

Assignment ( Submitted by : Gaurav Raj Sinha )

**Why Right ?**

- UI looks good
- Follows all constraints

**Why Wrong ?**

- While trying to stop event bubbling, it stops the further execution.

**Event Bubbling :**

When an event occurs, it starts traversing from the source to its parents, then all its ancestors which are on the way to bottom to top. This is called 'Event Bubbling'.

Event Bubbling can be prevented by adding `event.stopPropagation()` in the function which takes event as its argument.

In my case, it prevents the program to execute further.

To Stop Event Bubbling, components with a `onClick()` function can stop event to reach to their parent components by adding `e.stopPropagation()`