

# IP SECURITY

By:

Alisha (D111), Dhruvi (D099),  
Janavi (D094), Justin (D093).

# OVERVIEW

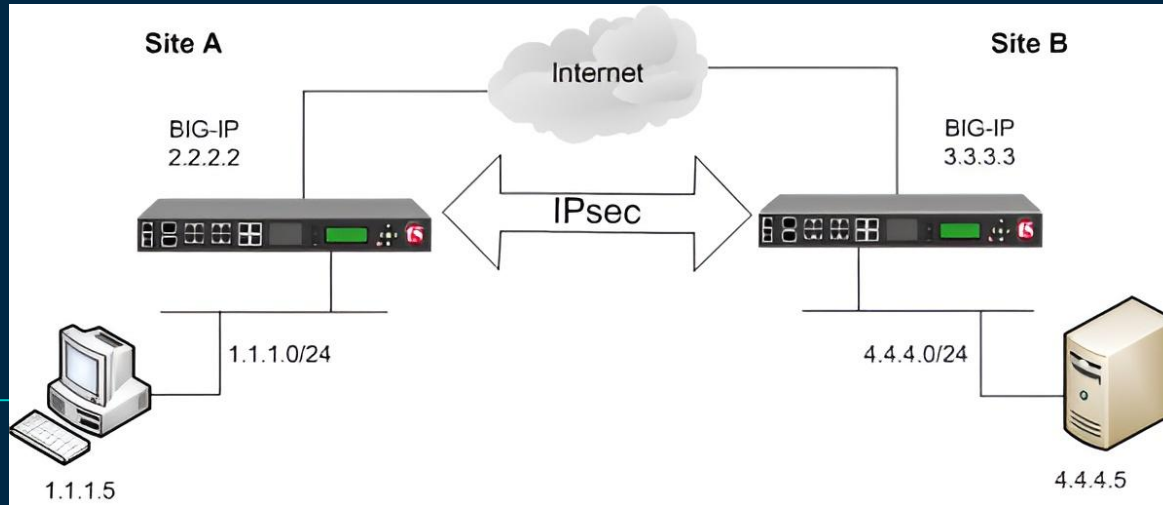
01

# What is IP Security?

- ★ **Internet Protocol (IP)** is the common standard that controls how data is transmitted across the internet.
- ★ Refers to a collection of communication rules or protocols used to establish secure network connections.

IP Sec (**Internet Protocol Security**) is an Internet Engineering Task Force (IETF) standard suite of protocols between two communication points across the IP network that provide **data authentication, integrity, and confidentiality**

For example, it **encrypts** data at the source and then **decrypts** it at the destination. It also verifies the source of the data.



# Uses of IP Security

## Encryption

To encrypt application layer data.



## Authentication

To provide authentication without encryption

## Security

To provide security for routers sending routing data across the public internet.



## Protection

To protect network data by setting up circuits using IPsec tunneling in which all data being sent between the two endpoints is encrypted

# Components of IP Security

## Encapsulation Security Payload(ESP)



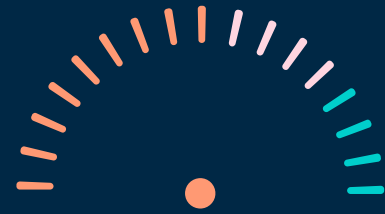
It provides data integrity, encryption, authentication, and anti-replay. It also provides authentication for payload.

## Authentication Header(AH)



The anti-replay protection protects against the unauthorized transmission of packets. It does not protect data confidentiality.

## Internet Key Exchange(IKE)



It is a network security protocol designed to dynamically exchange encryption keys and find a way over Security Association (SA) between 2 devices

1

-





# Advantages & Disadvantages Of IPSEC:

## Advantages:

- **Security:** Provides robust cryptographic security for data protection and network integrity.
- **Wide Compatibility:** Open standard supported by many vendors, suitable for diverse environments.
- **Flexibility:** Configurable for various network topologies like point-to-point, site-to-site, and remote access.
- **Scalability:** Effective for securing large-scale networks, adaptable to changing needs.
- **Improved Performance:** Reduces network congestion and enhances efficiency.

## Disadvantages:

- **Configuration Complexity:** Requires specialized knowledge and skills for setup.
- **Key Management:** Needs effective key management for secure encryption and authentication.
- **Limited Protection:** Only protects IP traffic, leaving other protocols like ICMP, DNS, and routing protocols vulnerable.

ARCHITECTURE

02

# IP SECURITY ARCHITECTURE



Uses **two** protocols  
to secure the Traffic  
or **Data Flow**

Includes **Protocols**,  
**Algorithms**, **DOI**, and  
**Key Management**

Provides services like  
**Confidentiality**,  
**Authentication**, **Integrity**

# TYPES OF PROTOCOLS

## ESP (Encapsulation Security Payload) Protocol

- ★ Provides a confidentiality service.
- ★ Implemented in either two ways:
  - ESP with optional Authentication.
  - ESP with Authentication.



## AH (Authentication Header) Protocol

- ★ Provides both Authentication and Integrity service.
- ★ implemented in one way only:
  - Authentication along with Integrity

# ALGORITHM

## Encryption algorithm

The encryption algorithm is the **document** that describes **various encryption algorithms** used for Encapsulation Security Payload

## Authentication Algorithm

Contains the **set** of documents that describe the **authentication algorithm** used for AH and for the authentication option of **ESP**



# DOI (Domain of Interpretation)

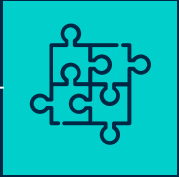
- DOI is the **identifier** that supports both **AH** and **ESP** protocols. It **contains values** needed for documentation related to each other



# Key Management

- Key Management contains the **document** that describes how the keys are **exchanged** between **sender** and **receiver**.

# SERVICES



01

## CONFIDENTIALITY

Encrypts **ip packets** to prevent **unauthorized access** to the data



02

## INTEGRITY

Ensures the **Integrity** of data by providing authentication

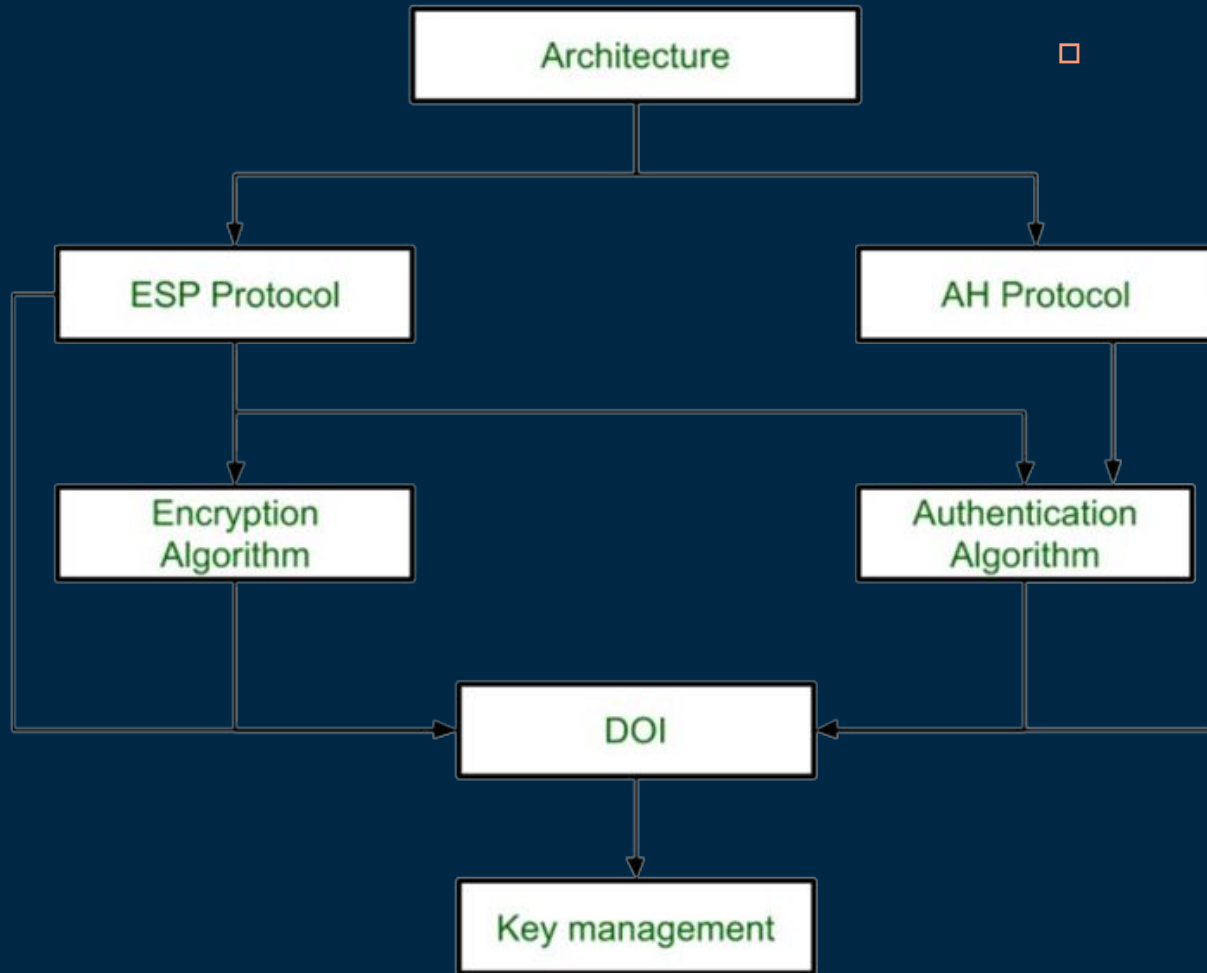


03

## AUTHENTICATION

Authenticates the **source** of data by **verifying** the identity of parties





# AUTHENTICATION HEADER

03

# WHAT IS AUTHENTICATION HEADER ?

Authentication header is a security protocol that provide data origin authentication, data integrity and replay protection for IP datagrams



## ■ Message Integrity

It ensures the message has **not been modified** during transmission

## ■ Source Authentication

Source **is exactly the source from whom we were expecting the data**

## ■ Replay Protection

It **uses a sequence number** to prevent replay attacks where an **attacker sends a previously transmitted packet**

### NOTE

Replay attack is a attack where the hacker just retransmits the data over again to perform malicious action.

# TYPES OF OPERATIONS MODES

## Transport Mode

Auth header is inserted between the original IP header and upper layer protocol



## Tunnel Mode

The original IP packet is authenticated and a new IP header is added



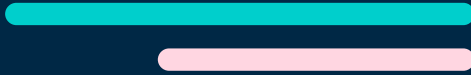
## Next Header

8-bit field that identifies the type of header present after Auth header



## Payload Length

Length of Auth header



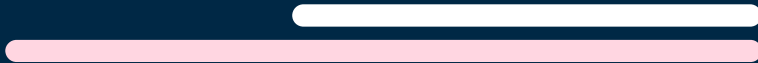
## Reserved

Reserved bit for future use



## Security Parameter Index (SPI)

Arbitrary 32-bit field



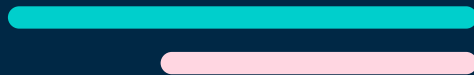
## Sequence Number

Unsigned 32-bit field that contains counter value

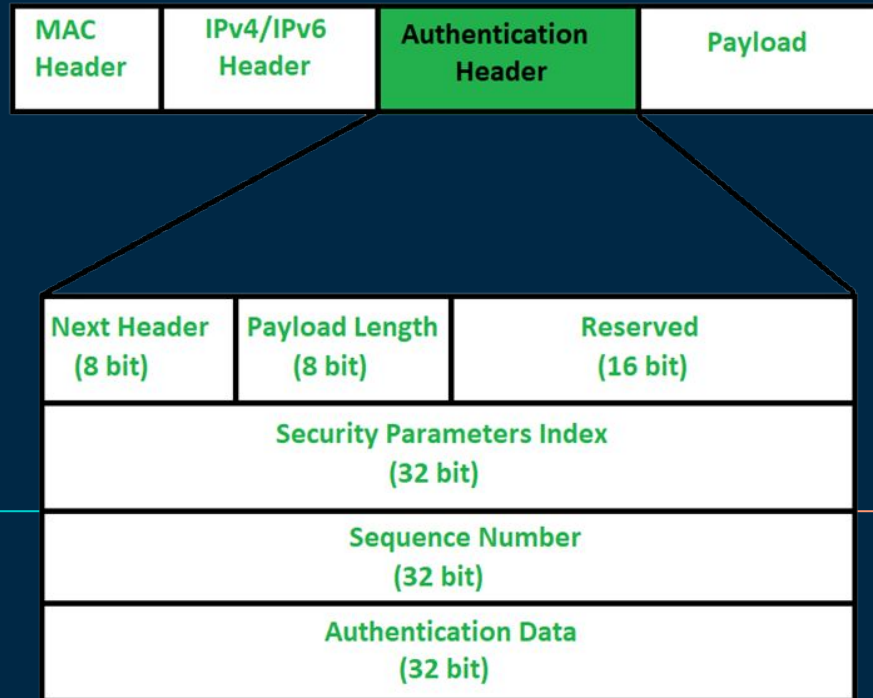


## Auth Data

Integrity check value



# Authentication Header format



# Advantages & Disadvantages Of AH:

## Advantages:

- **Message Integrity** - AH ensures that the message has not been **modified** in transit.
- **Source Authentication** - AH provides a way to **verify the identity** of the sender.
- **Replay Protection** - AH uses **sequence numbers** to protect against replay attacks.

## Disadvantages:

- AH only provides **authentication** and **integrity**, but not **confidentiality**. The data is not encrypted.
- AH has **higher overhead** compared to using just encryption (ESP protocol), as it requires **additional processing** for the **authentication calculations**.
- AH has **compatibility** issues, as it may not work well with certain network address translation (NAT) devices.





# ESP

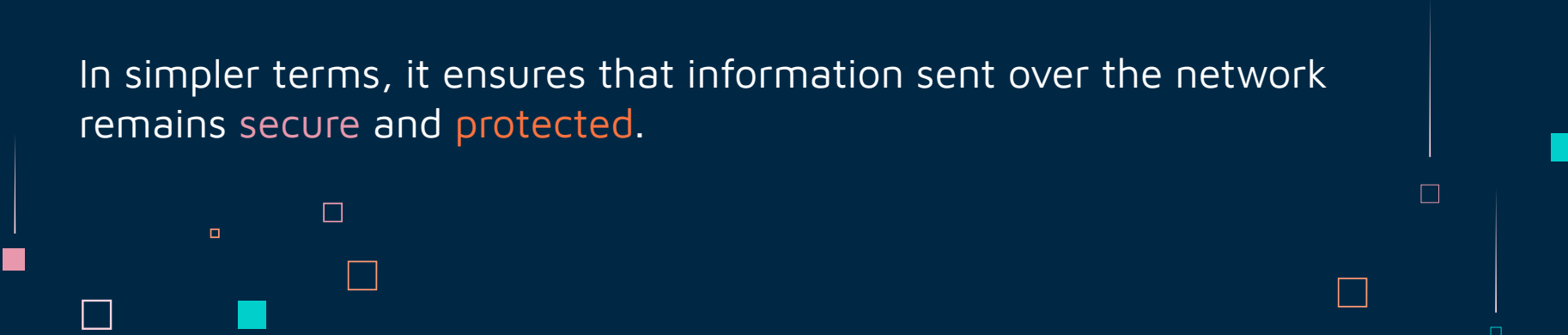
Encapsulating Security  
Payload

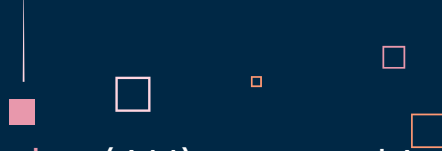
04

# What is ESP?

ESP (Encapsulating Security Payload) is a **protocol** within the IPsec suite (**Internet Protocol Security**). It's designed to provide **confidentiality**, **integrity**, and **authentication** for **data transmitted** between devices in a network (for the payload and not for the IP header).

In simpler terms, it ensures that information sent over the network remains **secure** and **protected**.

The bottom of the slide features several decorative geometric elements: a solid red square on the left, a solid teal square on the right, and several white squares of varying sizes scattered across the dark blue background. Some of these white squares are connected to thin white vertical lines.

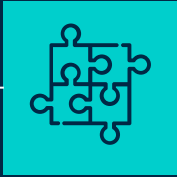


- ❖ The difference between ESP and the Authentication Header (AH) protocol is that while both protocols provide authentication, integrity checking, and replay protection, ESP provides encryption.

- ❖ With ESP, both communicating systems use a shared key for encrypting and decrypting the data they exchange.

- ❖ If you decide to use both encryption and authentication, then the responding system first authenticates the packet and then, if the first step succeeds, the system proceeds with decryption. This type of configuration
  - reduces processing overhead, as well as reduces your vulnerability to
  - denial-of-service attacks.

# WORKING OF ESP



01

## ENCRYPTION

Encrypts the payload (the actual data) of IP packets.



02

## AUTHENTICATION

Verifies the origin of the payload.



03

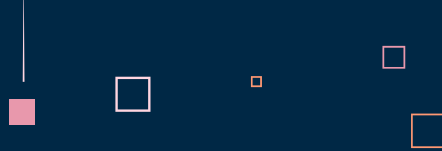
## CONFIDENTIALITY

By encrypting the payload, it keeps it confidential, preventing unauthorized access.

# Modes in ESP

You can apply ESP in two ways: **transport mode** or **tunnel mode**.

- ★ In **transport mode**, the original IP header remains intact.
- ★ Only the payload (**the actual data portion of the IP packet**) is encrypted and protected by the Encapsulating Security Payload (**ESP**).
- ★ The ESP header is inserted between the original IP header and the **payload**.
- ★ If the datagram already has an IPSec header (e.g., if it's part of an existing IPSec-protected communication), the ESP header goes before that existing header.
- ★ The ESP trailer (if used) and optional authentication data follow the payload.
- ★ Transport mode is typically used for **end-to-end** communication between **hosts** or **devices**.



- ★ In **tunnel mode** (the default mode), the entire original IP packet is protected by IPSec.
- ★ IPSec wraps the original packet, encrypts it, adds a new IP header, and sends it to the other side of the VPN tunnel (IPSec peer).
- ★ Tunnel mode is commonly used between gateways (e.g., routers or firewalls) or from an end-station to a gateway.
- ★ An IPSec header (either AH or ESP) is inserted between the IP header and the upper layer protocol.
- ★ Between AH and ESP, ESP is more commonly used in IPSec VPN tunnel configurations.



## Advantages:

1. **Data Encryption:** It protects sensitive information from unauthorized access.
2. **Secure Gateway:** It establishes a secure gateway for data or message exchange between network entities.
3. **Authentication:** This prevents spoofing and ensures that data comes from a legitimate source.
4. **Data Integrity:** Detects any unauthorized modifications or tampering.
5. **Confidentiality:** By encrypting the payload, ESP maintains data confidentiality.
6. **Anti-Replay Service:** Includes an optional authentication header that helps prevent replay attacks (where an attacker retransmits intercepted packets).

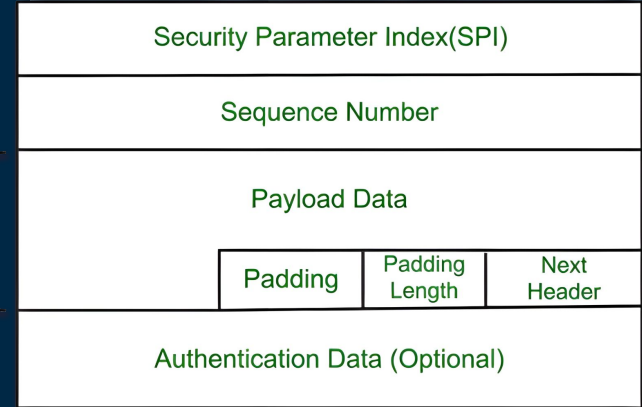
## Disadvantages:

1. **Encryption Restrictions:** There are limitations on the encryption methods allowed by ESP. Some algorithms may not be supported.
2. **Global Implementation:** For global use, weaker encryption algorithms (due to export restrictions) may be mandatory. This compromises security to some extent.

# Components

- ★ **Security Parameters Index (32 bits):** Identifies a **security association** (SA). This is mandatory for managing secure connections. The value of **zero** is reserved and **not transmitted**.
- ★ **Sequence Number (32 bits):** A counter that **increments** with each packet, **starting at 1**. It helps prevent replay attacks by ensuring packets are received in order.
- ★ **Payload Data (variable size):** The actual data being protected, which could be a **transport-level** segment or an entire IP packet. It's **encrypted** for **security**.

Encrypted  
Format

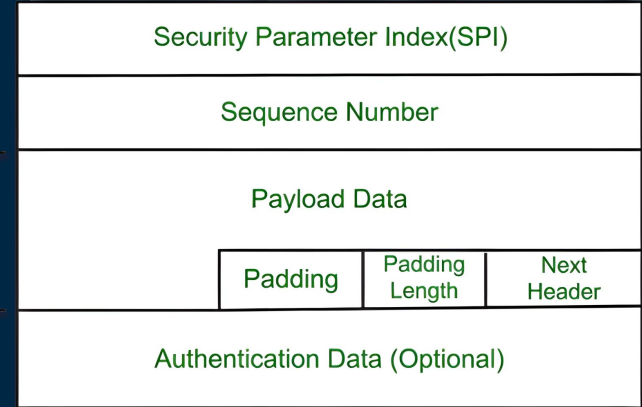




# Components

- ★ **Padding (0-255 bytes):** Extra bytes added to align the payload data to the encryption block size, ensuring it fits correctly.
- ★ **Pad Length (8 bits):** Indicates how many padding bytes are present.
- ★ **Next Header (8 bits):** Specifies the type of data in the payload, identifying the first header of the payload content.
- ★ **Authentication Data (variable size):** Optional field that contains integrity information, used if the security association requires it.

Encrypted  
Format



## Q&A Document:



# THANKS

