

Java Data Types

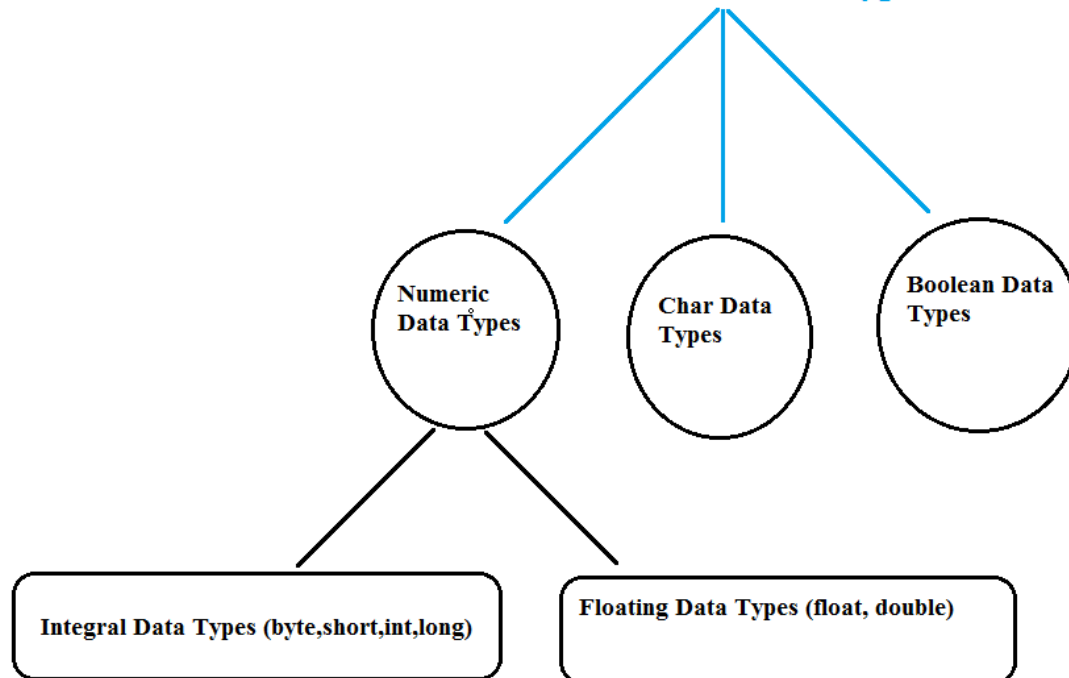
- Data type specifies the size and type of values that can be stored in an identifier
- They are useful to represent how much memory is required to hold the data.
- Represents what type of data to be allowed.
- Java data types are classified into 2 types

---> Primitive Data types

---> User Defined Data types (Reference)

(String, Array, class, abstract class, interface...etc)

Primitive Data Types



byte:

- Size: 1byte (8bits)
- Max-value: +127
- Min-value:-128
- Range: -128to 127[-2^7 to 2^7-1]

short:

- Size: 2 bytes
- Range: -32768 to 32767(-2^{15} to $2^{15}-1$)

int:

- Size: 4 bytes
- Range:-2147483648 to 2147483647 (-2^{31} to $2^{31}-1$)

long:

- Size: 8 bytes
- Range:- 2^{63} to $2^{63}-1$

float:

- If we want 5 to 6 decimal places of accuracy then we should go for float.
- Size:4 bytes.
- By default, floating point numbers are double in Java. (you need to cast them explicitly or suffix with 'f' or 'F')

double:

- If we want to 14 to 15 decimal places of accuracy then we should go for double
- Size:8 bytes
- double takes more space than float in Java

boolean:

- Either true or false

char:

- Size: 2 bytes
- Range: 0 to 65535

Note:

- Arithmetic operations return result in integer format (int/long).