**#include** <iostream>

**using** **namespace** std;

**class** Test

{

**public**:

**mutable** **int** y;

**Test**()

{

cout<<"hello"<<y;

}

**inline** **void** **disp**();

};

**void** **Test::disp**()

{

cout<<"disp called";

}

**int** **main**()

{

Test t1;

t1.disp();

**return** 0;

}