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| const addCounter = (function () {  let count = 0; // This variable is remembered due to closure  return function () {  count++;  console.log(count);  };  })();  addCounter(); // 1  addCounter(); // 2  addCounter(); // 3 |
| const counter = {  count: 0,  increment: function () {  this.count++;  console.log(this.count);  }  };    counter.increment(); // 1  counter.increment(); // 2  counter.increment(); // 3 |
| function createCounter() {  let count = 0; // Parent function variable  return function () { // Returning a reference to this function  count++; // Still has access to `count`  console.log(count);  };  }  const counter = createCounter(); // Parent function is called and removed from call stack  counter(); // 1  counter(); // 2  counter(); // 3 |
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