

Mind-Alliance Performance Test Report

Date: September 16, 2011

Hardware and Software details:

Environment	Parameter	Value
Channels	Hardware	Processor: Intel C2D@2.66Ghz Memory: DDR2- 3Gb Motherboard: DG31G Hard Disk: 250 Gb
	Software	OS – Ubuntu Server 10.10
Load Machine Details	Hardware	Processor: Intel Core i3 CPU@3.07Ghz Memory: DDR3- 8Gb Motherboard: DH55TC Hard Disk: 250 Gb
	Software	OS – Windows Server 3008 R2 Enterprise

Test Overview:

Test was conducted using JMeter for following scenarios with load details.

Sr. No	Scenario	Load (Thread)
1	About Plan-Details:-Planner A Updates the details of the Plan and if Planner B will update the same plan then the lock will be generated for the plan	30
2	About Plan-All Events:- Planner A will add event to the Plan and if Planner B will add event in the same plan then the lock will be generated for the plan	30
3	About Plan-All Organizations:- Planner A will add All Organizations to the Plan and if Planner B will add All Organizations in the same plan then the lock will be generated for the plan	30
4	About Plan Segment-Details:- Planner A Updates the details of the About Plan Segment and if Planner B will update the same Segment then the lock will be generated for the plan	30
5	About Plan Segment-Goal:- Planner A adds the Goal in the Segment and if	30

	Planner B will add goal the same Segment then the lock will be generated for the plan	
6	About Plan - Update Task Details: Lock should be generated for user B for updating same task of about plan	30
7	Update Flow : Lock should be generated for user B for same updating flow	30
8	Phase: Lock should be generated for user B for same updating phase	30
9	Agents: Lock should be generated for user B For same updating Agent	30
10	Places: Lock should be generated for user B For same updating Places	30
11	Transmission Media: Lock should be generated for user B for same updating Transmission Media	30
12	Organization: Lock should be generated for user B for same updating Organizations	30
13	Roles: Lock should be generated for user B for same updating Roles	30

Note: As all the scenarios are running simultaneously hence whenever lock is release from the channel other user can perform its task.

E.g.:

Suppose all 9 scenarios are executing using 10 threads (users) per scenario.

Hence if Planner A of scenario 1 is updating the details of the plan then all other planners which are logged in to the channels will not access the plan till Planner A completes its task. It may happened that Planner A of scenario 1 release the lock when Planner 5 of scenario 2 is start executing, so it will add events for Planner 5 but for Planner 1,2,3 and 4 it will not add the events because of lock. So it is depending upon the Planner when it releases the lock and which one grabs it based on requests.

Similarly sometimes Scenario 3 grabs the lock and so on...

Load Details:

Total No of Threads (Users): 390

JVM size (Heap):

Parameter	Ubuntu server	Load machine (Increased for Jmeter)
Min	3072m	3072m
Max	3072m	3072m

Summary:

Refer attached files with this report for summary of tests conducted.

Observation:

- During test CPU utilization was between 40-50%.
- Observed that for some requests Std. deviation was above 2 sec (Refer Test02_SummaryReport390Threads.ods file) no failures were observed while test execution.
- During load plan name was not updated.

Test area	Actual Result	Expected Result	Comments
Update Plan	Not updated	Updated	On load Plan components were not updated
Update Event	Updated	Updated	
Update Media	Not updated	Updated	
Update Agent	Updated	Updated	
Update Places	Updated	Updated	
Update Role	Not updated	Updated	
Update Task	Updated	Updated	
Update Flow	Updated	Updated	
Update Segment	Not updated	Updated	

Please refer following files for more statistics.

Sr. No.	File Name	Comments
1	SummaryReport390Threads.ods	Contains information about response time, stddev and throughput etc.
2	ResultStatus390Threads.ods	Status of each request with respect to thread (user).
3	PerformanceCounterReport390Threads.ods	CPU, Memory and IO etc. performance counter.

It is observed that with increase in threads no. (User load) operations (request) were not completed