

---

## `%TUTORIAL ONE`

```
addition = 3+3;
substraction = 3-1;
mult = 2*3;
divi = 10/2;
power = 2^10;
square = sqrt(10);

a = [1 2 3; 4 5 6]; %matrix of 2 rows (2x1)

b = rand(2,2); %matrix (2x2) containing random numbers between 0 and 1

w = -6 + sqrt(10) + randn(1,10000); %matrix of (1X10000);
%fig1 = hist(w,50)

q = ones(2,3); %Ones Vectors
q1 = zeros(3,2); %Zeros Vector
q2 = eye(5); %Identity vector

help eye; %if we want elp for any function
```

## `%TUTORIAL TWO`

```
a1 = [1 2; 3 4; 5 6];
size(a1);
size(size(a1));

v = [1 2 3 4];
length(v);
length(a1);

length([1;2;3;4]);

pwd; %to check the directory

aa = who; %checking Variables
aa;

aaa = whos; %checing details of variables
aaa;

who
A = [1 2; 3 4; 5 6];
A;
size(A);
A(1,1); %element in first row and first column

A(3,:);%every element along third row
A(:,2);%every element along second column
```

---

```

A([1 3],:); %get row element from first and third rows and of all columns
A;

A(:,2) = [10; 11; 12]; %changing elements
A= [A,[100;200;300]]; % adding extra column
A(:,3);

B = A(:); %adding all element of A in vector B
B;

a11 = [1 2; 3 4; 5 6];
b11 = [11 12; 13 14; 15 16];
c11 = [a11 b11]; %concatinating Two Matrices(side by side)

c12 = [a11;b11] % (b11 at bottom)

%Tutorial Three.
A = [1 2; 3 4; 5 6];
A

B = [11 12; 13 14; 15 16];
B

C = [1 1; 2 2];

A*C

A.*B %Element wise multiplication

A.^2 %Element wise square

v =[1; 2; 3]
1./v %element wise resi

exp(v) %Element wise exponential

abs(v) %element wise abs values

v + ones(3,1) %incrementing element of V by one

v + 1

%A transpose
A' %transpose of A

(A')'

z = [1 15 2 0.5]
val=max(z)

[val, ind] = max(z) %position of maximum element

```

---

---

```
a
a<3 %outputs 1 where element is less than 3

find(a<3)
```

```
A = magic(3)

[r,c] = find(A>=7)
```

```
a
sum(a)
prod(a)
```

```
A
max(A,[],1)%column wise max
max(A,[],2)%max of rowm

max(max(A)) %Max of complete metrix
```

```
eye(5)*magic(5)*eye(5)
```

```
A = magic(3)
```

```
b = pinv(A)
```

```
temp = pinv(A)
temp*A
```

```
%Tutorial Four
```

```
t = [0:0.01:0.98]
y1 = sin(2*pi*4*t)
plot(t,y1)
y2 = cos(2*pi*4*t)
plot(t,y2)

hold on;
plot(t,y2,'r')
xlabel('Time')
ylabel('Values')
title('plot sample')

legend('sin','cos')
print -dpng 'myplot.png'

close
```

---

```
figure(1); plot(t,y1);
figure(2); plot(t,y2);

subplot(1,2,1); %first plot of two in first row
plot(t,y2);
subplot(1,2,2); %second plot of two in first row
plot(t,y1);

axis([0.10 1 -1 1])

clf

g = magic(5)

imagesc(g)
imagesc(g),colorbar,colormap gray

imagesc(magic(15)),colorbar, colormap gray

a=1, b=1, c=3

A = [1 2 3; 4 5 6; 7 8 9]
```

```
%Tutorial FIVE
```

```
v = zeros(10,1);
```

```
for i = 1:10,
    v(i) =2^i;
end;
```

```
v
```

```
indices = 1:10;
indices
```

```
for i = indices,
    disp(2*i)
end;
```

```
i = 1;
while i <=5,
    v(i)=100;
    i = i+1;
end;
```

```
v
```

```
i = 1;
while true,
    v(i)=999;
    i = i+1;
```

---

```
        if i ==6,
            break
        end;
    end;
```

```
v
```

```
v(1) =2;
if v(1) ==1,
    disp('The value is One');
elseif v(1)==2,
    disp('The Value is Two');
else
    disp('Nothing')
end;
```

```
%Functions in Matlab
```

```
x = [1 1; 1 2; 1 3];
x
```

```
y = [1; 2; 3];
theta = [0;0];
```

```
j = cost(x,y,theta)
```

```
%Tutorial FIVE
```

```
%sum of (theta(j),x(j)) from 0 to n --> can be written as (thetatranspose*x)
```

```
theta = [1; 2; 3; 4];
x_val = [11;12;13;14];
transpose_theta = theta';
```

```
hypothesis = transpose_theta * x_val;
```

*EYE Identity matrix.*

*EYE(N) is the N-by-N identity matrix.*

*EYE(M,N) or EYE([M,N]) is an M-by-N matrix with 1's on the diagonal and zeros elsewhere.*

*EYE(SIZE(A)) is the same size as A.*

*EYE with no arguments is the scalar 1.*

*EYE(..., CLASSNAME) is a matrix with ones of class specified by CLASSNAME on the diagonal and zeros elsewhere.*

*EYE(..., 'like', Y) is an identity matrix with the same data type, sparsity, and complexity (real or complex) as the numeric variable Y.*

---

*Note: The size inputs  $M$  and  $N$  should be nonnegative integers. Negative integers are treated as 0.*

*Example:*

```
x = eye(2,3,'int8');
```

*See also SPEYE, ONES, ZEROS, RAND, RANDN.*

*Documentation for eye*  
`doc eye`

Your variables are:

<i>A</i>	<i>b11</i>	<i>power</i>	<i>v</i>
<i>B</i>	<i>c</i>	<i>q</i>	<i>val</i>
<i>C</i>	<i>c11</i>	<i>q1</i>	<i>w</i>
<i>a</i>	<i>c12</i>	<i>q2</i>	<i>x</i>
<i>a1</i>	<i>divi</i>	<i>r</i>	<i>x_val</i>
<i>a11</i>	<i>g</i>	<i>square</i>	<i>y</i>
<i>aa</i>	<i>i</i>	<i>subtraction</i>	<i>y1</i>
<i>aaa</i>	<i>ind</i>	<i>t</i>	<i>y2</i>
<i>addition</i>	<i>indices</i>	<i>temp</i>	<i>z</i>
<i>ans</i>	<i>j</i>	<i>theta</i>	
<i>b</i>	<i>mult</i>	<i>transpose_theta</i>	

*c11 =*

<i>1</i>	<i>2</i>	<i>11</i>	<i>12</i>
<i>3</i>	<i>4</i>	<i>13</i>	<i>14</i>
<i>5</i>	<i>6</i>	<i>15</i>	<i>16</i>

*c12 =*

<i>1</i>	<i>2</i>
<i>3</i>	<i>4</i>
<i>5</i>	<i>6</i>
<i>11</i>	<i>12</i>
<i>13</i>	<i>14</i>
<i>15</i>	<i>16</i>

*A =*

<i>1</i>	<i>2</i>
<i>3</i>	<i>4</i>
<i>5</i>	<i>6</i>

*B =*

---

11	12
13	14
15	16

*ans* =

5	5
11	11
17	17

*ans* =

11	24
39	56
75	96

*ans* =

1	4
9	16
25	36

*v* =

1
2
3

*ans* =

1.0000
0.5000
0.3333

*ans* =

2.7183
7.3891
20.0855

*ans* =

1
2
3

---

*ans* =

2  
3  
4

*ans* =

2  
3  
4

*ans* =

1	3	5
2	4	6

*ans* =

1	2
3	4
5	6

*z* =

1.0000	15.0000	2.0000	0.5000
--------	---------	--------	--------

*val* =

15

*val* =

15

*ind* =

2

*a* =

1	2	3
4	5	6

*ans* =



---

2×3 logical array

1	1	0
0	0	0

ans =

1
3

A =

8	1	6
3	5	7
4	9	2

r =

1
3
2

c =

1
2
3

a =

1	2	3
4	5	6

ans =

5	7	9
---	---	---

ans =

4	10	18
---	----	----

A =

8	1	6
3	5	7

---

```

      4      9      2

ans =

      8      9      7

ans =

      8
      7
      9

ans =

      9

ans =

      17      24      1      8      15
      23      5      7      14      16
      4      6      13      20      22
      10      12      19      21      3
      11      18      25      2      9

A =

      8      1      6
      3      5      7
      4      9      2

b =

      0.1472      -0.1444      0.0639
      -0.0611      0.0222      0.1056
      -0.0194      0.1889      -0.1028

temp =

      0.1472      -0.1444      0.0639
      -0.0611      0.0222      0.1056
      -0.0194      0.1889      -0.1028

ans =

      1.0000      0.0000      -0.0000
      -0.0000      1.0000      0.0000

```

---

---

0.0000	-0.0000	1.0000				
<i>t</i> =						
Columns 1 through 7						
0	0.0100	0.0200	0.0300	0.0400	0.0500	0.0600
Columns 8 through 14						
0.0700	0.0800	0.0900	0.1000	0.1100	0.1200	0.1300
Columns 15 through 21						
0.1400	0.1500	0.1600	0.1700	0.1800	0.1900	0.2000
Columns 22 through 28						
0.2100	0.2200	0.2300	0.2400	0.2500	0.2600	0.2700
Columns 29 through 35						
0.2800	0.2900	0.3000	0.3100	0.3200	0.3300	0.3400
Columns 36 through 42						
0.3500	0.3600	0.3700	0.3800	0.3900	0.4000	0.4100
Columns 43 through 49						
0.4200	0.4300	0.4400	0.4500	0.4600	0.4700	0.4800
Columns 50 through 56						
0.4900	0.5000	0.5100	0.5200	0.5300	0.5400	0.5500
Columns 57 through 63						
0.5600	0.5700	0.5800	0.5900	0.6000	0.6100	0.6200
Columns 64 through 70						
0.6300	0.6400	0.6500	0.6600	0.6700	0.6800	0.6900
Columns 71 through 77						
0.7000	0.7100	0.7200	0.7300	0.7400	0.7500	0.7600
Columns 78 through 84						
0.7700	0.7800	0.7900	0.8000	0.8100	0.8200	0.8300
Columns 85 through 91						

---

---

0.8400	0.8500	0.8600	0.8700	0.8800	0.8900	0.9000
--------	--------	--------	--------	--------	--------	--------

Columns 92 through 98

0.9100	0.9200	0.9300	0.9400	0.9500	0.9600	0.9700
--------	--------	--------	--------	--------	--------	--------

Column 99

0.9800

y1 =

Columns 1 through 7

0	0.2487	0.4818	0.6845	0.8443	0.9511	0.9980
---	--------	--------	--------	--------	--------	--------

Columns 8 through 14

0.9823	0.9048	0.7705	0.5878	0.3681	0.1253	-0.1253
--------	--------	--------	--------	--------	--------	---------

Columns 15 through 21

-0.3681	-0.5878	-0.7705	-0.9048	-0.9823	-0.9980	-0.9511
---------	---------	---------	---------	---------	---------	---------

Columns 22 through 28

-0.8443	-0.6845	-0.4818	-0.2487	-0.0000	0.2487	0.4818
---------	---------	---------	---------	---------	--------	--------

Columns 29 through 35

0.6845	0.8443	0.9511	0.9980	0.9823	0.9048	0.7705
--------	--------	--------	--------	--------	--------	--------

Columns 36 through 42

0.5878	0.3681	0.1253	-0.1253	-0.3681	-0.5878	-0.7705
--------	--------	--------	---------	---------	---------	---------

Columns 43 through 49

-0.9048	-0.9823	-0.9980	-0.9511	-0.8443	-0.6845	-0.4818
---------	---------	---------	---------	---------	---------	---------

Columns 50 through 56

-0.2487	-0.0000	0.2487	0.4818	0.6845	0.8443	0.9511
---------	---------	--------	--------	--------	--------	--------

Columns 57 through 63

0.9980	0.9823	0.9048	0.7705	0.5878	0.3681	0.1253
--------	--------	--------	--------	--------	--------	--------

Columns 64 through 70

-0.1253	-0.3681	-0.5878	-0.7705	-0.9048	-0.9823	-0.9980
---------	---------	---------	---------	---------	---------	---------

---

---

Columns 71 through 77

-0.9511   -0.8443   -0.6845   -0.4818   -0.2487   -0.0000   0.2487

Columns 78 through 84

0.4818   0.6845   0.8443   0.9511   0.9980   0.9823   0.9048

Columns 85 through 91

0.7705   0.5878   0.3681   0.1253   -0.1253   -0.3681   -0.5878

Columns 92 through 98

-0.7705   -0.9048   -0.9823   -0.9980   -0.9511   -0.8443   -0.6845

Column 99

-0.4818

y2 =

Columns 1 through 7

1.0000   0.9686   0.8763   0.7290   0.5358   0.3090   0.0628

Columns 8 through 14

-0.1874   -0.4258   -0.6374   -0.8090   -0.9298   -0.9921   -0.9921

Columns 15 through 21

-0.9298   -0.8090   -0.6374   -0.4258   -0.1874   0.0628   0.3090

Columns 22 through 28

0.5358   0.7290   0.8763   0.9686   1.0000   0.9686   0.8763

Columns 29 through 35

0.7290   0.5358   0.3090   0.0628   -0.1874   -0.4258   -0.6374

Columns 36 through 42

-0.8090   -0.9298   -0.9921   -0.9921   -0.9298   -0.8090   -0.6374

Columns 43 through 49

-0.4258   -0.1874   0.0628   0.3090   0.5358   0.7290   0.8763

Columns 50 through 56

0.9686   1.0000   0.9686   0.8763   0.7290   0.5358   0.3090

---

Columns 57 through 63

0.0628   -0.1874   -0.4258   -0.6374   -0.8090   -0.9298   -0.9921

Columns 64 through 70

-0.9921   -0.9298   -0.8090   -0.6374   -0.4258   -0.1874   0.0628

Columns 71 through 77

0.3090   0.5358   0.7290   0.8763   0.9686   1.0000   0.9686

Columns 78 through 84

0.8763   0.7290   0.5358   0.3090   0.0628   -0.1874   -0.4258

Columns 85 through 91

-0.6374   -0.8090   -0.9298   -0.9921   -0.9921   -0.9298   -0.8090

Columns 92 through 98

-0.6374   -0.4258   -0.1874   0.0628   0.3090   0.5358   0.7290

Column 99

0.8763

$g =$

17	24	1	8	15
23	5	7	14	16
4	6	13	20	22
10	12	19	21	3
11	18	25	2	9

$a =$

1

$b =$

1

$c =$

3

---

A =

1	2	3
4	5	6
7	8	9

v =

2  
4  
8  
16  
32  
64  
128  
256  
512  
1024

indices =

1	2	3	4	5	6	7	8	9	10
2									
4									
6									
8									
10									
12									
14									
16									
18									
20									

v =

100  
100  
100  
100  
100  
64

---

128  
256  
512  
1024

$v =$

999  
999  
999  
999  
999  
64  
128  
256  
512  
1024

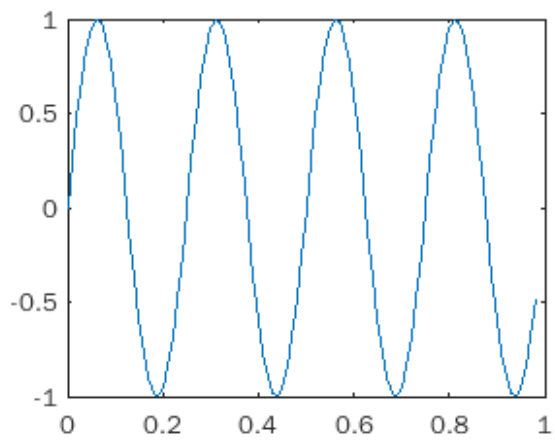
*The Value is Two*

$x =$

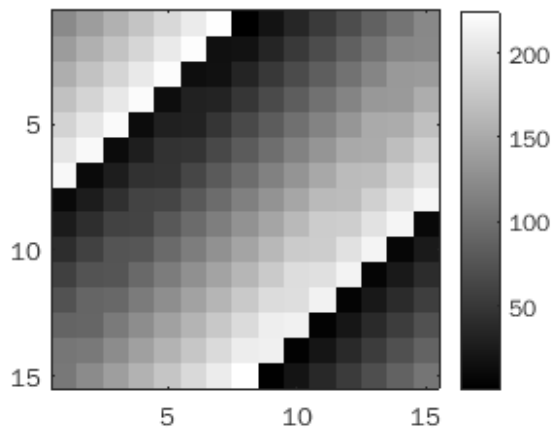
1     1  
1     2  
1     3

$j =$

2.3333







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