CMPE202 – Software Systems Engineering

Personal Project – UML Parser

April 2, 2016

Introduction

The UMLParser converts java code given as input into UML class diagram. It generates a .png file which contains the corresponding UML class diagram.

Libraries Used: javaparser

The UMLParser uses javaparser libraries available on following project on GitHub:

https://github.com/javaparser/javaparser

Specifically, it uses following imports:

```
com.github.javaparser.JavaParser
com.github.javaparser.ast.CompilationUnit
com.github.javaparser.ast.body.ClassOrInterfaceDeclaration
com.github.javaparser.ast.body.ConstructorDeclaration
com.github.javaparser.ast.body.FieldDeclaration
com.github.javaparser.ast.body.MethodDeclaration
com.github.javaparser.ast.body.ModifierSet
com.github.javaparser.ast.visitor.VoidVisitorAdapter
```

Tools Used: Y-UML

The UMLParser will generate a particular URL for the input java files. This URL will fetch an image from the service provided by http://yuml.me/.

HOW-TO:

JRE Requirement: JRE v1.5 or above.

Follow the steps below to use the UMLParser:

1. Place the umlparser.jar



on any directory on your machine.

2. Open the terminal



at the directory where the **umlparser.jar** is located.

3. Now, type a command:

java -jar umlparser.jar <classpath> <output_filename>
Here, classpath is the path where all java files are located.
And, output filename is the name of the output image file.

4. Wait for a while, and there will be a **.png** created in the directory where **umlparser.jar** is located.

