## **Mind-Alliance Channels Performance Test Report**

Date: October 5, 2012

**SVN Revision: 4380** 

## **Hardware and Software details:**

Environment	Parameter	Value	
Channels	Hardware	Processor: Intel C2D@2.66Ghz	
		Memory: 8194MiB	
		Motherboard: DG31G	
		Hard Disk: 250 GB	
	Software	OS – Ubuntu Server 10.10	
Load Machine	Hardware	Processor: Intel Core i3 CPU@3.07Ghz	
Details		Memory: 4096MB RAM	
		Motherboard: INSPPIRON N5110	
		Hard Disk: 500 GB	
	Software	OS – Windows 7 Professional	

#### **Test Overview:**

Test was conducted using JMeter for following scenarios with load details.

Sr. No	Scenario	Load (Thread)
1	Planner A: - Planner logged in to the channels,	20
	adds the segments to the plan, adds the	
	organization to the plan, assigns task to the	
	member, logged out from the channels.	
2	Planner B: - Planner logged in to the channels,	20
	Adds the segments to the plan, adds the goals	
	to the segments, and adds the task, logged out	
	from the channels.	
3	Planner C: - Planner logged in to channels,	20
	adds the organization, removes the	
	organization, adds the events to the plan,	
	logged out from the channels.	

**Note:** As all the scenarios are running simultaneously hence whenever lock is release from the channel other user can perform its task.

# **E.g.:**

Suppose all 16 scenarios are executing using 10 threads (users) per scenario. Hence if Planner A of scenario 1 is updating the details of the plan then all other planners which are logged in to the channels will not access the plan till Planner A completes its task. It may happened that Planner A of scenario 1 release the lock when Planner 5 of scenario 2 is

start executing, so it will add events for Planner 5 but for Planner 1,2,3 and 4 it will not add the events because of lock. So it is depending upon the Planner when it releases the lock and which one grabs it based on requests.

Similarly sometimes Scenario 3 grabs the lock and so on...

#### **Load Details:**

Total No of Threads (Users): 60

## JVM size (Heap):

Parameter	Ubuntu server	Load machine (Increased for JMeter)
Min	4096m	4096m
Max	4096m	4096m

## **Result and Analysis:**

## **Summary:**

Refer attached files with this report for summary of tests conducted.

#### **Observation**:

• During test CPU utilization was between 4.1%.

Test area	Actual Result	<b>Expected Result</b>	Comments
New Segment	60	60	Created 60 new
			segments
Update Segment	60	60	40 Segments were
			updated
New Organization	40	40	Created 40 new org
New Phase	20	20	20 Phases was added
New Task	40	40	Created 40 new task
New Goals	20	20	20 Goals were created
New Events	20	20	20 Events were added

Please refer following files for more statistics.

Sr. No.	File Name	Comments
1	SummaryReportFor60threads.ods	Contains information about response time,
		stddev and throughput etc.
2	ResultStatusFor60Threads.ods	Status of each request with respect to
		thread (user).
3	Channels.log	Channels log
4	PerformanceCounterReportFor60Threads.ods	CPU, Memory and IO etc. performance
		counter.