

# tinyrenderer

1)- "Help jumping from 2D to 3D in Lesson 1"

"<https://github.com/ssloy/tinyrenderer/issues/99>"

2)- "Perspective division before Viewport transformation"

"<https://github.com/ssloy/tinyrenderer/issues/97>"

3)- "Lesson 5 suggestion"

"<https://github.com/ssloy/tinyrenderer/issues/96>"

4)- "3d model"

"<https://github.com/ssloy/tinyrenderer/issues/93>"

5)- "Change the background color of formula pictures in wiki pages"

"<https://github.com/ssloy/tinyrenderer/issues/92>"

6)- "Missing file"

"<https://github.com/ssloy/tinyrenderer/issues/91>"

7)- "Lesson 4 what is rz in matrix in \"Time to work in full 3D\""

"<https://github.com/ssloy/tinyrenderer/issues/90>"

8)- ". /tinyrenderer ../obj/diablo3\_pose/diablo3\_pose.obj ../obj/floor.obj"

"<https://github.com/ssloy/tinyrenderer/issues/89>"

9)- "Some questions in lesson 6"

"<https://github.com/ssloy/tinyrenderer/issues/87>"

10)- "Add SECURITY.md"

"<https://github.com/ssloy/tinyrenderer/issues/83>"

11)- "Linear sampling and texture wrapping"

"<https://github.com/ssloy/tinyrenderer/issues/82>"

12)- "[Lesson 4] Small bug in provided geometry.h header file."

["https://github.com/ssloy/tinyrendererer/issues/80"](https://github.com/ssloy/tinyrendererer/issues/80)

13)- "Cloning Wiki on Windows"

["https://github.com/ssloy/tinyrendererer/issues/77"](https://github.com/ssloy/tinyrendererer/issues/77)

14)- "Specular map usage incorrect?"

["https://github.com/ssloy/tinyrendererer/issues/76"](https://github.com/ssloy/tinyrendererer/issues/76)

15)- "Is the eye's obj file of boggie correct?"

["https://github.com/ssloy/tinyrendererer/issues/75"](https://github.com/ssloy/tinyrendererer/issues/75)

16)- "'max' is not a member of \"std\" in tgaimage.h"

["https://github.com/ssloy/tinyrendererer/issues/68"](https://github.com/ssloy/tinyrendererer/issues/68)

17)- "NDC transform skipped when building projection"

["https://github.com/ssloy/tinyrendererer/issues/65"](https://github.com/ssloy/tinyrendererer/issues/65)

18)- "backface culling does not work like that"

["https://github.com/ssloy/tinyrendererer/issues/64"](https://github.com/ssloy/tinyrendererer/issues/64)

19)- "questing about shadowbuffer in lesson 7"

["https://github.com/ssloy/tinyrendererer/issues/54"](https://github.com/ssloy/tinyrendererer/issues/54)

20)- "blank output.tga"

["https://github.com/ssloy/tinyrendererer/issues/51"](https://github.com/ssloy/tinyrendererer/issues/51)

21)- "very strange phenomenon"

["https://github.com/ssloy/tinyrendererer/issues/49"](https://github.com/ssloy/tinyrendererer/issues/49)

22)- "Can't Open Other OBJ Files"

["https://github.com/ssloy/tinyrendererer/issues/45"](https://github.com/ssloy/tinyrendererer/issues/45)

23)- "Cannot open output tga file"

["https://github.com/ssloy/tinyrendererer/issues/41"](https://github.com/ssloy/tinyrendererer/issues/41)

24)- "lesson 3 diagram : add x, y, z axes"

["https://github.com/ssloy/tinyrendererer/issues/34"](https://github.com/ssloy/tinyrendererer/issues/34)

25)- "An error in triangle rasterisation"

["https://github.com/ssloy/tinyrendererer/issues/32"](https://github.com/ssloy/tinyrendererer/issues/32)