Assignment 2

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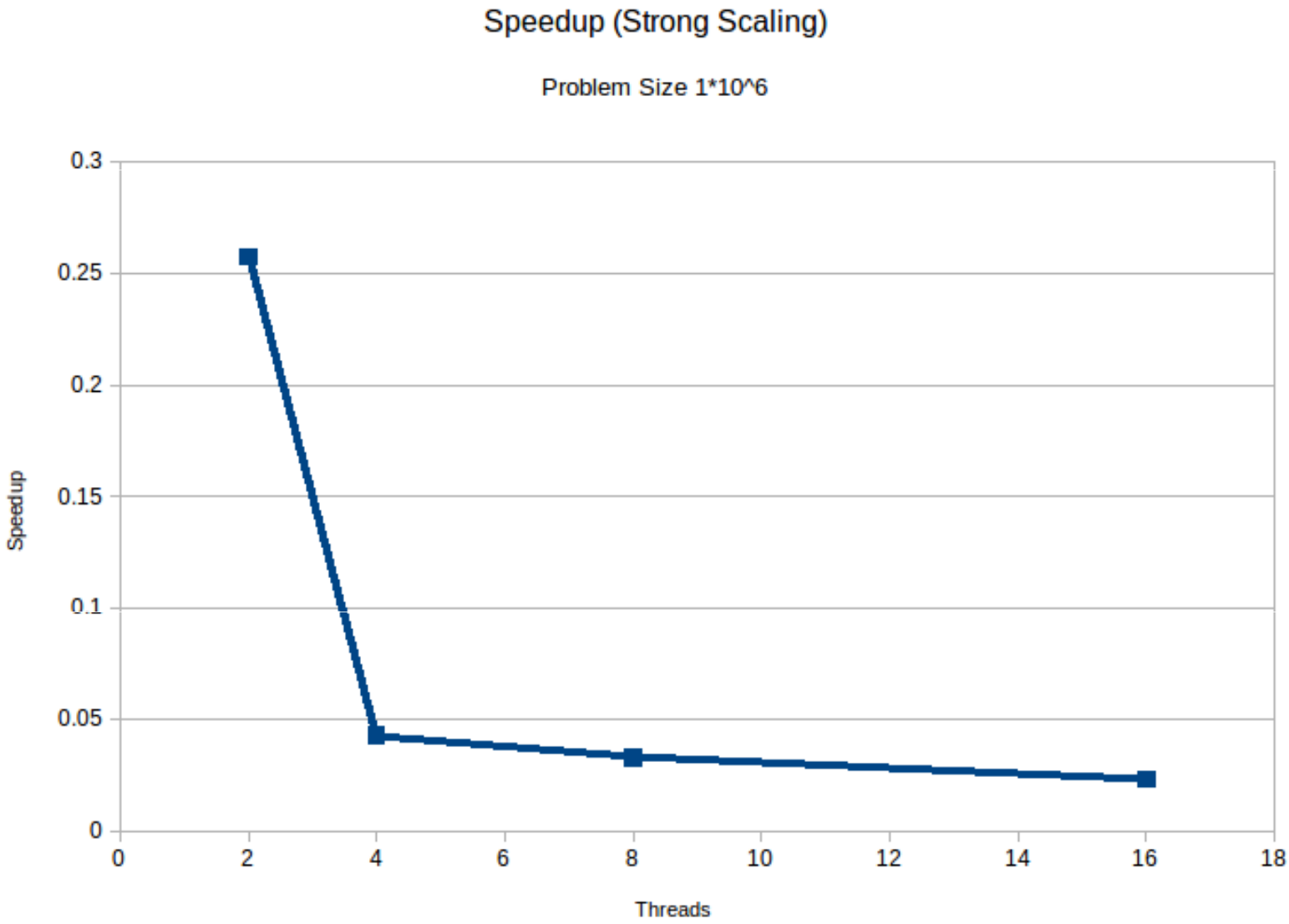
Exercise 5 – Pi Calculation

- Pi Value = 3.141593
- Problem Size tried from 1*10^8 to 8*10^8.
- Important Observation from OpenMP Parallelization
  - Reduction provides near linear speedup
  - Critical is much worse than even Serial Implementation

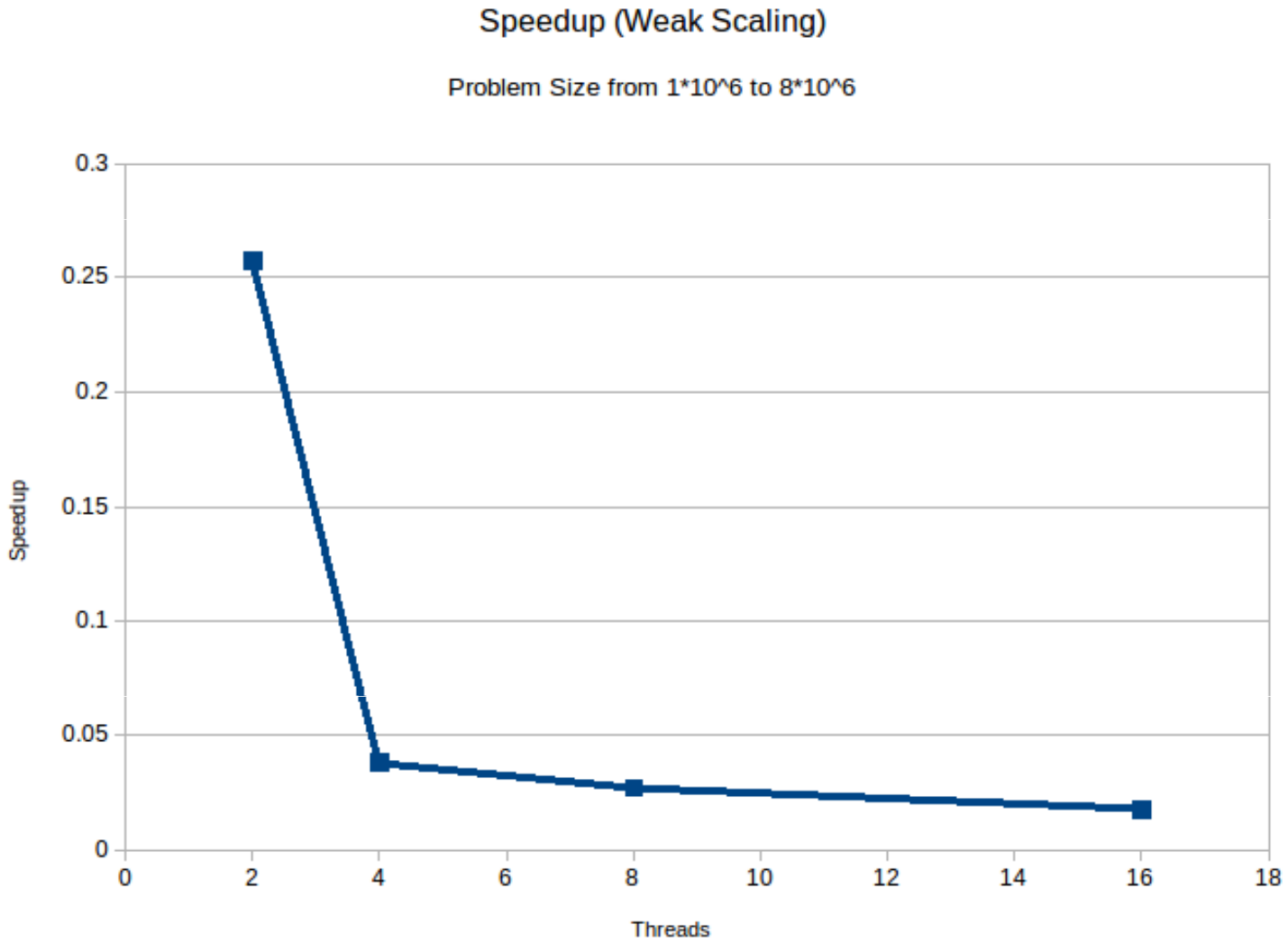
Analysis of result using *critical*

- Using *critical* primitive for combining the values calculated by threads, is disastrous.
- Leads to serialization of code.
- Much worse performance than even Serial Implementation, because threads wait for each other. The synchronization is an overhead.

Analysis of result using *critical*



Analysis of result using *critical*

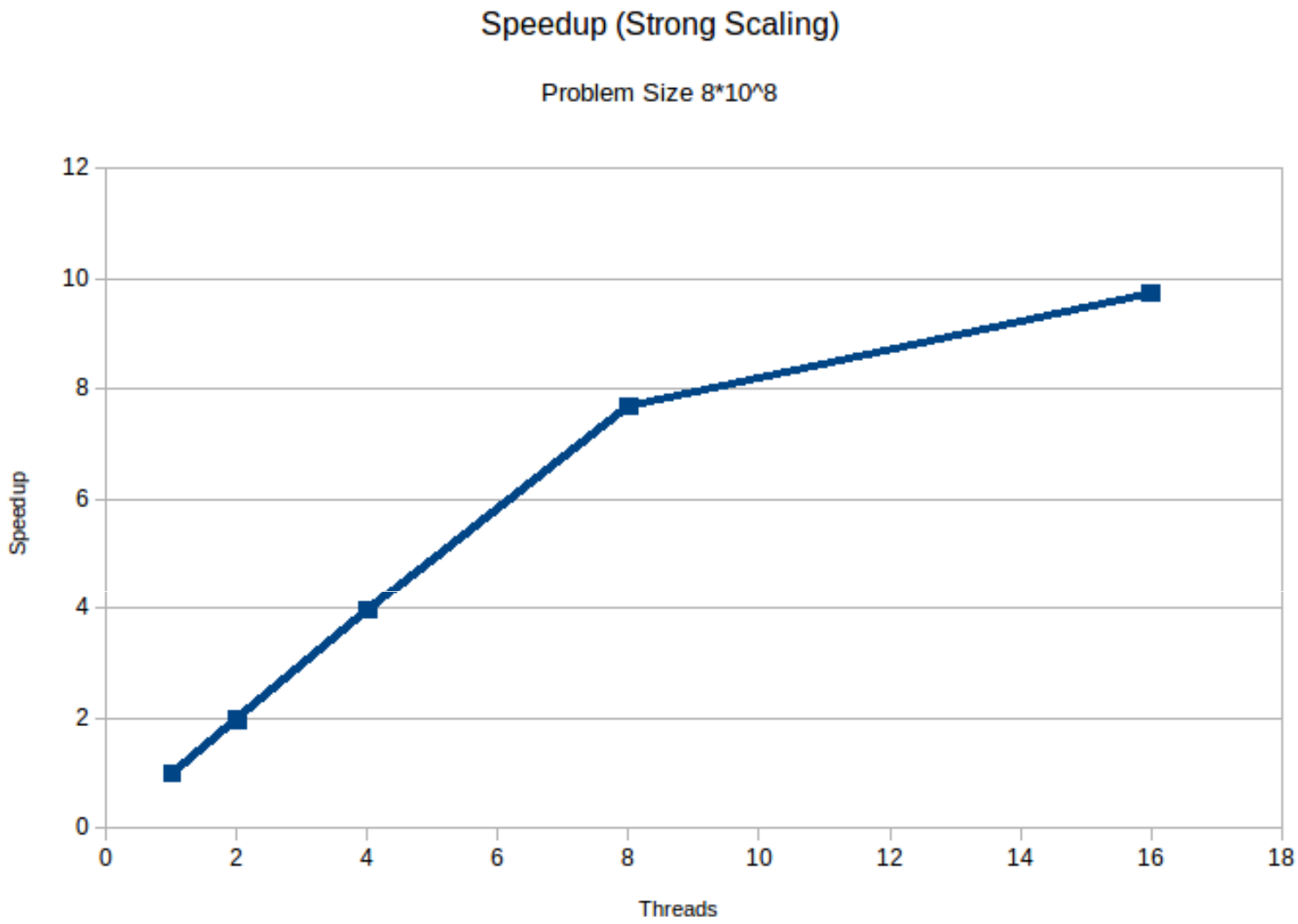


Weak Scaling : The problem size doubles from 1*10^6 to 8*10^6 while number of threads double from 2 to 8.

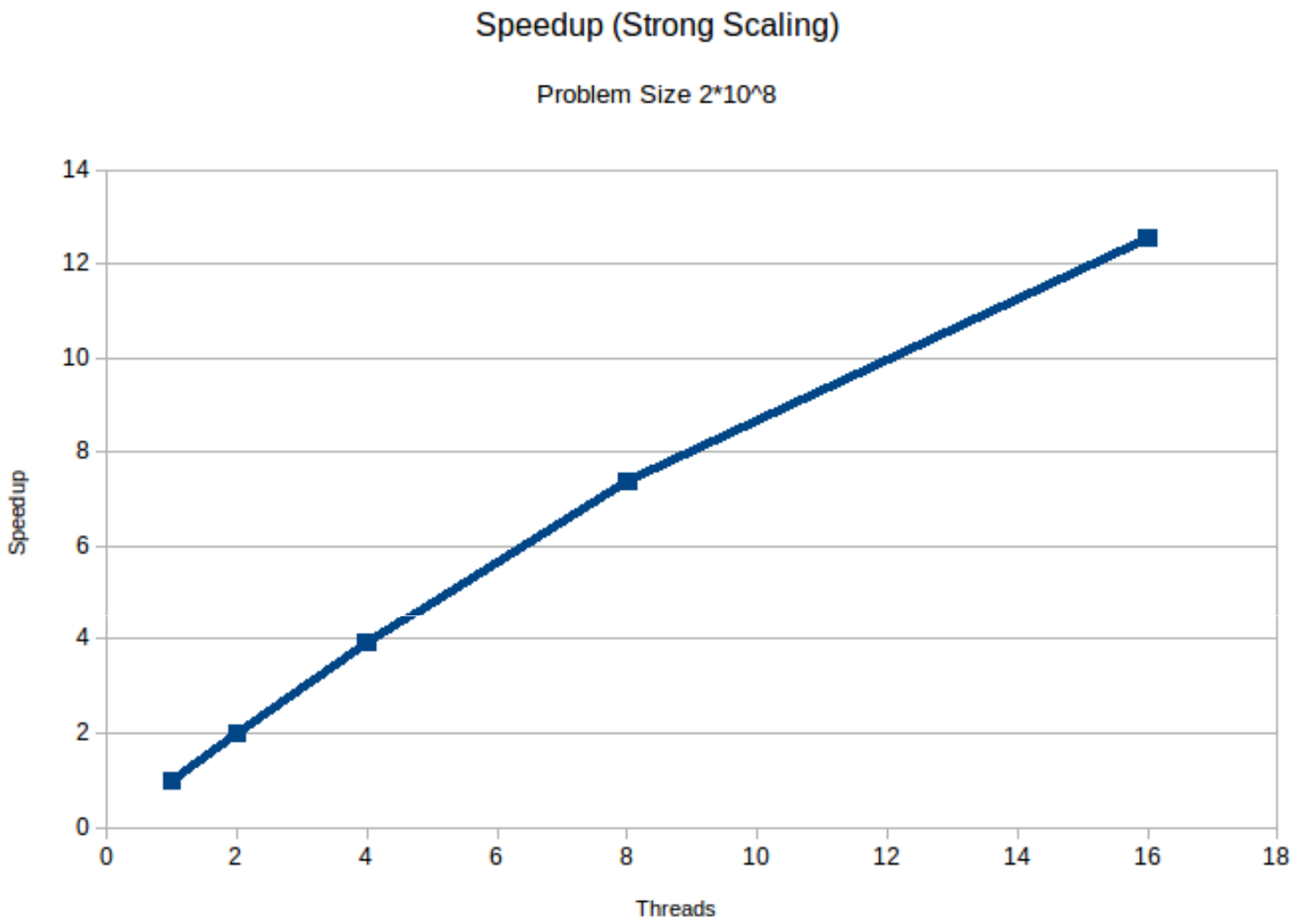
Analysis of result using *reduction*

- Using *reduction* for combining the results obtained by threads is optimal.
- Compiler creates private copies of variable, and combines them after each thread executes the loop.
- Near Linear Speedup achieved.

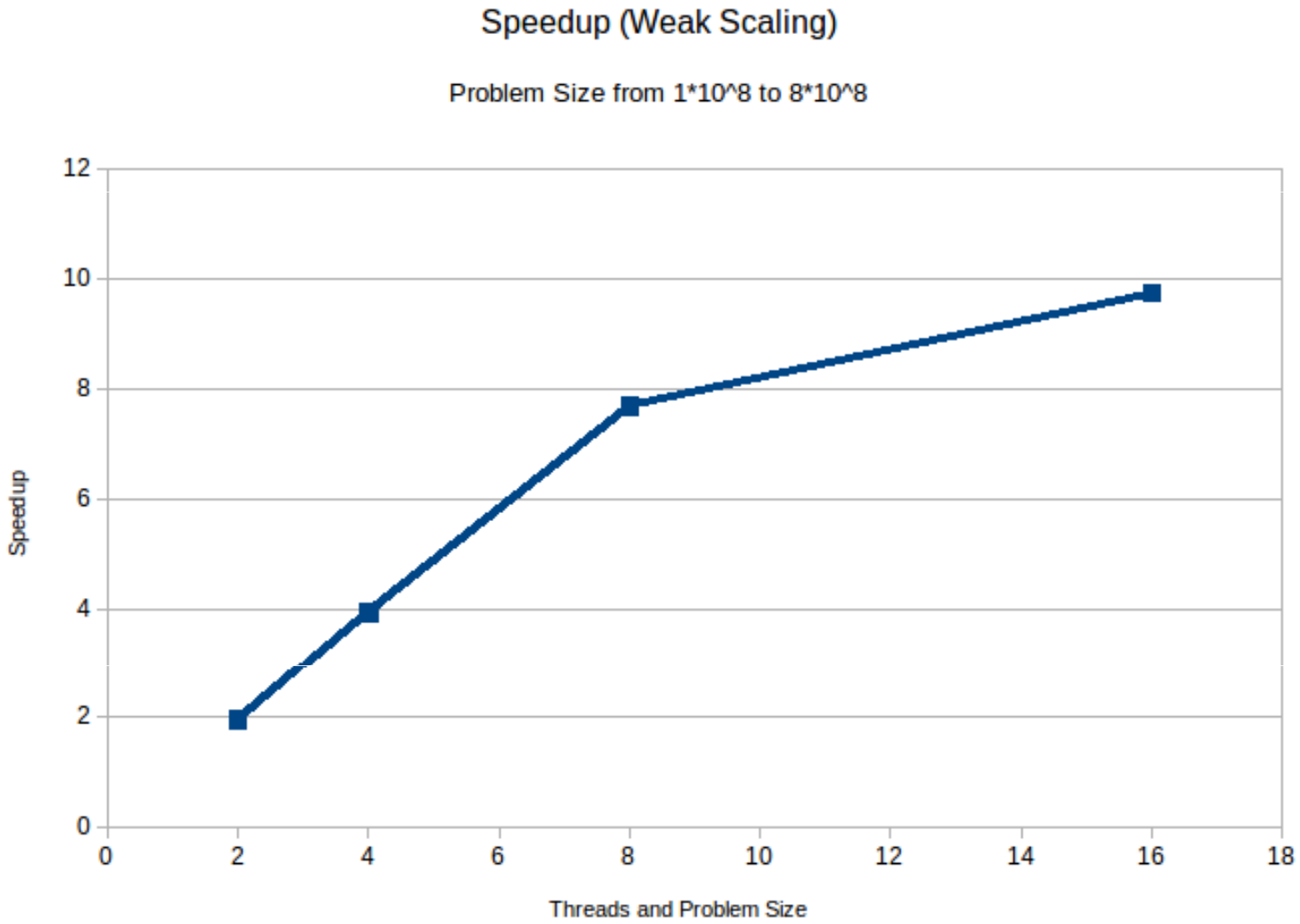
Analysis of result using *reduction*



Analysis of result using *reduction*



Analysis of result using *reduction*



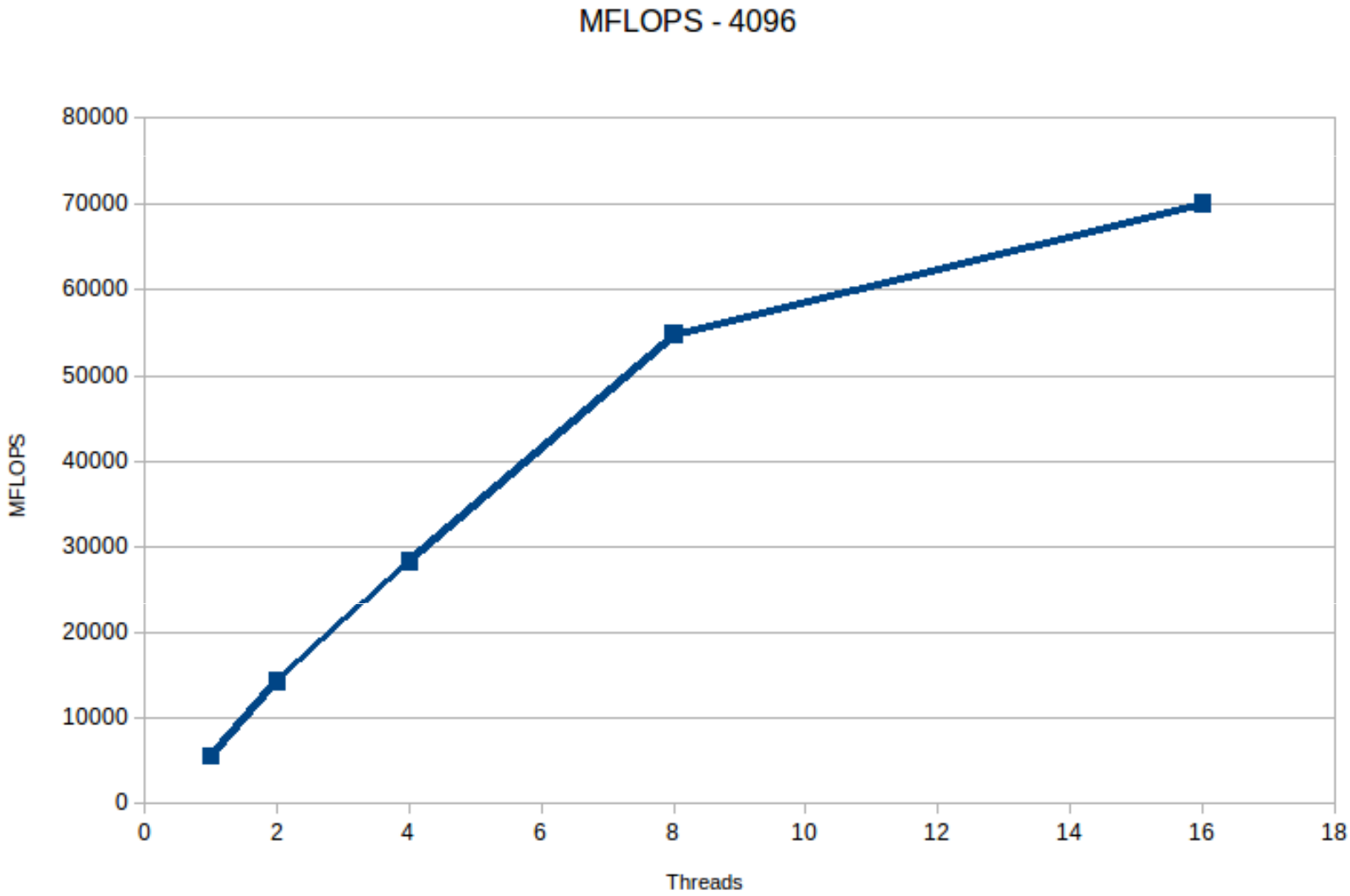
Weak Scaling : The problem size doubles from 1*10^8 to 8*10^8 while number of threads double from 2 to 8.

Exercise 6 – Matrix Multiplication

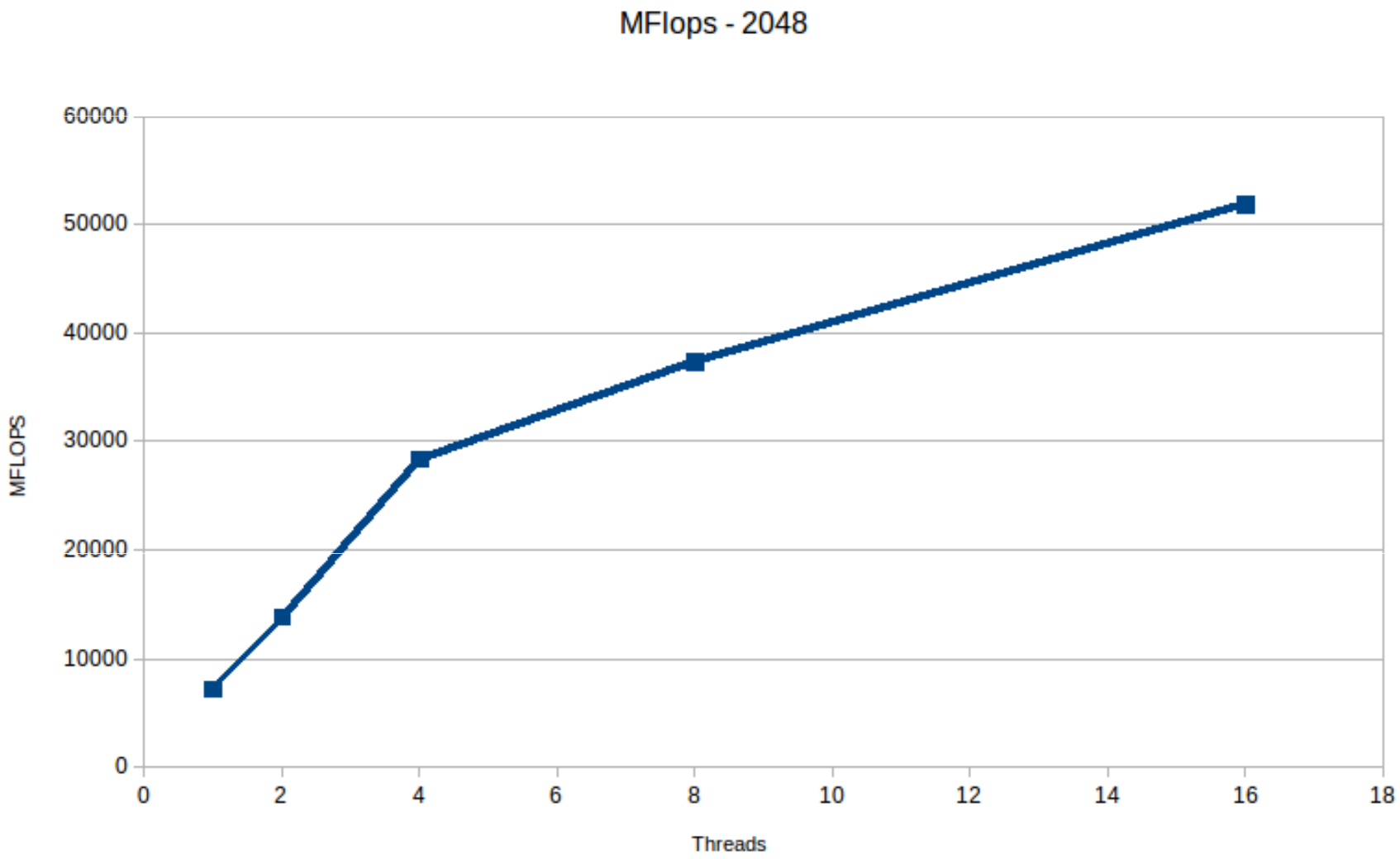
Optimizations Performed

- Vector Intrinsics
  - Improved the performance using Vector Intrinsics by calculating 2x8 matrix, in one loop iteration, using 12 vector registers.
  - Performance increased from ~4.8 GFLOPs to ~7.9 GFLOPs
- OpenMP Parallelization
  - Parallelized at block level

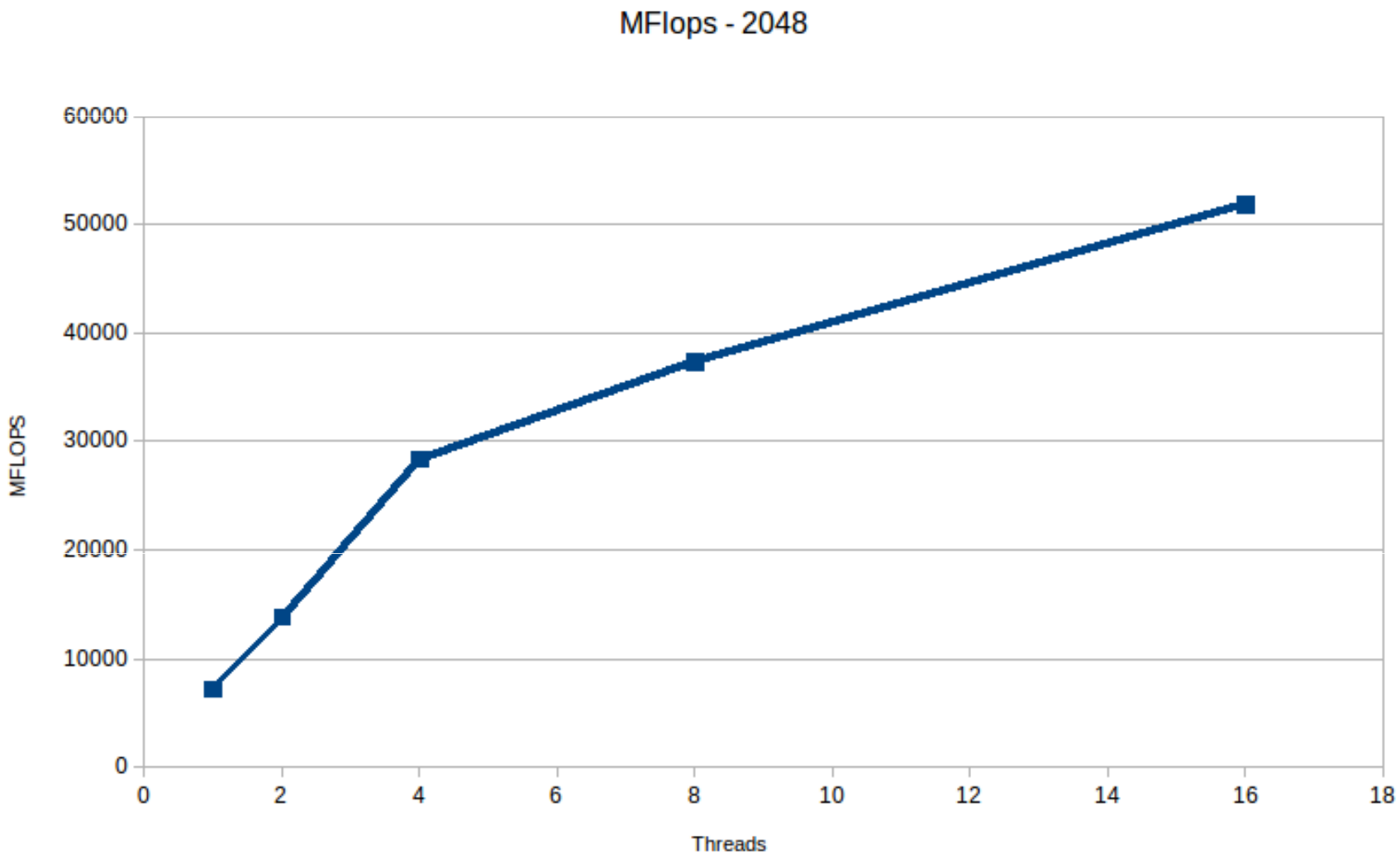
Matrix Multiplication - Speedup



Matrix Multiplication - Speedup



Matrix Multiplication - Speedup



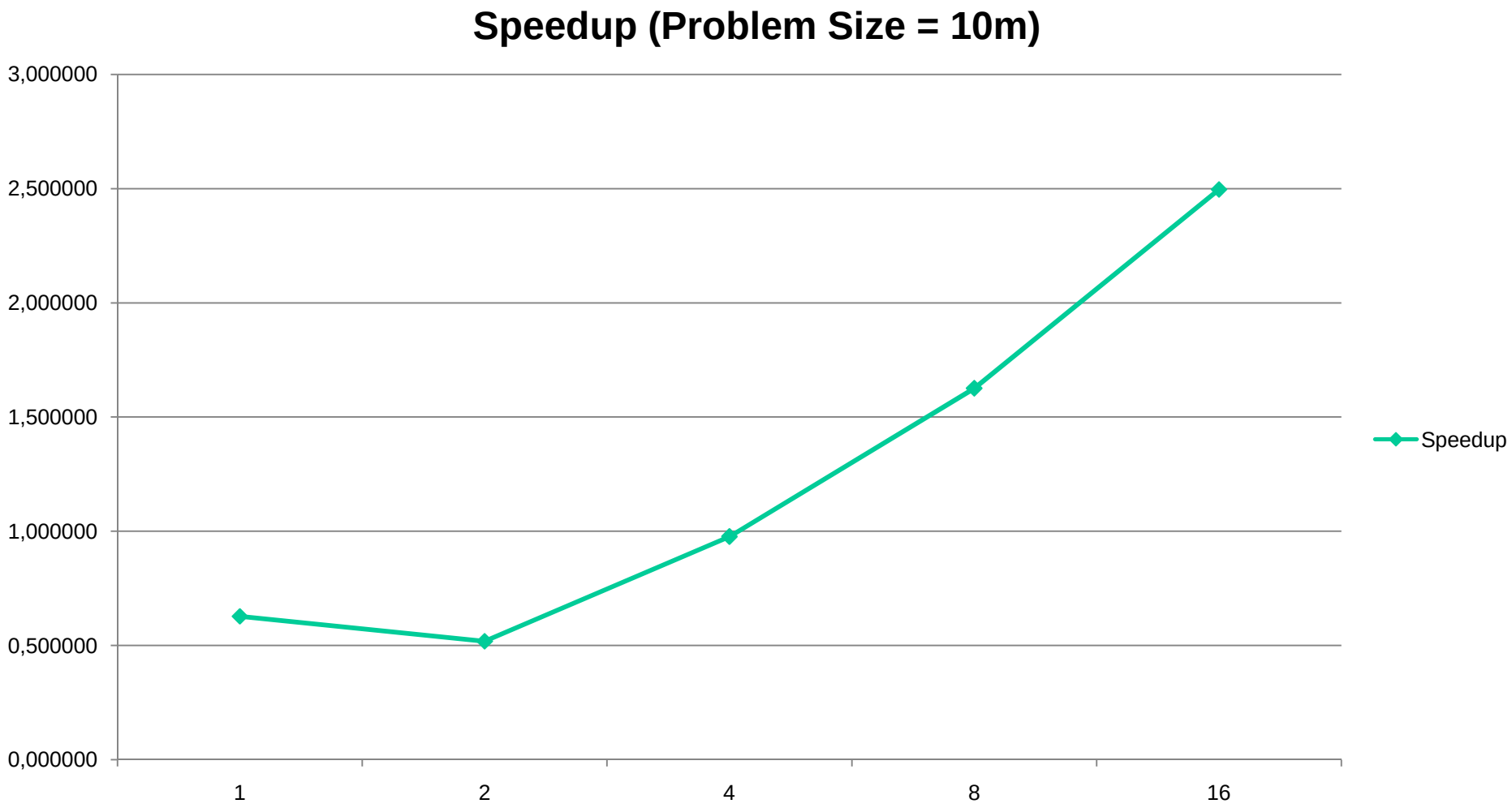
Exercise 7 - Quicksort

OpenMP tasks used

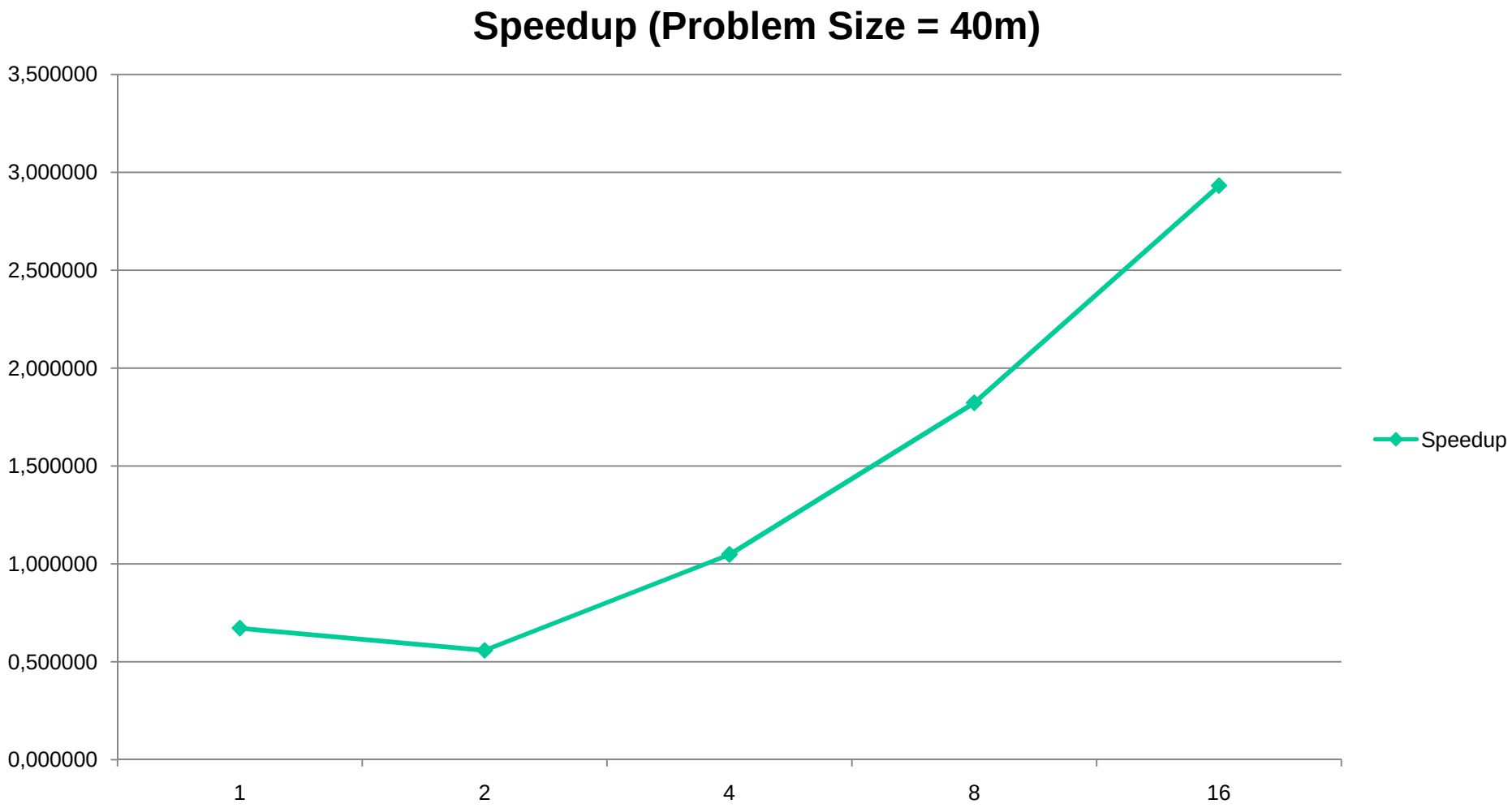
final clause stops parallelization of recursion when
cur_array_length < (init_length/max_num_threads * 16)

(final_quicksort.c)

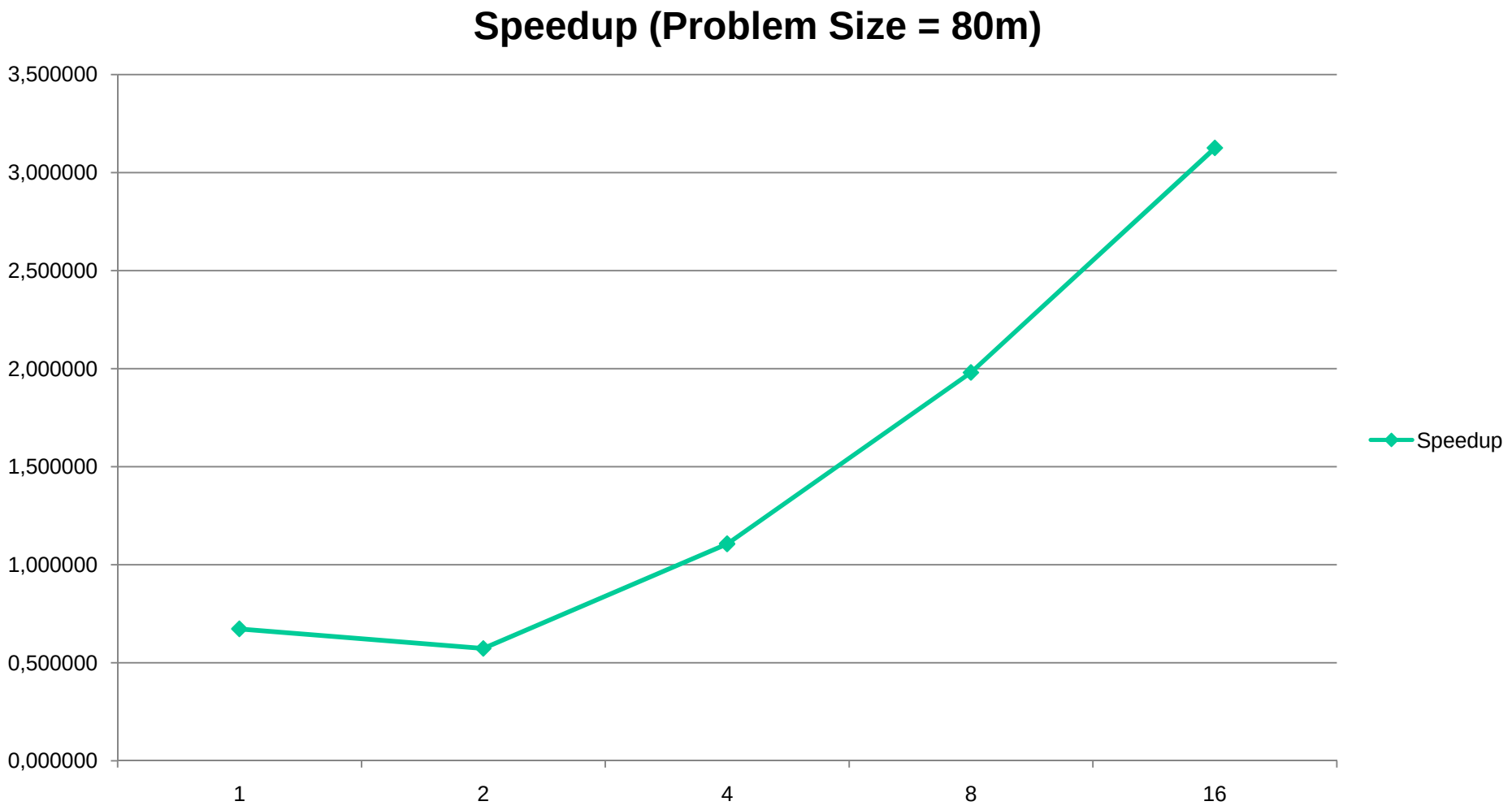
Quicksort – Strong Scaling 1



Quicksort – Strong Scaling 2



Quicksort – Strong Scaling 3



Quicksort - Elapsed Time to Different Problem Sizes