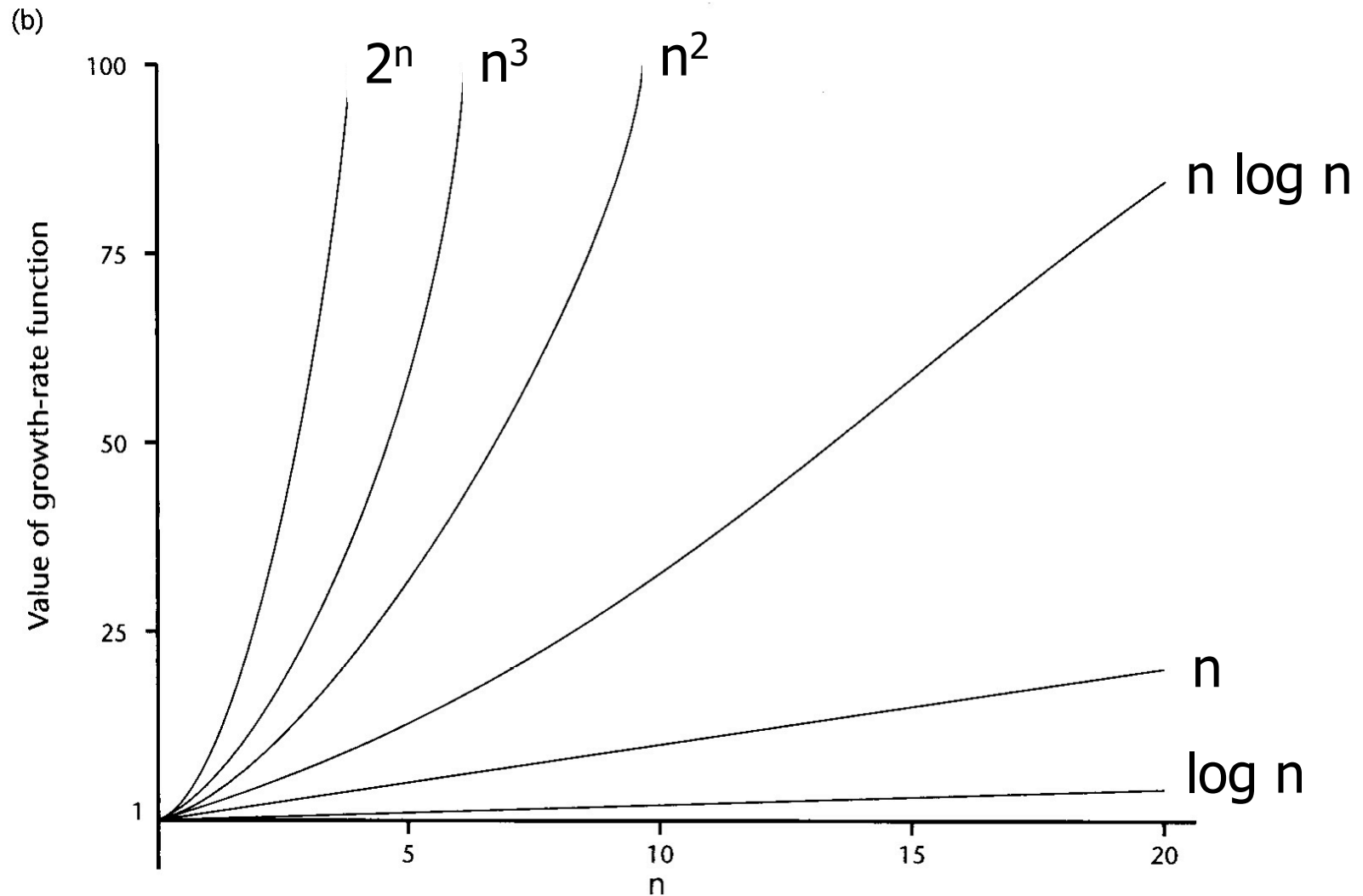
Growth Rate of Running Time



Growth Rates

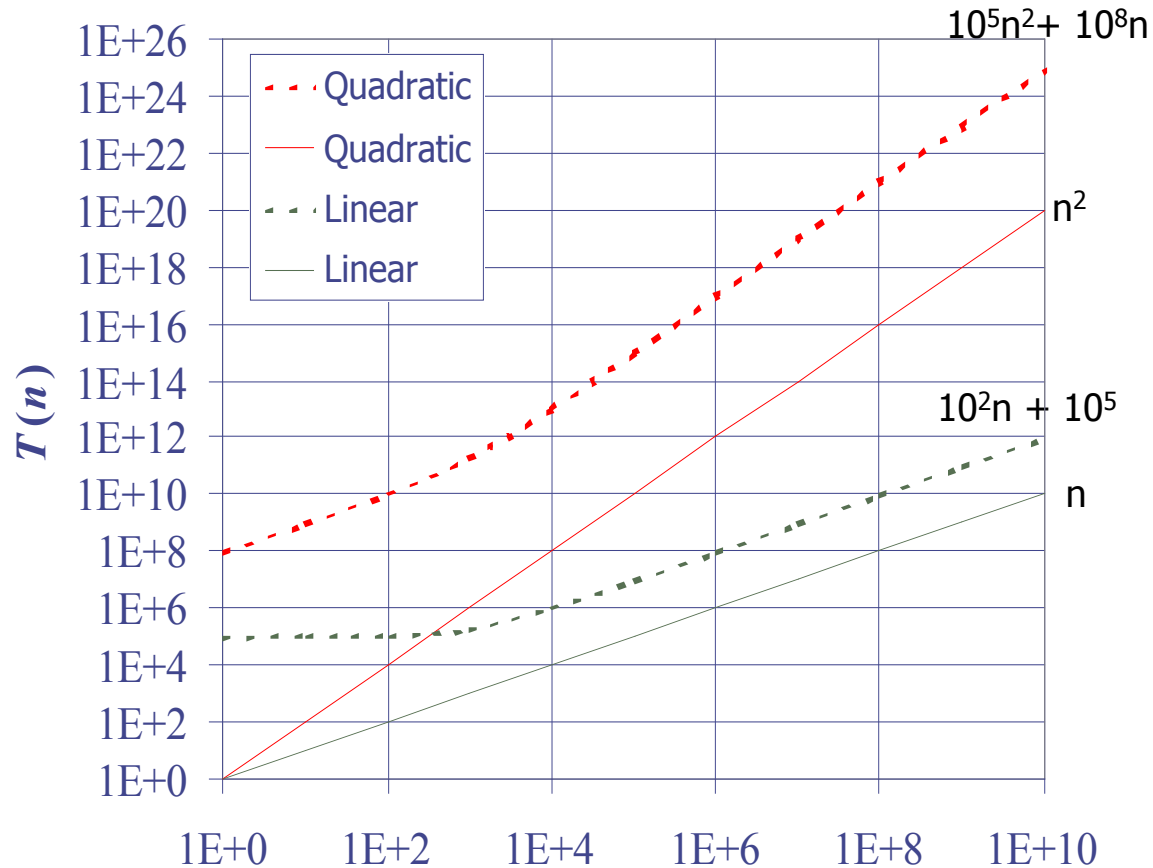
- Growth rates of functions in order of increasing growth rate:
 - Constant ≈ 1
 - Logarithmic $\approx \log n$ (*log base 2*)
 - Linear $\approx n$
 - $n \log n$ (*log base 2*)
 - Quadratic $\approx n^2$
 - Cubic $\approx n^3$
 - Exponential $\approx 2^n$

Growth Rates



Constant Factors and Low-Order Terms

- The growth rate is not affected by
 - constant factors or
 - lower-order terms
- Examples
 - $10^2n + 10^5$ is a linear function
 - $10^5n^2 + 10^8n$ is a quadratic function



Constant Factors and Low-Order Terms

- Examples

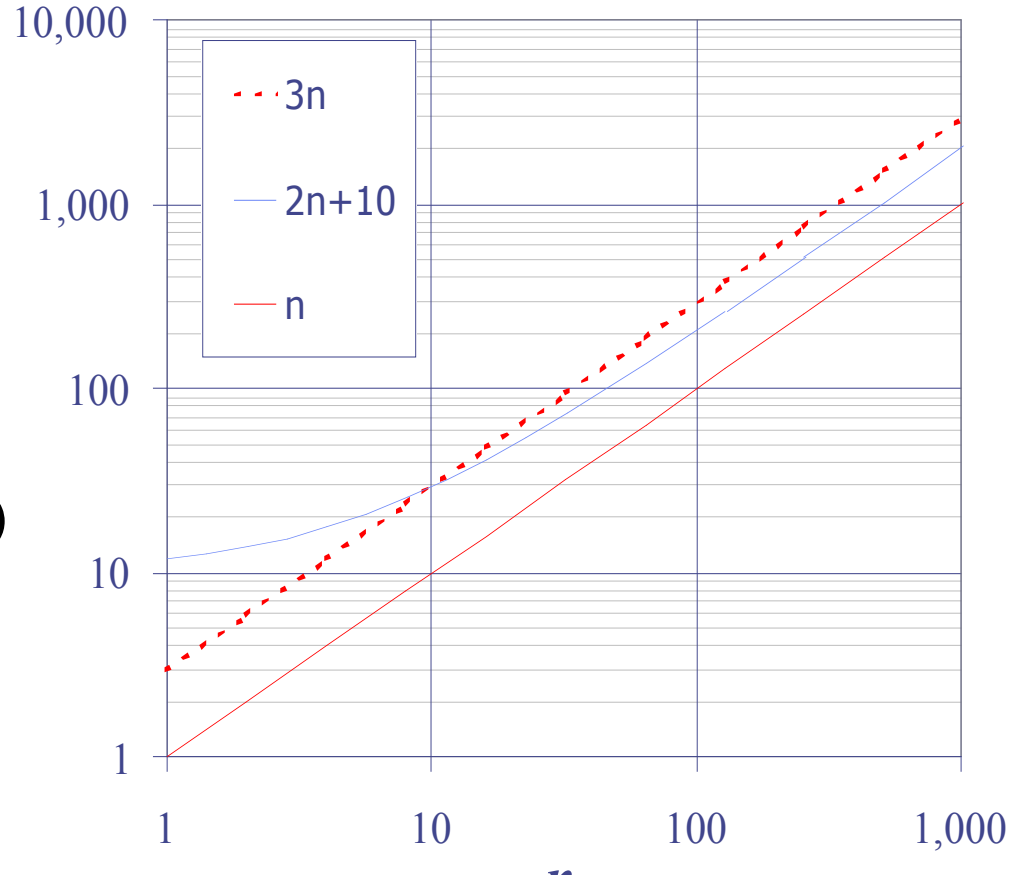
- $2n$ and $100n$ have the same relative growth rates
- $10n$ and $10n + 4$ have the same relative growth rates
- $3n^2 + 10n + 7$ and n^2 have the same relative growth rates
- $10000n + 1000$ and n have the same relative growth rates

Big-Oh Notation

- Given functions $f(n)$ and $g(n)$, we say that $f(n)$ is $O(g(n))$ if there are positive constants c and n_0 such that

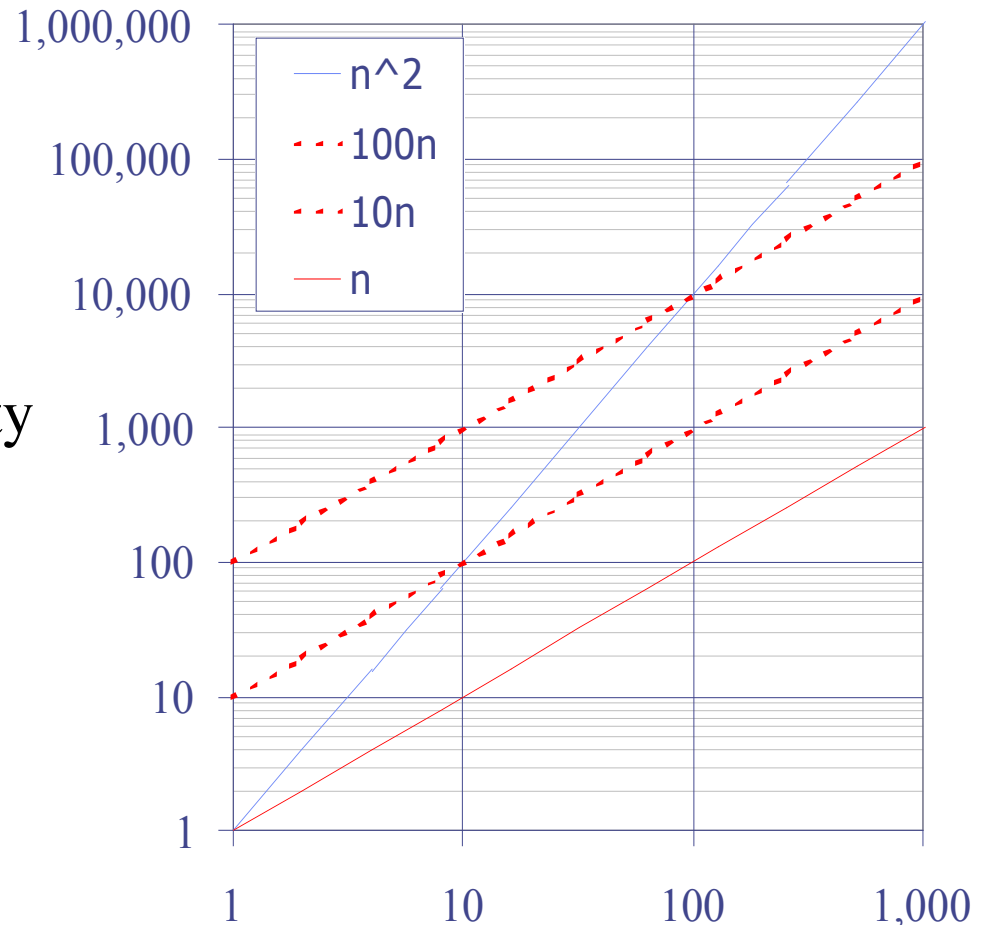
$$f(n) \leq cg(n) \text{ for } n \geq n_0$$

- Example: $2n + 10$ is $O(n)$
 - $2n + 10 \leq cn$
 - $(c - 2)n \geq 10$
 - $n \geq 10/(c - 2)$
 - Pick $c = 3$ and $n_0 = 10$



Big-Oh Example

- Example: the function n^2 is not $O(n)$
 - $n^2 \leq cn$
 - The above inequality cannot be satisfied since c must be a constant



More Big-Oh Examples

$$7n-2$$

$7n-2$ is $O(n)$

need $c > 0$ and $n_0 \geq 1$ such that $7n-2 \leq cn$ for $n \geq n_0$

this is true for $c = 7$ and $n_0 = 1$

$$3n^3 + 20n^2 + 5$$

$3n^3 + 20n^2 + 5$ is $O(n^3)$

need $c > 0$ and $n_0 \geq 1$ such that $3n^3 + 20n^2 + 5 \leq cn^3$ for $n \geq n_0$

this is true for $c = 4$ and $n_0 = 21$

$$3 \log n + \log \log n$$

$3 \log n + \log \log n$ is $O(\log n)$

need $c > 0$ and $n_0 \geq 1$ such that $3 \log n + \log \log n \leq c \log n$ for $n \geq n_0$

this is true for $c = 4$ and $n_0 = 2$

Big-Oh Rules

- If $f(n)$ is a polynomial of degree d , then $f(n)$ is $O(n^d)$, i.e.,
 1. Drop lower-order terms
 2. Drop constant factors
 - $f(n) = 4n^4 + n^3 \Rightarrow O(n^4)$
- Use the smallest possible class of functions
 - Say “ $2n$ is $O(n)$ ” instead of “ $2n$ is $O(n^2)$ ”
- You can combine growth rates
 - $O(f(n)) + O(g(n)) = O(f(n) + g(n))$
 - $O(n) + O(n^3 + 5) = O(n + n^3 + 5) = O(n^3)$

Rules for Analyzing Running Time

- Loops

- The running time of a loop is at most the running time of the statements inside the loop times the number of iterations

```
for ( x = 0; x < N; x ++ ) {  
    statement 1  
    statement 2  
    ...  
    statement c  
}
```

N iterations
c statements

$$O(cN) = O(N)$$

Rules for Analyzing Running Time

- Nested Loops - analyze inside out
 - The running time of a statement inside a group of nested loops is the running time of the statement multiplied by the product of the sizes of all loops

```
for ( x = 0; x < N; x ++ ) {  
    for ( y = 0; y < N; y ++ ) {  
        statement 1  
    }  
}
```

N*N iterations
1 statements

$O(N*N) = O(N^2)$

Rules for Analyzing Running Time

- Consecutive statements
 - Sum them - largest one dominates

statement 1

statement 2

for (x = 0; x < N; x ++) {

statement 3

}

2 statements

N iterations

$O(2+N) = O(N)$

Rules for Analyzing Running Time

- if/else statements
 - The running time is never more than the running time of the test plus the larger of the running times of S1 and S2

if (condition)	$O(\text{running time of condition})$
S1	+
else	$\max (O(\text{running time of S1}),$
S2	$O(\text{running time of S2}))$

Analyzing Running Time

- In class exercise - give the O-notation running time of the following code

```
for ( x = 0; x < N; x ++ )  
    array[x] = x*N;
```

```
for (x = 0; x < N; x ++ ) {  
    if ( x < (N/2) )  
        cout << array[x];  
    else  
        for ( y = 0; y < N; y ++ )  
            cout << y*array[x];  
}
```

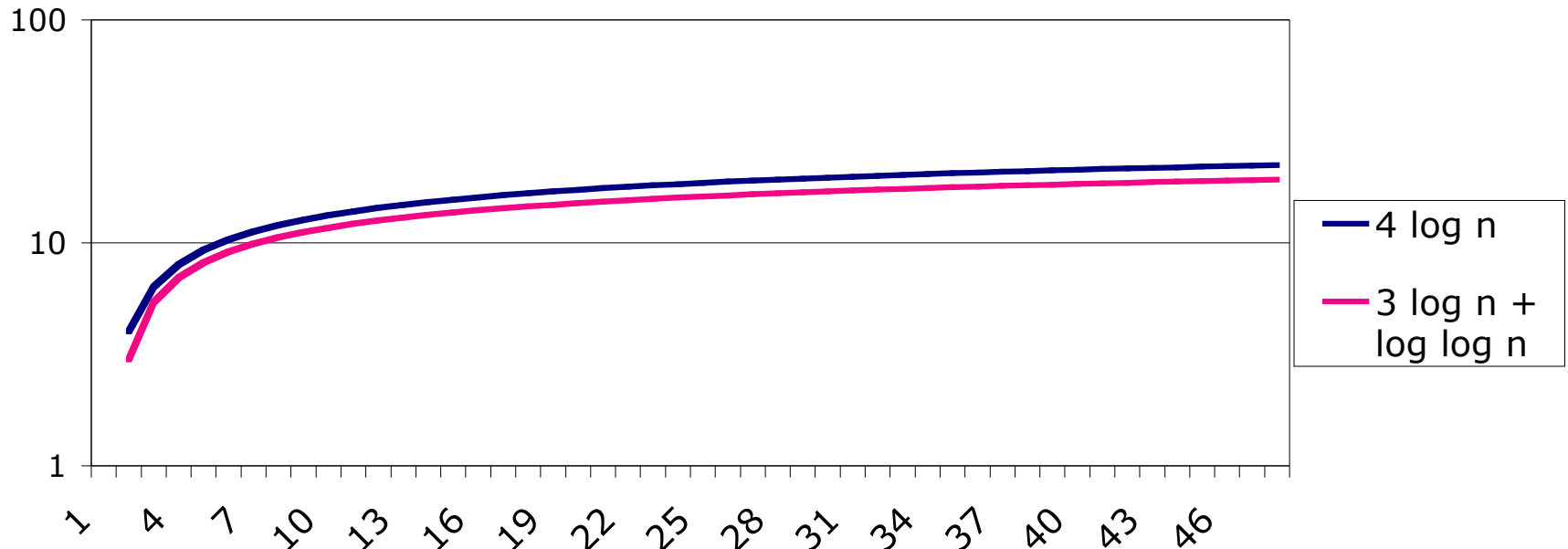
Calculating O-notation

- In class exercise - Give the O-notation for the following functions:
 - $n + \log(n) =$
 - $8n \log(n) + n^2 =$
 - $6n^2 + 2^n + 300 =$
 - $n + n \log(n) + \log(n) =$
 - $40 + 8n + n^7 =$

O-notation

- **big-Oh**

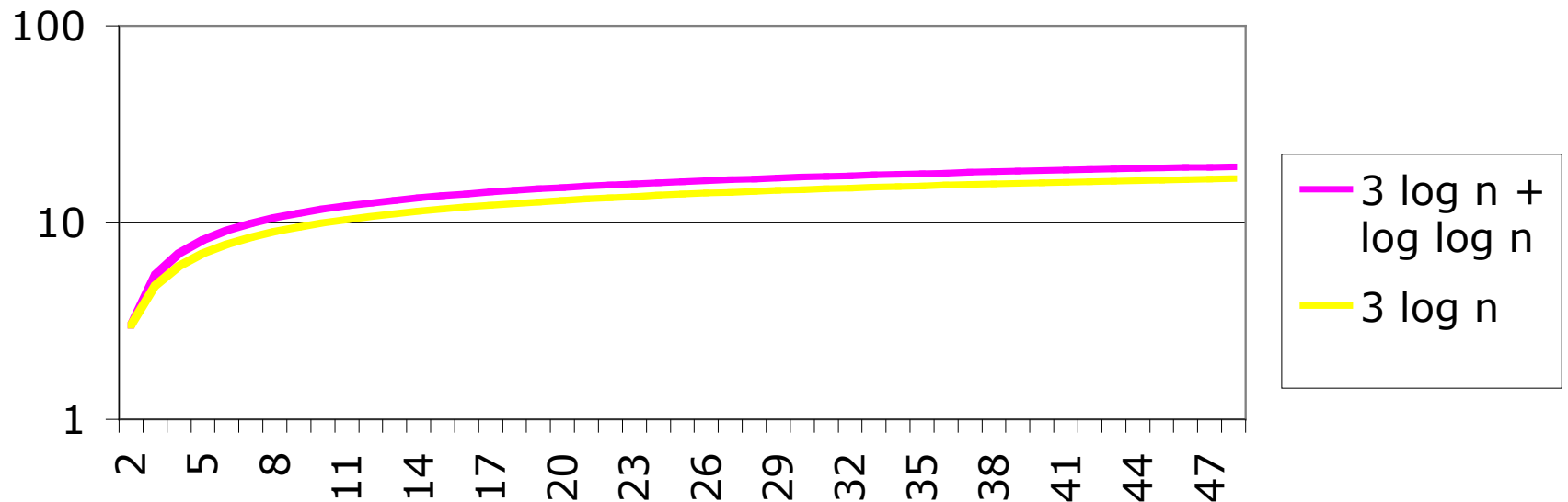
- $f(n)$ is $O(g(n))$ if there is a constant $c > 0$ and an integer constant $n_0 \geq 1$ such that $f(n) \leq cg(n)$ for $n \geq n_0$
- $f(n)$ is $O(g(n))$ if $f(n)$ is asymptotically **less than or equal** to $g(n)$
- Example: **$3 \log n + \log \log n = O(\log n)$** for $c = 4$ and $n \geq 2$



Ω -notation

- **big-Omega**

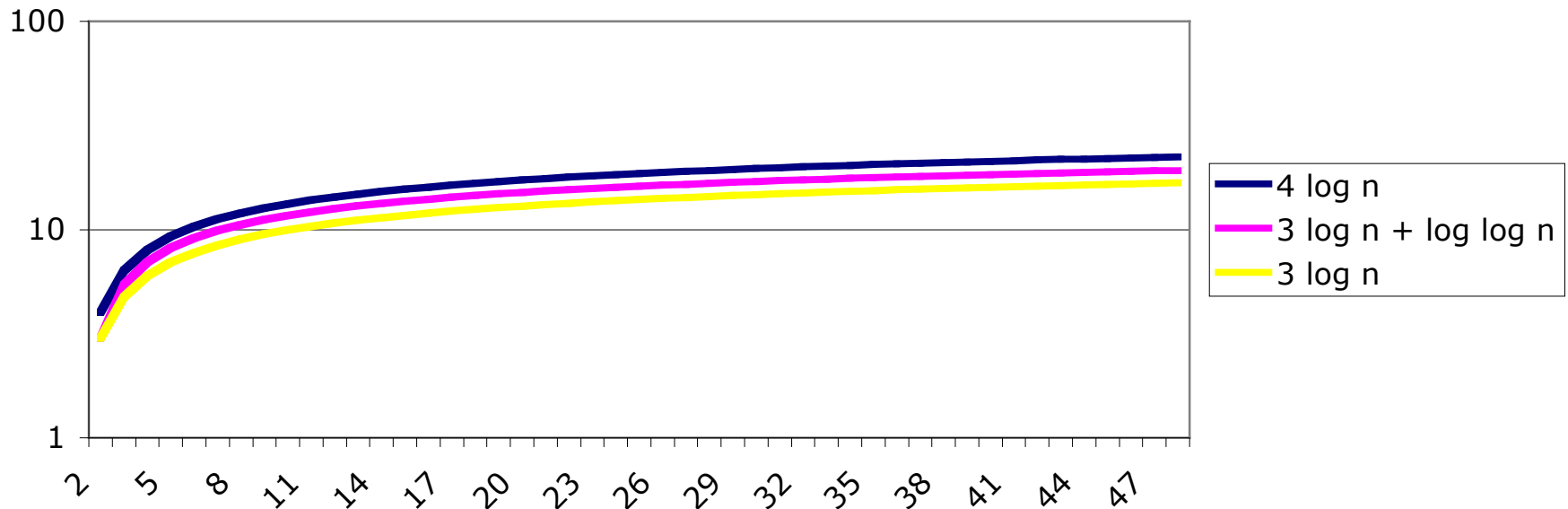
- $f(n)$ is $\Omega(g(n))$ if there is a constant $c > 0$ and an integer constant $n_0 \geq 1$ such that $f(n) \geq cg(n)$ for $n \geq n_0$
- $f(n)$ is $\Omega(g(n))$ if $f(n)$ is asymptotically **greater than or equal** to $g(n)$
- Example: **$3 \log n + \log \log n = \Omega(\log n)$** for $c = 3$ and $n \geq 2$



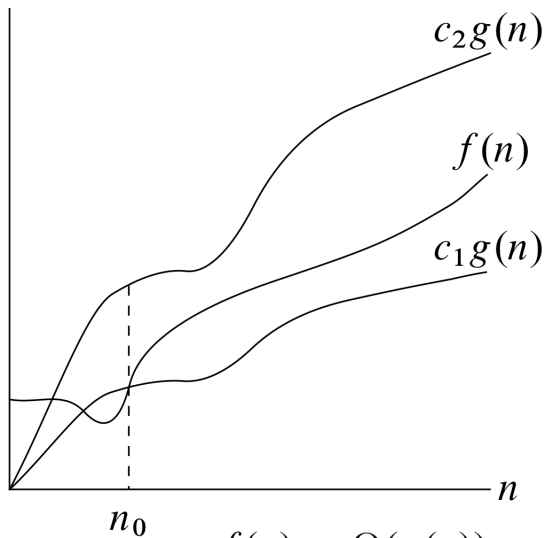
Θ -notation

- **big-Theta**

- $f(n)$ is $\Theta(g(n))$ if there are constants $c' > 0$ and $c'' > 0$ and an integer constant $n_0 \geq 1$ such that $c'g(n) \leq f(n) \leq c''g(n)$ for $n \geq n_0$
- $f(n)$ is $\Theta(g(n))$ if $f(n)$ is asymptotically **equal** to $g(n)$
- Example: **$3 \log n + \log \log n = \Theta \log n$** for $c'=3$ and $c''=4$ and $n \geq 2$

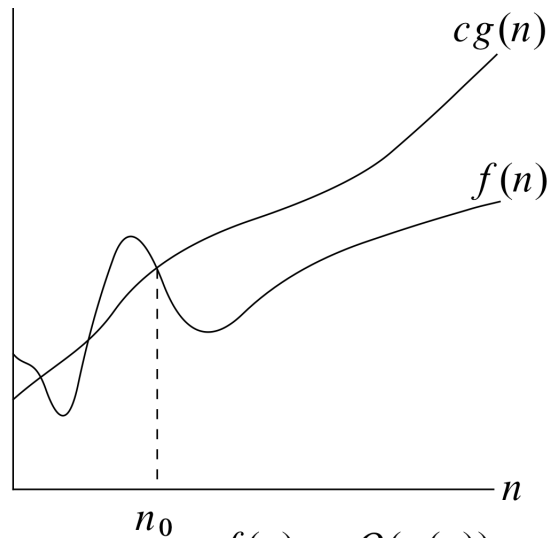


Θ , O , and Ω Notations



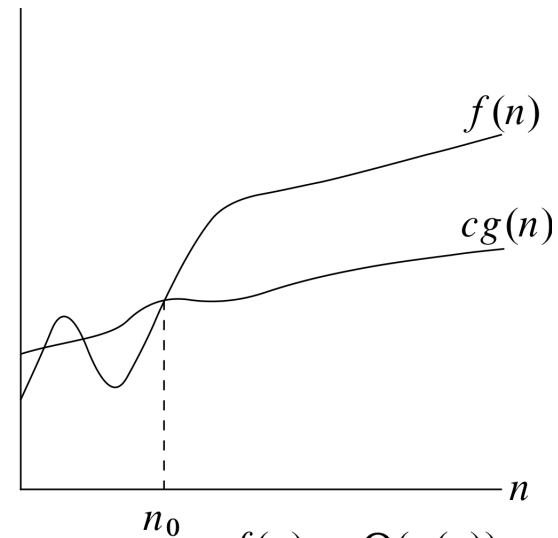
$$f(n) = \Theta(g(n))$$

(a)



$$f(n) = O(g(n))$$

(b)



$$f(n) = \Omega(g(n))$$

(c)

Insertion-Sort

Pseudocode Analysis

INSERTION-SORT(A, n)

for $j = 2$ **to** n

$key = A[j]$

 // Insert $A[j]$ into the sorted sequence $A[1 \dots j - 1]$.

$i = j - 1$

while $i > 0$ and $A[i] > key$

$A[i + 1] = A[i]$

$i = i - 1$

$A[i + 1] = key$

cost *times*

c_1 n

c_2 $n - 1$

0 $n - 1$

c_4 $n - 1$

c_5 $\sum_{j=2}^n t_j$

c_6 $\sum_{j=2}^n (t_j - 1)$

c_7 $\sum_{j=2}^n (t_j - 1)$

c_8 $n - 1$

Other Notations - Review

- **little-oh**

- $f(n)$ is $o(g(n))$ if, **for any** constant $c > 0$, there is an integer constant $n_0 \geq 0$ such that $f(n) < cg(n)$ for $n \geq n_0$

$f(n)$ is $o(g(n))$ if $f(n)$ is asymptotically **strictly less** than $g(n)$

- **little-omega**

- $f(n)$ is $\omega(g(n))$ if, **for any** constant $c > 0$, there is an integer constant $n_0 \geq 0$ such that $f(n) > cg(n)$ for $n \geq n_0$

$f(n)$ is $\omega(g(n))$ if is asymptotically **strictly greater** than $g(n)$

Array Operation Running Times

- Unsorted insert
 - $O(1)$ - add to end
- Sorted insert
 - $O(N)$ - shift items
- Number of items
 - $O(1)$ - have to keep counter
- Sorted Remove
 - $O(N)$ - shift items
- Unsorted Remove
 - $O(1)$ - move last
- Linear search
 - $O(N)$

Space Complexity

- Similar to determining Big-Oh
- Give upper bound on space required based on the input size
 - Constant factors and low-order terms are not significant