

Introduction

This article explains how to set up a database connection with a Swing GUI in Java. The NetBeans IDE is used to create the sample examples.

Fetching Records from Database using Swing GUI

For creating this app we need the following files:

1. Java file (SwingDatabaseApp.java)
2. SQL table (emp.sql)

1. SwingDatabaseApp.java

This Java consists of the entire logic. First of all we initialize JFrame components using a constructor then create a database connection and finally set the database value to the textfield and display it using a constructor.

2. emp.sql

For fetching records we need a database table; for that we create an "emp" table in our database.

Syntax

emp.sql

create table emp

```
(
    uname varchar2(20), uemail varchar2(30),
    upass varchar2(20), ucountry varchar2(20)
);
```

Insert some rows

The following SQL will insert some rows in it:

1. insert into emp values ('sandeep', 'sandy05.1991@gmail.com', 'welcome', 'India');
2. insert into emp values ('rahul', 'rahul@gmail.com', '123', 'India');

Now let's start creating this app. Use the following procedure to do that in the NetBeans IDE.

Step 1

Open the NetBeans IDE.

Step 2

Choose "Java" -> "Java application" as shown below.

Step 3

Type your project name as "SwingDatabaseApp" as in the following.

Step 4

Now provide the following code in the "SwingDatabaseApp.java" file.

SwingDatabaseApp.java

```
import javax.swing.*;
import java.awt.event.*;
import java.awt.*;
import java.sql.*;

public class SwingDatabaseApp extends JFrame {

    //Initializing Components
    JLabel lb, lb1, lb2, lb3, lb4;
    JTextField tf1, tf2, tf3, tf4;

    //Creating Constructor for initializing JFrame components
    SwingDatabaseApp() {
        //Providing Title
        super("Fetching Student Information");

        lb = new JLabel("Fetching Student Information From Database");
        lb.setBounds(20, 50, 450, 20);
        lb.setForeground(Color.red);
        lb.setFont(new Font("Serif", Font.BOLD, 20));
        setVisible(true);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setSize(500, 500);
        lb1 = new JLabel("U_Name:");
        lb1.setBounds(50, 105, 100, 20);
        tf1 = new JTextField(50);
        tf1.setBounds(160, 105, 100, 20);
        lb2 = new JLabel("U_Mail:");
        lb2.setBounds(50, 135, 100, 20);
        tf2 = new JTextField(100);
        tf2.setBounds(160, 135, 200, 20);
        lb3 = new JLabel("U_Pass:");
        lb3.setBounds(50, 165, 100, 20);
        tf3 = new JTextField(50);
        tf3.setBounds(160, 165, 100, 20);
        lb4 = new JLabel("U_Country:");
        lb4.setBounds(50, 200, 100, 20);
        tf4 = new JTextField(50);
        tf4.setBounds(160, 200, 100, 20);
        setLayout(null);

        //Add components to the JFrame
        add(lb);
        add(lb1);
        add(tf1);
        add(lb2);
        add(tf2);
        add(lb3);
        add(tf3);
        add(lb4);
    }
}
```

```

add(tf4);

//Set TextField Editable False
tf1.setEditable(false);
tf2.setEditable(false);
tf3.setEditable(false);
tf4.setEditable(false);

//Create DataBase Coonection and Fetching Records for uname='sandeep'
try {
    String str = "sandeep";
    Class.forName("oracle.jdbc.driver.OracleDriver");
    Connection con = DriverManager.getConnection("jdbc:oracle:thin:@mcndesktop07:1521",
"sandeep", "welcome");
    PreparedStatement st = con.prepareStatement("select * from emp where uname=?");
    st.setString(1, str);

    //Excuting Query
    ResultSet rs = st.executeQuery();
    while (rs.next()) {
        String s = rs.getString(1);
        String s1 = rs.getString(2);
        String s2 = rs.getString(3);
        String s3 = rs.getString(4);

        //Sets Records in TextFields.
        tf1.setText(s);
        tf2.setText(s1);
        tf3.setText(s2);
        tf4.setText(s3);
    }
} //Create Exception Handler
catch (Exception ex) {
    System.out.println(ex);
}
}
//Running Constructor

public static void main(String args[]) {
    new SwingDatabaseApp();
}
}

```

Step 5

Now our project is ready to run. Right-click on the project menu, then choose "Run". The following output will be generated.

Step 6

Now change the uname and this time we are fetching records for "rahul".

`String` str = "rahul";

- fetching records in