MATLAB CODE:-

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Main Program:-
close all;
clear;
clc;
input image=imread('linked.jpg');
figure;
imshow(input image);
title('Input image');
im gray=rgb2gray(input image);
figure;
imshow(im gray);
title('Input image after rgb 2 gray');
im gray 1=im2double(im gray);
figure;
imshow(im gray 1);
title('Input gray image in double');
Noise density = 0.50;
im noised=imnoise(im gray 1, 'salt & pepper', Noise density);
figure;
imshow(im noised);
title(sprintf('Input noisy image with %d noise
density', Noise density));
[p,q]=size(im noised);
im denoised=0.63*ones(p+16,q+16);
im denoised (9:p+8, 9:q+8) = im noised;
epsilon=0.0001;
count0=0;
count1=0;
count2=0;
count3=0;
M=1;
N init = 8;
im denoised pixels = zeros(p+16, q+16);
im noised pixels = zeros(p+16,q+16);
time elapsed per itteration = zeros(1,10);
tic
e=1;
for z=1:
    im denoised pixels = zeros(p+16, q+16);
    im noised pixels = zeros(p+16,q+16);
    for j=9:q+8
        for i=9:p+8
            M = 1;
            N init = 6;
            S max = 2;
            N = N init;
            while (im denoised(i,j)==0) \mid | (im denoised(i,j)==1)
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[R ij M matrix, index] =
R ij M(im denoised,i,j,M);
                 [T min, T max, T min max, PI, H, sigma, average mu]
= membership type 2(R ij M matrix);
                 lenght R ij_M_matrix = length(R_ij_M_matrix);
                 ave PI = sum(PI)/H;
                 T Threshold = T max;
                 0 = 1;
                 if ave PI(H)>T Threshold
                     count0=count0+1;
                     break
                 elseif sigma==epsilon
                     im denoised_pixels(i,j) = average_mu(1);
                     im noised pixels(i,j) = im denoised(i,j);
                     count1=count1+1;
                     break
                 end
                 G=zeros(1,N);
                 for x=1:lenght R ij M matrix
                     if ave PI(x) \ge T Threshold
                         count2=count2+1;
                         G(o) = R ij M matrix(x);
                         0=0+1;
                     elseif
(R ij M matrix(x) \sim = 0) && (R ij M matrix(x) \sim = 1)
                         count3=count3+1;
                         G(o) = R ij M matrix(x);
                         0=0+1;
                     end
                     if o == N+1
                         break
                     end
                 end
                 neta=length(find(G));
                 if (neta<N) && (M< S max)
                     M=M+1;
                     continue
                 elseif (neta<N) && (M== S max)
                     N=N-1;
                     if N<1
                         S max=S max+1;
                         N=1;
                     end
                     continue
                 end
                 for k=1: (length(G)/2)
                     mean(k) = K middle mean w(k,G);
                 end
                 mean G=((sum(mean))/length(G));
                 var G=2.5*abs(G-mean G);
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var G=max(var G);
                 if var G<=.01
                     var G=.01;
                 end
                 w=gaussmf(G,[var G,mean G]);
                 W=sum(w);
                 weighted G=w*G';
                 im denoised pixels(i,j) = weighted G/W;
                 im noised pixels(i,j) = im denoised(i,j);
                 break
             end
        end
    end
    time elapsed per itteration(z)=toc;
    im denoised=(im denoised-
im noised pixels) + im denoised pixels;
end
time elapsed=toc;
im denoised=im denoised(9:p+8,9:q+8);
im denoised 1 = im2uint8(im denoised);
im denoised 1=int16(im denoised 1);
im gray=int16(im gray);
PSNR=10*log10((255*255)/((1/((p-10))*(q-1)))
10)))*sum(sum((im denoised 1(6:p-5,6:q-5)-im gray(6:p-5,6:q-5)
5)).^2)));
fprintf('PSNR is %d\n', PSNR);
figure;
imshow(im denoised);
title(sprintf('Denoised image with %d noise
density', Noise density));
FUNCTION-1
function [vector,index, Window]=R ij M(image,i,j,M)
x = (i-M) : (i+M);
y=(\dot{y}-M):(\dot{y}+M);
neighborhood length = (2*M+1)^2;
Window=image(x, y);
vector=reshape(Window,[1,neighborhood length]);
index=combvec(x,y);
end
FUNCTION-2
function
[T min, T max, T min max, PI, H, sigma, average mu] = membership type
2 (vector)
p=numel(vector);
H = (p+1)/2;
mu=zeros(1,H);
for q=1:H mu(1,q)=K middle mean(q,vector);
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end
average mu = ((sum(mu))/H)*ones(1,p);
lembda= 1.5*abs(vector-average mu).^2;
mu Mat=repmat(mu,p,1)';
lembda vector=repmat(vector, H, 1);
sigma=K middle mean(H,lembda);
if sigma < 0.0001
    sigma=0.0001;
end
PI= \exp(-0.5*((lembda vector-mu Mat)/sigma).^2);
T max=max(max(PI));
T min max=min(max(PI));
T min=max(min(PI));
end
FUNCTION-3
function mean=K middle mean w(k, Vector)
Lenght of Vector = numel(Vector);
Vector=sort(Vector);
if mod(Lenght of Vector, 2) == 1
    half lengh = 0.5* (Lenght of Vector+1);
    factor = 1/(2*k - 1);
    K middle vector=Vector((half lengh-k+1):(half lengh+k-1));
    sum of element=sum(K middle vector);
else
    half lengh=0.5*Lenght of Vector;
    factor=1/(2*k);
    K middle vector=Vector((half lengh-k+1):(half lengh+k));
    sum of element=sum(K middle vector);
end
mean=factor*sum of element;
end
FUNCTION-4
function mean=K middle mean(k, Vector)
Lenght of Vector = numel(Vector);
Vector=sort(Vector);
if mod(Lenght of Vector, 2) == 1
    half lengh = 0.5* (Lenght of Vector+1);
    factor = 1/(2*k - 1);
    K middle vector=Vector((half lengh-k+1):(half lengh+k-1));
    sum of element=sum(K middle vector);
end
mean=factor*sum of element;
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