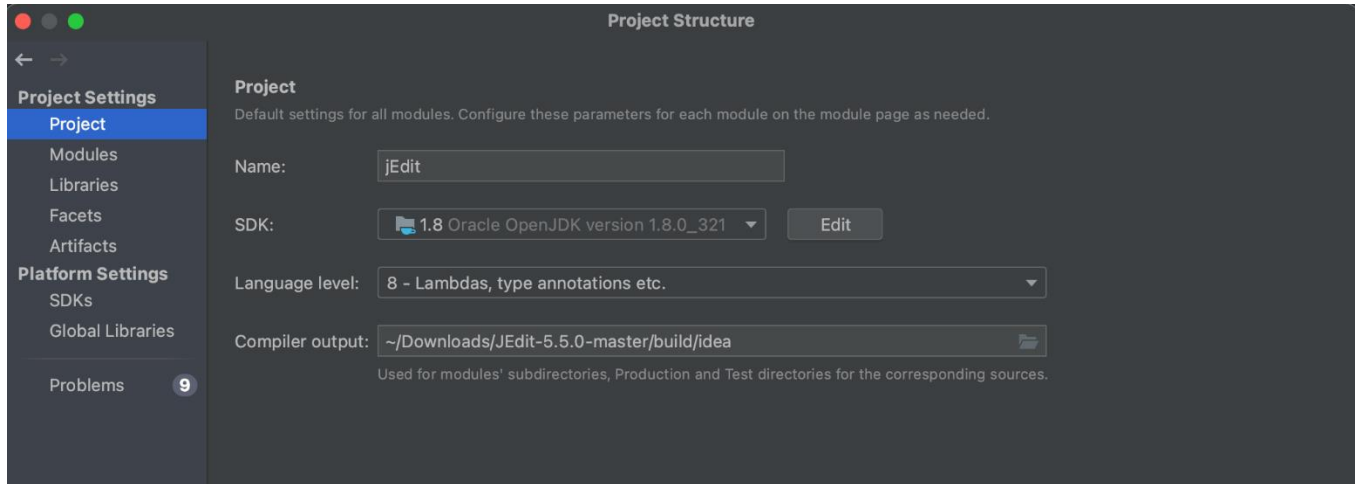
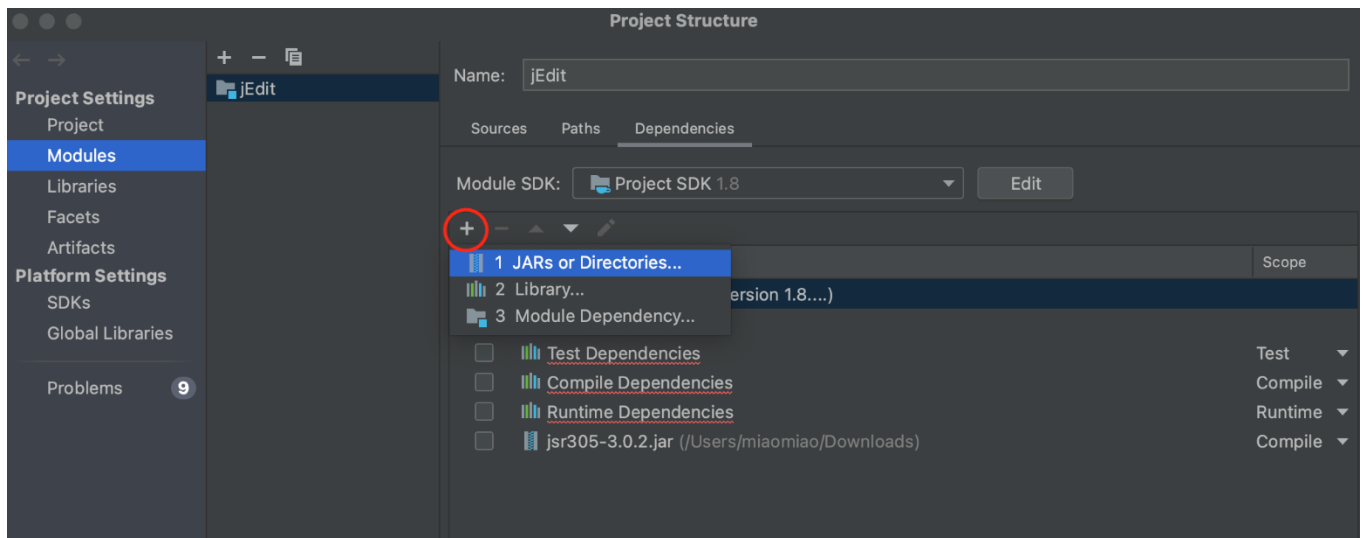


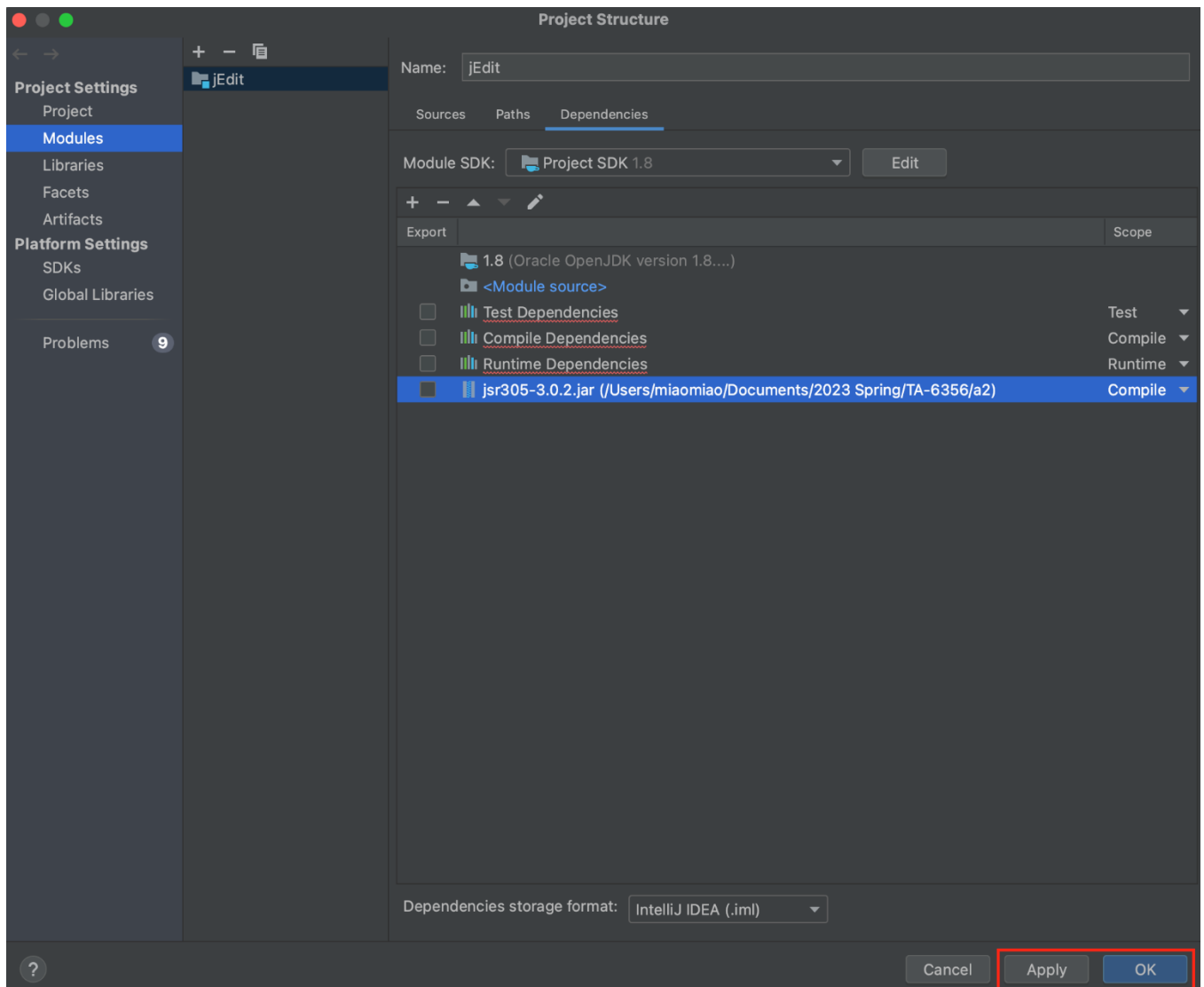
1. Unzip the source code in your machine.
2. Create a private GitHub repository called jEditTeamXX, where XX is your team number, and upload the source code to your repository. If you do not have a GitHub account, please get one. Share the repository with **mohPYdev** and **ChaoticCross12**.
3. Start IntelliJ IDE and select File » Open, then choose from the name of the folder containing the source code.
4. Click on the Open button to import the project.
5. Select File » Project Structure, then select Project Settings » Project on the sidebar. Specify the SDK version (1.8) and language level (8) as shown in the screenshot:



6. Find the jsr305-3.0.2.jar from the shared OneDrive folder. Download and save it in your machine.
7. Select File » Project Structure, then select Project Settings » Modules on the sidebar. Click the plus sign marked in the screenshot below and select JARs or Directories. Choose the jsr305-3.0.2.jar from where you saved it in the previous step.



8. Click Apply and then OK to finish the jar file import.



9. Once done, you should be able to compile the project and see the jEdit GUI pop up.

