

MT19063_Assignment2

November 21, 2020

Importing the required Packages.

```
[1]: from google.colab import drive
drive.mount('/content/drive')
```

Mounted at /content/drive

```
[309]: import pandas as pd
from collections import Counter
import seaborn as sns
import matplotlib.pyplot as plt
import matplotlib.pyplot as plt1
import pickle
import numpy as np
import random
```

Data Reading from given json files.

```
[310]: data_train=pd.read_json("/content/drive/My Drive/Data/CGAS DATA/train.json")
data_test=pd.read_json("/content/drive/My Drive/Data/CGAS DATA/test.json")
data_train.drop(['cuisine'],axis=1,inplace=True)
data_train.head()
data=pd.concat([data_train,data_test], axis=0)
data=data_train
N=len(data) # total No of Recipes
print(N)
data.head()
```

39774

```
[310]:      id      ingredients
0  10259  [romaine lettuce, black olives, grape tomatoes...
1  25693  [plain flour, ground pepper, salt, tomatoes, g...
2  20130  [eggs, pepper, salt, mayonaise, cooking oil, g...
3  22213  [water, vegetable oil, wheat, salt]
4  13162  [black pepper, shallots, cornflour, cayenne pe...
```

All unique ingredients in the given dataset or we can call it nature basket.

we are getting 6714 unique ingredients from the given dataset.

```
[311]: # All ingredients in the data
All_ingredients=[]
for ig in data['ingredients']:
    All_ingredients+=ig
All_ingredients=set(All_ingredients)
# All_ingredients
print(len(All_ingredients))
```

6714

Frequency rank distribution graph

```
[312]: # frequency rank distribution graph code from Assignment 1
def plot_frequency_rank_distribution(list_All_ingredients,lab,e,plt):
    dict_ingredient_count={}
    for x in list_All_ingredients:
        if x not in dict_ingredient_count:
            dict_ingredient_count[x]=1
        else:
            dict_ingredient_count[x]+=1
    dict_ingredient_count=sorted(dict_ingredient_count.items(), key = lambda kv:
    ↪(kv[1], kv[0]),reverse=True)
    ingredient_count_list=[]
    i=1
    rank=[]
    for x in dict_ingredient_count:
        rank.append(i)
        i+=1
        ingredient_count_list.append(x[1])
    ingredient_count_list = np.array(ingredient_count_list)
    ingredient_count_list=ingredient_count_list/ingredient_count_list[0]
    # plt.xlim(1e-1, 1e4)
    # plt.ylim(1e-4, 1e1)
    return (rank,ingredient_count_list)
plt.loglog(rank,ingredient_count_list,'.-',label=lab)

plt.xlabel('Rank')
plt.ylabel('Frequency')
plt.legend(loc="upper right",prop={'size': 8})
# plt.title('All Recipes size distribution plot')
plt.title('Frequency-rank distribution for all the recipes at epoch -□
    ↪'+str(e))
    # plt.show()
```

It generates all the primordial recipes(we can call it as primordial cusine).

```
[313]: def generate_primordial_cusine(KB,recipe_size,N_primordial):
    recipes={}
```

```

for i in range (N_primodial):
    modified=1
    while(modified):
        recipe=set(random.sample(KB, recipe_size))
        if recipe in recipes.values():
            continue
        modified=0
        recipes[i]=recipe
        # print(recipes[i])
    return recipes

```

This method plots recipe size distribution for each epoch.

```

[314]: def plot_recipe_size_distribution(recipes,e,plt1):
    sizes=[]
    for x in recipes.keys():
        sizes.append(len(recipes[x]))
    max_size=2*max(sizes)
    x_val=[i for i in range(max_size)]
    y_val=[]
    for v in x_val:
        y_val.append(sizes.count(v)/len(sizes))
    return (x_val,y_val)
    plt1.plot(x_val, y_val, '-.',label="Recipe size")
    plt1.legend(loc="upper right",prop={'size': 10})
    plt1.xlabel('Recipe Size')
    plt1.ylabel('Percentage')
    plt1.title('Recipes size distribution plot after epoch: '+str(e))
    # plt.show()

```

This method checks whether all the generated recipes are valid or not.

```

[315]: def check(recipes):
    for x in recipes.keys():
        for y in recipes.keys():
            if(recipes[x]==recipes[y]):
                continue
            if(recipes[x]!=recipes[y]):
                print(x,y)
            # print(len(recipes[x]))
            if(len(recipes[x])==0):
                print(x)

    print("checked")

```

Question-1

1.

No of Epochs=5.

In Each epoch I am generating new unique recipes by mutating my previous recipes (using replacement of ingredients from my Kitchen Basket.) .

Number of recipes per epoch: 7954

2. Proper Initiation of Variables (Randomised Set of recipes)

I have generated a dictionary which stores set datastructure as value.

variable name: recipes

Each important variable initialization is shown using comments in the code.

3. Implementation Copy Mutate of algorithm

Following method is the implementation of copy mutate algorithm

```
[316]: def copy_mutate_model(All_ingredients,N):  
    fitness={} #Assigning fitness value for_  
    ingredients  
    for x in All_ingredients:  
        fitness[x]=random.uniform(0,1)  
  
    N_ing=len(All_ingredients)  
    phi=N_ing/N  
    print("m ratio: ",phi)  
    # return  
    N_primodial=500 # No of Primodial cuisines  
    KB_size=int(phi*N_primodial) # kitchen Basket size  
    # ing=list(All_ingredients)  
    # # random.shuffle(ing)  
    KB=set(random.sample(All_ingredients, KB_size))  
    All_ingredients-=KB  
    recipe_size=10  
    # Primodial cuisines generation  
    recipes=generate_primodial_cusine(KB,recipe_size,N_primodial)  
    print("primodial cusine generated with ",len(recipes),"recipes. ", "\nSize of_  
    each recipe: ",len(recipes[0]))  
    # return  
    id=N_primodial  
    No_of_epochs=5  
  
    target_recipes=N # No of recipes to generate  
  
    target_recipes_per_epoch=int(target_recipes/No_of_epochs) # No of recipes to_  
    generate in 1 epoch  
    print("Number of recipes to generate per epoch: ",target_recipes_per_epoch)  
    used_ingredients=[]  
    print("Wait recipes are generating...",end=" ")
```

```

p1_val=[]
p2_val=[]
for e in range(No_of_epochs):          # running epochs No_of_epochs
    print("Initial Kitchen Basket at epoch ",e,"is: ",len(KB))
    # return
    for rp in range(target_recipes_per_epoch):          # adding recipes
→one by one target_recipes_per_epoch

    # To maintain M ratio
    while(len(KB)/len(recipes)<phi and len(All_ingredients)>0):
        rand_ing=random.sample(All_ingredients,1)
        All_ingredients.remove(rand_ing[0])
        KB.add(rand_ing[0])
        # print(rand_ing[0])

    rand_chosen_recipe_id=random.choice(list(recipes.keys()))
    modified=1
    while(modified):
        random_ingredient_from_recipe=random.
→choice(list(recipes[rand_chosen_recipe_id]))
        random_ingredient_from_KB=random.choice(list(KB))
        if(random_ingredient_from_recipe==random_ingredient_from_KB or
→fitness[random_ingredient_from_KB]<fitness[random_ingredient_from_recipe]):
            continue
        mod_recipe=recipes[rand_chosen_recipe_id].copy()
        mod_recipe.add(random_ingredient_from_KB)
        mod_recipe.remove(random_ingredient_from_recipe)
        if(len(mod_recipe)<recipe_size or mod_recipe in recipes.values() ):
            continue
        modified=0
        recipes[id]=mod_recipe
        used_ingredients+=list(mod_recipe)
        id+=1
    # print(len(recipes))
    p1_val.
→append(plot_frequency_rank_distribution(used_ingredients,'Ingredients',e,plt))
    p2_val.append(plot_recipe_size_distribution(recipes,e,plt1))
    print("Epoch ",e," completed","\nCuisine size: ",len(recipes))
    # if(e==No_of_epochs-1):
    #     check(recipes)
plt.figure(figsize=(13, 6))
plt.xlabel('Rank')
plt.ylabel('Frequency')
plt.title('Frequency-rank distribution for all the recipes.')

```

```

i=0
for p in p1_val:
    i+=1
    plt.loglog(p[0],p[1],'.-',label="epoch: "+str(i))
plt.legend(loc="upper right",prop={'size': 8})
plt.show()

plt.xlabel('Recipe Size')
plt.ylabel('Percentage')
plt.title('Recipes size distribution plot after each epoch.' )
i=0
for p in p2_val:
    i+=1
    plt.loglog(p[0],p[1],'.-',label="epoch: "+str(i))
plt.legend(loc="upper right",prop={'size': 8})
plt.show()

```

[316]:

4. Analyze the output at the end of each Epoch .

Graph code:

I stored x-axis and y-axis values in a list of tuples for each epoch

In the above graph plotting code i run a loop over previously stored list of tuples. and in the end of the loop i plotted all the graphs by using plt.show()

Graph plot:

All the graphs are plotted in the following cell. for each epoch I plotted overlapping graphs to show the clear comparison

Analysis: From the following graphs I found some insights they are following.

Frequency Rank Distribution.

For the epoch 1 right bottom corner is less then other epochs because in this epoch we had smalles kitchen basket and smallest recipe pool so max value of rank is less for the epoch one.

Frequency of ingredients of less epoch number is less than the high epoch numbers because tendency of repeating ingredients is more in the bigger cusine than the smaller cusine.

Recipe size Distribution.

Recipe size is constant for all the epochs so it is giving a delta graph. In this graph there is only one point that shows that all the recipes has same size.

Maintaining the M ratio

I have maintain the M ratio at each recipe inclusion. If my recipe pool length is voilating the M ratio I am including some ingredients from the nature basket into my kitchen basket to maintain the M ratio.

I used variable name phi for M ratio

Algorithm Complexity.

No of Epochs:e

No of recepies per epochs: n

No of Recipes in given dataset: N

No of Ingredients in nature Basket: I

Average size of recipe: s=10

$N \sim e^n$ because our goal is to generate the pool of previous size.

complexity for replacement for best Case:

$O(N*(I+N.\log(s))) \sim O(N^2)$ if I is less than N and s is constant 10

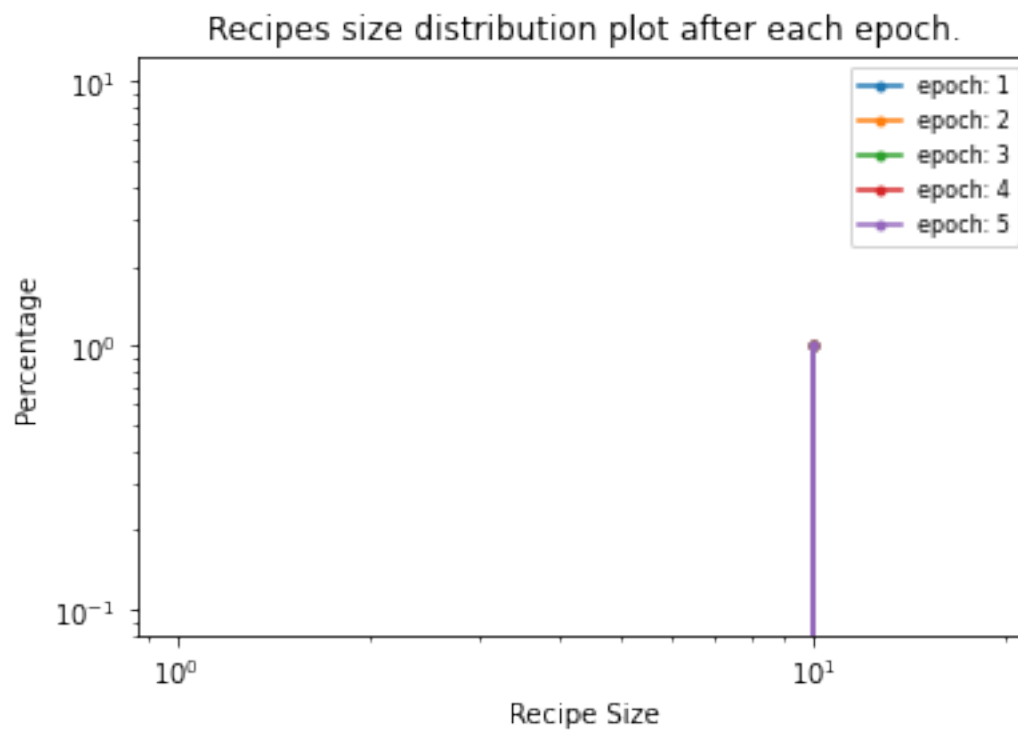
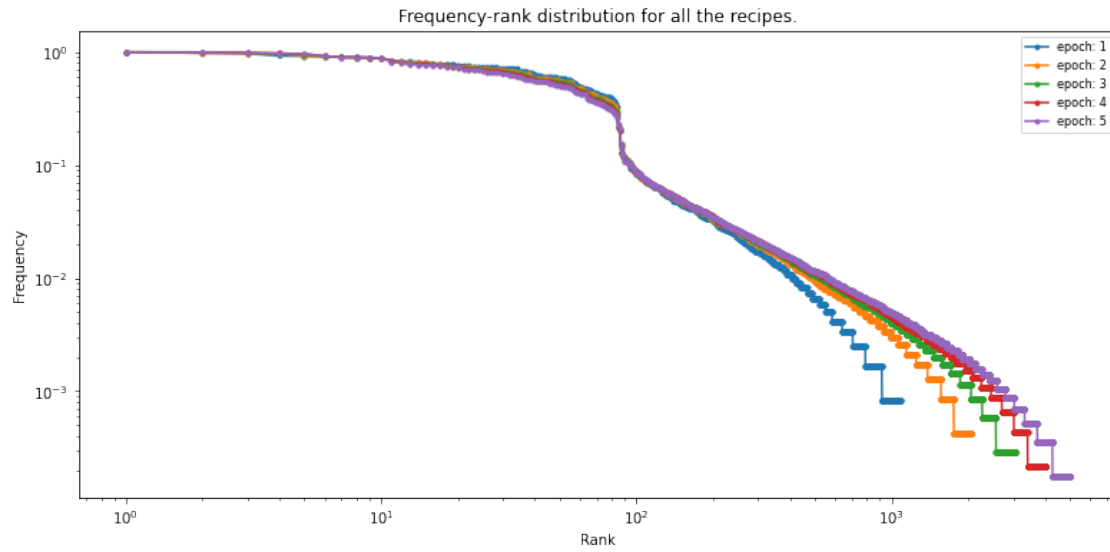
*Assuming my random function is giving unique ingredient all the time. Otherwise in worst case it can be exponential if random function is choosing same ingredient again and again.

* So we can consider Average case here that random function have to select values from the cusine N times

$O(N(I+(N)(N.\log(s)))) \sim O(N^3)$ if I is less than N and s is constant 10

```
[317]: All_ingredients_c=All_ingredients.copy()  
       recipes=copy_mutate_model(All_ingredients_c,N)
```

```
m ratio: 0.16880374113742647  
primordial cusine generated with 500 recipes.  
Size of each recipe: 10  
Number of recipes to generate per epoch: 7954  
Wait recipes are generating... Initial Kitchen Basket at epoch 0 is: 84  
Epoch 0 completed.  
Cusine size: 8454  
Initial Kitchen Basket at epoch 1 is: 1427  
Epoch 1 completed.  
Cusine size: 16408  
Initial Kitchen Basket at epoch 2 is: 2770  
Epoch 2 completed.  
Cusine size: 24362  
Initial Kitchen Basket at epoch 3 is: 4113  
Epoch 3 completed.  
Cusine size: 32316  
Initial Kitchen Basket at epoch 4 is: 5455  
Epoch 4 completed.  
Cusine size: 40270
```



Question-2

Incorporation of addition, deletion and replacement of ingredients with varying probability

I used addition and deletion in my program

I gave different ratios (probabilities) to the addition: deletion and plotted all the different observations from all the probabilities.

Taking input from the user is very crucial task because it is hard for a user to give that much ingredients to generate all the cuisines so I automate the process and selected the ingredients from my kitchen basket.

Instead of taking ingredient from the user my program can take deletion probability.

Cuisine analysis per epoch:

All the graphs are plotted in the following cell. for each epoch I plotted overlapping graphs to show the clear comparison

I also plotted these graphs for different ratios of addition:deletion.

Analysis: From the following graphs I found some insights they are following.

Frequency Rank Distribution.

There is a sharp dropping point in the graph which shows that some ingredients has comparatively much lesser frequency than some other group of ingredients.

For the epoch 1 right bottom corner is less than other epochs because in this epoch we had smaller kitchen basket so max value of rank is less for the epoch one.

Frequency of less epoch number is less than the high epoch numbers because tendency of repeating ingredients is more in the bigger cuisine than the smaller cuisine.

Recipe size Distribution.

For different addition:deletion ratios these graphs are shifting towards left and right.

If probability of addition is more than the deletion then graph shifted to right because there will be more recipes with more size than mean

we can see that for $e=1$ graph is smaller than other e values because we have less variance in this epoch compare to other epochs.(5:5)

Maintaining the M ratio

I have maintain the M ratio at each recipe inclusion. If my recipe pool length is violating the M ratio I am including some ingredients from the nature basket into my kitchen basket to maintain the M ratio.

Algorithm Complexity.

No of Epochs: e

No of recipes per epochs: n

No of Recipes in given dataset: N

No of Ingredients in nature Basket: I

Average size of recipe: s

$N \sim e * n$ because our goal is to generate the pool of previous size.

complexity for Deletion for best case:

$O(N*(I+N)) \sim O(N^2)$ if I is less than N

complexity for Addition for best case:

$O(N*(I+N)) \sim O(N^2)$ if I is less than N

*Taking best case where we have not any conflict with random choosen ingredient

*Assuming my random function is giving unique ingredient all the time. Otherwise in worst case it can be exponential if random function is choosing same ingredient or unsuccessful attempt for appropriate ingredient again and again.

One more worst case can be there where recipe size in addition is equal to I. Because Ingredients are adding into the same recipe again and again.

* So we can consider Average case here that random function have to select values from the cuisine N times

complexity for Deletion for Average case:

$O(N(I+(N)(N))) \sim O(N^3)$ if I is less than N

complexity for Addition for Average case:

$O(N(I+(N)(N.\log(s)))) \sim O(N^3\log(s))$ if I is less than N

There may be one case in which all the ingredient added/deleted to one of the recipe. It will consider as the worst case but we still have worst case worst than this as exponential

For replacement I have mentioned complexity in above cell.

```
[318]: def copy_mutate_model2(All_ingredients,N,deletion):
    addition=(1-deletion)*100
    deletion=deletion*100
    fitness={}                                #Assigning fitness value for
    ingredients
    for x in All_ingredients:
        fitness[x]=random.uniform(0,1)
    N_ing=len(All_ingredients)
    phi=N_ing/N
    print("m ratio: ",phi)
    N_primodial=500                          # No of Primodial cuisines
    KB_size=int(phi*N_primodial)              # kitchen Basket size
    KB=set(random.sample(All_ingredients, KB_size))
    All_ingredients-=KB
    recipe_size=10

    # Primodial cusines generation
    recipes=generate_primodial_cusine(KB,recipe_size,N_primodial)
    print("primodial cusine generated. ",len(recipes),"\nSize of each in
    primodial cusine recipe: ",len(recipes[0]))
    id=N_primodial
    No_of_epochs=5
```

```

target_recipes=N                                     # No of recipes to generate

target_recipes_per_epoch=int(target_recipes/No_of_epochs) # No of recipes to
→generate in 1 epoch
print("Number of recipes to generate per epoch: ",target_recipes_per_epoch)
used_ingredients=[]
print("Wait recipes are generating...",end=" ")
p1_val=[]
p2_val=[]
for e in range(No_of_epochs):                        # running epochs No_of_epochs
    print("\nInitial Kitchen Basket Size for epoch ",e,"is: ",len(KB))
    for rp in range(target_recipes_per_epoch):        # adding recipes
→one by one target_recipes_per_epoch

        while(len(KB)/len(recipes)<phi and len(All_ingredients)>0):
            rand_ing=random.sample(All_ingredients,1)
            All_ingredients.remove(rand_ing[0])
            KB.add(rand_ing[0])
            rand_chosen_recipe_id=random.choice(list(recipes.keys()))
            modified=1
            while(modified):
                random_ingredient_from_recipe=random.
→choice(list(recipes[rand_chosen_recipe_id]))
                random_ingredient_from_KB=random.choice(list(KB))
                mod_recipe=recipes[rand_chosen_recipe_id].copy()
                if(rp<int (.01*addition*target_recipes_per_epoch)):
                    mod_recipe.add(random_ingredient_from_KB)
                    if(mod_recipe in recipes.values() ):
                        continue
                else:
                    mod_recipe.remove(random_ingredient_from_recipe)
                    if(mod_recipe in recipes.values() or len(mod_recipe)==0):
                        continue
                if(len(mod_recipe)==0):
                    continue
                recipes[id]=mod_recipe
                modified=0
                used_ingredients+=list(mod_recipe)
                id+=1
            p1_val.
→append(plot_frequency_rank_distribution(used_ingredients,'Ingredients',e,plt))
            p2_val.append(plot_recipe_size_distribution(recipes,e,plt1))
            print("Epoch ",e," completed.", "\nCuisine size: ",len(recipes))
            # if(e==No_of_epochs-1):
            #     check(recipes)
plt.figure(figsize=(13, 6))

```

```

plt.xlabel('Rank')
plt.ylabel('Frequency')
plt.title('Frequency-rank distribution for all the recipes at ratio:␣
→'+str(int(addition/10))+':'+str(int(deletion/10)))
i=0
for p in p1_val:
    i+=1
    plt.loglog(p[0],p[1],'.-',label="epoch: "+str(i))
plt.legend(loc="upper right",prop={'size': 8})
plt.show()

plt.xlabel('Recipe Size')
plt.ylabel('Percentage')
plt.title('Recipes size distribution plot after each epoch at the ratio:␣
→'+str(int(addition/10))+":"+str(int(deletion/10)) )
i=0
for p in p2_val:
    i+=1
    plt.loglog(p[0],p[1],'.-',label="epoch: "+str(i))
plt.legend(loc="upper right",prop={'size': 8})
plt.show()

```

```

[319]: All_ingredients_c=All_ingredients.copy()
print("give inputs for:")
# deletion=float (input("Enter Deletion percentage: "))
ratios=[.2,.3,.5,.6]
for r in ratios:
    All_ingredients_c=All_ingredients.copy()
    recipes=copy_mutate_model2(All_ingredients_c,N,r)

```

```

give inputs for:
m ratio:  0.16880374113742647
primordial cusine generated.  500
Size of each in primordial cusine recipe:  10
Number of recipes to generate per epoch:  7954
Wait recipes are generating...
Initial Kitchen Basket Size for epoch  0 is:  84
Epoch  0  completed.
Cusine size:  8454

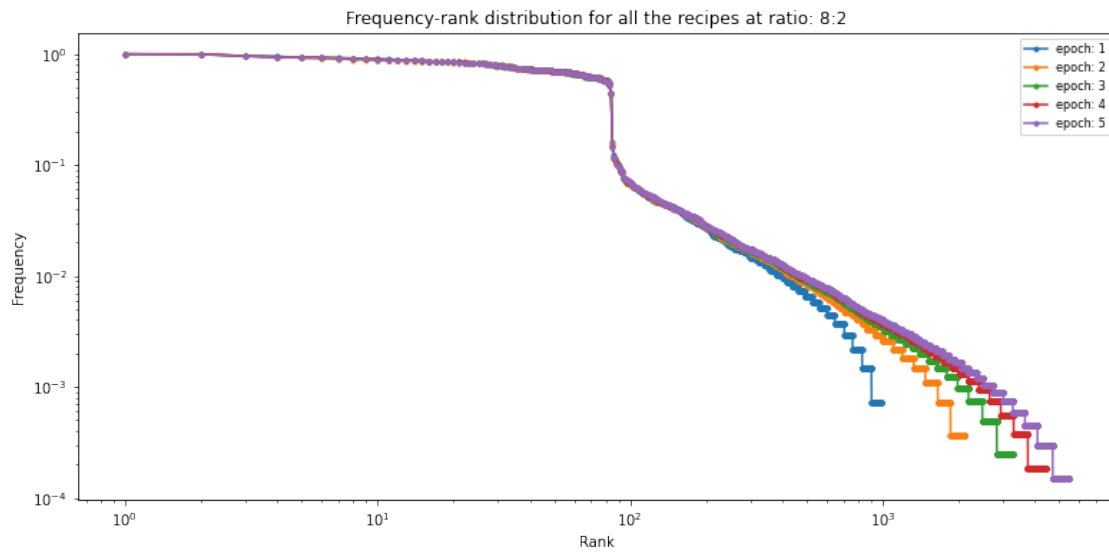
Initial Kitchen Basket Size for epoch  1 is:  1427
Epoch  1  completed.
Cusine size:  16408

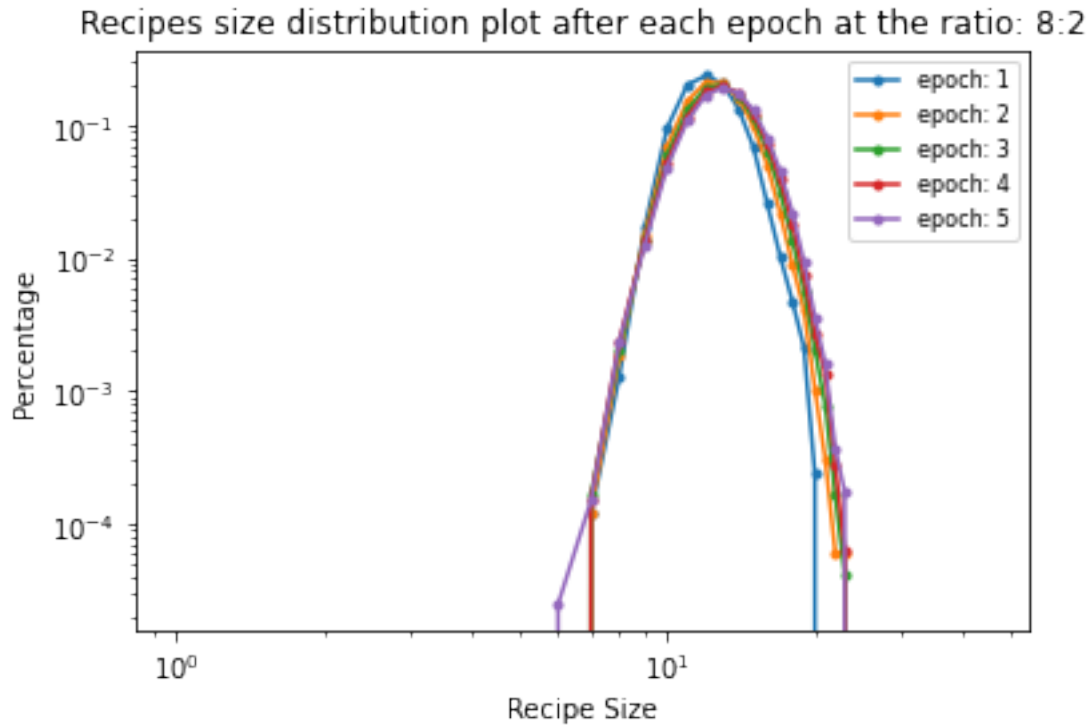
```

Initial Kitchen Basket Size for epoch 2 is: 2770
Epoch 2 completed.
Cusine size: 24362

Initial Kitchen Basket Size for epoch 3 is: 4113
Epoch 3 completed.
Cusine size: 32316

Initial Kitchen Basket Size for epoch 4 is: 5455
Epoch 4 completed.
Cusine size: 40270





```

m ratio: 0.16880374113742647
primordial cusine generated. 500
Size of each in primordial cusine recipe: 10
Number of recipes to generate per epoch: 7954
Wait recipes are generating...
Initial Kitchen Basket Size for epoch 0 is: 84
Epoch 0 completed.
Cusine size: 8454

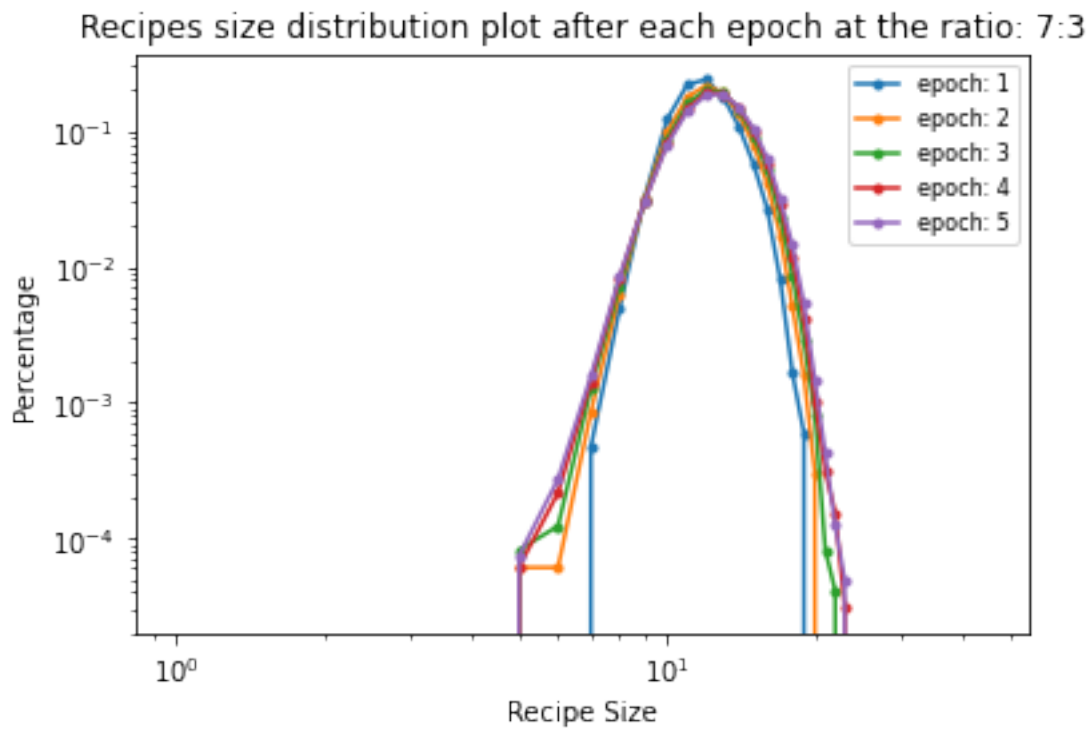
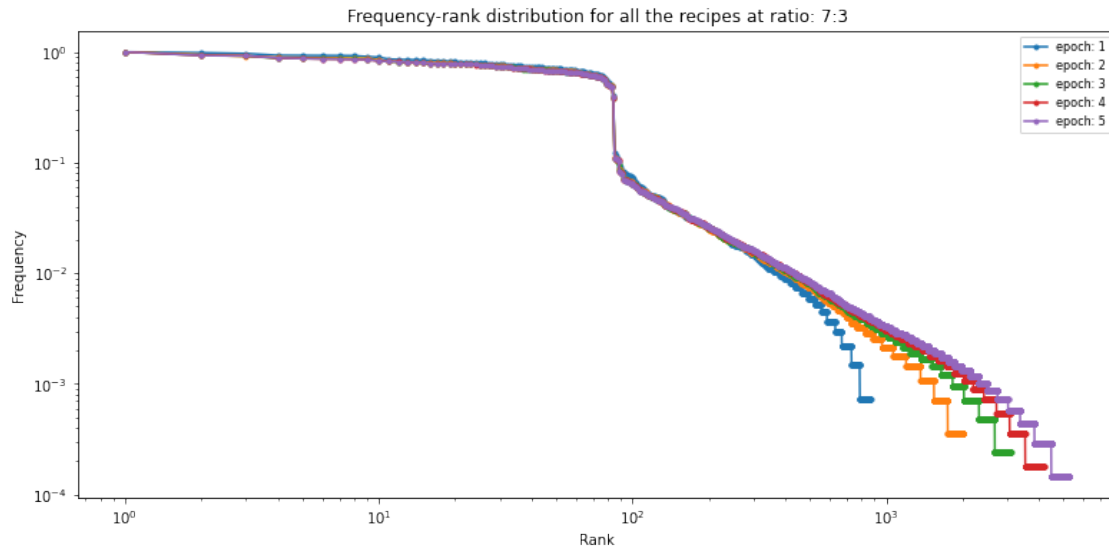
Initial Kitchen Basket Size for epoch 1 is: 1427
Epoch 1 completed.
Cusine size: 16408

Initial Kitchen Basket Size for epoch 2 is: 2770
Epoch 2 completed.
Cusine size: 24362

Initial Kitchen Basket Size for epoch 3 is: 4113
Epoch 3 completed.
Cusine size: 32316

Initial Kitchen Basket Size for epoch 4 is: 5455
Epoch 4 completed.
Cusine size: 40270

```



m ratio: 0.16880374113742647
 primordial cuisine generated. 500
 Size of each in primordial cuisine recipe: 10
 Number of recipes to generate per epoch: 7954
 Wait recipes are generating...

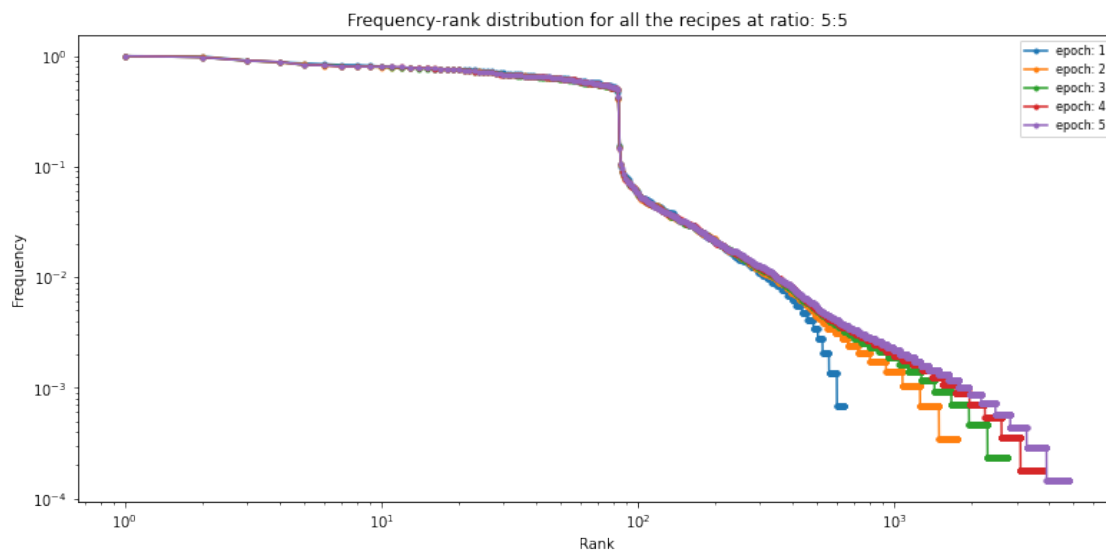
Initial Kitchen Basket Size for epoch 0 is: 84
Epoch 0 completed.
Cusine size: 8454

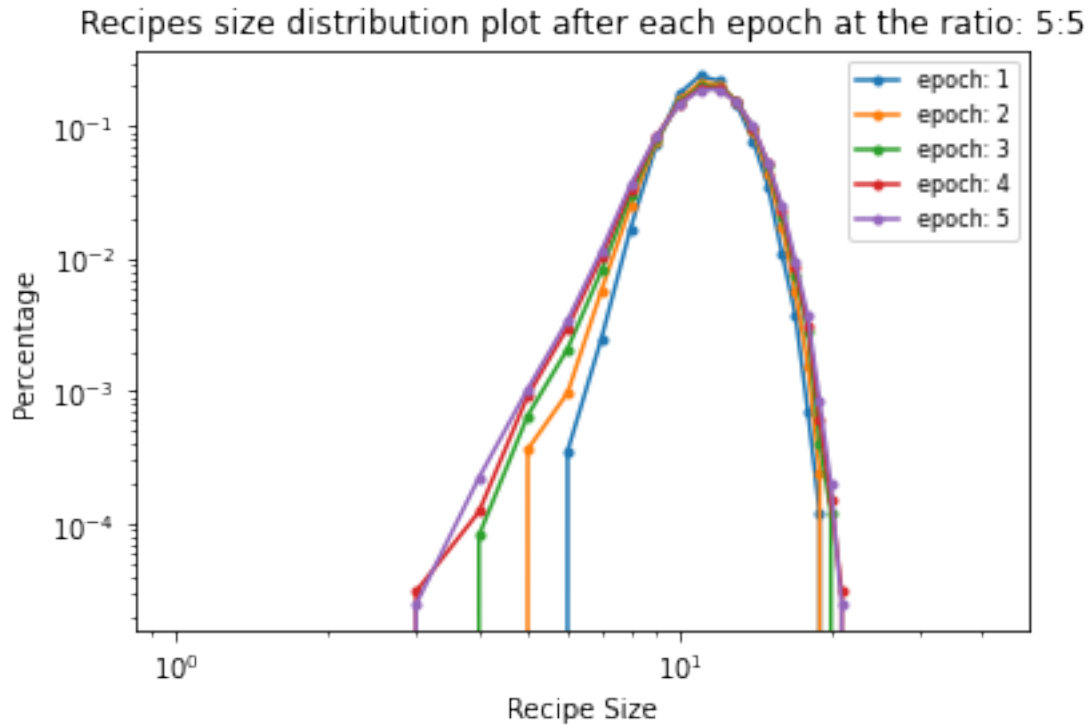
Initial Kitchen Basket Size for epoch 1 is: 1427
Epoch 1 completed.
Cusine size: 16408

Initial Kitchen Basket Size for epoch 2 is: 2770
Epoch 2 completed.
Cusine size: 24362

Initial Kitchen Basket Size for epoch 3 is: 4113
Epoch 3 completed.
Cusine size: 32316

Initial Kitchen Basket Size for epoch 4 is: 5455
Epoch 4 completed.
Cusine size: 40270





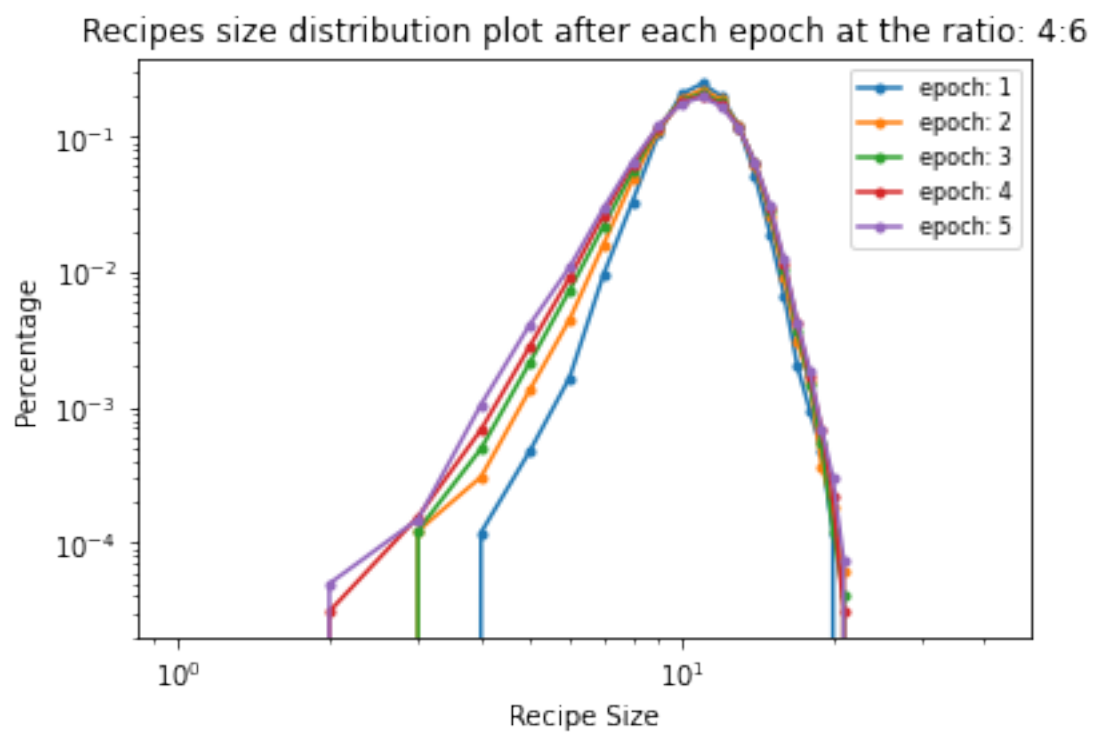
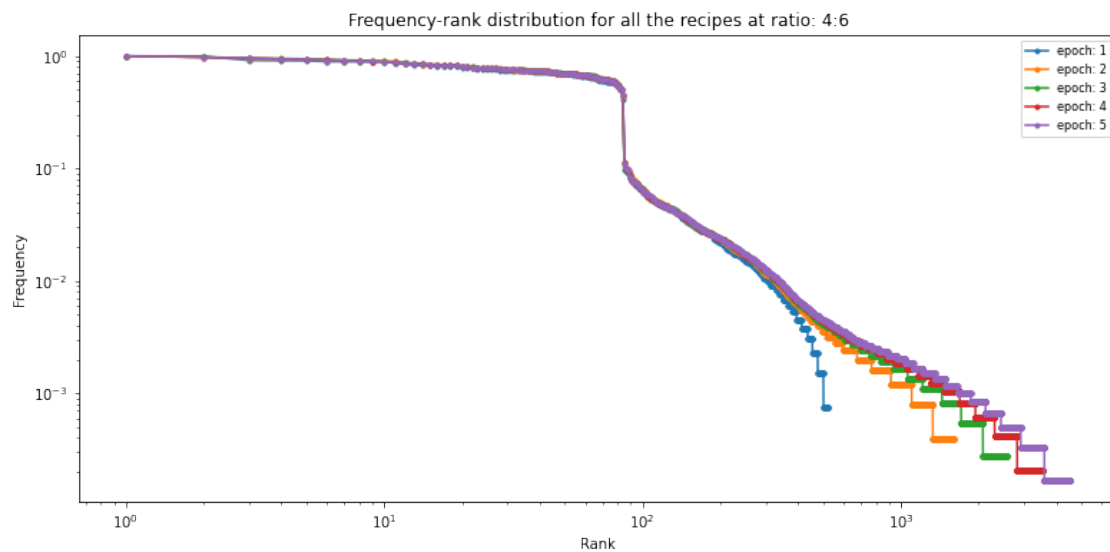
m ratio: 0.16880374113742647
primordial cusine generated. 500
Size of each in primordial cusine recipe: 10
Number of recipes to generate per epoch: 7954
Wait recipes are generating...
Initial Kitchen Basket Size for epoch 0 is: 84
Epoch 0 completed.
Cusine size: 8454

Initial Kitchen Basket Size for epoch 1 is: 1427
Epoch 1 completed.
Cusine size: 16408

Initial Kitchen Basket Size for epoch 2 is: 2770
Epoch 2 completed.
Cusine size: 24362

Initial Kitchen Basket Size for epoch 3 is: 4113
Epoch 3 completed.
Cusine size: 32316

Initial Kitchen Basket Size for epoch 4 is: 5455
Epoch 4 completed.
Cusine size: 40270



[]:

[319]: